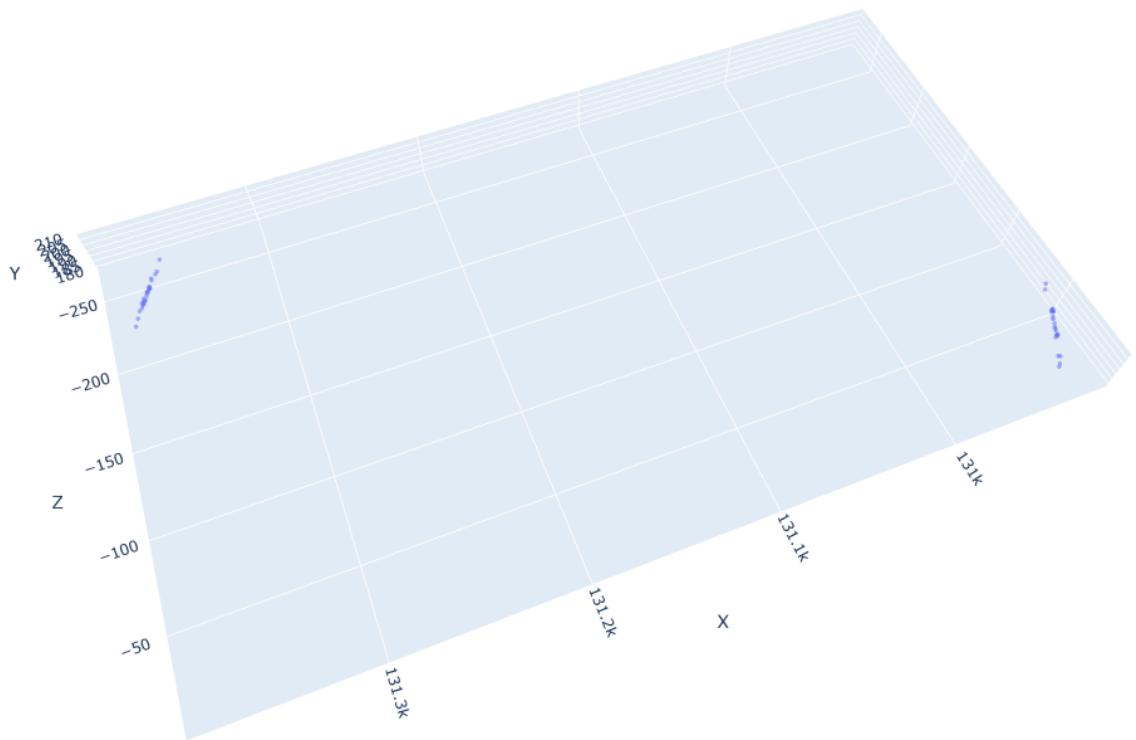


Used 3 narrow measurements at edges of sphere



Ran towards negative z, created void sphere. Final measurements

```
active spheres:
[131147.7, 141.0, -136.7, 250.0, 249.0]
[131154.7, 246.0, -136.7, 250.0, 249.0]
[131151.3, 246.0, -143.7, 250.0, 249.0]
void spheres:
[131151.3, 246.0, -147.7, 0.0, 250.0]

[[[131147.7, 141.0, -136.7, 250.0, 249.0], [131151.3, 246.0, -140.2]]]
Center of scatter: [130932, 208, -30]
{'x': [130924, 130944], 'y': [208, 209], 'z': [-50, -8]}
waiting for input:
```

Object location: 130931, 208, -32

Should be able to pinpoint location with 3 spheres. Still determining fastest way to do so.