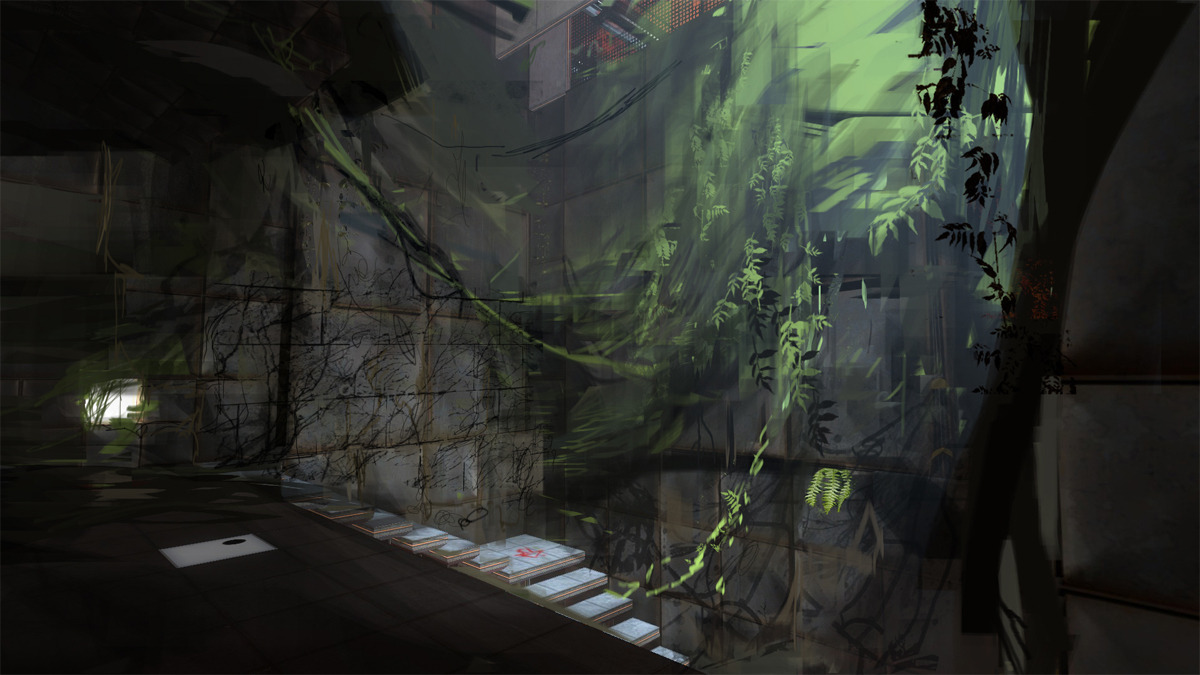
**Spawn area:**

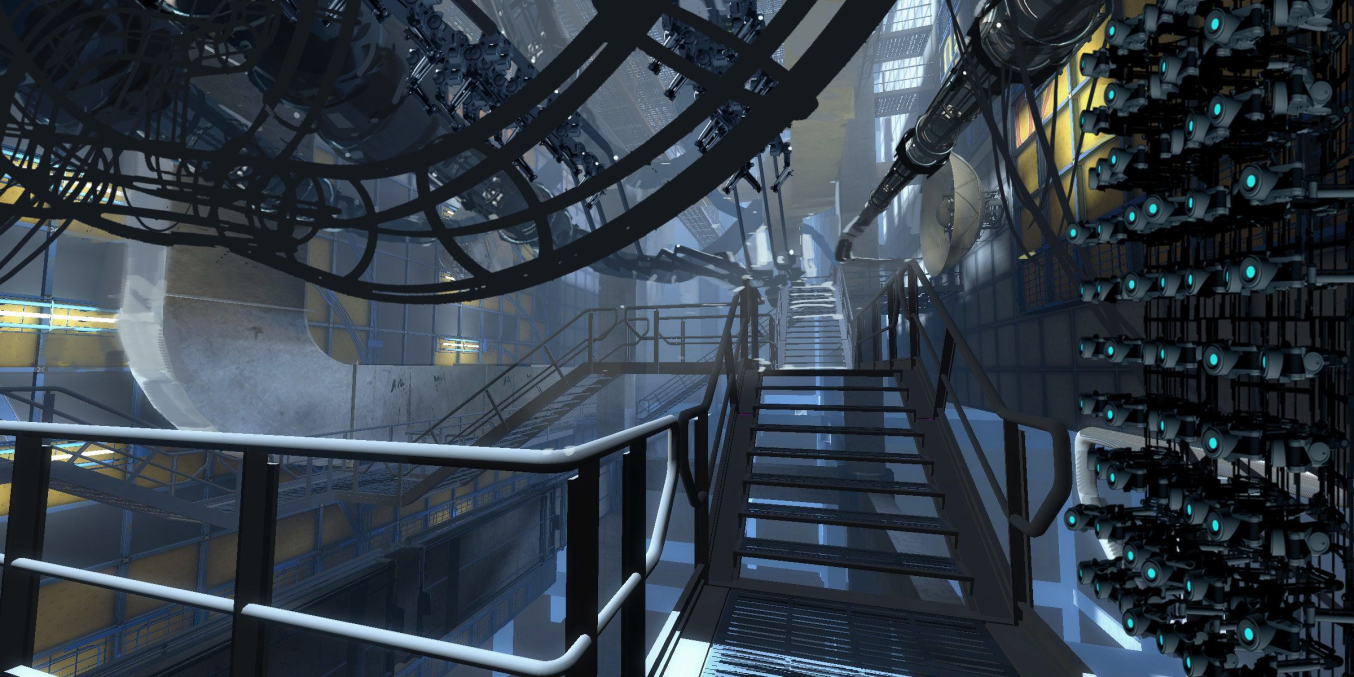


**Level 2:**

**level 3 Boss:**

**Ruins**

**LAB**



**Characters?**