



# Graph Neural Networks: introduction

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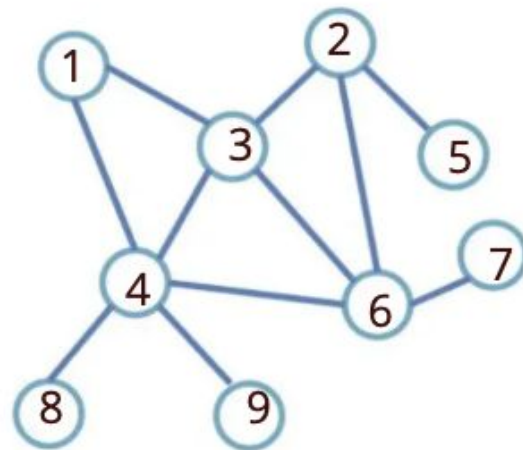
# What are graphs?

# Definition of a graph

$$G = (V, E)$$

$$V = \{v_i : i \in \{1, 2, \dots, N\}\}$$

$$E \subseteq \{(v_i, v_j) : v_i, v_j \in V\}$$



# Many Types of Graphs



Image credit: [Medium](#)

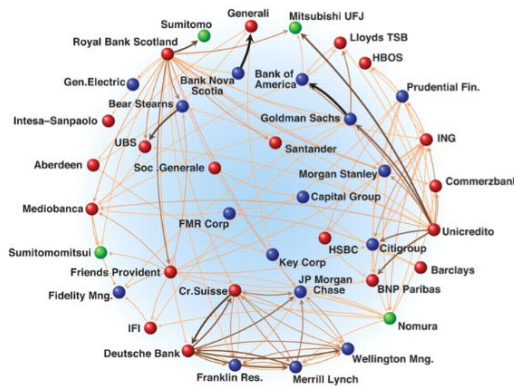


Image credit: [Science](#)

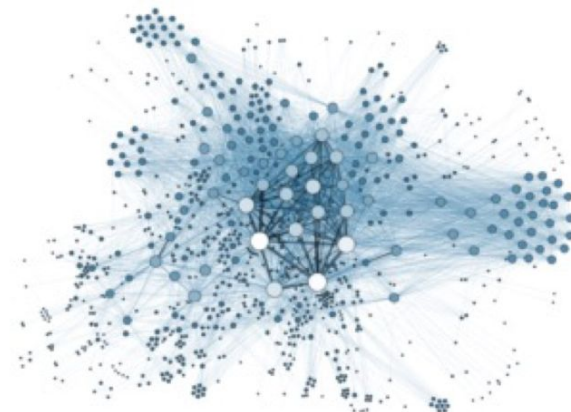


Image credit: [Lumen Learning](#)

# Many Types of Graphs

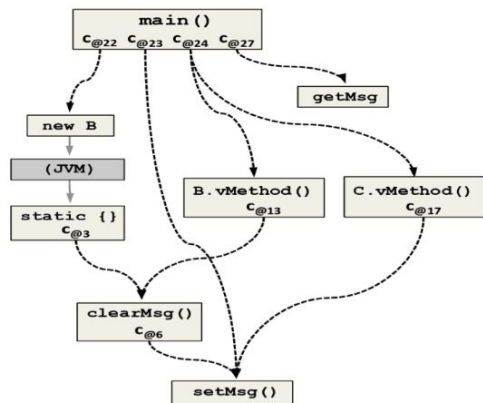


Image credit: [ResearchGate](#)

## Code Graphs

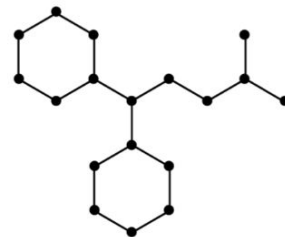
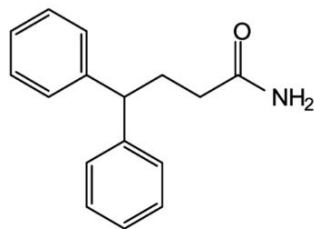


Image credit: [MDPI](#)

## Molecules

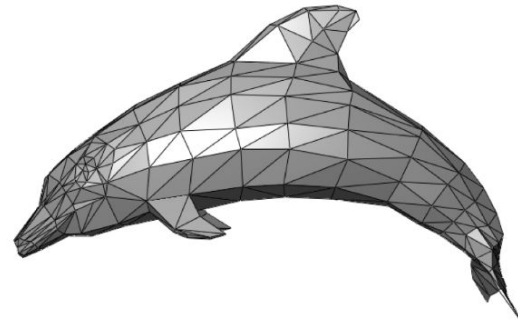
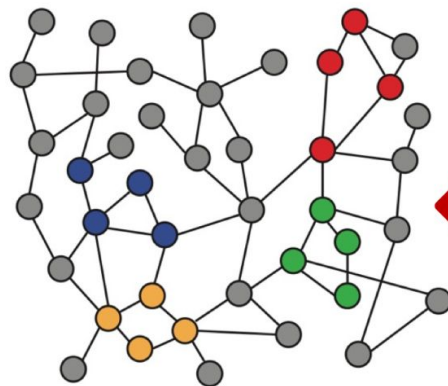


Image credit: [Wikipedia](#)

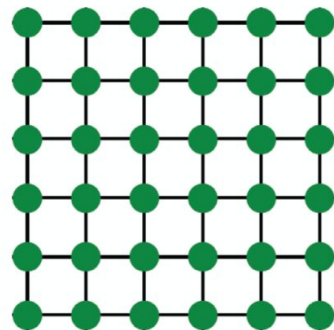
## 3D Shapes

# Graphs are complex!



**Networks**

**VS.**



**Images**

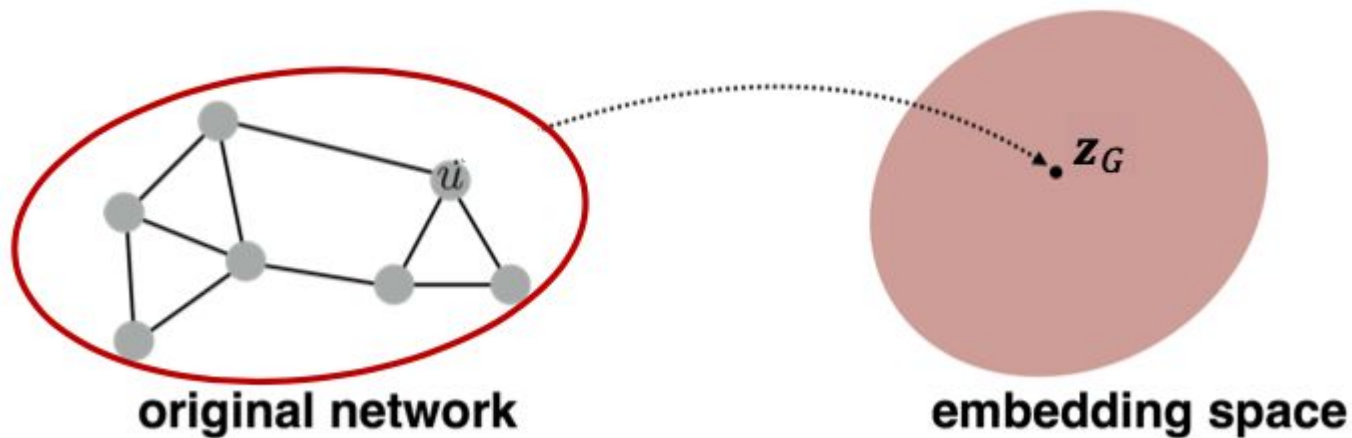


**Text**

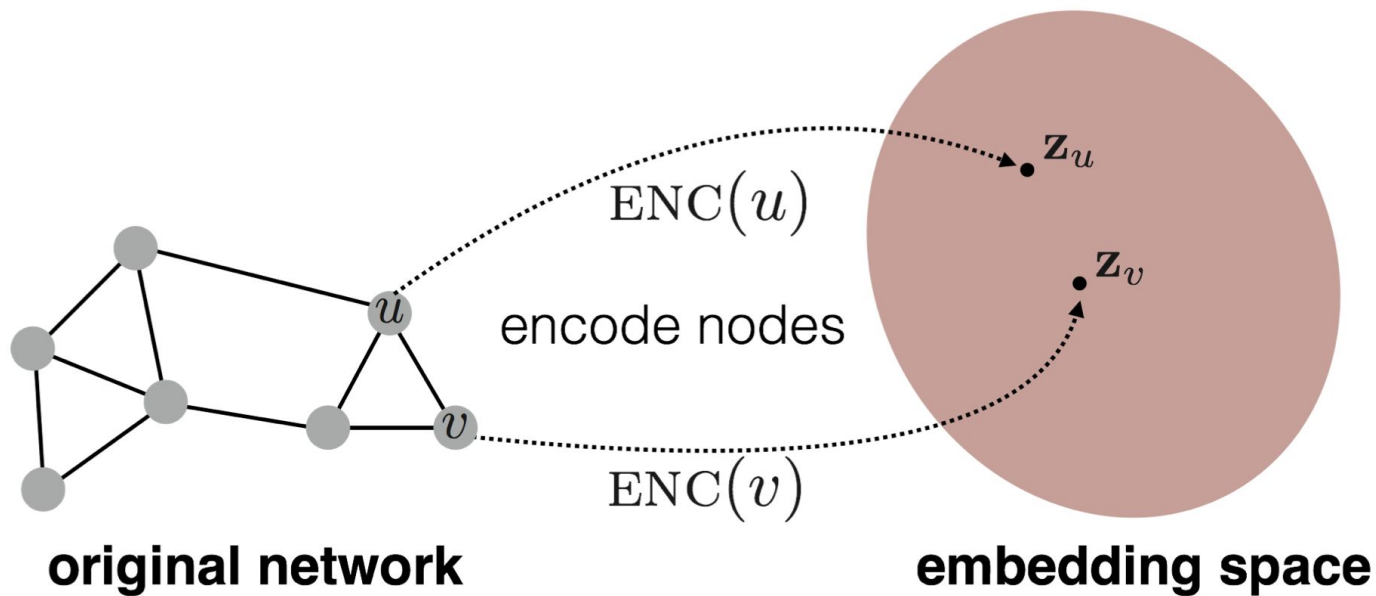
How to embed a graph?



