

# Elliptic curves in Nemo

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07/01/17

- 1 Context
- 2 An example in isogeny-based cryptography
  - Basics
  - Computations
- 3 The EllipticCurves module for Nemo
  - Contents
  - Further development
  - Some benchmarks
- 4 Conclusion

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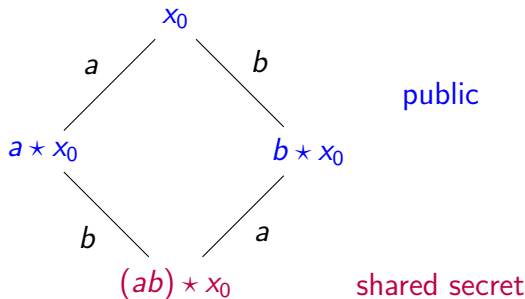
- easy to compute (polynomial time),
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Let  $G$  be an abelian group acting on a set  $X$  with some given point  $x_0$ . If the action is

- easy to compute (polynomial time),
- hard to invert (exponential time?),

then there is an analogue of the Diffie–Hellman key exchange [2].



# The Couveignes–Rostovtsev–Stolbunov scheme

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Use the action of a class group on a set of isogenous elliptic curves.

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## Goals

- Explain what this means
- Describe the computations needed
- Discuss our EllipticCurves module for Nemo.

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# Elliptic curves over $k$

- *Elliptic curves* over a field  $k$  are algebraic curves that have an abelian group structure, e.g.

$$E_1 : y^2 + a_1xy = x^3 + a_2x^2 + a_4x + a_6$$

$$E_2 : y^2 = x^3 + ax + b$$

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- *Isogenies* are nonzero morphisms. Our isogenies will be defined over  $k$ . As rational maps, they have *degrees*.

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From now on,  $k = \mathbb{F}_p$  is a prime finite field.

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If we know this *kernel polynomial*, we can easily find  $E'$  using **Vélu's formulas**.

# Action of the class group

## Proposition

Let  $E/\mathbb{F}_p$  be an ordinary elliptic curve.

- The ring  $\text{End}(E)$  is isomorphic to a quadratic order  $\mathcal{O}$ .
- For each prime number  $\ell$ , there are either 2 (split case), 1 (ramified case) or 0 (inert case) ideals in  $\mathcal{O}$  of norm  $\ell$ .

**From now on,  $\ell$  will always be prime, odd and split.**

- Ideal of norm  $\ell = \text{tuple } (\ell, \nu), \nu \in \mathbb{Z}/\ell\mathbb{Z}$ .
- There is an action on the set of elliptic curves with CM by  $\mathcal{O}$ . Ideals of norm  $\ell$  act as  $\ell$ -isogenies.
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## Question

How can we compute this action ?

# Main algorithm

## Problem

Given  $E/\mathbb{F}_p$  and a prime  $\ell \neq p$ , how can we compute the curves linked to  $E$  by an  $\ell$ -isogeny?

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## Most general idea

Let  $\Phi_\ell(X, Y)$  be the  $\ell^{\text{th}}$  classical modular polynomial. The two roots  $j_1, j_2$  of

$$\Phi_\ell(j(E), Y)$$

are the  $j$ -invariants of the neighbors of  $E$ . To choose the one corresponding to an ideal  $(\ell, \nu)$ :

- compute the kernel  $K(x)$  of the isogeny  $E \rightarrow j_1$
- check if the Frobenius acts on it as scalar mult. by  $\nu$ :  
 $(x^p, y^p) \stackrel{?}{=} [\nu] \cdot (x, y) \pmod{K(x) \text{ and curve equation.}}$

# Bostan–Morain–Salvy–Schost [1]

## Question

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## Algorithm

- Normalize  $\phi$  (involves evaluating modular polynomials)
- Solve this ODE in power series up to a certain precision with a **Newton iteration**
- Recover  $K(x)$  using the Berlekamp–Massey rational reconstruction algorithm.

# Another solution

## Problem

Given  $E/\mathbb{F}_p$  and a prime  $\ell \neq p$ , how can we compute the curves linked to  $E$  by an  $\ell$ -isogeny?

Finding roots of modular polynomials is costly :  $\Phi_\ell(X, Y)$  has degree  $\ell + 1$  in both variables.

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## More specific idea

Suppose that for some  $d$ ,  $K$  is the only subgroup of order  $\ell$  in  $E$  whose points are defined over  $\mathbb{F}_{p^d}$ .

- Look for  $\ell$ -torsion points over this field to find  $K$ , using scalar multiplications
- Compute the curve  $E/K$  using Vélu's formulas.

