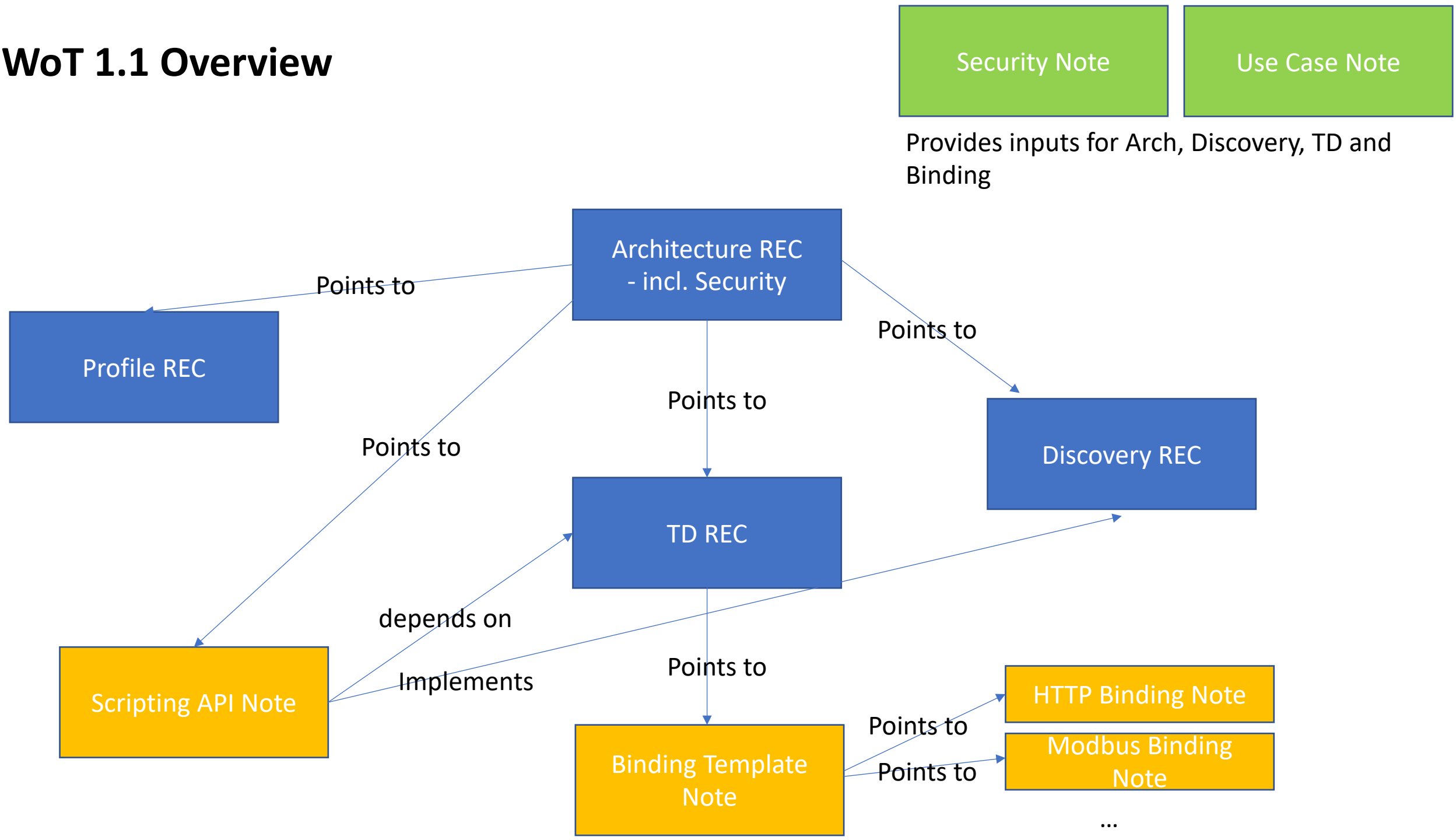
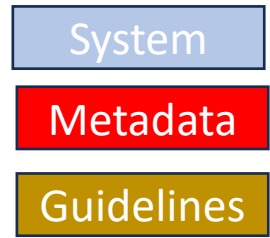


