

# John D'Auria

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## EDUCATION

### University of Pittsburgh, Pittsburgh, PA

*Bachelor of Arts*

GPA: 3.98 | Expected April 2026

Majors: Digital Narrative and Interactive Design, Music | Minors: Computer Science, Information Science

## RELEVANT COURSE EXPERIENCE

- Introduction to Game Studies
- Digital Humanity
- Digital Narrative and Interactive Design
- Game, Story, Play (in progress)
- Intermediate Programming
- Algorithms and Data Structures 1
- Computer Organization and Assembly Language
- Computation in Information Science

## WORK EXPERIENCE

### Gaming Cypher, Virtual

*Video Game Review Writer*

November 2023 - Present

- Write reviews of independent video games in a variety of genres
- Describe the playing experience and breaking down individual aspects of the game as needed
- Score and recommend games based on personal opinion and what audience, if any, would most enjoy it

### STEM Coding Lab, Pittsburgh, PA

*Teaching Assistant*

October 2024 - Present

- Support teaching in-school and after-school coding and robotics classes to groups of students
- Foster digital literacy and computer science skills in elementary and middle school-aged students
- Assist in logistics of operating a non-profit

## INDEPENDENT RESEARCH EXPERIENCE

### Office of Undergraduate Research, University of Pittsburgh

*Summer Undergraduate Research Award*

May 2024 - August 2024

- Researched interactive comedy and how digital media affords unique opportunities for humor
- Synthesized framework of various techniques, incorporating academic writing and existing media
- Developed prototypes exploring and showcasing ways to platform the player's role in interactive comedy

## TEACHING AND LEADERSHIP EXPERIENCE

### Ballroom Dance Club at Pitt, University of Pittsburgh

*Club Secretary*

August 2023 - Present

- Design lesson plans to effectively teach moves, technique, and styling for almost 20 different partner dances
- Co-teach partner dancing lessons with other students
- Adapt lessons spontaneously based on students' progress, questions, and interests

## SKILLS

**Languages:** Java (advanced), Python (advanced), MIPS (proficient)

**Applications:** Twine (advanced), Unity (proficient)