The isogeny  $E \rightarrow E/K$  has degree  $\ell$ .

# Finding adequate curves

This second method is only efficient with small-degree extensions.

Not every curve satisfies the conditions before for small  $d$ : we have to look for adequate curves.

In practice, we have to use both algorithms, general and specific.

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# What we would like Nemo to do

In the general method:

- Define elliptic curves over finite fields and general rings
- Define isogenies, scalar multiplication and isomorphisms
- Find roots of polynomials over finite fields
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In the specific method:

- Define points on elliptic curves
- Arithmetic operations on elliptic curves
- Extensions of finite fields.

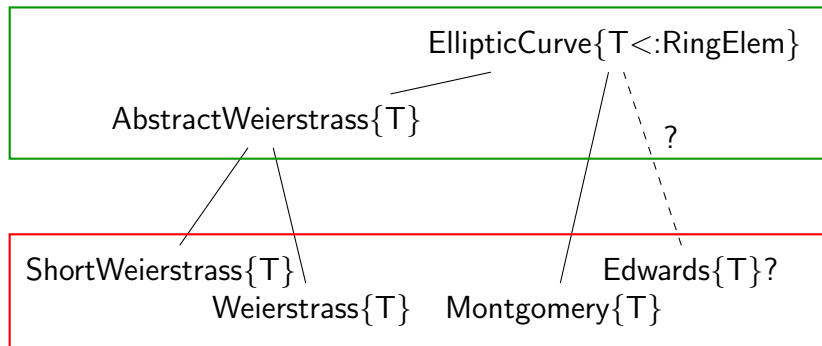


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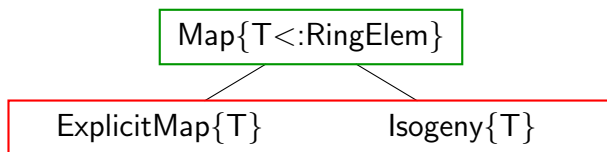
E.g. `j`-invariant is defined for the `EllipticCurve` type, while `a`-invariants is only defined for `AbstractWeierstrass`.

# Types for maps

Maps can be isomorphisms between different models (evaluate on points), isogenies (compute image and kernels), scalar multiplications (both?).

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```
immutable ExplicitMap{T} <: Map{T}
domain::EllipticCurve{T}
image::EllipticCurve{T}
map::Function
end
```

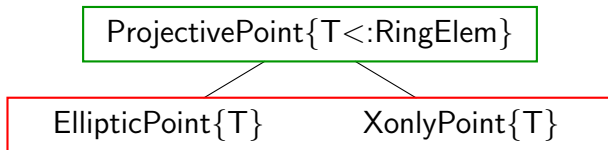
```
immutable Isogeny{T} <: Map{T}
domain::EllipticCurve{T}
degree::Integer
kernel::PolyElem{T}
image::EllipticCurve{T}
end
```

# Types for points

- Should points be attached with a curve?
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```
type EllipticPoint{T} <:  
  ProjectivePoint{T}  
  X::T  
  Y::T  
  Z::T  
  curve::EllipticCurve{T}  
end
```

```
type XonlyPoint{T} <:  
  ProjectivePoint{T}  
  X::T  
  Z::T  
  curve::MontgomeryCurve{T}  
end
```

# What EllipticCurves can do

- Define curves, points and maps, check for equality and validity
- Basic functions such as invariants
- Compute isomorphisms between different models
- Generic arithmetic on Weierstrass/Montgomery curves
- Efficient  $x$ -only arithmetic on Montgomery curves
- Division polynomials for ShortWeierstrass
- Isogeny computations : Vélu's formulas and the BMSS algorithm for short Weierstrass and Montgomery curves
- Modular polynomials (for small  $\ell$ 's)
- Over finite fields : random points, torsion points, computation of Frobenius eigenvalues.

# Useful things that should be done elsewhere

In finite fields :

- Multiplicative orders
- Random elements
- Square roots
- Roots of polynomials and irreducible polynomials
- Field extensions over *prime* fields

Others:

- Derivatives of multivariate polynomials



# Further possible development

- Call (system) PARI to compute the cardinality of curves over finite fields
- Compute modular polynomials/equations on the fly?
- Zeta functions?
- Have  $p$ -adic numbers to compute isogenies in small characteristic?
- Go down the arithmetic route for elliptic curves over number fields or local fields?

# Three ways to compute roots over $\mathbb{F}_p$

At present, there is no direct way to do this in Nemo.

