Simplex Method

1. LP Model in Equation Form

- LP Model in Equation Form
 - Two requirements
 - 1. All the constraints (with the exception of the nonnegativity of the variables) are equations with nonnegative right-hand side.
 - 2. All the variables are nonnegative.
- Converting Inequalities into Equations with Nonnegative RHS
 - Slack Variable

$$6x_1 + 4x_2 \le 24$$
 $6x_1 + 4x_2 + s_1 = 24, s_1 \ge 0$

• Surplus Variable $x_1 + x_2 \ge 800$ $x_1 + x_2 - S_1 = 800, S_1 \ge 0$

• Nonnegative RHS
$$-x_1 + x_2 \le -3$$
 $-x_1 + x_2 + s_1 = -3, s_1 \ge 0$ $x_1 - x_2 - s_1 = 3$

LP Model in Equation Form

Unrestricted Variable

$$y_{i+1} = y_{i+1}^- - y_{i+1}^+$$
, where $y_{i+1}^- \ge 0$ and $y_{i+1}^+ \ge 0$

Example

Maximize
$$z = 2x_1 + 3x_2$$

$$2x_1 + x_2 \le 4$$

$$x_1 + 2x_2 \le 5$$

$$x_1, x_2 \ge 0$$

$$2x_1 + x_2 + s_1 = 4$$

$$x_1 + 2x_2 + s_2 = 5$$

$$x_1, x_2, s_1, s_2 \ge 0$$

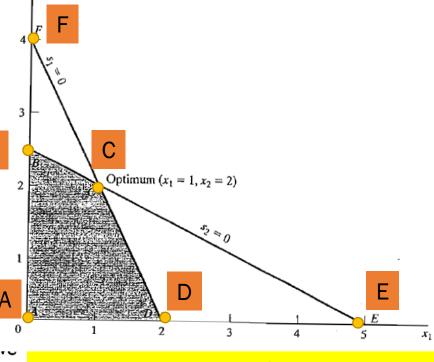
- m = 2 equations and n = 4 variables
- Corner points can be found by putting n-m = 2 variables zero.

2. Transition from Graphical to Algebraic Solution

- Put $x_1 = 0$, $x_2 = 0$, and s1=4, s2 = 5 Point A *2
- Put s1=0, s2=0, and $x_1 = 1$, $x_2 = 2$ Point C
- Basic variables = m,
- Nonbasic variables = n-m

$$2x_1 + x_2 + s_1 = 4$$
$$x_1 + 2x_2 + s_2 = 5$$

Nonbasic (zero) variables	Basic variables	Basic solution	Associated corner point	Feasible?	Objective value, z
(x_1, x_2)	(s_1, s_2)	(4, 5)		Yes	0



Maximum number of corner points

$$C_m^n = \frac{n!}{m!(n-m)!}$$

If m = 10, n = 20, then 184,756 corner points

Simplex Method

- Selectively investigate few corner points and locate the optimum solution
- Reddy Mikks Model

Maximize
$$z = 5x_1 + 4x_2 + 0s_1 + 0s_2 + 0s_3 + 0s_4$$

• Rewrite objective function $z - 5x_1 - 4x_2 = 0$

$$z - 5x_1 - 4x_2 = 0$$

Maximize
$$z = 5x_1 + 4x_2$$

$$6x_1 + 4x_2 \le 24$$

$$x_1 + 2x_2 \le 6$$

$$-x_1 + x_2 \le 1$$

$$x_2 \le 2$$

$$x_1, x_2 \ge 0$$

$$6x_1 + 4x_2 + s_1$$

$$= 24 (Raw material M1)$$

$$x_1 + 2x_2 = 6 (Raw material M2)$$

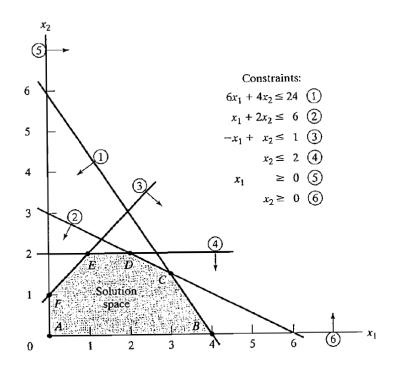
$$+ s_3 = 1 (Market limit)$$

$$+ s_4 = 2 (Demand limit)$$

$$x_1, x_2, s_1, s_2, s_3, s_4 \ge 0$$

Transition from Graphical to Algebraic Solution

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	-5	-4	0	0	0	0	0	
s1	0	6	4	1	0	0	0	24	
s2	0	1	2	0	1	0	0	6	
s3	0	-1	1	0	0	1	0	1	
s4	0	0	1	0	0	0	1	2	



