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Milestone 4 Review

A very well-done job was achieved in this Milestone producer submission, with all of the important details highlighted, especially when distinguishing relevant actors and their objectives in the activity diagrams. The amount of clarification provided for each of the selected use case descriptions for the activity diagrams is clear and solid like the Indie Developer proposing the niche adjustments or the Gamer Petitioning for new features added to certain games. However, giving more information regarding the mechanisms behind these interactions can benefit this submission as it can add more depth. For instance, elaborating more on how the automated system selects which features to add based on current video game trends can add crucial detail to the Niche Adjustment Consultation use case description. Some additional clarification would help make the system's functionality a little more comprehensive.

Another suggestion I would add is providing more details regarding the management of petitions, which can also be beneficial for the Gamer Petition activity diagram. There would be more clarity in the feature integration process if developers disclosed the criteria that

they use to evaluate petitions and how thresholds are determined. It would also be easier to comprehend how the system works if a detailed account of how developers respond to successful petitions was included. For example, do they implement the feature right away, or is there more screening required? By providing a more thorough understanding of the workflow, these details would improve the submission. With that said, still an overall very good job done with very flows on the activity diagrams.