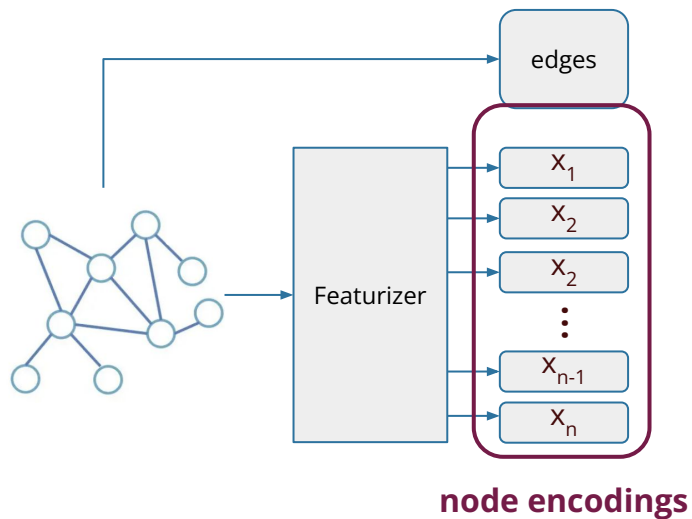
# Embedding Space



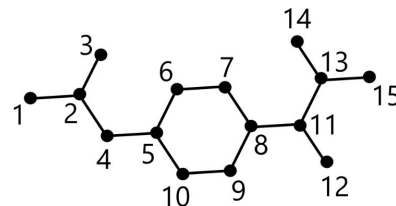
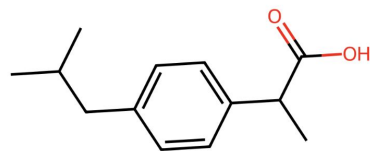
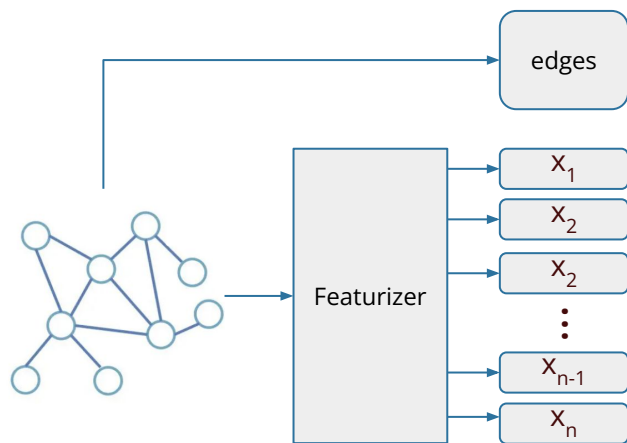
# Embedding Space



# Node Encodings



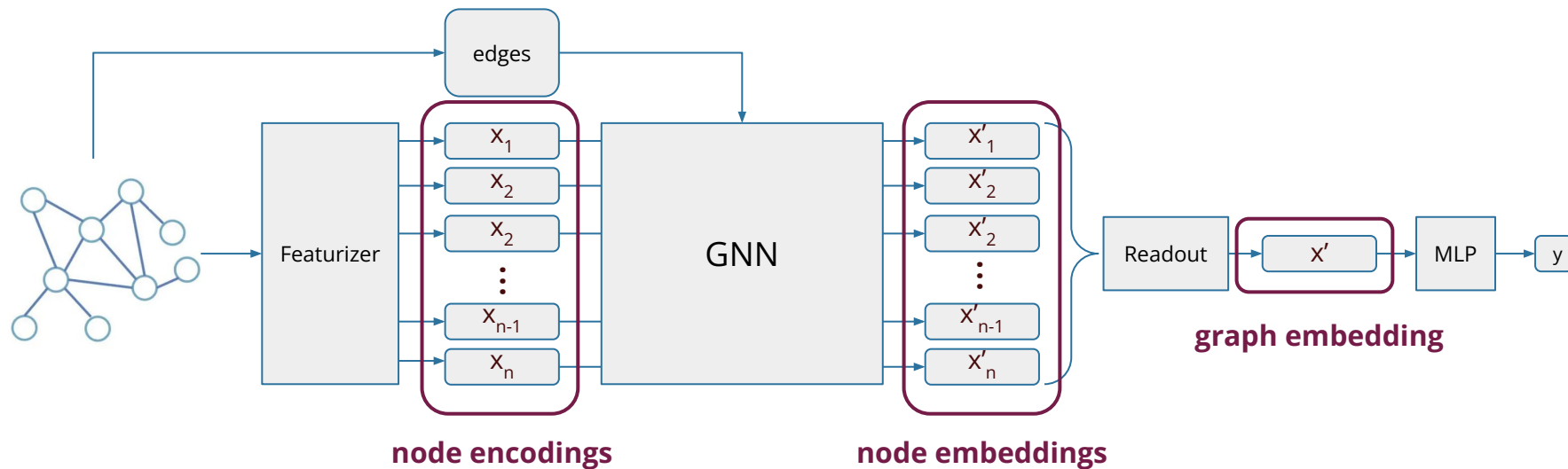
# Node Encodings



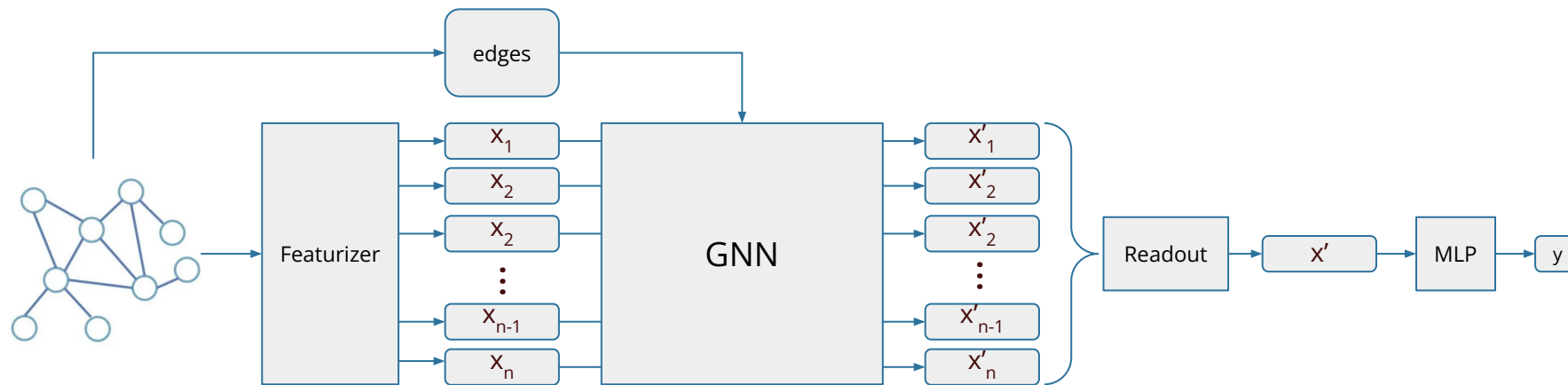
$$X = \begin{matrix} & \text{C} & \text{O} & \text{N} & \text{H} & \delta & q^* \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 13 \\ 14 \\ 15 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 3 & 1 & 0 \\ 1 & 0 & 0 & 1 & 3 & 0 \\ 1 & 0 & 0 & 3 & 1 & 0 \\ 1 & 0 & 0 & 2 & 2 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & 0 & 0 & 0 & 3 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

$$A = \begin{matrix} & 1 & 2 & 3 & 4 & & 13 & 14 & 15 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 13 \\ 14 \\ 15 \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & \cdots & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & \cdots & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & \cdots & 1 & 0 & 0 \end{bmatrix} \end{matrix}$$

