

W3C Web of Things Summary and Applications

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Outline

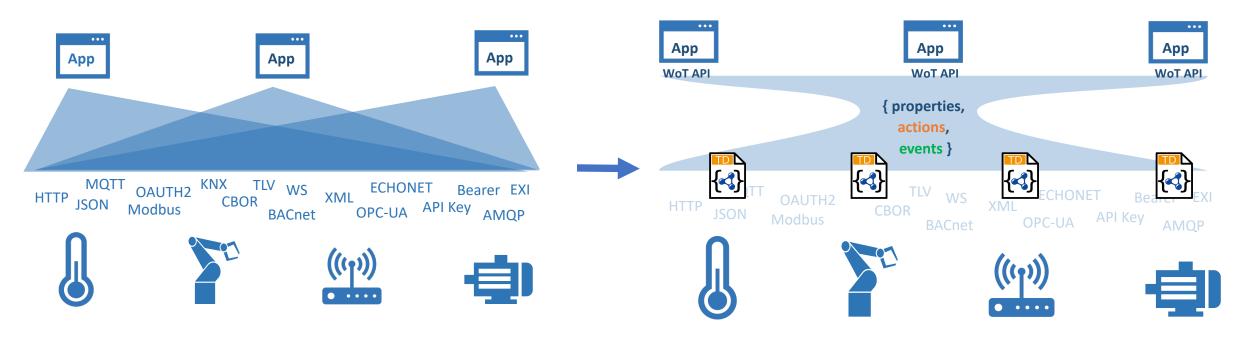


- What is WoT?
 - Applying and extending web standards for IoT
 - Descriptive interoperability: Thing Descriptions
 - Finding Thing Descriptions: Discovery
- Use Cases and Applications
 - Use Cases and Requirements
 - Smart Buildings
 - Smart Cities
- Discussion
 - Gaps and Future Work

W3C Web of Things (WoT)



- W3C Working Group goal: Adapting web technologies to IoT
- Already published: Thing Description (TD) metadata format
 - TD describes the available interactions (network API) of a Thing
- New deliverables in progress, including Discovery
 - How does a potential user obtain the TD for a Thing?

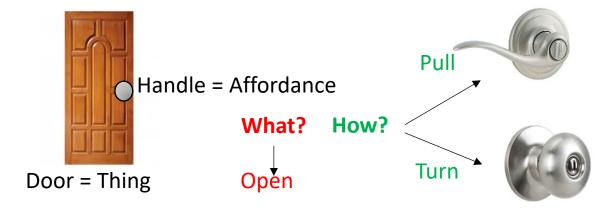


Descriptive Interoperability: TDs



WoT Architecture

- Constraints
 - "Things" must have a TD
 - Must use URIs, IANA media types, etc.
- Thing Description Affordances
 - Describes WHAT the possible choices are
 - Describes HOW to interact with the Thing

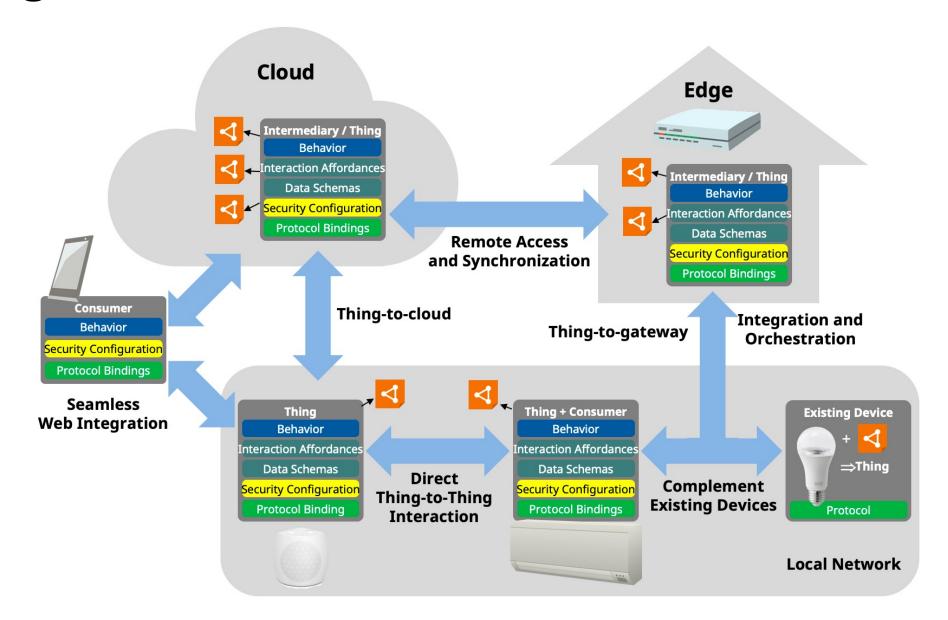


WoT Thing Description (TD)

```
"https://www.w3.org/2019/wot/td/v1",
  { "iot": "http://iotschema.org/" }
"id": "urn:dev:org:32473:1234567890",
"title": "MyLEDThing",
"description": "RGB LED torchiere",
"@type": ["Thing", "iot:Light"],
"securityDefinitions": ["default": {
  "scheme": "bearer"
}],
"security": ["default"],
"properties": {
  "brightness": {
    "@type": ["iot:Brightness"],
    "type": "integer",
    "minimum": 0,
    "maximum": 100,
    "forms": [ ... ]
 actions": {
  "fadeIn": {
```