Nonbasic (zero) variables:
$$(x_1, x_2)$$
 $z = 0$
Basic variables: (s_1, s_2, s_3, s_4) $s_1 = 24$
 $s_2 = 6$
nonbasic variables $(x_1, x_2) = (0, 0)$ $s_3 = 1$
 $s_4 = 2$

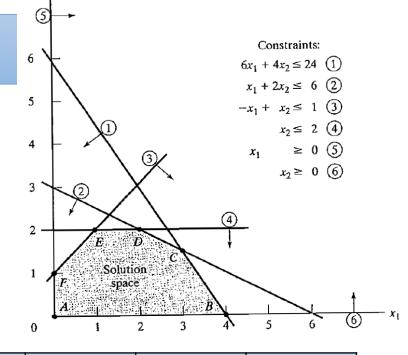
3. Simplex Tableau

- Entering variable
 - Which nonbasic variable $(x_1 \text{ or } x_2)$ should enter such that the objective function should improve maximally?
 - Most negative coefficient of the maximization objective function
 - Optimality condition

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	-5	-4	0	0	0	0	0	
s1	0	6	4	1	0	0	0	24	
s2	0	1	2	0	1	0	0	6	
s3	0	-1	1	0	0	1	0	1	
s4	0	0	1	0	0	0	1	2	

Simplex Tableau

- Leaving variable
 - Minimum nonnegative ratio of RHS of the equation to the corresponding constraint coefficient under the entering variable
 - Feasible condition



Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	-5	-4	0	0	0	0	0	
s1	0	6	4	1	0	0	0	24	24/6=4
s2	0	1	2	0	1	0	0	6	6/1=6
s3	0	-1	1	0	0	1	0	1	1/-1=-1
s4	0	0	1	0	0	0	1	2	2/0



Nonbasic (zero) variables at $B: (s_1, x_2)$

Basic variables at $B: (x_1, s_2, s_3, s_4)$



Leaving Variables s₁

Simplex Tableau

Entering Variable Pivot element

Leaving variable

	Basic	Z	x1	/ x2	s1	s2	s3	s4	Solution	Ratio
	Z	1	-5	-4	0	0	0	0	0	D: .
2	s1	0	6	4	1	0	0	0	24	Pivot row
	s2	0	1	2	0	1	0	0	6	
	s3	0	-1	1	0	0	1	0	1	
	s4	0	0	1	0	0	0	1	2	

Pivot column

1. Pivot row

- a. Replace the leaving variable in the Basic column with the entering variable.
- **b.** New pivot row = Current pivot row \div Pivot element

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	-5	-4	0	0	0	0	0	
x1	0	1	2/3	1/6	0	0	0	4	
s2	0	1	2	0	1	0	0	6	
s3	0	-1	1	0	0	1	0	1	
s4	0	0	1	0	0	0	1	2	

Pivot

• Pivot element = 6

2. All other rows, including z

```
New Row = (Current row) - (Its pivot column coefficient) × (New pivot row)
```

• For row z: current row coefficient (1, -5, -4, 0, 0, 0, 0, 0); pivot column coefficient= -5; () new pivot row coefficient (0, 1, 2/3, 1/6, 0, 0, 0, 4)

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	-5	-4	0	0	0	0	0	
x1	0	1	2/3	1/6	0	0	0	4	
s2	0	1	2	0	1	0	0	6	
s3	0	-1	1	0	0	1	0	1	
s4	0	0	1	0	0	0	1	2	

• New z-row is (1, 0, -2/3, 5/6, 0, 0, 0, 20)