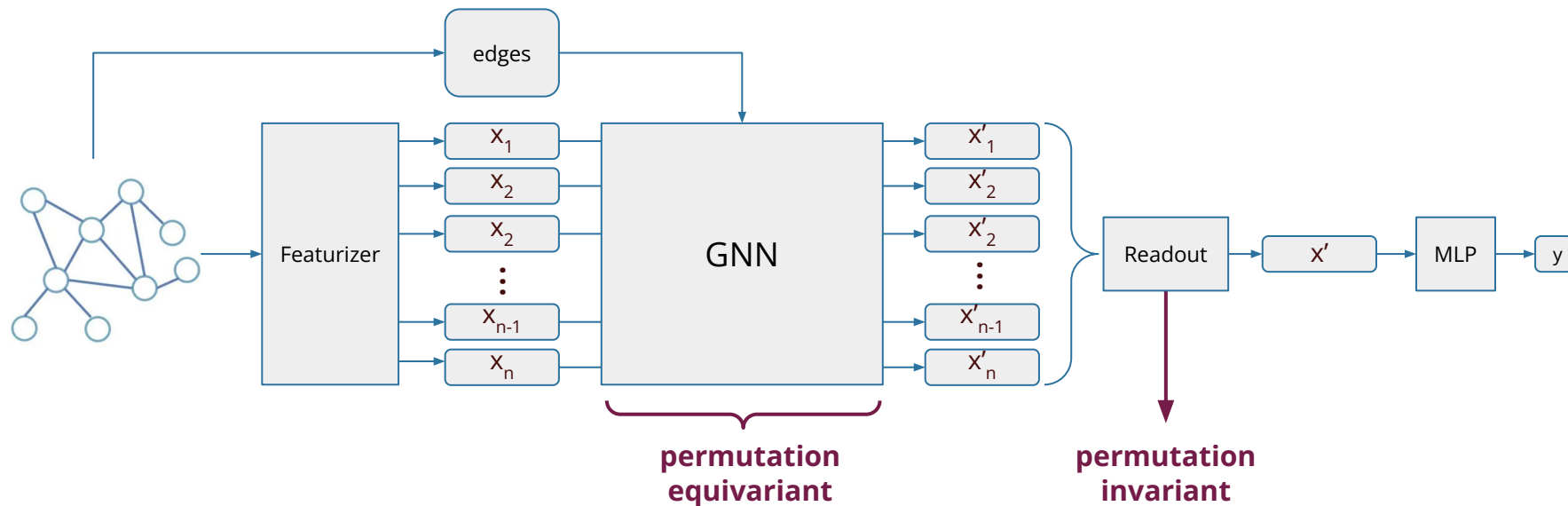
# Graph Neural Network



# How shouldn't GNN look like?



# How should GNN look like?

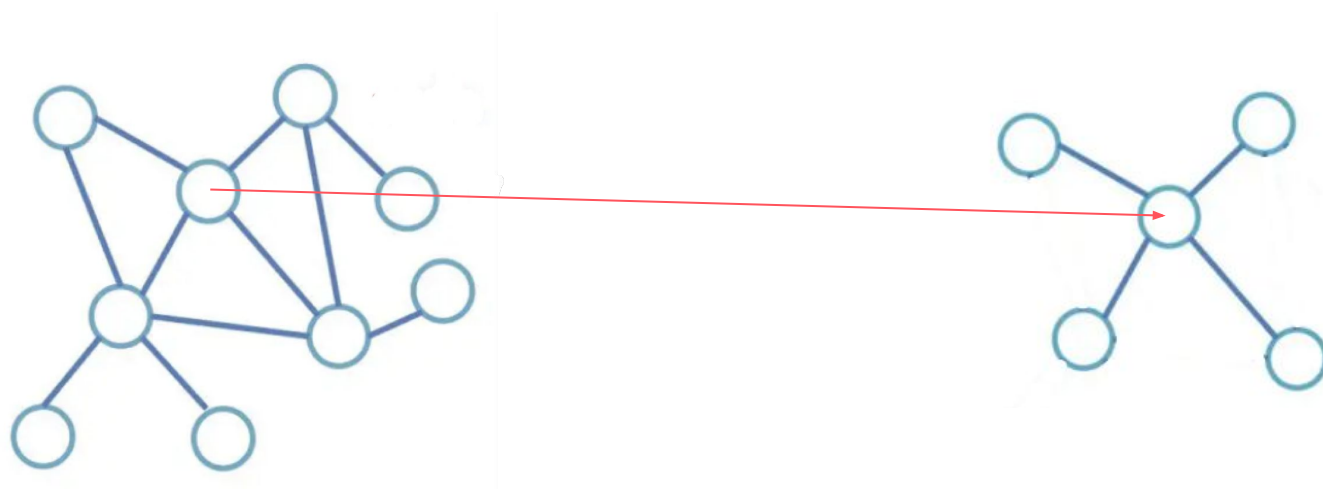


1. GNN should be permutation-equivariant.
2. GNN should deal with the graph structure given by edges.

# Message Passing Neural Networks



# Message Passing



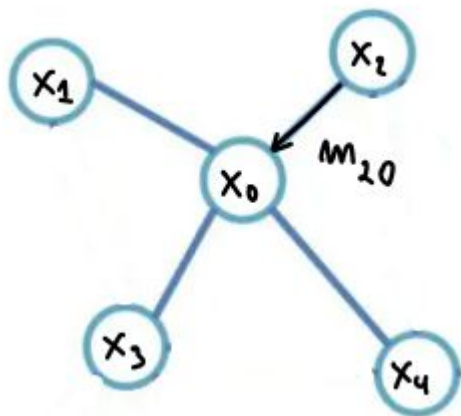
# Message Passing

General:

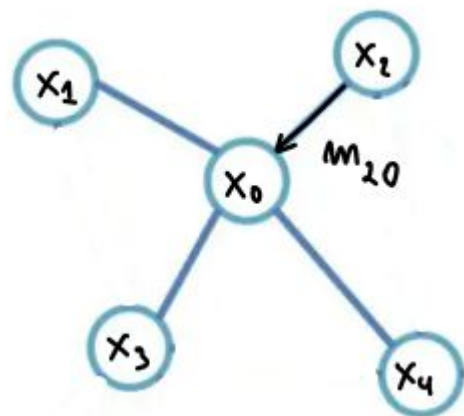
$$m_{ji} = \psi(x_j, x_i)$$

Example:

$$m_{ji} = Wx_j$$



# Message Passing



General:

$$m_{ji} = \psi(x_j, x_i)$$

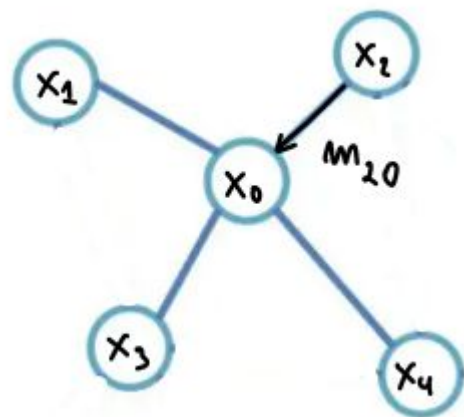
$$m_i = \bigoplus_{j \in N(i)} m_{ji}$$

Example:

$$m_{ji} = Wx_j$$

$$m_i = \sum_{j \in N(i)} m_{ji}$$

# Message Passing



General:

$$m_{ji} = \psi(x_j, x_i)$$

$$m_i = \bigoplus_{j \in N(i)} m_{ji}$$

$$x'_i = \rho(x_i, m_i)$$

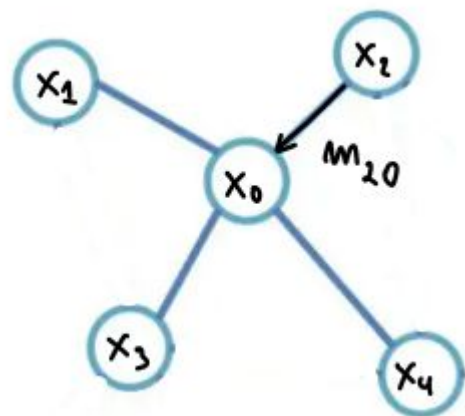
Example:

$$m_{ji} = Wx_j$$

$$m_i = \sum_{j \in N(i)} m_{ji}$$

$$x'_i = W_1 x_i + W_2 m_i$$

# Message Passing



General:

$$m_{ji} = \psi(x_j, x_i)$$

$$m_i = \bigoplus_{j \in N(i)} m_{ji}$$

$$x'_i = \rho(x_i, m_i)$$

$$x'_i = \rho(x_i, \bigoplus_{j \in N(i)} \psi(x_j, x_i))$$

Example:

$$m_{ji} = Wx_j$$

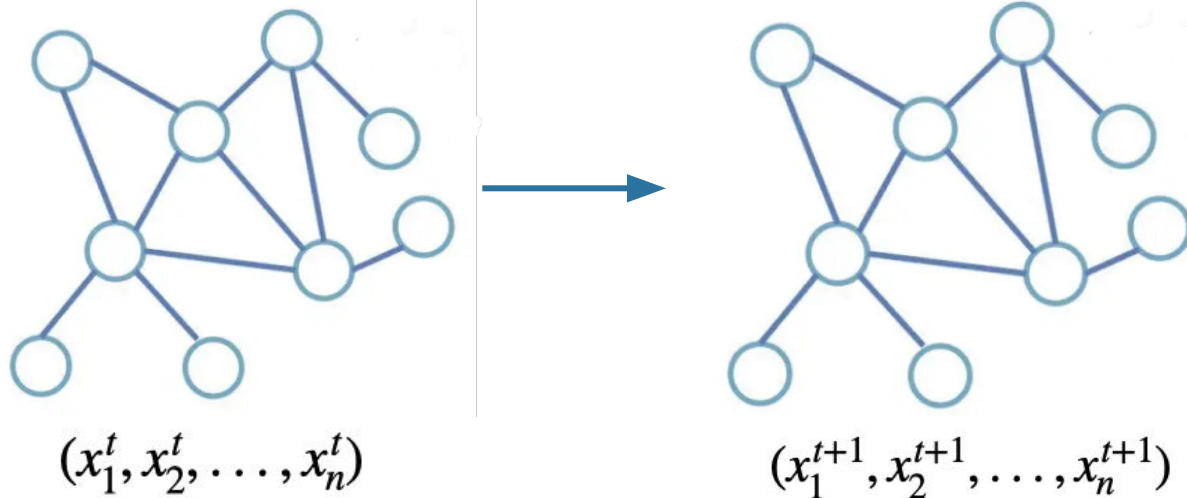
$$m_i = \sum_{j \in N(i)} m_{ji}$$

$$x'_i = W_1 x_i + W_2 m_i$$

$$x'_i = W_1 x_i + W_2 \sum_{j \in N(i)} W_3 x_j$$

# Message Passing

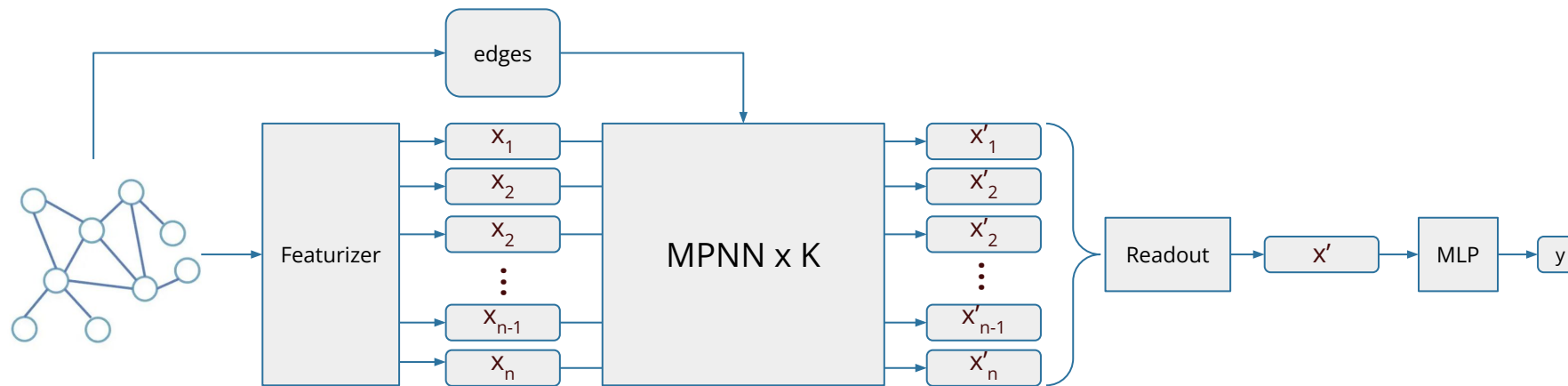
## Information Propagation



$$x_i^{t+1} = \rho(x_i^t, \bigoplus_{j \in N(i)} \psi(x_j^t, x_i^t))$$

# Message Passing

Is it a proper GNN?