## Sol. 1 (Nemo)

```
function roots(P)
  A = parent(P)
  X = gen(A)
  R = ResidueRing(A, P)
  Frob = R(X)^BigInt(p)
  Frob = data(Frob)
  g = gcd(Frob - X, P)
  fact = factor(g)
  ... # recover roots
end
```

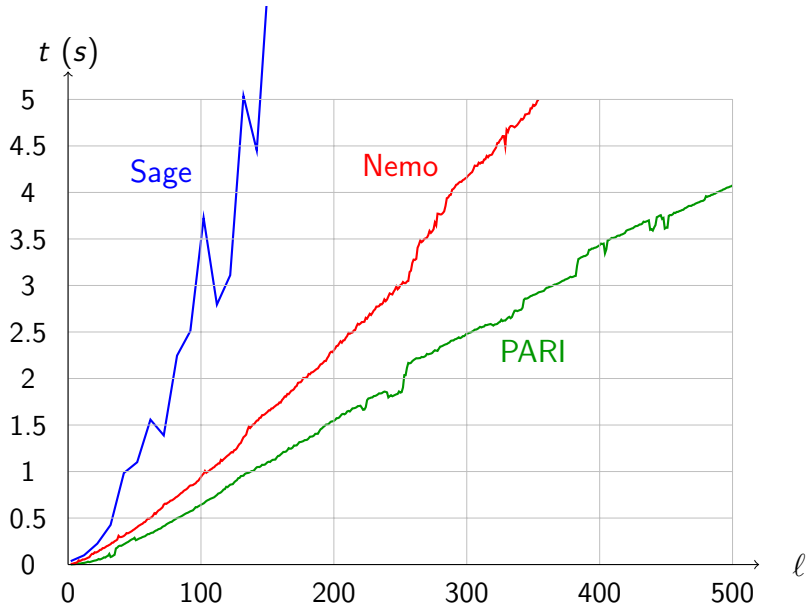
## Sol. 2 (Sage/PARI)

```
def roots(P):
  Q = pari(P)
  rts = Q.polrootsmod(p)
  return rts.sage()
```

## Sol. 3 (Sage)

```
def roots(P):
  A = P.parent()
  X = A.gen()
  R = A.quotient(P)
  Frob = R(X)**p
  Frob = Frob.lift()
  g = gcd(Frob, P)
  return g.roots()
```

# Timing results



# Three ways to compute scalar multiplications

## Sol. 1 (Nemo)

```
E = Weierstrass(...)
Fext, _ = FiniteField(p^d, alpha)
Eext = base_extend(E, Fext)
P = random(Eext)
times(p^d, P)
```

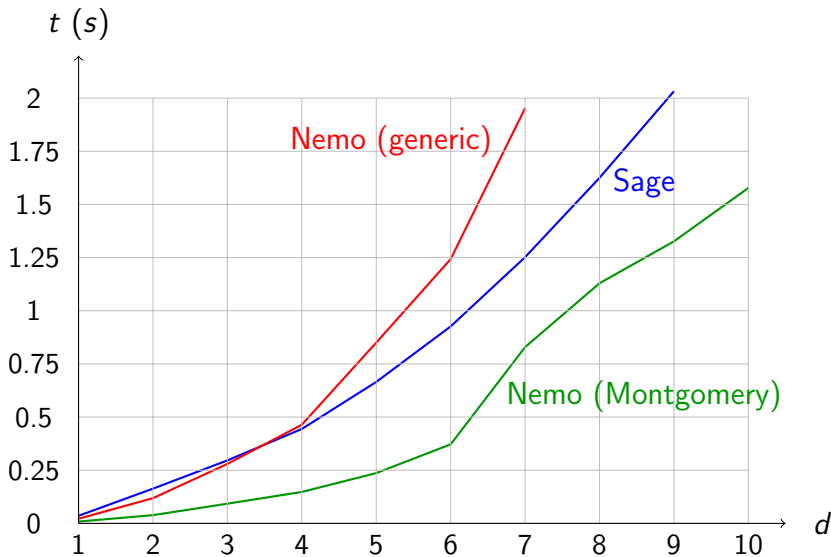
## Sol. 2 (Nemo)

```
E = Montgomery(...)
Fext, _ = FiniteField(p, d, alpha)
Eext = base_extend(E, Fext)
P = randomXonly(Eext)
times(p^d, P)
```

## Sol. 3 (Sage)

```
E = EllipticCurve(...)
Fext = FiniteField(p**d, "alpha")
Eext = E.base_extend(Fext)
P = Eext.random_element()
C = p**d
C * P
```

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  - Contents
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# Questions

- Can we do better to compute roots of polynomials over finite fields?
- Can we do better for non-prime finite fields?

# Take home messages

• . . .



# Thank you!

# References



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