2. All other rows, including z

• For row s2: current row coefficient (0, 1, 2, 0, 1, 0, 0, 6); pivot column coefficient= 1; _____ new pivot row coefficient (0, 1, 2/3, 1/6, 0, 0, 0, 4)

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	0	-2/3	5/6	0	0	0	20	
x1	0	1	2/3	1/6	0	0	0	4	
s2	0	1	2	0	1	0	0	6	
s3	0	-1	1	0	0	1	0	1	
s4	0	0	1	0	0	0	1	2	

• For row s2: new row (0, 0, 4/3, -1/6, 1, 0, 0, 2)

2. All other rows, including z

```
New Row = (Current row) - (Its pivot column coefficient) × (New pivot row)
```

• For row s3: current row coefficient (0, -1, 1, 0, 0, 1, 0, 1); pivot column coefficient= -1; ______ new pivot row coefficient (0, 0, 1, 2/3, 1/6, 0, 0, 0, 4)

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	0	-2/3	5/6	0	0	0	20	
x1	0	1	2/3	1/6	0	0	0	4	
s2	0	0	4/3	-1/6	1	0	0	2	
s3	0	-1	1	0	0	1	0	1	
s4	0	0	1	0	0	0	1	2	

• For row s3: new row (0, 0, 5/3, 1/6, 0, 1, 0, 5)

2. All other rows, including z

```
New Row = (Current row) - (Its pivot column coefficient) × (New pivot row)
```

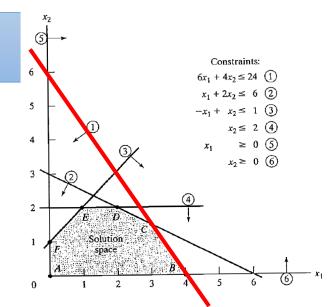
Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	0	-2/3	5/6	0	0	0	20	
x1	0	1	2/3	1/6	0	0	0	4	
s2	0	0	4/3	-1/6	1	0	0	2	
s3	0	0	5/3	1/6	0	1	0	5	
s4	0	0	1	0	0	0	1	2	

• For row s3: new row (0, 0, 1, 0, 0, 0, 1, 2)

Simplex Tableau

1st iteration is over

Entering variable: Most negative coefficient for maximization problem





Leaving variable: minimum nonnegative ratio

Basic	Z	x1	x2	s1	s2	s3	s4	Solution	Ratio
Z	1	0	-2/3	5/6	0	0	0	20	
x1	0	1	2/3	1/6	0	0	0	4	6
s2	0	0	4/3	-1/6	1	0	0	2	3/2
s3	0	0	5/3	1/6	0	1	0	5	3
s4	0	0	1	0	0	0	1	2	2

Pivot Row and Column

Gauss-Jordon Row operations

- 1. New pivot x_2 -row = Current s_2 -row ÷ $\frac{4}{3}$
- 2. New z-row = Current z-row $\left(-\frac{2}{3}\right)$ × New x_2 -row
- 3. New x_1 -row = Current x_1 -row $-\left(\frac{2}{3}\right) \times \text{New } x_2$ -row
- 4. New s_3 -row = Current s_3 -row $-\binom{5}{3} \times \text{New } x_2$ -row
- 5. New s_4 -row = Current s_4 -row (1) × New x_2 -row

Simplex Tableau

Basic	z	x_1	<i>x</i> ₂	s_1	<i>s</i> ₂	<i>s</i> ₃	<i>S</i> ₄	Solution
z	1	0	0	<u>3</u>	1 2	0	0	21
<i>x</i> ₁	0	1	0	1/4	<u>_1</u>	0	0	3
x_2	0	0	1	$-\frac{1}{8}$	3 4	0	0	<u>3</u> 2
s_3	0	0	0	3 8	<u>5</u>	1	0	<u>5</u> 2
S ₄	0	0	0	18	$-\frac{3}{4}$	0	1	$\frac{1}{2}$

Any entering Variable?