1. MPNN is permutation-equivariant.
2. MPNN deals with the graph structure given by edges.

# Message Passing

## Examples

GIN:

$$\mathbf{x}'_i = h_{\Theta} \left( (1 + \epsilon) \cdot \mathbf{x}_i + \sum_{j \in \mathcal{N}(i)} \mathbf{x}_j \right)$$

GCN:

$$\mathbf{x}'_i = \Theta^{\top} \sum_{j \in \mathcal{N}(i) \cup \{i\}} \frac{e_{j,i}}{\sqrt{\hat{d}_j \hat{d}_i}} \mathbf{x}_j$$

GraphSAGE:

$$\mathbf{x}'_i = \mathbf{W}_1 \mathbf{x}_i + \mathbf{W}_2 \cdot \text{mean}_{j \in \mathcal{N}(i)} \mathbf{x}_j$$

GAT:

$$\mathbf{x}'_i = \alpha_{i,i} \Theta_s \mathbf{x}_i + \sum_{j \in \mathcal{N}(i)} \alpha_{i,j} \Theta_t \mathbf{x}_j,$$

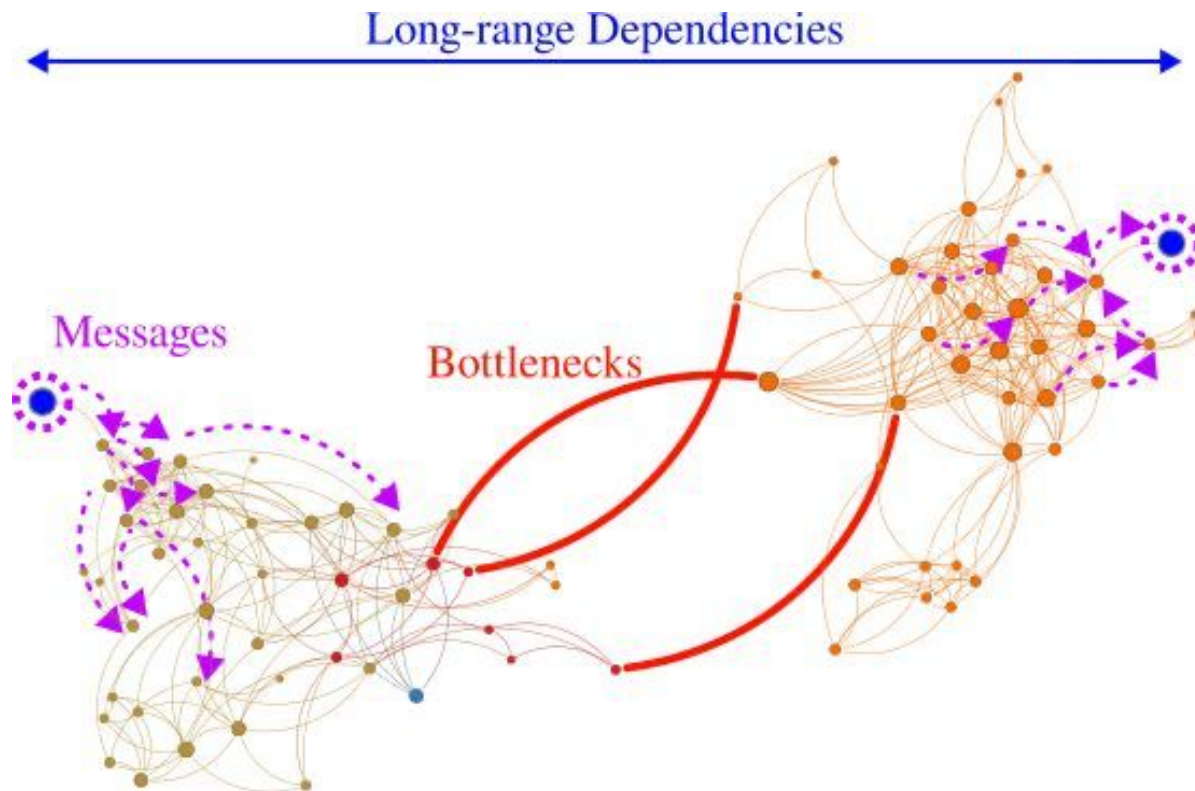


# Message Passing

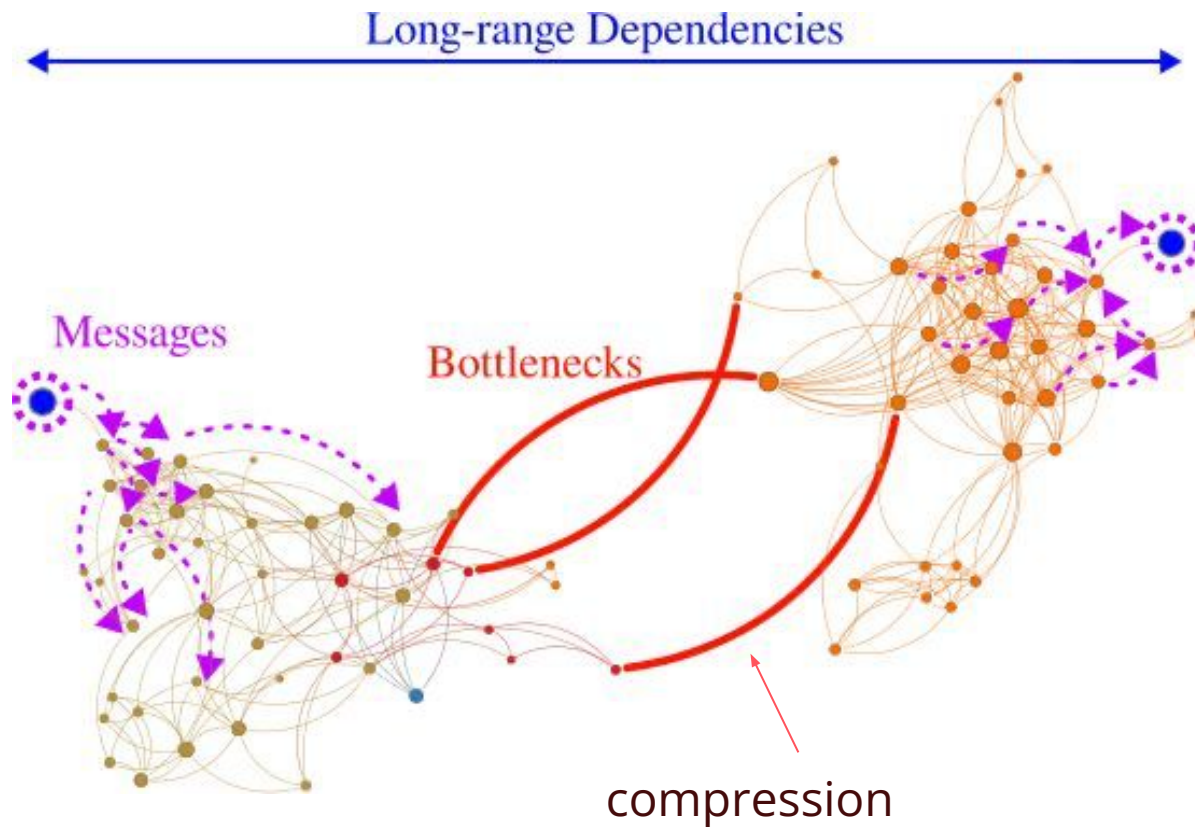
## Issues

What are the issues?

