Attack Our Virtual Network

Learn our virtual network by repeating a historic attack.

Lab1

Attacking an unsecured J1939 network

Remember

There is no 100% security

Security, like all engineering, involves tradeoffs

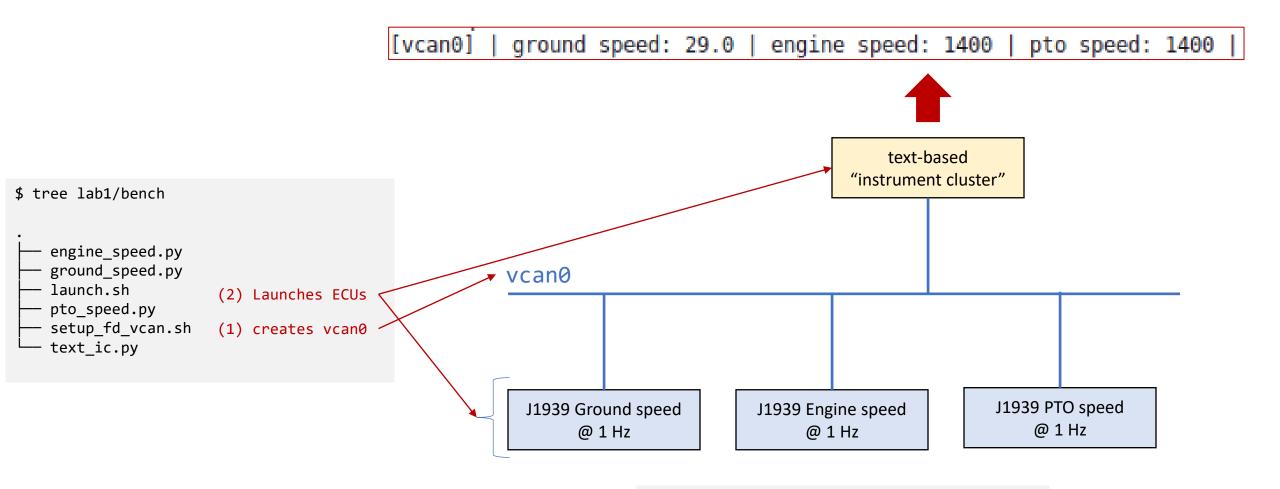
Know what you are trying to secure

The adversary...





Network Configuration



These data sources ramp up and down.

Historical Reference

- Charlie and Chris 2016 "Jeep 2"
 - Tricked vehicle into doing cyber-physical actions that should have been available only at low ground speed
 - Result: vehicle went into the ditch

https://illmatics.com/Remote%20Car%20Hacking.pdf

https://illmatics.com/can%20message%20injection.pdf

https://www.wired.com/2016/08/jeep-hackers-return-high-speed-steering-acceleration-hacks/

From the Wired AUG 2016 article...

How the New Attacks Work

Instead of focusing on that initial wireless foothold, this time Miller and Valasek wanted to to bypass a set of safeguards deeper in vehicles' networks. Vehicle CAN network components are designed to resist certain dangerous digital signals: The diagnostic mode that Miller and Valasek used to disable the Jeep's brakes, for instance, wouldn't work at any speed above five miles per hour, and the automatic parking assist feature they used to turn its steering wheel only worked when the vehicle was in reverse and traveling at the same low speeds.

But Miller and Valasek have now found techniques to bypass some of those safeguards, with disturbing results. Here's how their new attacks worked: Instead of merely compromising one of the so-called electronic control units or ECUs on a target car's CAN network and using it to spoof messages to the car's steering or brakes, they also attacked the ECU that sends legitimate commands to those components, which would otherwise contradict their malicious commands and prevent their attack. By putting that second ECU into "bootrom" mode---the first step in updating the ECU's firmware that a mechanic might use to fix a bug---they were able to paralyze that innocent ECU and send malicious commands to the target component without interference. "You have one computer in the car telling it to do one thing and we're telling it to do something else," says Miller. "Essentially our solution is to knock the other computer offline."