Usage Patterns Overview

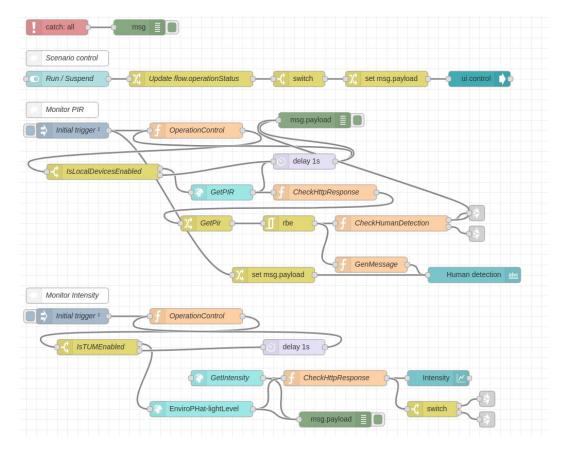




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Orchestration

Node-RED/node-gen





node-wot/Scripting API

```
WoTHelpers.fetch( "coap://localhost:5683/counter" ).then( async (td) => {
 // using await for serial execution (note 'async' in then() of fetch())
 try {
  let thing = await WoT.consume(td);
  console.info( "=== TD ===" );
                                                                     THINGWEB
  console.info(td);
  console.info( "======");
  // read property #1
  let read1 = await thing.readProperty( "count" );
  console.info( "count value is" , read1);
  // increment property #1 (without step)
  await thing.invokeAction( "increment" );
  let inc1 = await thing.readProperty( "count" );
  console.info( "count value after increment #1 is", inc1);
  // increment property #2 (with step)
  await thing.invokeAction( "increment" , {'step' : 3});
  let inc2 = await thing.readProperty( "count" );
  console.info( "count value after increment #2 (with step 3) is", inc2);
  // decrement property
  await thing.invokeAction( "decrement" );
  let dec1 = await thing.readProperty( "count" );
  console.info( "count value after decrement is", dec1);
 } catch(err) {
  console.error( "Script error:" , err);
}).catch( (err) => { console.error( "Fetch error:" , err); });
```

Discovery

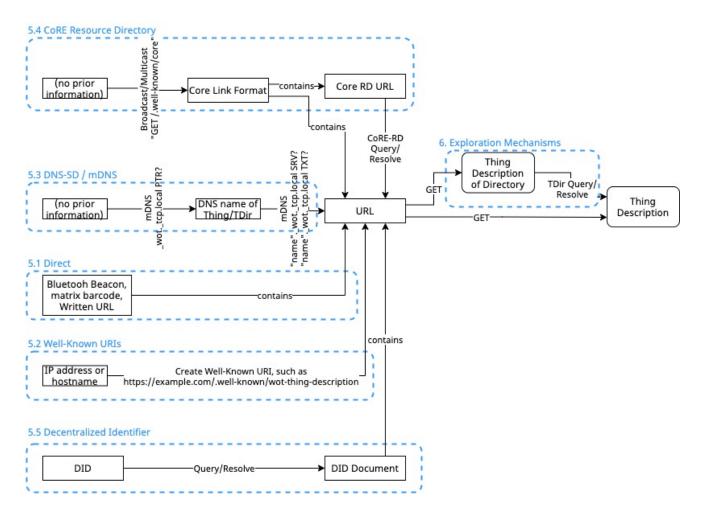


Goal: Obtain TD of interest

- Not limited to local network
- Scalable to many TDs
- Need to preserve privacy
- Phased access:
 - 1. Introduction: open
 - 2. Exploration: controlled
- Searchable via JSON Path, XPath, or SPARQL
- Future work:
 - Find "nearby" Things using geospatial data

Phase 1: Introduction

Phase 2: Exploration



Deliverables



New/Updated Normative Documents:

- Architecture 1.1: https://github.com/w3c/wot-architecture
- Thing Description 1.1: https://github.com/w3c/wot-thing-description
- Discovery: https://github.com/w3c/wot-discovery
- Profiles: https://github.com/w3c/wot-profile

New/Updated Informative Documents:

- Binding Templates: https://github.com/w3c/wot-binding-templates
- Scripting API: https://github.com/w3c/wot-scripting-api
- Use Cases and Requirements: https://github.com/w3c/wot-usecases

Community Resources:

Web Site: https://www.w3.org/WoT/

Recent Activity



- Plugfests
 - https://github.com/w3c/wot-testing/tree/main/events
- New Commercial Usages
 - Takenaka Construction Smart Building Information Management systems
 - Netzo IoT dashboards and device management
- Directory Implementations
 - WoT Hive, LogiLab (SPARQL based), Fraunhofer LinkSmart
- IETF Relationships: JSON Path, CoreRD, COSE/JOSE, ASDF
- Under Discussion:
 - Geospatial data, Embedded JSON Signatures
 - New Charters/New Deliverables