# Long-range dependencies

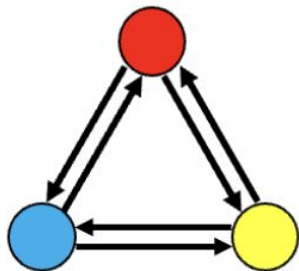


# Oversquashing

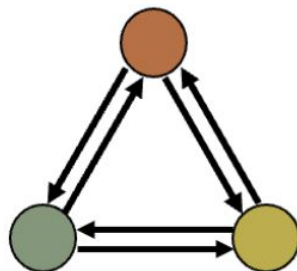


# Oversmoothing

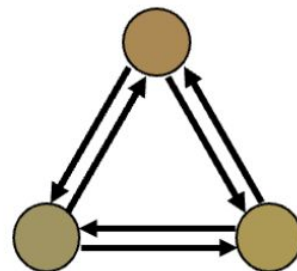
Layer 1



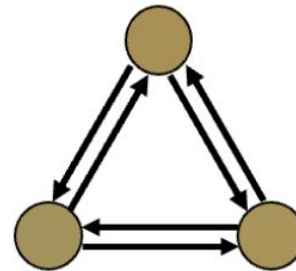
Layer 2



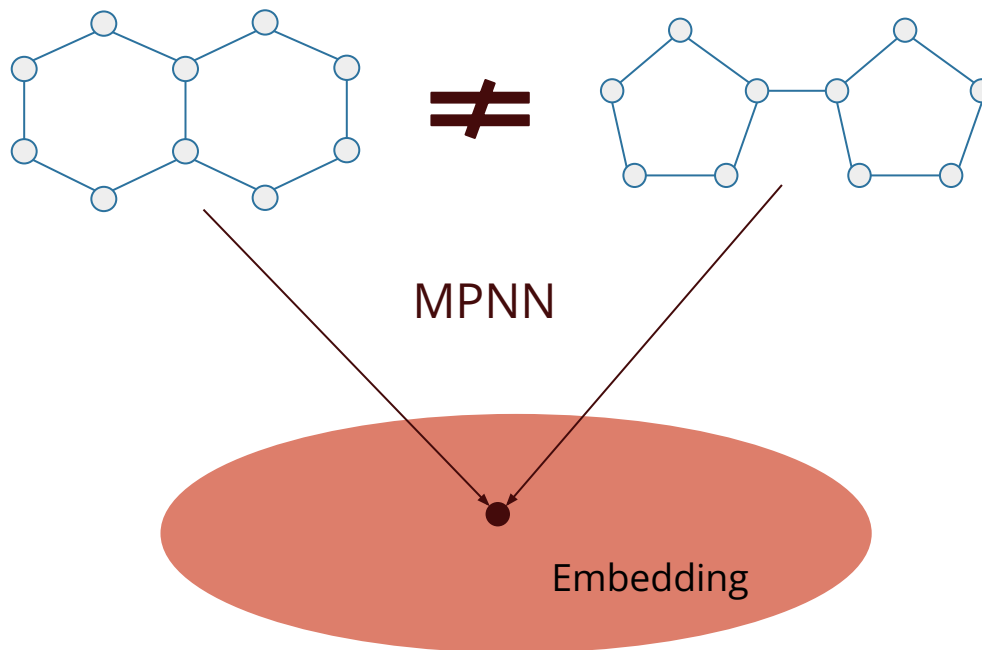
Layer 3



Layer 4



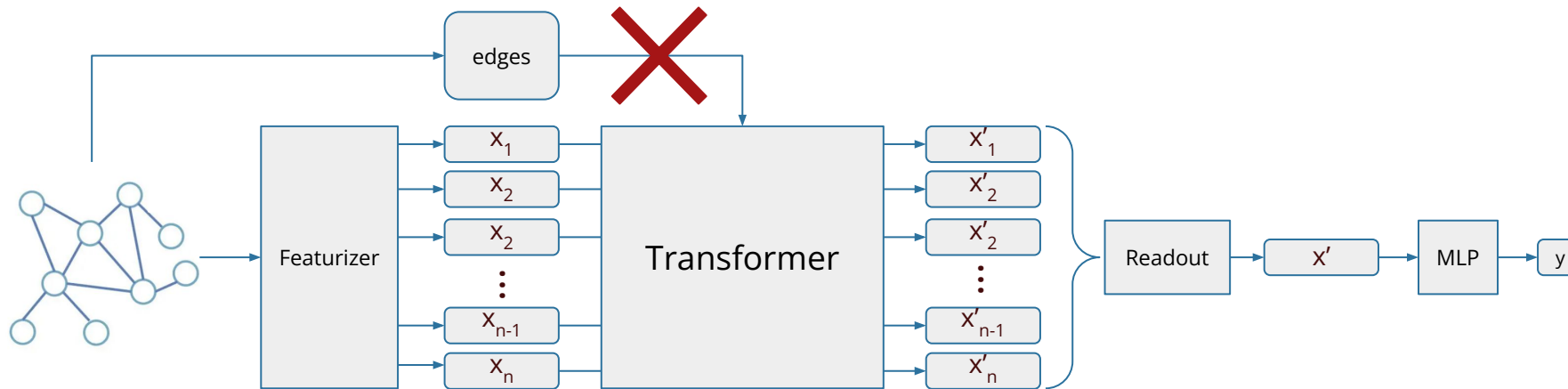
# Expressivity



# Transformers as GNNs

# Transformers

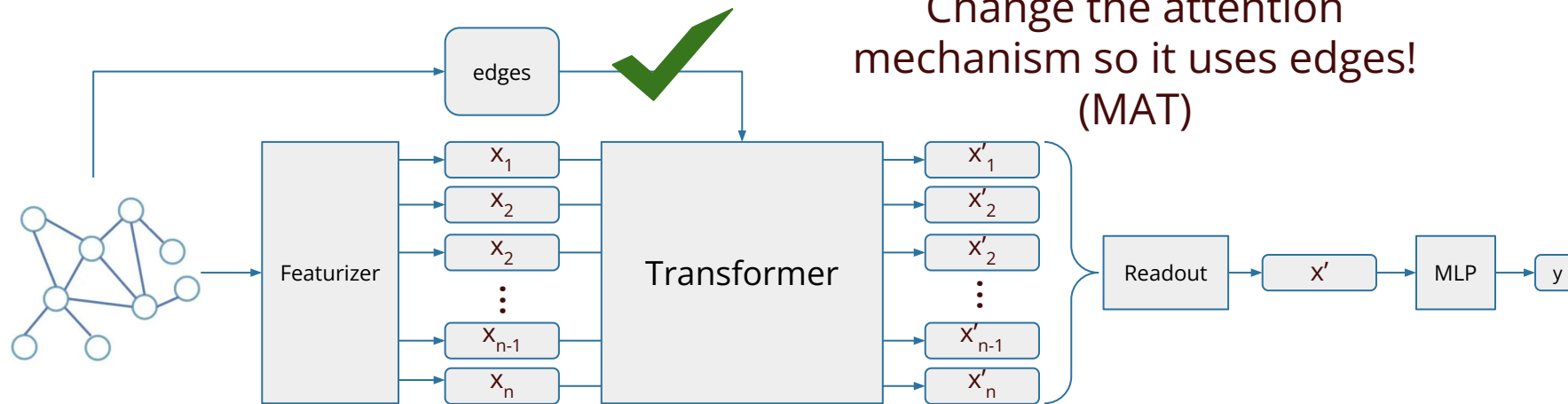
Is it a proper GNN?



1. Transformer is permutation-equivariant.
2. Transformer cannot deal with the graph structure given by edges by default :<

# Transformers

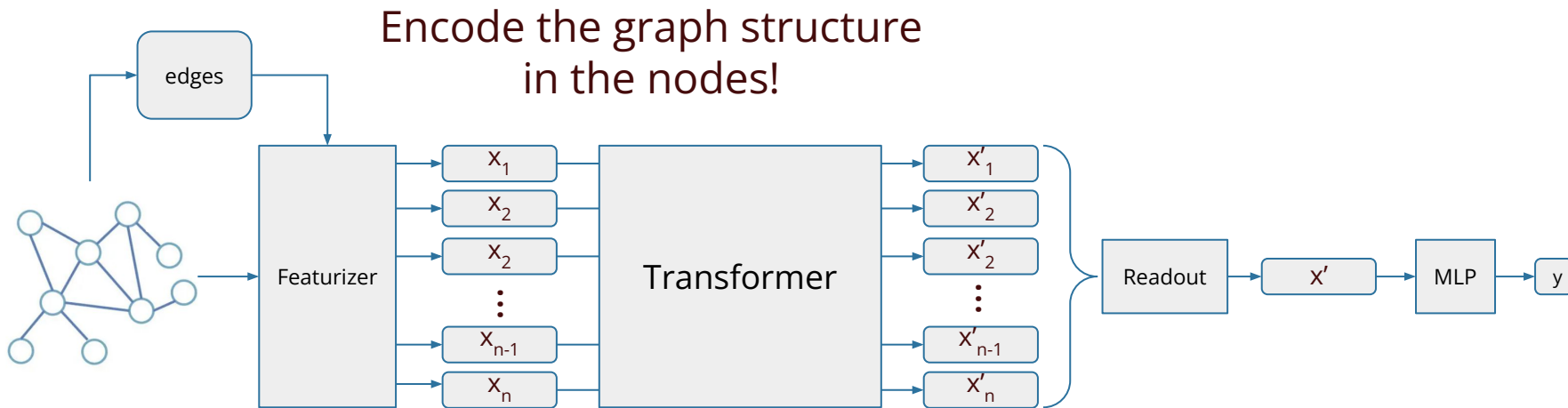
Is it a proper GNN?





# Transformers

Is it a proper GNN?



1. It can be done with structural/positional encodings (e.g. Random Walk).
2. Or it can be than with MPNN! (GraphGPS)

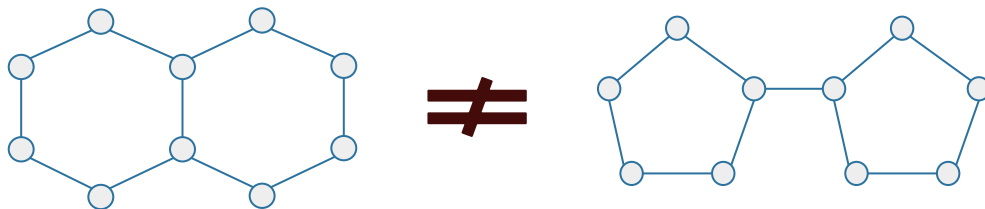
# Transformers

## Issues

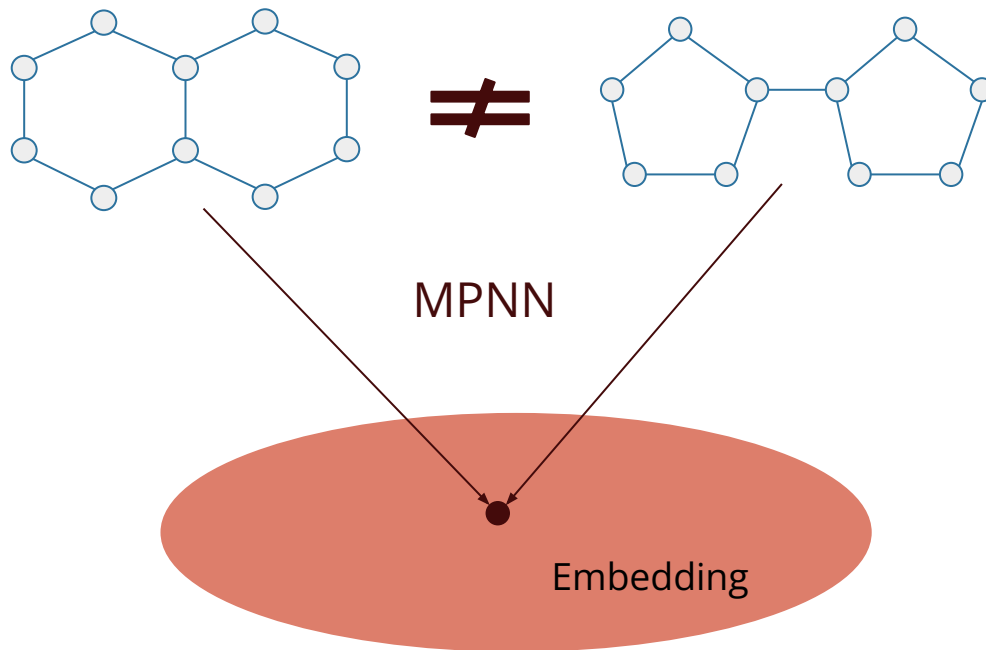
Transformers deal with long-range dependencies and oversquashing.

