

# Requirements

Michael McCool 26 September 2024 TPAC 2024

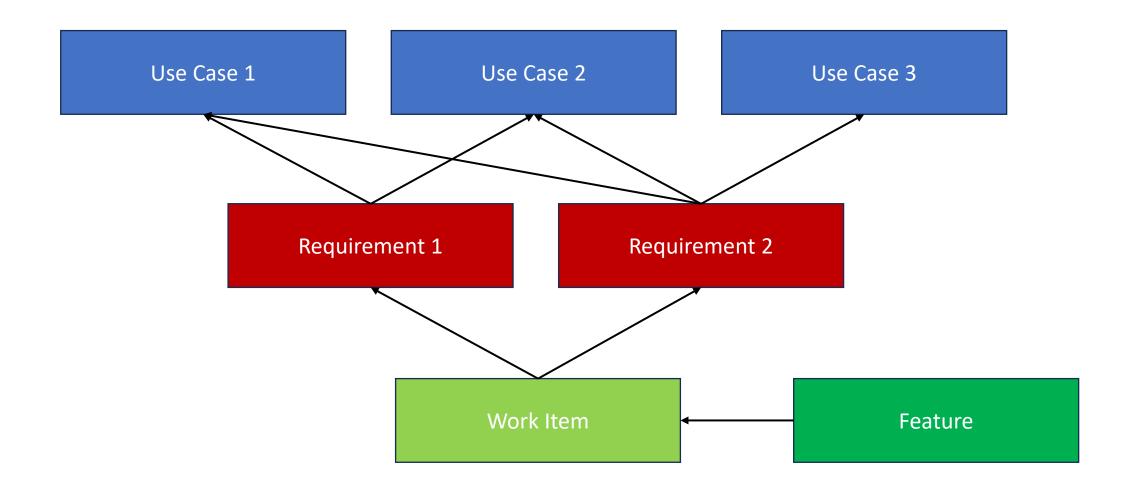
### Outline



- Purpose
  - Connecting use cases to features
- Format
  - User stories
  - Function vs technical
  - Examples
- Categories
- Security and Privacy
  - Relationship of requirements to risks
- Suggested Plan

# $UC \rightarrow Req \rightarrow WI \rightarrow Feature$





### Requirements: Format



### User Story Template:

As a **PERSONA**, I want **GOAL** so that **PURPOSE**.

#### **PERSONA**: Who

- Identifies primary user or beneficiary.
- Secondary stakeholders may also be identified in PURPOSE.

#### **GOAL**: What

- May or may not map onto a single specific work item or feature (discuss).
- Should be specific enough that it is clear when it is satisfied.
- Should be satisfiable with finite effort.

### **PURPOSE**: Why

- Larger context of goal, other stakeholders (e.g. support another SDO)
- May not be finitely satisfiable.

# Functional vs. Technical Requirement



#### **Functional:**

Requirement does not specify any particular features.

#### **Technical:**

Requirement does specify a particular feature or set of features.

### **Proposal:**

- Don't worry too much about functional vs. technical...
- The main point is that requirements should be finitely satisfiable.
  - For example "WoT systems should have good security" is a bad requirement, it's unclear when it is (or can ever be) fully satisfied.

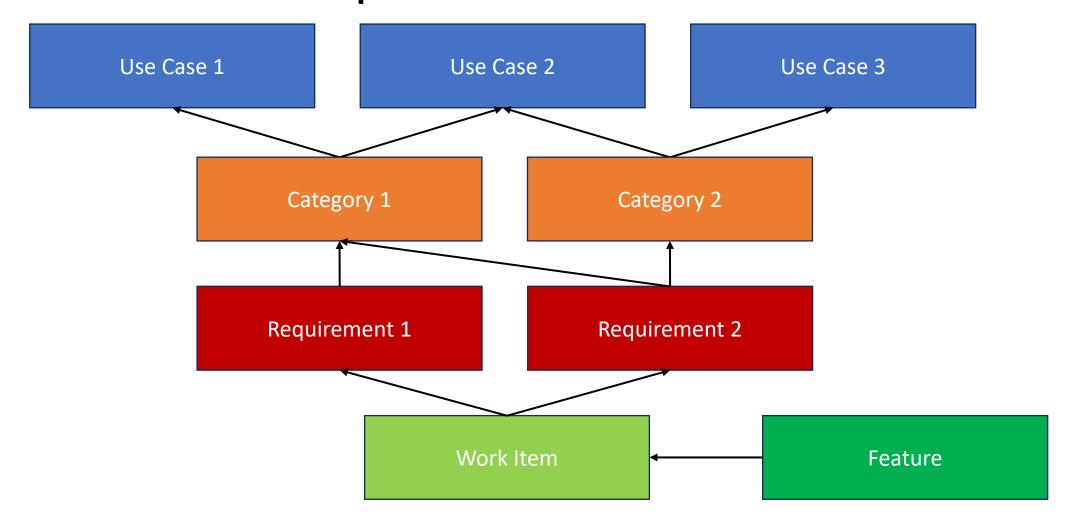
### Requirements: Examples



- As a consumer of WoT TDs,
   I want the ability to poll the status of actions
   so that I can take corrective action or cancel unneeded actions.
- As a WoT System Owner,
   I want to be able to control who has access to individual entries in a WoT TD Directory and revoke their access at any time so that the security of my system can be maintained.
- As a producer of WoT TDs,
   I want to be able to publish a short form of TDs specifying only the variables to be filled into a TD Template
   so that network bandwidth can be minimized.

# $UC \rightarrow Cat \rightarrow Req \rightarrow WI \rightarrow Feature$





# Categories



- Intermediate step but allows for generalization
  - Avoids having to constantly update "requirement" to "use case" mapping
  - JUST A CONVENIENCE when many use cases share common requirements

### Some possible categories:

- Private (handles personal or confidential information)
- Flexible Protocol Usage (systems use multiple protocols)
- Cloud Integration (needs to share data with remote servers)
- Local Access (needs to operate without a global connection)
- Mobile (location is subject to change)
- Resiliency (needs to be robust to failures and attacks of various kinds)

# Security and Privacy Requirements



### **Special case:**

- Security/Privacy features are generally to mitigate "risks"
  - S&P sections generally each have a defined risk
  - ... then mitigations, some of which may be normative
- Risks are documented in "Security and Privacy Guidelines" document
  - Stakeholders need to be made consistent with other documents
- Need to identify which use cases have which risks

# Suggested Plan



- Expand "Requirements" Section in Use Cases and Requirements document to define requirements and connect them to use cases.
  - · Want to avoid editing use cases themselves for authorship and consolidation reasons
  - Consolidate: move requirements out of other documents, e.g. Architecture
- Keep it simple:
  - A named requirement and a user story defining each one is enough.
    - Optionally can have additional description paragraph
  - Can link to another document for more detailed definitions, e.g. security risks.
    - However, best IMO if any liked details are in a "published" document, not a random MD file somewhere...
  - Links to use cases motivating each requirement
  - Do not have to link each requirement to ALL use cases motivating it
    - Use categories *only* if requirement motivated by large set of use cases
  - **Discuss:** do we want to allow "hierarchies" of requirements?
    - The PURPOSE does this, partially.

### Discussion

