

Simpelperf for Audi having issue in head unit

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Use Case: Generating simpelperf for Audi Head Unit Issue

This workflow is designed to **profile performance bottlenecks** in the head unit—typically Android-based—using simpelperf, a native CPU profiling tool.

What Is simpelperf?

simpelperf is a versatile command-line tool used to profile both native and Java code on Android. It captures CPU usage, thread scheduling, and call stacks to help identify performance issues.

- **Commands:**
 - record: Captures performance data
 - report: Analyzes and visualizes trace files
 - stat: Summarizes event counts

More details are available in the Simpleperf command reference.

Step-by-Step Breakdown of Your Flowchart

Step	Description
A. Identify Issue	Observe symptoms like UI lag, audio delay, or app crashes.
B. Connect via ADB	Use <code>adb shell</code> to access the head unit's OS.
C. Verify simpelperf	Run <code>which simpelperf</code> or <code>simpelperf --help</code> to check availability.

D. Install if Needed	Push binary using adb <code>push simpleperf /data/local/tmp/</code> .
E. Prepare Command	Example: <code>simpleperf record -e cpu-cycles -o /data/local/tmp/perf.data</code>
F. Start Recording	Begin trace before reproducing the issue.
G. Reproduce Issue	Perform the action that triggers the problem.
H. Stop Recording	Use Ctrl+C or kill to stop the trace.
I. Pull Trace File	<code>adb pull /data/local/tmp/perf.data</code> to your PC.
J. Analyze Trace	Use <code>simpleperf report</code> or <code>report_html.py</code> to visualize.
K. Identify Bottlenecks	Look for high CPU usage, thread delays, or inefficient loops.
L. Document Findings	Note which functions or threads caused the issue.
M. Recommend Fixes	Suggest code optimizations, HAL tweaks, or firmware updates.

Example Analysis Commands

- View top functions:

```
simpleperf report --sort symbol
```

- View thread-level usage:

```
simpleperf report --sort tid,comm
```

- Generate call graph:

```
simpleperf report -g
```

Common Head Unit Issues Diagnosed with simpleperf

- UI lag due to main thread blocking
- Audio latency from misconfigured buffers
- CPU starvation from background services
- JNI or native code inefficiencies

FLOWCHART