# Expressivity of Message Passing

# Can MPNN distinguish all graphs?

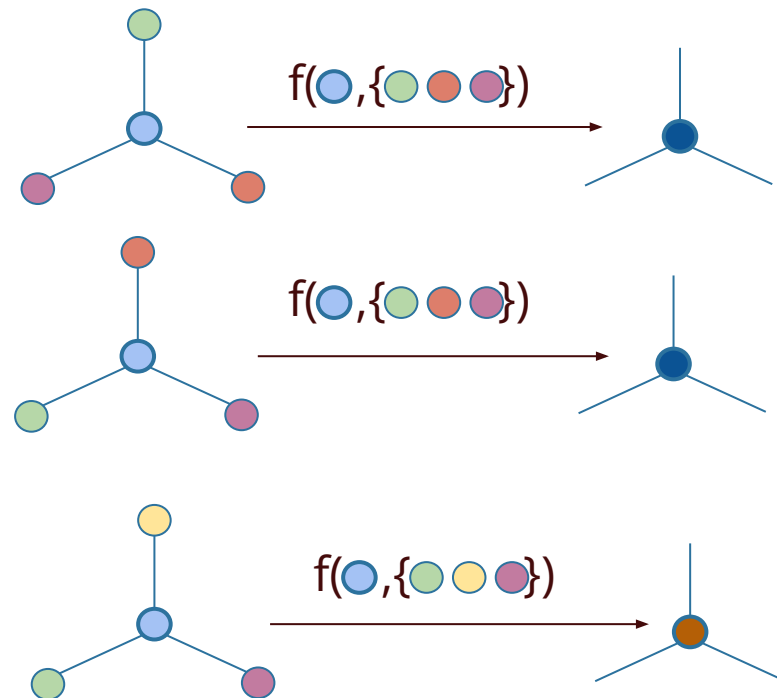


# MPNN cannot distinguish all graphs!

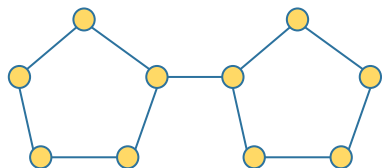
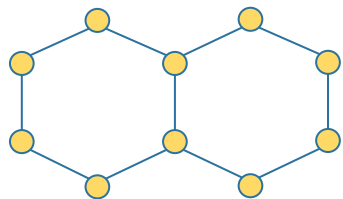


# The most powerful MPNN

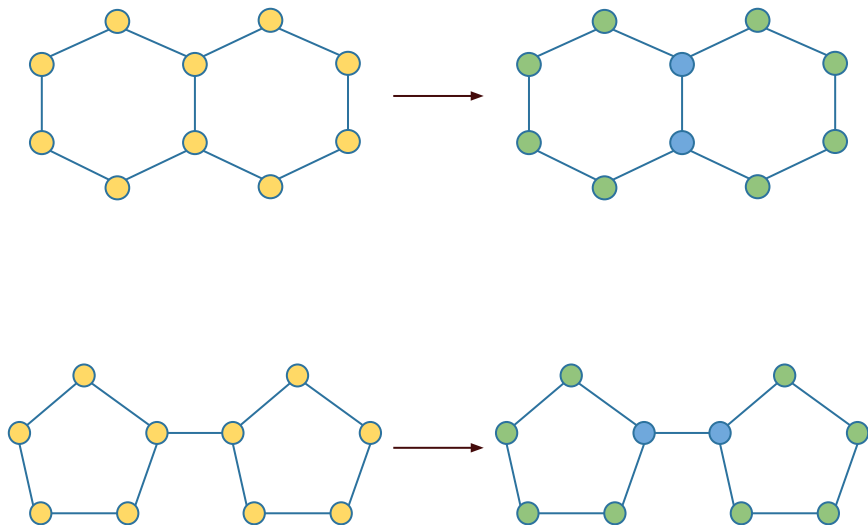
- Let us assume that all nodes in a graph have the same initial encodings.
- Let us denote node embeddings as colors. Different color  $\rightarrow$  different embedding.
- MPNN can only return different colors for nodes with different neighborhood.
- Our coloring MPNN always returns different color for nodes with different neighbors.



