<!DOCTYPE html>

<html lang="zh">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>拼音發音對照表</title>

<style>

table {

width: 100%;

border-collapse: collapse;

}

th, td {

padding: 10px;

text-align: left;

border: 1px solid black;

}

.playable {

color: blue;

cursor: pointer;

}

</style>

</head>

<body>

<h1>拼音對照表 (中文拼音與法文對照)</h1>

<table>

<thead>

<tr>

<th>拼音 (Pinyin)</th>

<th>法文對應發音 (Équivalent en français)</th>

</tr>

</thead>

<tbody>

<tr>

<td class="playable" onclick="speak('b')">b</td>

<td>boir</td>

</tr>

<tr>

<td class="playable" onclick="speak('p')">p</td>

<td>père</td>

</tr>

<tr>

<td class="playable" onclick="speak('m')">m</td>

<td>mère</td>

</tr>

<tr>

<td class="playable" onclick="speak('f')">f</td>

<td>fère</td>

</tr>

<tr>

<td class="playable" onclick="speak('d')">d</td>

<td>demain</td>

</tr>

<tr>

<td class="playable" onclick="speak('t')">t</td>

<td>thé</td>

</tr>

<tr>

<td class="playable" onclick="speak('n')">n</td>

<td>nouveau</td>

</tr>

<tr>

<td class="playable" onclick="speak('l')">l</td>

<td>le</td>

</tr>

<tr>

<td class="playable" onclick="speak('g')">g</td>

<td>garçon</td>

</tr>

<tr>

<td class="playable" onclick="speak('k')">k</td>

<td>comme</td>

</tr>

<tr>

<td class="playable" onclick="speak('h')">h</td>

<td>rouge</td>

</tr>

<tr>

<td class="playable" onclick="speak('j')">j</td>

<td>dja</td>

</tr>

<tr>

<td class="playable" onclick="speak('q')">q</td>

<td>Cheese (EN)</td>

</tr>

<tr>

<td class="playable" onclick="speak('x')">x</td>

<td>cher chance</td>

</tr>

<!-- 繼續填入其他拼音與法文對照發音 -->

</tbody>

</table>

<script>

function speak(text) {

const utterance = new SpeechSynthesisUtterance(text);

utterance.lang = 'zh-CN'; // 設定為中文發音

speechSynthesis.speak(utterance);

}

</script>

</body>

</html>