

Sebastian Kaebisch 14 September 2023

Welcome & Hello from Sevilla





Please Respect



- W3C Patent Policy
 - https://www.w3.org/Consortium/Patent-Policy-20200915/
 - https://www.w3.org/2003/12/22-pp-faq.html#non-participants
- TPAC23 Health Rules: https://www.w3.org/2022/09/TPAC/health.html
- Code of Ethics and Professional Conduct: https://www.w3.org/Consortium/cepc/
- Accessibilty and Internationalization
- Respect the queue

IRC & WoT TPAC Resources & Minutes



- IRC
 - please join #wot
 - https://irc.w3.org/?channels=wot
 - Minutes:
 - Cristiano 1st hour, Daniel 2nd hour, Mahda 3rd hour, Kaz 4th hour
- Detailed agenda Presentations
 - https://github.com/w3c/wot/tree/main/PRESENTATIONS/2023-09-tpac
 - Please upload prior to your session
 - Please (also) export and upload a PDF version (PDF-only ok)

Topic Overview



Thursday (Sep 14) 14:30-18:30

- WoT Overview & TPAC news
- Use Case and Requirements Process
- Thing Description and Bindings
- Discovery
- Accessibility Joint Meeting

Friday (Sep 15) 14:30-18:30

- Outreach (e.g., SDO collaboration)
- Security and Privacy
- WoT Profiles
- WoT Architecture
- New/Commercial Use Cases and Requirements - Joint Meeting
 - including visitors: PBG, MEIG, Second Screen, Devices and Sensors, WoT CG, WoT-JP CG, etc.
- Wrap Up and Next Steps





- 14:30-14:45 (15m) Opening, Introductions, Joint Session/Breakout reports (Sebastian)
- 14:45-15:30 (30m) Use Case and Requirements Process (McCool)
- 15:30-16:45 (1h15) TD and Bindings (Sebastian, Ege, Koster)
- 16:45-17:00 (15m) Break
- 17:00-17:25 (25m) **Discovery** (McCool)
- 17:25-17:30 (5min) Move to room Utrera (1st floor)
- 17:30-18:30 (1h) **Accessibility** (McCool) Joint
- After the meeting: Group Photo at terrace



WoT Dinner Tonight



- Meeting point:
 - Melia Seville at 7:30pm
 - Restaurant: 8pm

Restaurant: Corral del Agua

http://corraldelagua.es/?lang=en https://goo.gl/maps/ZafraZzEX8NqiCha7

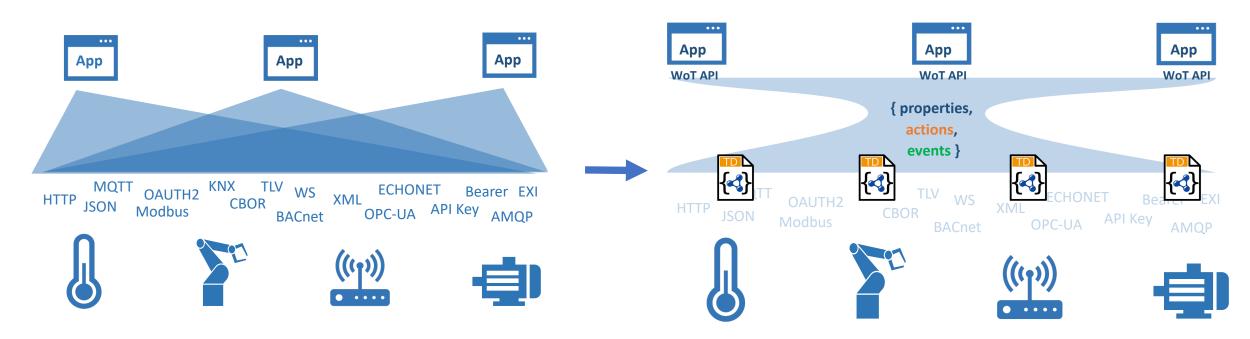




W3C WoT in a Nutshell



- **IoT Challenges:**
 - heterogenous device landscape (sensors, actuators, communication protocols, data models, security constraints, ...)
 - Time & cost-intensive IoT onboarding and application development
- **WoT WG goal:** Adapting web paradigm to IoT and provide building blocks such as Thing Description (TD), API, Discovery, etc.