# Coloring MPNN

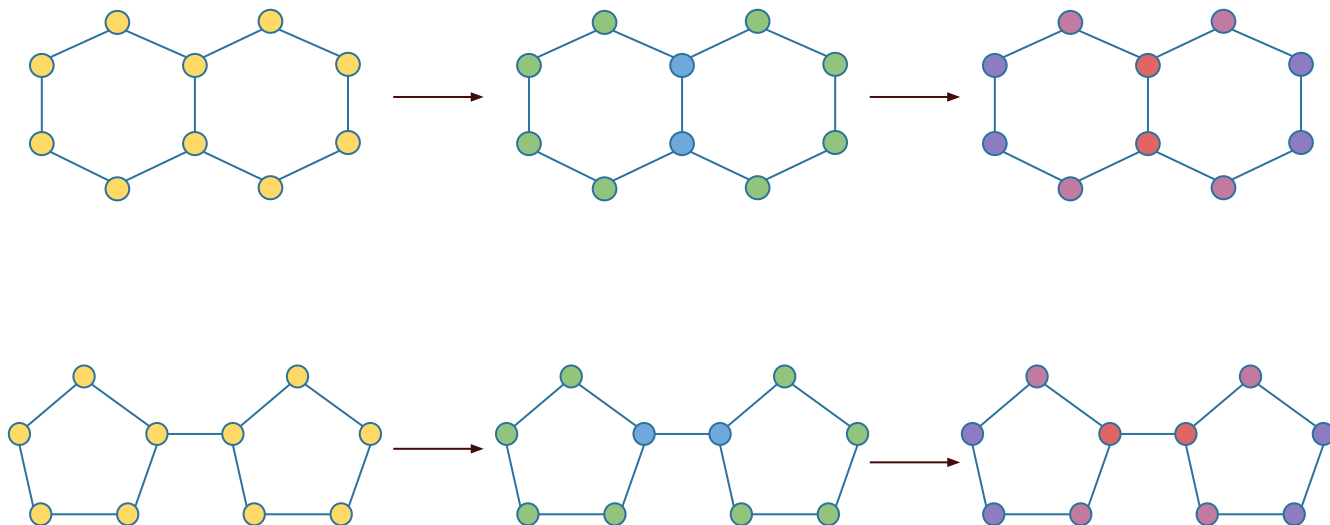


# Coloring MPNN

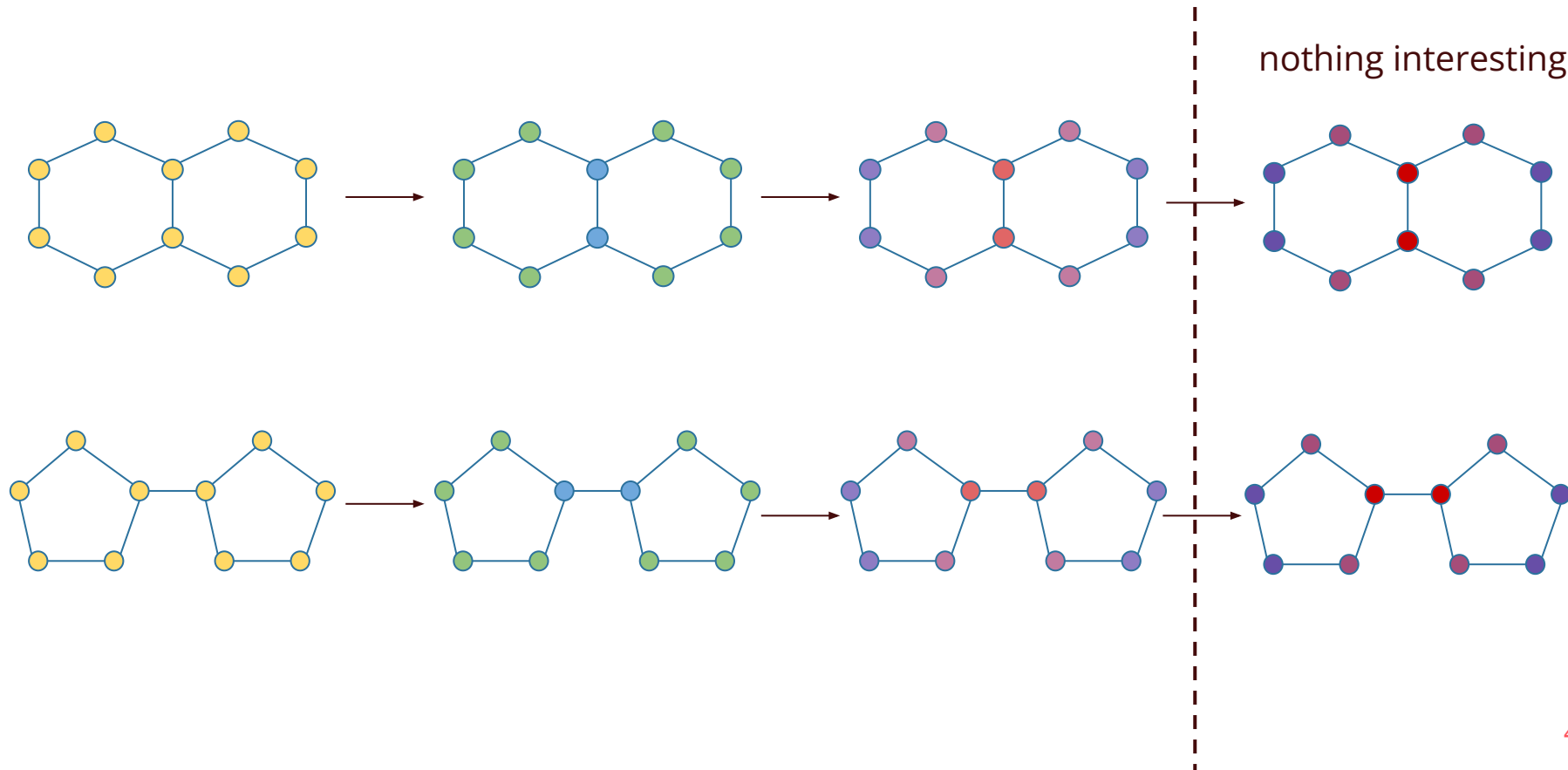




# Coloring MPNN

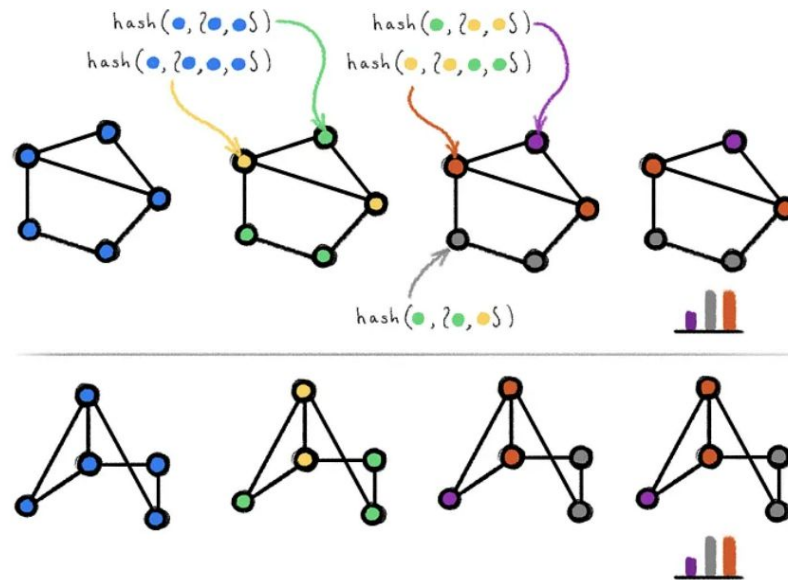


# Coloring MPNN



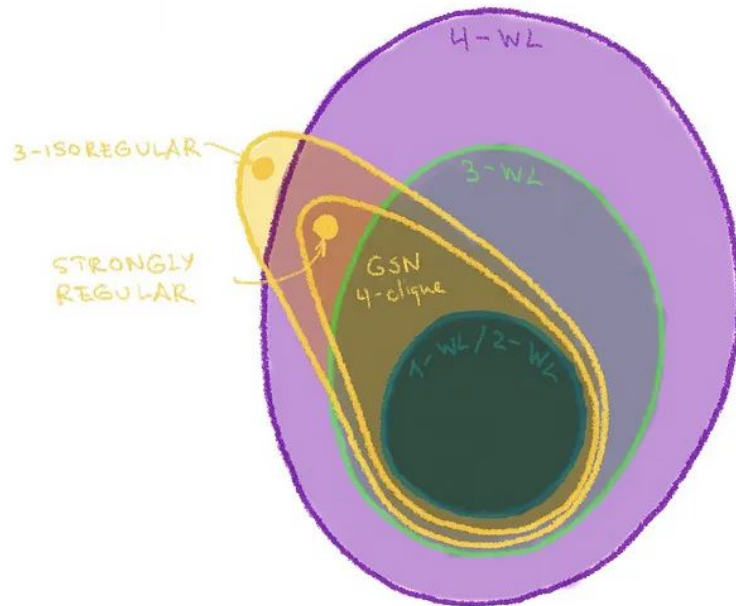
# WL test

- Our coloring MPNN works very similar to Weisfeiler-Lehman graph isomorphism test.
- No MPNN is more powerful than WL test.



# k-WL test

- We can easily generalize the WL test and obtain k-WL test. (k+1)-WL test is strictly more powerful than k-WL test (for  $k > 1$ ).
- There is k-GNN model which mimics the k-WL test and is  $O(n^k)$ .
- There is an IGN model as powerful as 3-WL and  $O(n^2)$ .
- But we can escape the k-WL classification...

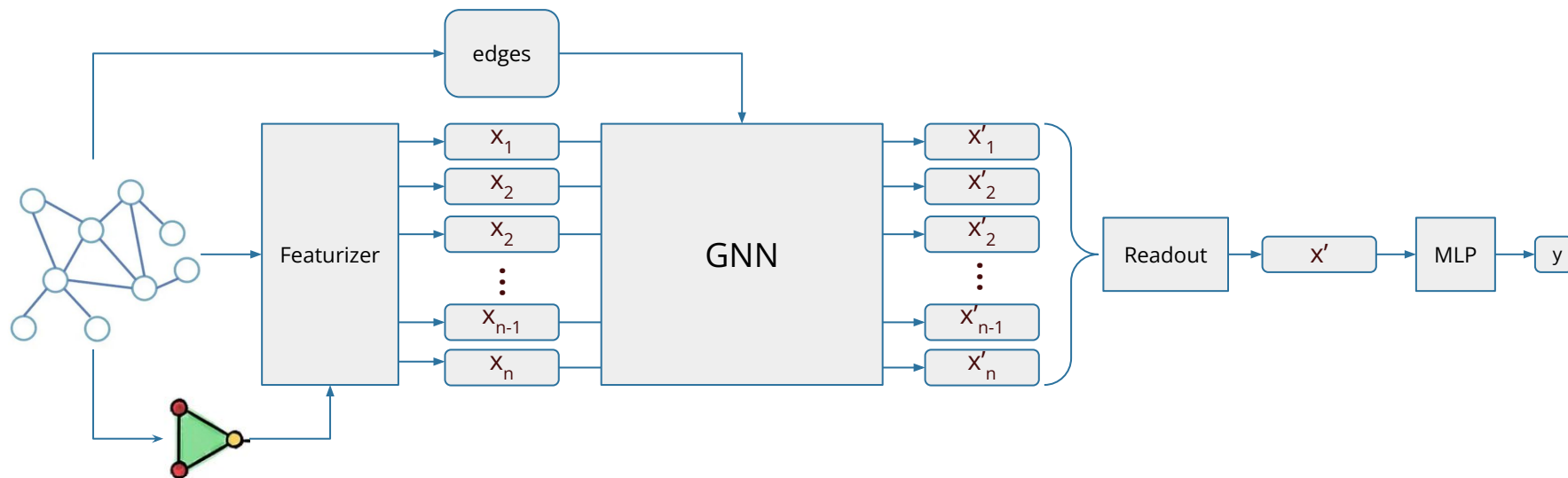


# Beyond k-WL classification



Examples of non-isomorphic graphs that cannot be distinguished by 1-WL but can be distinguished by 3-WL due to its capability of counting triangles.

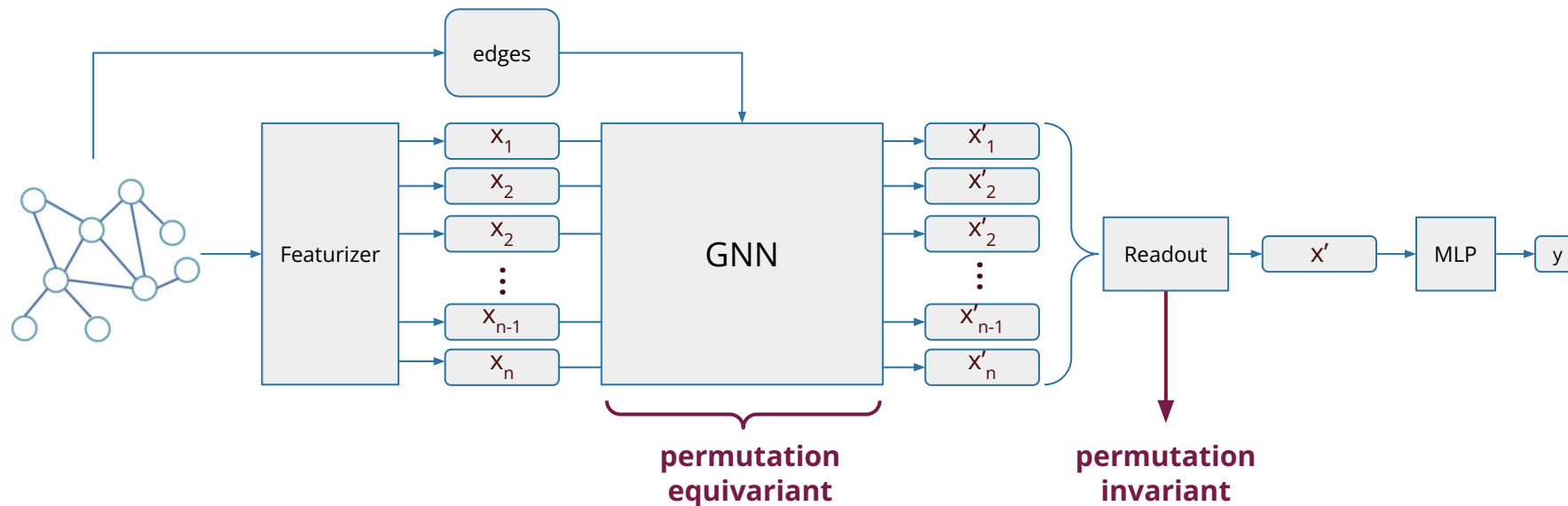
# Beyond k-WL classification



We can simply count triangles and  
enrich the node encodings!

