



Yoseph Legesse

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Profile

Information Systems student and aspiring MERN-Stack Developer skilled in modern web technologies. Passionate about building functional, responsive web apps and collaborating on innovative tech projects. Experienced in team collaboration and project leadership through academic and hackathon projects.

Education

10/2024

Information System

Addis Ababa University

Kalamino Special High School

Skills

- Frontend development
- UI/UX design
- Backend development
- Version Control (Git/GitHub)
- Database management
- team work & communication

Languages

Tigrigna



Amharic



English



Arabic



Awards

2024

President's award

exceptional academic achievement, selected one of the top scorer of the country.

10/2025

Daydream international hackathon

The grand champion and 1st place winner in the 24 hours game development competition.

05/2017

Mind Plus Math

Completed Mind Plus Math 3-Step Program, enhancing analytical thinking, problem-solving, and numerical reasoning skills.

Certificates

INSA summer camp

Completed INSA Summer Camp, engaging in personal and team projects in web development and information systems.

freeCodeCamp

Completed freeCodeCamp courses in web development, building hands-on projects with HTML, CSS, and JavaScript.

Udacity

Completed Udacity courses, developing skills in programming, software development, and project-based learning.

Projects

ACH Company Website

MERN Stack / Team Project

Developed a full-stack web application for ACH Company with a teammate using the MERN stack, implementing responsive design, user-friendly interfaces, and key business functionalities.

Legal Connect

INSA Group Project

Built a platform connecting clients with lawyers based on fees and ratings, allowing clients to post cases (visible only to lawyers), schedule appointments, receive notifications, and use a chat system. Gained experience in team collaboration, project planning, and full-stack development.

Campus Transfer

INSA Personal Project

Developed a platform to help students transfer between campuses, integrating with the university portal to facilitate nearby study options. Focused on backend logic, database integration, and user workflow optimization.

Hackathon Game Project

Godot, GDScript / Team Project

Developed a game during a hackathon using Godot and GDScript, collaborating with a team to design game play mechanics, interactive features, and a fully functional prototype. Gained experience in rapid development, teamwork, and problem-solving under time constraints.