... spoofing

... disabling w/ "standard" msg

Historical Reference

- Univ of Mich grad student homework
 - Demonstrated total lack of security in J1939



Hackers Hijack a Big Rig Truck's Accelerator and Brakes

As researchers demonstrate digital attacks on a 33,000 pound truck, car hacking is moving beyond consumer vehicles.



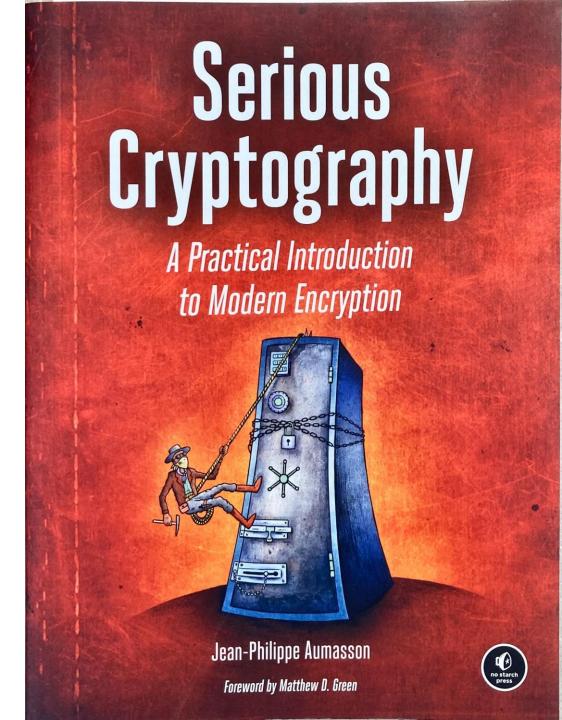
"... it's the Society of Automotive Engineers (**SAE**), the standards body that controls the **J1939 standard**, that's at least partly responsible..."

article video

Cryptography for the Semester

- AES-128
 - CMAC message digest
 - CTR (if you get to encryption)
- Curve25519
 - X25519 key agreement
 - Ed25519 signing
- NaCl
 - box() and boxopen()
- JWT for credentials

- SHA2
 - SHA256
 - SHA512
 - SHA512 /256



Lab – /classroom

```
$ ./setup_fd_vcan.sh
```

```
> cat -n setup_fd_vcan.sh
    1    sudo modprobe vcan
    2    sudo ip link add dev vcan0 type vcan
    3    sudo ip link set vcan0 mtu 72
    4    sudo ip link set up vcan0
```

Setup the CAN FD network: vcan0

Line 1 adds vcan module to linux kernel Line 2 creates a device 'vcan0' Line 3 sets it to be CAN FD w/ mtu Line 4 starts device 'vcan0'

Lab – /classroom

```
$ > ./engine_speed.py
```

Starts infinite loop sending engine speeds (ramp-up/ramp-down)

"text instrument cluster"... reads J1939

```
> ./text_ic.py
reading a few special J1939 messages from vcan0

use 'cansniffer' on vcan0 to watch all traffic
......
^c to quit
[vcan0] | ground speed: 0.0 | engine speed: 800 | pto speed: 0 |
```

Lab – /classroom/engine_speed.py

```
> cat -n engine speed.py
    76 def main():
          bus = can.Bus(channel=channel, interface=bustype)
          canid = arbid(PRIO, PGN, sa)
    78
          speed = 0
                        # rpm
    80
          direction = 1
    81
    82
          while True:
                                                                               Line 82-96 infinite loop ramping up/down
    83
            # our speed is ramping up and down, forever, 0..4800 rpm
                                                                              the engine speed value and sending
    84
            speed = speed + direction * 25
            if speed > 4800:
    85
                                                                               message on the bus
    86
              direction = -1
    87
              speed = 4800
    88
            if speed < 0:
                                                                                Line 92-95 mechanics of building and
    89
              direction = 1
    90
              speed = 0
                                                                                sending a J1939 frame
    91
    92
            byte4, byte5 = engine2j1939(speed)
    93
            data = [0xFF, 0xFF, 0xFF, byte4, byte5, 0xFF, 0xFF, 0xFF]
    94
            msg = can.Message(arbitration id=canid, data=data, is extended id=True)
    95
            bus.send(msg)
            time.sleep(1)
    96
```