Use Cases and Requirements



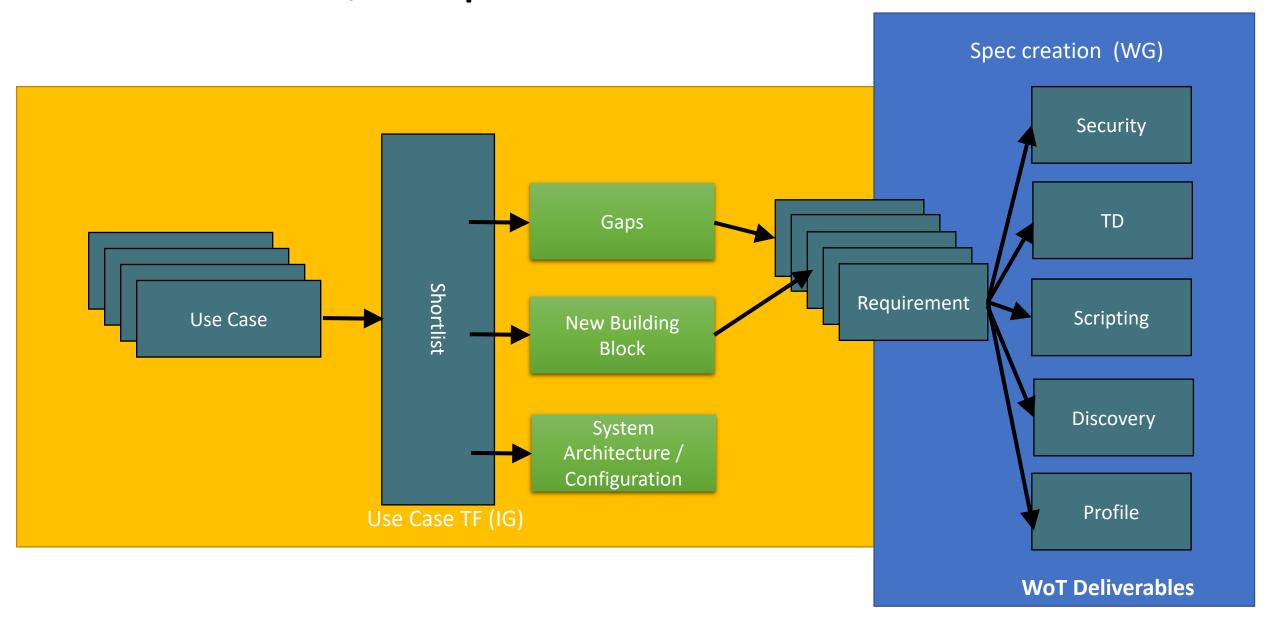
Informative Deliverable: https://github.com/w3c/wot-usecases

Purpose and Process:

- Identify specific use cases
- Identify application domains
 - Collect use cases from other W3C groups
 - Collect use cases from other stakeholders and SDOs
- Identify usage patterns
 - For example, hubs, proxies, automation, etc.
- Identify relevant technologies
 - For example, edge computing, digital twins, etc.
- → Extract common requirements to drive current and future work

Use Cases / Requirements Process





WoT Use Cases Relevant to Smart Cities



- Smart City
 - Geolocation
 - Dashboard
 - Interactive Public Spaces
 - Meeting/Event Assistance
 - Smart Campus
 - Cultural Spaces
- Health
 - Public Health Monitoring
- Energy
 - Smart GRids

- Building Technologies
 - Smart Building
 - Connected Bldg Energy Efficiency
 - Automated Smart Bldg Management
 - Portable Bldg Applications
- Retail
 - All Stop Emergency Plunger
 - Door Sensor
 - Freezers and Refrigerators
 - Restrooms
 - Lighting
 - Canopies
 - Cameras

Recent Relevant Applications





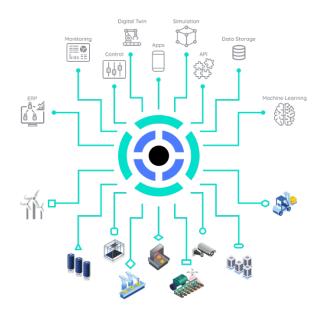
Takenaka Corporation

- EQ House, Tokyo 2019
- BIM applications



Siemens

- Desigo CC
- BIM system



Netzo

- IoT Data Hub
- Dashboards

Gaps and Discussion



- GIS Integration
 - Geospatial data and discovery
- Data Management
 - Digital Twins and shadows
 - Event notifications
 - Data management
- Security
 - Key provisioning and onboarding
 - Secure LAN access
 - Proxy services
 - Access control and ad-hoc sharing
 - MUDS

- Accessibility
 - Sensory modality mapping
 - Textual/descriptive interfaces
 - Service location
 - Mobility services
- Advanced Use Cases
 - Transportation
 - Logistics
 - Distributed energy management
 - AR visualization
 - Analytics integration e.g. for health and safety monitoring

Resources and Contacts



https://www.w3.org/WoT

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