Decision variable	Optimum value	Recommendation
x ₁	3	Produce 3 tons of exterior paint daily
x ₂	3	Produce 1.5 tons of interior paint daily
z	21	Daily profit is \$21,000

Constraints

Resource	Slack value	Status
Raw material, M1 Raw material, M2 Market limit Demand limit	$s_1 = 0$ $s_2 = 0$ $s_3 = \frac{5}{2}$ $s_4 = \frac{1}{2}$	Scarce Scarce Abundant Abundant

Steps of Simplex Method

Optimality condition						
Maximization problem Minimization problem						
Most negative coefficient of nonbasic variable	Most positive coefficient of nonbasic variable					
Feasibility condition						
Smallest nonnegative ratio	Smallest nonnegative ratio					

Gauss-Jordan row operations.

- 1. Pivot row
 - a. Replace the leaving variable in the *Basic* column with the entering variable.
 - **b.** New pivot row = Current pivot row ÷ Pivot element
- 2. All other rows, including z New row = (Current row) - (pivot column coefficient) \times (New pivot row)

Steps of Simplex Method

Step 1. Determine a starting basic feasible solution.

4. Artificial Starting Solution

- Constraints are (≤) with nonnegative right hand sides offers a convenient all-slack starting basic feasible solution.
- Models with ≥ or = constraints do not.
- Artificial Variable: Starting "ill-behaved" LPs with ≥ or = constraints
 is to use artificial variable that play the role of slacks at the first
 iteration, and then dispose them legitimately at a later iteration.
- Two methods
 - M-method
 - Two phase method

Use x₃ surplus with constraint 2 and slack variable x₄ with constraint 3

$$Minimize z = 4x_1 + x_2$$

 $Minimize z = 4x_1 + x_2$

$$3x_1 + x_2 = 3$$

 $4x_1 + 3x_2 \ge 6$
 $x_1 + 2x_2 \le 4$
 $x_1, x_2 \ge 0$
 $3x_1 + x_2 = 3$
 $4x_1 + 3x_2 - x_3 = 6$
 $x_1 + 2x_2 + x_4 = 4$

- Constraint 1 and constraint 2 do not have slack variable
- Add artificial variable R_1 and R_2 and penalize them in the objective function

Minimize
$$z = 4x_1 + x_2 + MR_1 + MR_2$$
 $Z - 4x_1 - x_2 - MR_1 - MR_2 = 0$

$$3x_1 + x_2 + R_1 = 3$$

$$4x_1 + 3x_2 - x_3 + R_2 = 6$$

$$x_1 + 2x_2 + x_4 = 4$$

$$x_1, x_2, x_3, x_4, R_1, R_2 \ge 0$$
Minimization problem:
Add MR_i

Minimization problem: Add MR;

- Basic variables: (R₁, R₂, x₄)
- What should be the value of M?
 - It should be large enough relative to the original objective coefficient
 - For the given problem, M = 100

Basic	x ₁	X ₂	X ₃	R ₁	R_2	X ₄	Solution
Z	-4	-1	0	-100	-100	0	0
R ₁	3	1	0	1	0	0	3
R_2	4	3	-1	0	1	0	6
X ₄	1	2	0	0	0	1	4

Non zero coefficient of R₁ and R₂

- Substitution such that coefficient of R₁ and R₂ becomes zero
 - For the given problem:

New z-row = Old z-row +
$$(100 \times R_1\text{-row} + 100 \times R_2\text{-row})$$

Pivot column

Minimization problem

Pivot row

	Basic	x ₁	X ₂	X ₃	R ₁	R_2	X ₄	Solution	Ratio
	Z	696	399	-100	0	0	0	900	
۷	R_1	3	1	0	1	0	0	З	1
	R_2	4	3	-1	0	1	0	6	3/2
	X ₄	1	2	0	0	0	1	4	4

- Apply simplex method steps
 - Entering variable:
 - x₁ (most positive coefficient in z for minimization objective function)
 - Leaving variable:
 - R₁ (Minimum nonnegative ratio)