Lab – /classroom/engine_speed.py

```
> cat -n engine speed.py
       # return arbitration id
                                                                        Lines 29-33 Create the message arbitration ID
       def arbid(priority, pgn, sa):
        field1 = (priority << 2) << 24
    30
         field2 = pgn << 8
    31
    32
         field3 = sa
         return field1 | field2 | field3
    33
    34
       # convert engine to j1939 2 bytes
       # usage: byte4, bytes5 = engine2j1939(2060)
    37
                 data = [..., byte4, byte5, ...remaining 3 bytes...]
       def engine2j1939(rpm):
                                                                               Lines 35-46 convert RPM into bytes
         # convert rpm to bits
    39
                                                                               required for engine speed message
    40
          bits = math.floor(rpm / 0.125)
    41
    42
         # convert bits to bytes
          byte4 = bits & 0xff
    43
          byte5 = (bits >> 8) & 0xff
    44
    45
    46
          return byte4, byte5
```

Lab - /classroom/text_ic.py

```
> cat -n text ic.py
     1 #!/usr/bin/python3
        # source: https://python-can.readthedocs.io/en/master/asyncio.html
                                                                              Reference info and list of messages this tool
            hereafter, [rtd] = source url through "master/"
                                                                              can translate.
        .....
        Using async IO with python-can to read a few interesting j1939 messages:
           * ground speed (PGN FE49)
           * engine speed (PGN F004)
           * pto speed (PGN FE43).
     9
    10
        And convert them to engineering units at write them to the command line.
    11
    12
```

Lab - /classroom/text_ic.py

```
> cat -n text ic.py
        async def main() -> None:
   127
   . . .
            # Create Notifier with an explicit loop to use for scheduling of callbacks
   141
                notifier is used as a message distributor for a bus. Notifier
   142
   143
            # creates a thread to read messages from the bus and distributes
            # them to listeners. [rtd]/api.html#notifier
   144
   145
            loop0 = asyncio.get running loop()
            notifier0 = can.Notifier(canbus, listeners0, loop=loop0)
   146
   147
            print("reading a few special J1939 messages from %s" % (channel))
   148
   149
            print(" ")
            print("use 'cansniffer' on %s to watch all traffic" %(channel))
   150
   151
            print("....")
            print("^c to quit")
   152
                                                                            Async library allows us to be notified when the
   153
            while True:
                                                                            next message arrives
                # Wait for next message from AsyncBufferedReader
   154
   155
                msg0 = await reader0.get message()
   156
   157
            # Clean-up
   158
            notifier0.stop()
```

Lab - /classroom/text_ic.py

```
> cat -n text ic.py
       def readcanbus(msg: can.Message) -> None:
   86
           global mph, erpm, prpm
   87
           """Regular callback function. Can also be a coroutine."""
           arbid = msg.arbitration id
   88
   89
           data = msg.data
   90
           priority, pgn, sa = arbid decode(arbid)
   91
           if pgn == 0xfe49:
                                                                          Lines 86-96 Handles messages, uses message
              b1, b2, mph = pgnFE49(data)
   92
                                                                           specific functions to decode bytes into
   93
           if pgn == 0xf004:
                                                                           engineering units
              b4, b5, erpm = pgnF004(data)
   94
   95
           if pgn == 0xfe43:
              b1, b2, prpm = pgnFE43(data)
   96
   97
   98
           #print("vcan0: %d, %x, %x : %x %x" %(priority, pgn, sa, b1, b2), end="\r")
           print("[%s] | " %(channel), end="")
   99
           print("ground speed: %4.1f | " %(mph), end="")
  100
                                                                           Lines 98-102 write engineering units to the
           print("engine speed: %4.0f | " %(erpm), end="")
  101
           print("pto speed: %4.0f | " %(prpm), end="\r")
  102
                                                                           display
  103
```

Lab – /classroom/text_ic.py

```
> cat -n text_ic.py

68  # convert F004 to rpm [engine speed]
69  def pgnF004(data):
70  b4 = data[3]
71  b5 = data[4]
72  bits = (b5 << 8) | b4
73  rpm = bits * 0.125
74  return b4, b5, rpm
```

Lab

• Assume "conflicting" messages are handled like in the Jeep