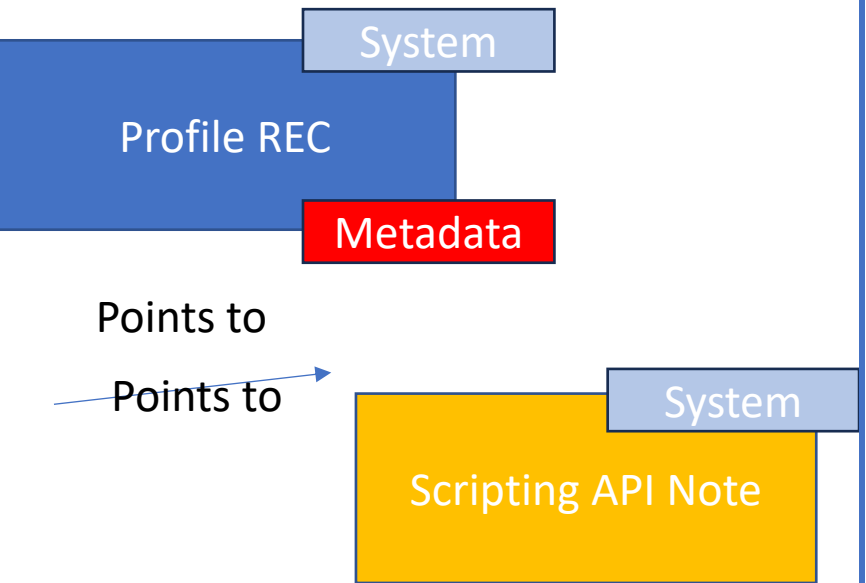
WoT 1.1 Overview



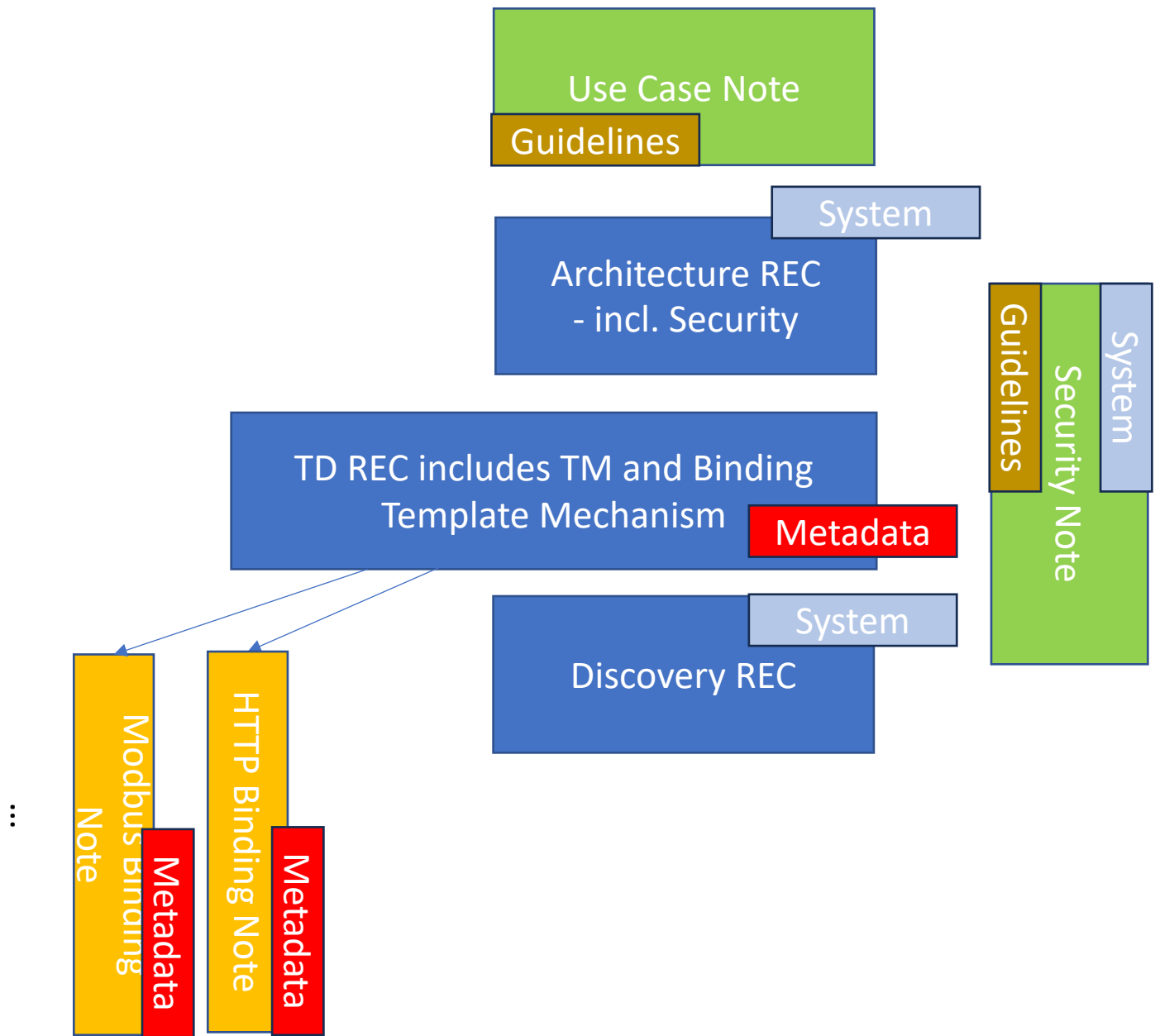