Apply Gauss-Jordon row operations

Pivot column

	Basic	X ₁	X ₂	X ₃	R ₁	R_2	X ₄	Solution	Ratio
	Z	0	167	-100	-232	0	0	204	
	X ₁	1	1/3	0	1/3	0	0	1	3
Pivot row	R_2	0	5/3	-1	-4/3	1	0	2	6/5
	X ₄	0	5/3	0	-1/3	0	1	3	9/5

• Entering variable: x₂

• Leaving variable: R₂

Apply Gauss-Jordon row operations

Pivot column

	Basic	X ₁	X ₂	X ₃	R_1	R_2	X ₄	Solution	Ratio
	Z	0	0	1/5	-492/5	-501/5	0	18/5	
	X ₁	1	0	1/5	3/5	-1/5	0	3/5	3
	X_2	0	1	-3/5	-4/5	3/5	0	6/5	-2
Pivot row	X ₄	0	0	1	1	-1	1	1	1

Entering variable: x₃

Leaving variable: X₄

Apply Gauss-Jordon row operations

Any entering Variable?

Basic	X ₁	X ₂	X ₃	R ₁	R_2	X ₄	Solution
Z	0	0	0	-493/5	-100	-1/5	17/5
X ₁	1	0	0	2/5	0	-1/5	2/5
X ₂	0	1	0	-1/5	0	3/5	9/5
х ₃	0	0	1	1	-1	1	1

•
$$x_1 = 2/5$$
, $x_2 = 9/5$ and $z = 17/5$

Two Phase Method

- M-method uses penalty M
 - Possibility of round-off error that may impair the accuracy of simplex calculations
- Two phase method
 - Phase I attempts to find starting basic feasible solution
 - Phase II is invoked to solve the original problem
- Problem solved in the last section

$$Minimize z = 4x_1 + x_2$$

$$3x_1 + x_2 = 3$$

 $4x_1 + 3x_2 \ge 6$
 $x_1 + 2x_2 \le 4$
 $x_1, x_2 \ge 0$

Phase-I of Two Phase Method

$$Minimize r = R_1 + R_2$$

$$3x_1 + x_2 + R_1 = 3$$

 $4x_1 + 3x_2 - x_3 + R_2 = 6$
 $x_1 + 2x_2 + x_4 = 4$
 $x_1, x_2, x_3, x_4, R_1, R_2 \ge 0$

• Simplex tableau

Basic	x_1	x_2	x_3	R_1	R_2	x_4	Solution
r	0	0	0		1	0	0
R_1	3	1	0		0	0	3
R_2	4	3	-1	0		0	6
x_4	1	2	0	0	0	1	4

Inconsistence

Phase-I of Two Phase Method

- Substitution New r-row = Old r-row + $(1 \times R_1$ -row + $1 \times R_2$ -row)
- Apply simplex steps and Gauss-Jordon row operation
- The optimum solution of Phase I is

Basic	x_1	x_2	x_3	R_1 R_2	<i>x</i> ₄	Solution
r	0 -	0	0		0	0
x_1	1	0	1/5	THE RESERVE WAS A SECOND	0	<u>3</u> 5
x_2	0	1	$-\frac{3}{5}$	3 3 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	0	<u>6</u> 5
<i>x</i> ₄	0	0	1	1 1 1	1	1

- r=0, basic feasible solution $x_1 = 3/5$, $x_2 = 6/5$, $x_4 = 1$
- Eliminate columns of artificial variables for Phase II

Phase-II of Two Phase Method

Phase II problem

 $Minimize z = 4x_1 + x_2$

$$x_{1} + \frac{1}{5}x_{3} = \frac{3}{5}$$

$$x_{2} - \frac{3}{5}x_{3} = \frac{6}{5}$$

$$x_{3} + x_{4} = 1$$

$$x_{1}, x_{2}, x_{3}, x_{4} \ge 0$$

Simplex tableau

Basic	1	x_2	<i>x</i> ₃	x ₄	Solution
z		i	0	0	0
x_1		0	1/5	0	3 5
x_2	0		$-\frac{3}{5}$	0	<u>6</u> 5
<i>X</i> ₄	0	0	1	1	1

Phase-II of Two Phase Method

• Substitution to make coefficient of basic variables x_1 and x_2 zero

New z-row = Old z-row +
$$(4 \times x_1$$
-row + $1 \times x_2$ -row)

Simplex tableau

Basic	$\overline{x_1}$	$\overline{x_2}$		x ₄	Solution
z	0	0		0	<u>18</u> 5
x_1	1	0	1/5	0	<u>3</u> 5
x_2	0	1	$-\frac{3}{5}$	0	<u>6</u> 5
x_4	U _	U	1	1	1

- Apply simplex method steps and Gauss-Jordon row operation to include x₃
- Widely used method.

