

MyInteger

```
+ getInt(int value)
+ boolean isEven(int value)
+ boolean isOdd(int value)
+ boolean isPrime(int value)
+ boolean isEven2(int MyInteger)
+ boolean isOdd2(int MyInteger)
+ boolean isPrime2(int MyInteger)
+ boolean equals(int integer1)
+ boolean equals2(int MyInteger)
+ int parseInt(String value)
+ static int parseInt(char[] value)
```

MyCircle2D

-int newX
-int newY
-int newRadius

+int getX()
+int getY()
+int getRadius()
+double getPerimeter()
+double getArea()
+boolean contains(double x, double y)
+boolean contains(Circle2D circle)
+boolean overlaps(Circle2D circle)