

ALGORITHMS AND DATA STRUCTURES

SELECTION ALGORITHMS

THE PROBLEM OF SELECTING

- ▶ We're going to address the problem of selecting i -th extreme (largest or smallest) element from a set of N different numbers
- ▶ We're going to assume that all elements in the set are different

THE PROBLEM OF SELECTING

- ▶ Formally, the selection problem is stated as follows
 - ▶ **Input:** A set of N (different) numbers $A = \{a_1, \dots, a_N\}$ and an integer i , with $1 \leq i \leq N$
 - ▶ **Output:** The element x in A that is larger than exactly $i - 1$ other elements of the set A . The item x is called the i -th *order statistic*

SELECTION ALGORITHMS

- ▶ A *selection algorithm* is an algorithm for finding the k-th smallest number in a list or array; such a number is called the k-th order statistic.
- ▶ The complexity of these algorithms depends on whether the input array is sorted or not

EXAMPLES OF ORDER STATISTICS

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- ▶ It's easy to design an algorithm with worst-case linear time.
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Finding the extreme elements is an easy task
- ▶ On the contrary and intuitively, **finding the median will be the hardest case** of all order statistics

STRATEGIES FOR SELECTION ALGORITHMS

1. Using sorting algorithms
2. Partitioning the array
3. Resorting to data structures

PARTITIONING ARRAYS

- ▶ Using a technique similar to binary search [partitioning], it is possible to obtain linear-time algorithms
- ▶ The idea is of course to partition the array and using some criteria that helps "guessing" its k -th order statistic
- ▶ We'll study algorithms that use this idea when revising **fast** sorting algorithms and their variations to solve the selection problem

USING DATA STRUCTURES

- ▶ To find an order statistic in sublinear time is to store the data in an organized fashion
- ▶ We will explore two options in this course:
 - ▶ Lookup tables: hash tables, uniformly distributed arrays [bucket sort]
 - ▶ Tree-based data structures: binary trees and binary heaps

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- ▶ *By sorting the array then selecting the desired element, selection can be reduced to sorting*
- ▶ This is inefficient for selecting only one order statistic, but efficient when many selections are needed
- ▶ Rather than sorting the whole array, one can instead use partial sorting to select the k smallest or k largest elements

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- ▶ *One can incrementally sort by repeated selection*
- ▶ In the extreme, a fully sorted array allows $O(1)$ selection. Further, compared with first doing a full sort, incrementally sorting by repeated selection amortizes the sorting cost over multiple selections

EFFICIENCY OF SELECTION ALGORITHMS

- ▶ The table below lists some familiar selection algorithms
- ▶ Some we examined today, some we will analyze later on

Algorithm/Data structure

Running time

=====

Slow sorting

=====

$O(N^2)$

Partial sorting

$O(k*N)$

Partitioning

$O(N)$

Lookup tables

$O(\sqrt{N})$

Binary tree/heap

$O(\lg N)$

EFFICIENCY OF SELECTION ALGORITHMS

```
FUNCTION slow_select:
  INPUT: integer array A[n], integer k
  OUTPUT: k-th order statistic A[k]
  USAGE: slow_select(A, k)
BEGIN
  FOR i: 1, k
    minIndex, minValue = i, A[i]
    FOR j: i+1, n
      IF A[j] < minValue THEN
        minIndex, minValue = j, A[j]
        swap(A[i], A[minIndex])
      END
    END
  END
  RETURN A[k]
END // slow_select
```