WoT 2.0 Plans



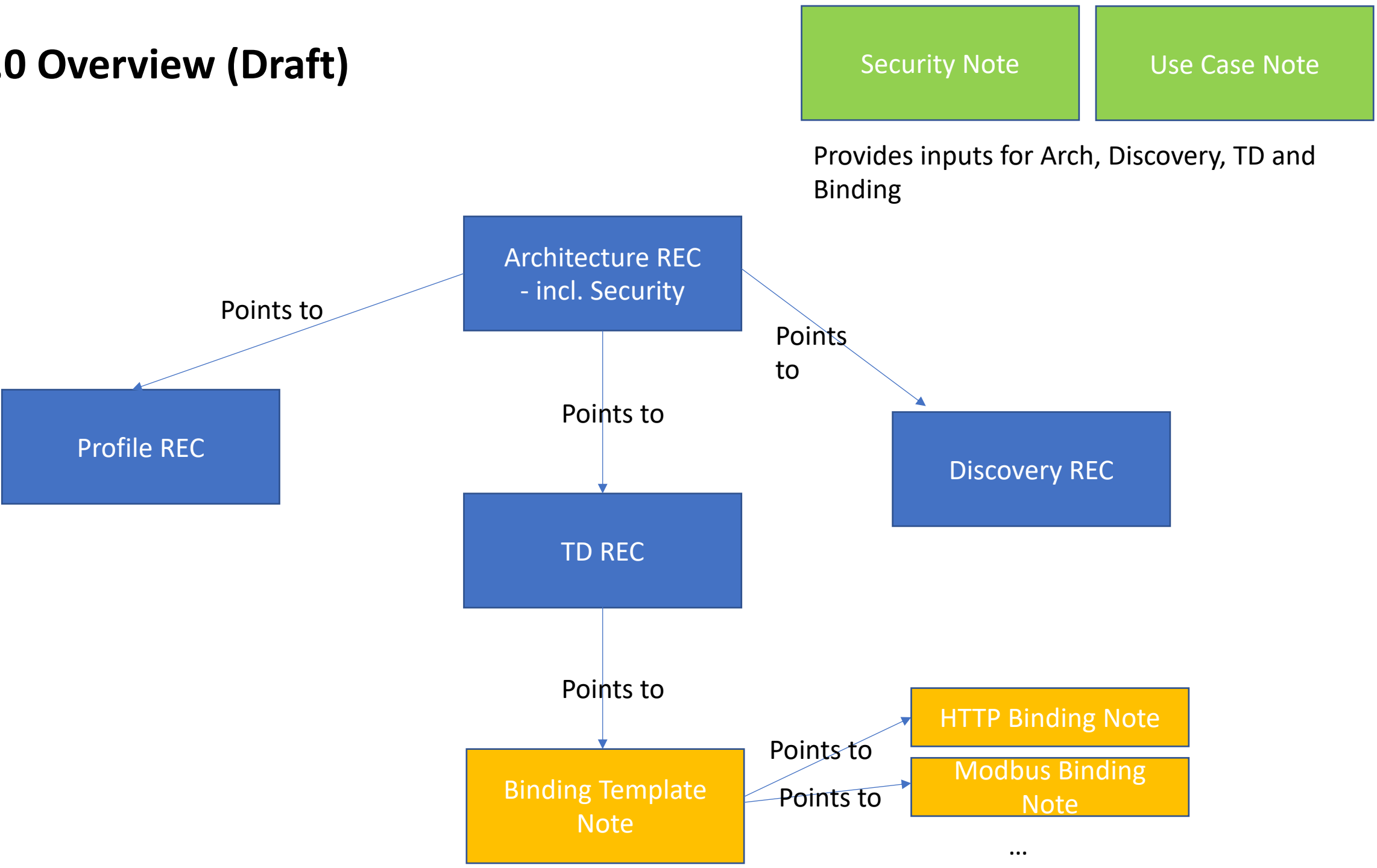
Backlog:



Where should Onboarding go?

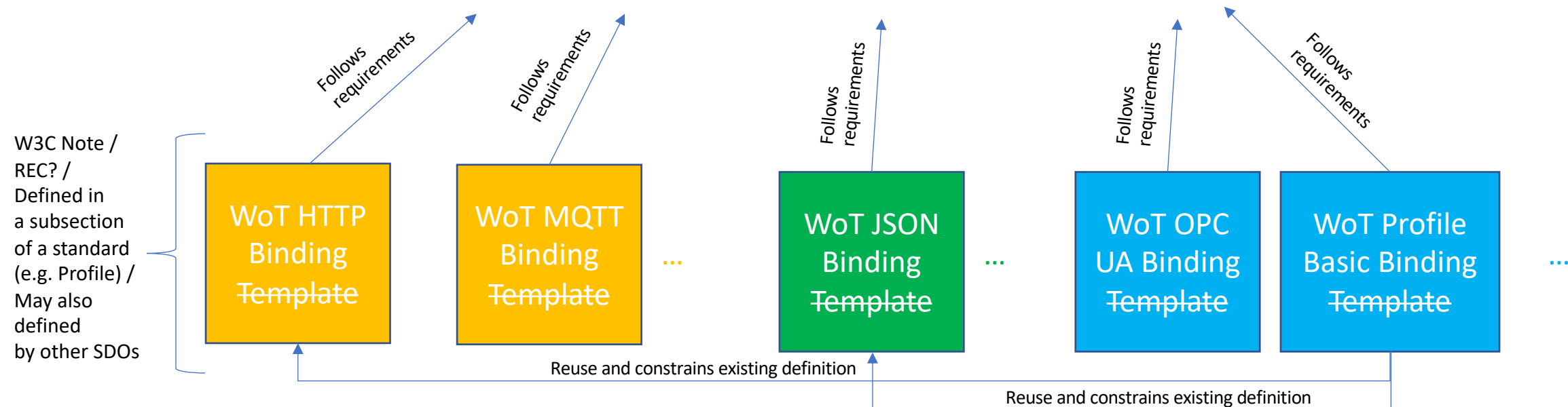


WoT 2.0 Overview (Draft)



WoT Binding Template 2.0 (REC)

- Main entry point to the binding concept
- Describes the binding mechanism (**communication protocol**, **payload/contentType**, and **ecosystems** (combines payload & protocol) like Philipps Hue & OPC UA)
- **Specifies the expectations & requirements as assertions**
- provides the link (a registry?) to the actual protocol / payload / ecosystem binding description (is a non-normative section which allows to update the registry)



TD & TM 2.0 REC vs TD 2.0 REC & TM 2.0 REC

DRAFT

TD&TM 2.0
(REC)

- TM/TD should be better conceptual designed in the document.
→ Begin with TM and then go to TD (however, TM can be also seen as an extension of a TD)
- + not another REC for TM

TD 2.0 (REC)

TM 2.0 (REC)

- + Lightweight documents
 - + Easier to find “Thing Model” definitions
 - + Standalone documents are more suitable for newcomers
 - + TM can maintain its own ontology definition (which will be the identical one as the TD ontology, however, uses a different namespace)
-
- Too many duplicated definitions?
 - complicate to sync
 - Too many RECs

Basic Structure of TD & TM 2.0 REC

DRAFT