Phase-II of Two Phase Method

The removal of the artificial variables and their columns at the end of Phase I can take place only when they are all *nonbasic* (as Example 3.4-2 illustrates). If one or more artificial variables are *basic* (at *zero* level) at the end of Phase I, then the following additional steps must be undertaken to remove them prior to the start of Phase II.

- Step 1. Select a zero artificial variable to leave the basic solution and designate its row as the pivot row. The entering variable can be any nonbasic (nonartificial) variable with a nonzero (positive or negative) coefficient in the pivot row. Perform the associated simplex iteration.
- Step 2. Remove the column of the (just-leaving) artificial variable from the tableau. If all the zero artificial variables have been removed, go to Phase II. Otherwise, go back to Step 1.

The logic behind Step 1 is that the feasibility of the remaining basic variables will not be affected when a zero artificial variable is made nonbasic regardless of whether the pivot element is positive or negative. Problems 5 and 6, Set 3.4b illustrate this situation. Problem 7 provides an additional detail about Phase I calculations.

5. Special Cases in Simplex Method

- Degeneracy
- Alternative Optima
- Unbounded Solution
- Nonexistence (or infeasible) solution

Degeneracy

- A tie at minimum ratio (leaving variable)
 - Choose arbitrarily
 - One basic variable become zero in the next iteration (Degeneracy)
- One constraint is redundant
- Example Maximize $z = 3x_1 + 9x_2$

$$x_1 + 4x_2 \le 8$$

$$x_1 + 2x_2 \le 4$$

$$x_1, x_2 \ge 0$$

Use x₃ and x₄ as slack variables

Equation form

$$z - 3x_1 - 9x_2 = 0$$

$$x_1 + 4x_2 + x_3 = 8$$

 $x_1 + 2x_2 + x_4 = 4$
 $x_1, x_2 \ge 0$

Degeneracy

Iteration	Basic	x_1	x_2	x_3	x_4	Solution	Ratio
0	z	-3		0	0	0	
	x_3	1	4	1	0	8	8/4=2
	x_4	1	2	0	1	4	4/2=2