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WoT New Deliverables



REC Track:

- WoT Architecture 1.1
- WoT Thing Description 1.1
- WoT Discovery
- → Passed AC PR voting
- → Releasing RECs end of September

Note Track:

- Updated WoT Scripting API
- Updated WoT Binding Template
- → Publishing soon

Web of Things (WoT) Architecture 1.1

W3C Proposed Recommendation 11 July 2023



Web of Things (WoT) Thing Description ▼ More details about this docume

W3C Proposed Recommendation 11 July 2023 https://www.w3.org/TR/2023/PF



W3C

More details about this documer

Latest published version:

https://www.w3.org/TR/wot-thing-description11/

Latest editor's draft: https://w3c.github.io/wot-thing-description.

https://www.w3.org/standards/history/wot-thing-

https://w3c.github.io/wot-thing-description/testing

Sebastian Kaebisch (Siemens AG) Michael McCool (Intel)

Ege Korkan (Siemens AG)

Former editors:

Takuki Kamiya (Fujitsu Research of America)

Web of Things (WoT) Discovery

W3C Proposed Recommendation 11 July 2023

https://www.w3.org/TR/2023/PR-wot-thing-desc ▼ More details about this document

https://www.w3.org/TR/2023/PR-wot-discovery-20230711/

Latest published version:

https://www.w3.org/TR/wot-discovery I atest editor's draft-

https://w3c.github.io/wot-discovery

https://www.w3.org/standards/history/wot-discovery/

mplementation report https://w3c.github.io/wot-discovery/testing/report.htm

Andrea Cimmino (Universidad Politécnica de Madrid)

Michael McCool (Intel Corp.) Farshid Tavakolizadeh (Invited Expert) Kunihiko Toumura (Hitachi, Ltd.)

Farshid Tavakolizadeh (Fraunhofer-Gesellschaft) - Until 30 September 2021

W3C°

Web of Things (WoT) Binding Templates

W3C Editor's Draft 12 July 2023



More details about this document

This version:

https://w3c.github.io/wot-binding-templates/

https://www.w3.org/TR/wot-binding-templates/

Latest editor's draft:

Latest published version:

Latest editor's draft:

Commit history

Implementation report:

Former editors

https://www.w3.org/TR/wot-arch

https://w3c.github.io/wot-archite

https://www.w3.org/standards/h

https://w3c.github.io/wot-archite

Michael Lagally (Oracle Corp.)

Rvuichi Matsukura (Fujitsu Ltd.)

Michael McCool (Intel Corp.)

Kunihiko Toumura (Hitachi, Ltd.

https://w3c.github.io/wot-binding-templates

https://www.w3.org/standards/history/wot-binding-templates

Michael Koster (Invited Expert) Ege Korkan (Siemens AG)

Web of Things (WoT) Scripting API

W3C Editor's Draft 26 May 2023

▼ More details about this document

This version:

https://w3c.github.io/wot-scripting-api/

Latest published version https://www.w3.org/TR/wot-scripting-api

Latest editor's draft: https://w3c.github.io/wot-scripting-api/

https://www.w3.org/standards/history/wot-scripting-api

Editors:

Zoltan Kis (Intel)

Cristiano Aguzzi (Invited Expert)

Johannes Hund (Former Editor, when at Siemens AG) Kazuaki Nimura (Former Editor, at Fujitsu Ltd.)

"WoT 2.0" Starting Soon



WoT charter next passed AC voting

- Work on the new Charter begins in October
- a good time to join the WG and become part of the WoT family
- More details: <u>https://www.w3.org/2023/08/wot-wg-2023-draft.html</u>

W3C*

PROPOSED Web of Things Working Group Charter

The **mission** of the <u>Web of Things Working Group</u> is to counter the fragmentation of the Internet of Things (IoT) through the specification of building blocks that enable easy integration of IoT devices and services across IoT platforms and application domains. These building blocks complement and enhance the use of existing standards; provide a common description across different ecosystems, standards, and communities; and provide prescriptive definitions where appropriate.

Background
Scope
Deliverables
Success Criteria
Coordination
Participation
Communication
Decision Policy
Patent Policy
Licensing
About this Charter

Join the Web of Things Working Group.

This proposed charter is available on GitHub. Feel free to raise issues.

Charter Status	See the group status page and detailed change history.
Start date	1 September 2023 (ESTIMATED) (date of the "Call for Participation", when the charter is approved)
End date	1 September 2025 (ESTIMATED; Start date + 2 years)
Chairs	Sebastian Kaebisch (Siemens), Michael McCool (Intel), and Michael Koster (Invited Expert) (PROPOSED)
Team Contacts	Kazuyuki Ashimura (0.2 FTE)
Meeting Schedule	Teleconferences: Weekly with additional topic specific calls as appropriate.
	Face-to-face: We will meet during the W3C's annual Technical Plenary week; additional face-to-face meetings may be scheduled by consent of the participants, with no more than four (4) face-to-face meetings in total per year.

2023-09-14 W3C Web of Things (WoT) WG/IG 10





Monday:

- Autonomous Agents on the Web (WebAgents) CG & Web of Things CG/WG joint meeting
- JSON for Linking data WG, Web Of Thing WG, RDF Dataset Canonicalization and Hash Working Group Joint meeting

Wednesday (Breakout Sessions):

- Web of Things Scenarios at Home Assistant
- Web-based Digital Twins for Smart Cities
- "You say Schemata, I say Schemas"

Thursday&Friday:

Web of Things CG

Resources and WG/IG Co-Chairs Contacts



https://www.w3.org/WoT

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Dr. Sebastian Kaebisch

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