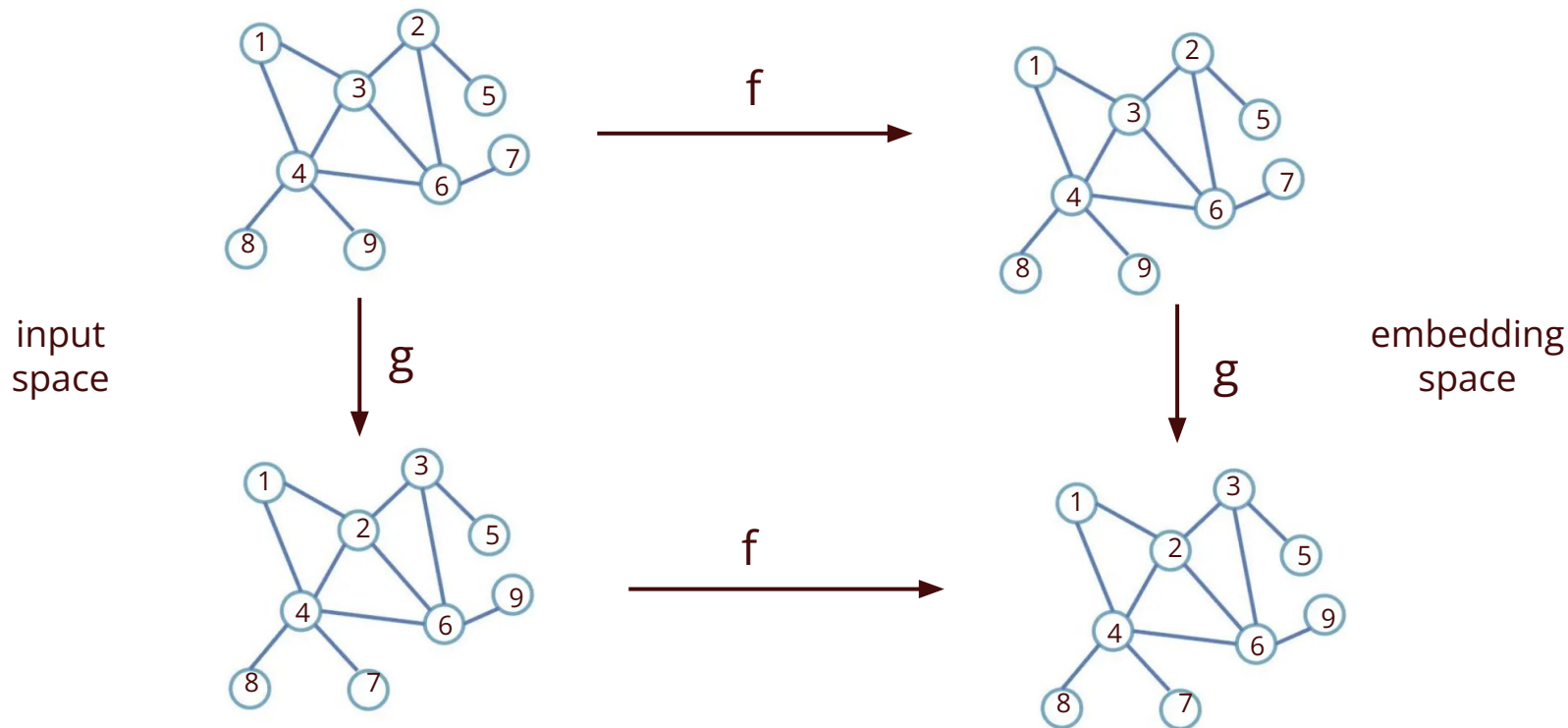
# Symmetries: Equivariant Deep Learning

# Permutation Equivariance





# Permutation Equivariance

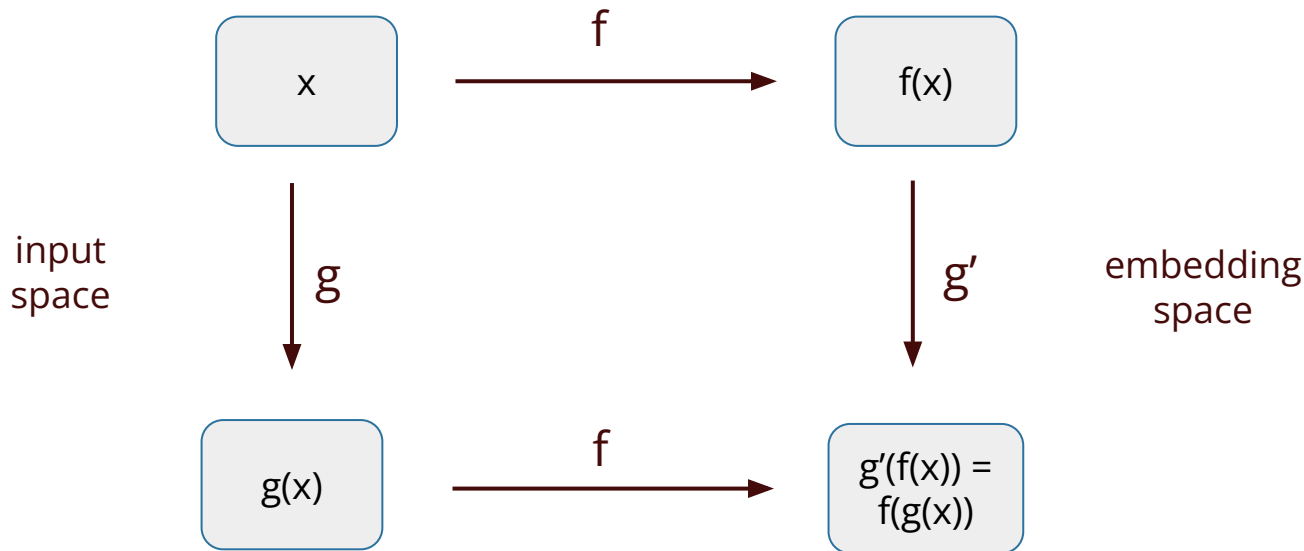


# Equivariance

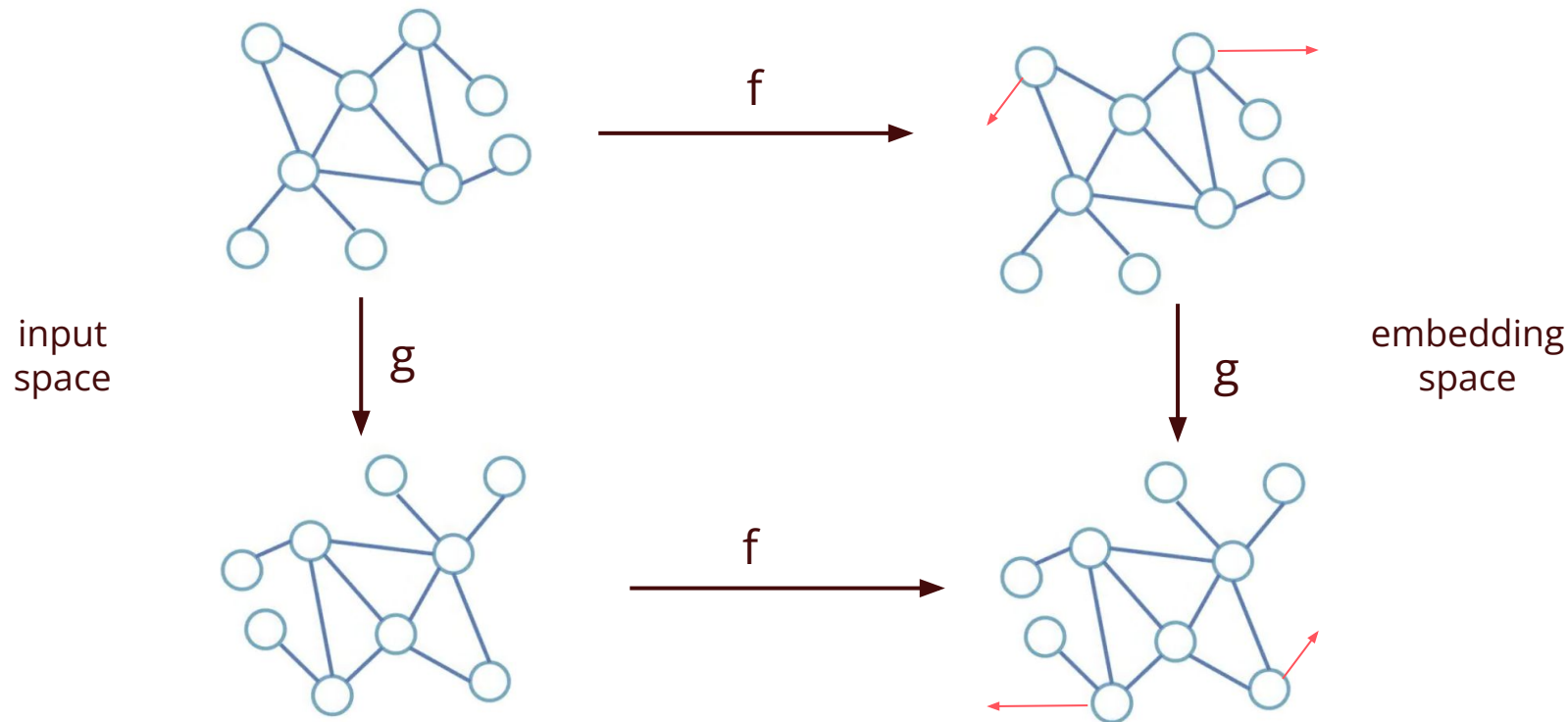
$f$  -  $G$ -equivariant function

$g$  - operation from group  $G$  defined in input space

$g'$  - operation from group  $G'$  defined in embedding space corresponding to  $G$



# Rotation Equivariance



# Deep Equivariant Learning

- Some node-level prediction tasks requires equivariance with respect to e.g. rotations.
- Equivariance can be used to incorporate invariance.
- Deep Equivariant Learning is a fast growing field. It definitely requires its own course.

GNNs are great!

# Recommended course

Machine Learning in Drug Discovery  
by Sabina Smusz and Tomasz Danel

# Inspirations

LoGG reading group: [yt channel](#)

Geometric Deep Learning: The Erlangen Programme of ML: [video](#)

Group Equivariant Deep Learning: [yt series](#)

Machine Learning in Drug Discovery: UJ lectures and [labs](#)

Machine Learning with Graphs course from Stanford: [webpage](#)

# Worth reading

- MPNNs:
  - GAT: Graph Attention Networks
  - GraphSAGE: Inductive Representation Learning on Large Graphs
  - GIN: How Powerful are Graph Neural Networks?
- Transformers:
  - MAT: Molecule Attention Transformer (GMUM)
  - GraphGPS: Recipe for a General, Powerful, Scalable Graph Transformer
  - SAN: Rethinking Graph Transformers with Spectral Attention
- k-WL GNNs:
  - k-GNN: Weisfeiler and Leman go neural: Higher-order graph neural networks
  - IGN: Convergence of Invariant Graph Networks



# Worth reading

- Geometric GNNs:
  - SGCN: Spatial Graph Convolutional Networks (GMUM)
  - Geometric Transformer: Geometric Transformer for End-to-End Molecule Properties Prediction
- Equivariant GNNs:
  - EGNN: E(n) Equivariant Graph Neural Networks
  - SE(3)-Transformers: 3D Roto-Translation Equivariant Attention Networks
- Symmetry-breaking GNNs:
  - ChiRo: Learning 3D Representations of Molecular Chirality with Invariance to Bond Rotations
  - ChiENN: Embracing Molecular Chirality with Graph Neural Networks (GMUM)
- Random:
  - Understanding convolution on graphs via energies



Thanks for your attention!