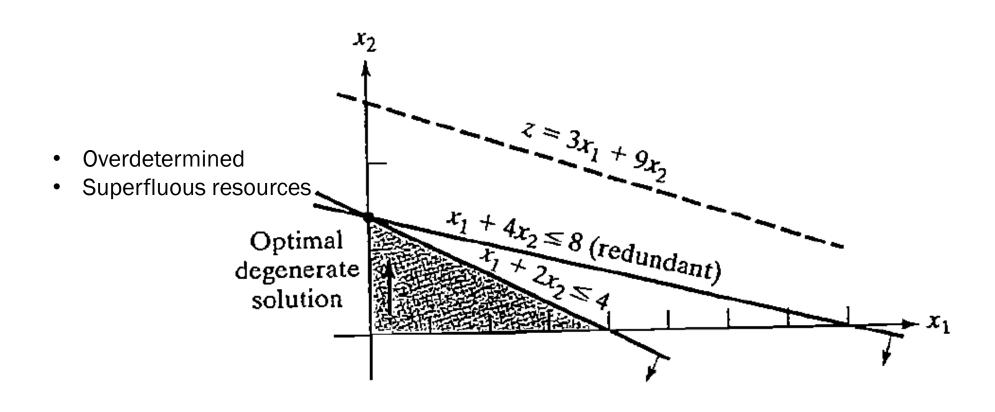
Cycling

Or

Circling

- Can we stop at iteration 1? No.
 - Temporally degenerate

Degeneracy



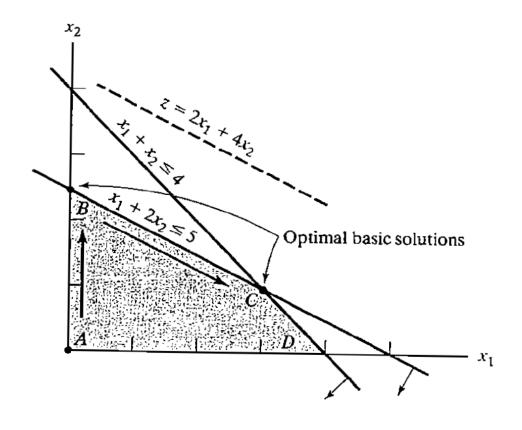
Alternate Optima

- Objective function is parallel to nonredundant binding constraint
- Binding constraint: A constraint that is satisfied as an equation at the optimal solution.
- | Maximize $z = 2x_1 + 4x_2$

$$x_1 + 2x_2 \le 5$$

$$x_1 + x_2 \le 4$$

$$x_1, x_2 \ge 0$$



Alternate Optima

Iteration	Basic	x_1	x_2	<i>x</i> ₃	<i>x</i> ₄	Solution
0	z	-2	-4	0	Ö	0
x_2 enters	x_3	1	2	1	0	5
x_3 leaves	x_4	1	1	0	1	4

- Already get the optima
- Point B in graph

$$z = 0, x_2 = \frac{5}{2}, \text{ and } z = 10,$$

- Optima
- Point C in graph
- Nonzero x₁

$$x_1 = 3, x_2 = 1, z = 10$$

All solutions along line BC are optimal.

Unbounded Solution

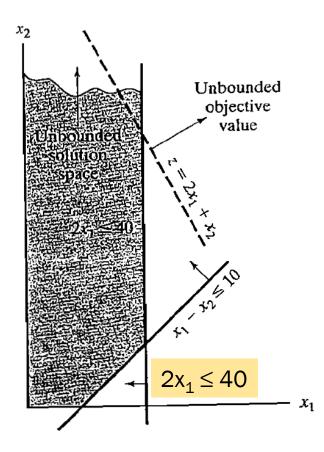
- Objective function value keeps on improving infinitely without violating any constraint
 - At least one variable is unbounded
 - Leads to the conclusion that the model is poorly constructed
- Example

Maximize
$$z = 2x_1 + x_2$$

$$x_1 - x_2 \le 10$$

$$2x_1 \le 40$$

$$x_1, x_2 \ge 0$$



Unbounded Solution

Iteration	Basic	X1	X2	ХЗ	X4	Solution	Ratio
0	Z	-2	-1	0	0	0	
X1 enters	Х3	1	-1	1	0	10	10
X3 leaves	X4	2	0	0	1	40	20

- All constraint coefficients under x₃ are either 0 or negative
 - Means no leaving variable and that x_3 can be increased infinitely without violating any constraints.
 - Unbounded problem.

Infeasible Solution

- LP model with inconsistence constraints has no feasible solution.
- This situation will never occur for ≤ type constraints because we can start with slack variables as our basic feasible solutions.
- For other type of constraints, we use artificial variables
 - These artificial variables are forced to become zero at the optima if the model has feasible solution.
 - Otherwise at least one artificial variable will be positive in the optimum iteration

Infeasible Solution

• Example

 $Maximize z = 3x_1 + 2x_2$

• Using M-method with M = 100

$$2x_1 + x_2 \le 2$$
$$3x_1 + 4x_2 \ge 12$$
$$x_1, x_2 \ge 0$$

Iteration	Basic	x_1	<i>x</i> ₂	x_4	x_3	R	Solution
0	Z	-303	-402	100	0	0	-1200
x_2 enters	x_3	2	1 .	0	1	0	2
x_3 leaves	R	3	4	~ 1	0	1.	12

Infeasible Solution

 By allowing R to be positive, the simplex method in essence, has reversed the direction of the inequality from

$$3x_1 + 4x_2 \ge 12$$
 to $3x_1 + 4x_2 \le 12$

• The result is pseudo-optimal solution.