

Edge Detection

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Abstract

My goal in this lab is to implement an edge detection algorithm. The algorithm was implemented by applying Sobel's filters to the greyscale image to calculate the magnitude of the gradient. The algorithm was able to successfully detect edges.

Technical Discussion

The function `find_edges` is able to take a greyscale image as an input and return a binary image consisting of intensity values 255 and 0. The function calls upon two other functions named `gradient_magnitude` and `spatial_filter`.

The function `gradient_magnitude` calls upon the function `spatial_filter` and uses Sobel's filters as the input for spatial filters. Sobel's filters are 3x3 matrices that are used to determine the edges of an image and have the following values:

-1	0	+1
-2	0	+2
-1	0	+1

G_x

+1	+2	+1
0	0	0
-1	-2	-1

G_y

The function `spatial_filter` iterates through each pixel of the given image and applies Sobel's filters to each pixel. The values of the matrix to be returned were calculated using the following formula:

$$g(x, y) = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x+s, y+t)$$

where w is the spatial filter and f is the image. The zero-padding technique was used to handle the edges of the image (matrix form). The zero-padding technique is a method that enlarges the matrix by adding a layer of zeros around the matrix, and its purpose is to make the image's size a power of two. That is to say, our $n \times n$ image will result in a $(n+2z) \times (n+2z)$ image where n is the original size of the image and $2z$ is the number of rows and columns to be added. The matrices that function `spatial_filter` returns are used in the function `gradient_magnitude` to calculate the magnitude of the gradient by applying the following formula to each pixel :

$$|G| = \sqrt{G_x^2 + G_y^2}$$

where G_x and G_y are the matrices returned by the function `spatial_filter`.

Results

The first threshold value that was used was 100 and the result can be seen in Figure 2. When comparing Figure 2 to Figure 3 there is a noticeable difference in the number of edges detected. Figure 2 has more edges detected than Figure 3. This is because the threshold value of Figure 3 is 200 which is significantly larger than that of Figure 2, so when the pixel values are being compared in function `find_edges`, more pixels will be assigned a pixel intensity value of 0 (black). Figure 4 is the result of using the built-in function `edge`, and when both Figures 2 and 3 are compared, it is evident that Figure 4 does not detect as many edges as our algorithm.

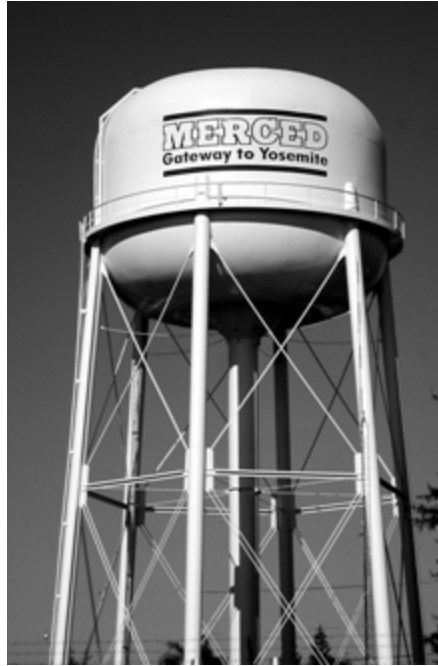


Figure 1. Original Greyscale Image

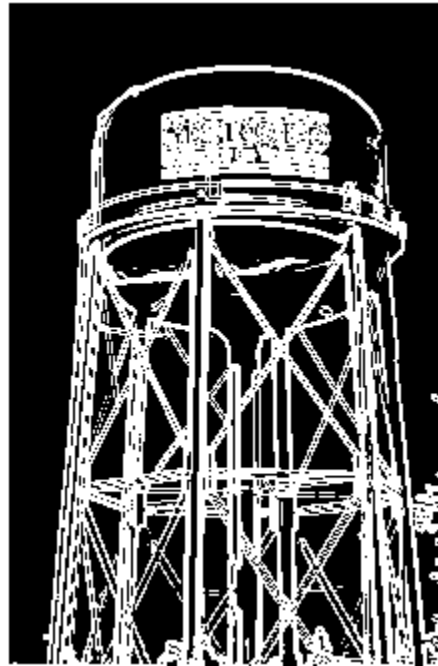


Figure 2. Edge Detected Image (Threshold Value: 100)

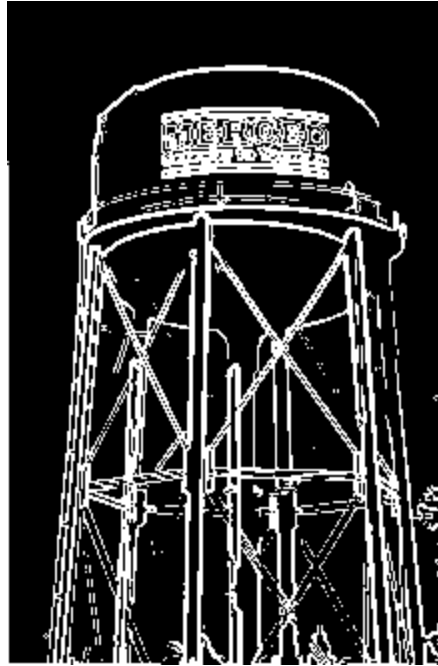


Figure 3. Edge Detected Image (Threshold Value: 200)



Figure 4. Canny Edge Detection Method