

InfoGAN: Interpretable Representation Learning by Information Maximizing Generative Adversarial Nets

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Machine Learning Neural Networks



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Co-founder and Research Director of OpenAl.

I spent three wonderful years as a Research Scientist at the Google Brain Team.

Before that, I was a co-founder of **DNNresearch**.

And before that, I was a postdoc in Stanford with <u>Andrew Ng</u>'s group.

And in the beginning, I was a student in the Machine Learning group of Toronto, working with Geoffrey Hinton.

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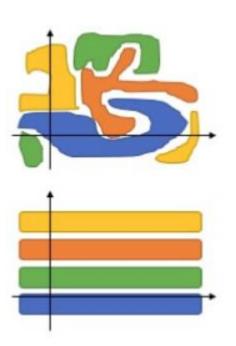
Motivation



How can we achieve unsupervised learning of disentangled representation?

In general, learned representation is entangled, i.e., encoded in a data space in a complicated manner

When a representation is disentangled, it would be more interpretable and easier to apply to tasks



Related works



- Unsupervised learning of representation
 - (no mechanism to force disentanglement)
 - ✓ Stacked (often denoising) auto-encoder, RBM
 - ✓ Many others, including semi-supervised approach
- Supervised learning of disentangled representation
 - ✓ Bilinear models, multi-view perceptron
 - √ VAEs, adversarial auto-encoders
- Weakly supervised learning of disentangled representation
 - ✓ disBM, DC-IGN
- Unsupervised learning of disentangled representation
 - √ hossRBM, applicable only to discrete latent factors

This work:

Unsupervised learning of disentangled representation applicable to both continuous and discrete latent factors

Generative Adversarial Nets(GANs)



Generative model trained by competition between two neural networks:

- ✓ Generator x = G(z), $z \sim p_z(Z)$ $p_z(Z)$: an arbitrary noise distribution
- ✓ Discriminator $D(x) \in [0,1]$: Probability that x is sampled from the real data $p_{data}(X)$ Rather than generated by the generator G(Z)

Optimization problem to solve:

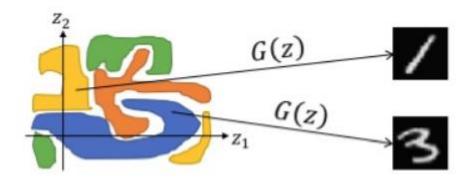
$$\min_{G} \max_{D} V(D, G) = \mathbb{E}_{x \sim P_{\text{data}}}[\log D(x)] + \mathbb{E}_{z \sim \text{noise}}[\log (1 - D(G(z)))]$$

Problems with GANs



From the perspective of representation learning

- ✓ No restrictions on how G(z) uses z
 - z can be used in a highly entangled way
 - Each dimension of z does not represent any salient feature of the training data



Proposed Resolution: InfoGAN -Maximizing Mutual Information



Observation in conventional GANs:

a generated data x does not have much information on the noise z from which x is generated because of heavily entangled use of z

Proposed resolution = InfoGAN:

the generator G(z,c) trained so that it maximize the mutual information I(C|X) between the latent code C and the generated data X

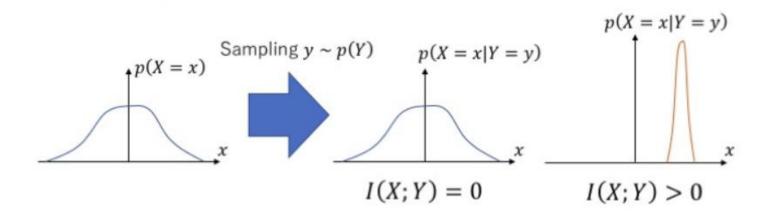
$$\min_{G} \max_{D} \{V_{\text{GAN}}(G, D) - \lambda I(C | X = G(Z, C))\}$$

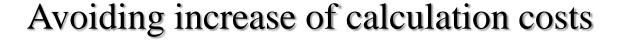
Mutual Information



$$I(X;Y) = H(X) - H(X|Y)$$
, where

- $H(X) = E_{x \sim p(X)}[-\ln p(X = x)]$: Entropy of the prior distribution
- $H(X|Y) = E_{y \sim p(Y), x \sim p(X|Y=y)}[-\ln p(X=x|Y=y)]$ Entropy of the posterior distribution







Major difficulty:

Evaluation of I(C|X) based on evaluation and sampling from the posterior p(C|X)

Two strategies:

- ✓ Variational maximization of mutual information
 - ✓ Use an approximate function Q(C|X) = p(C = c|X = x)
- ✓ Sharing the neural net between Q(C|X) and the discriminator D(x)





Lower bounding mutual information

$$I(c; G(z, c)) = H(c) - H(c|G(z, c))$$

$$= \mathbb{E}_{x \sim G(z, c)} [\mathbb{E}_{c' \sim P(c|x)} [\log P(c'|x)]] + H(c)$$

$$= \mathbb{E}_{x \sim G(z, c)} [\underbrace{D_{\text{KL}}(P(\cdot|x) \parallel Q(\cdot|x))}_{\geq 0} + \mathbb{E}_{c' \sim P(c|x)} [\log Q(c'|x)]] + H(c)$$

$$\geq \mathbb{E}_{x \sim G(z, c)} [\mathbb{E}_{c' \sim P(c|x)} [\log Q(c'|x)]] + H(c)$$

Variational Maximization of MI



With Q(c,x) approximating p(C=c|X=x), we obtain an variational Estimate of the mutual information:

$$L_I(G, Q) = E_{c \sim P(c), x \sim G(z, c)} [\log Q(c|x)] + H(c)$$

$$= E_{x \sim G(z, c)} [\mathbb{E}_{c' \sim P(c|x)} [\log Q(c'|x)]] + H(c)$$

$$\leq I(c; G(z, c))$$

Optimization problem to solve in InfoGAN:

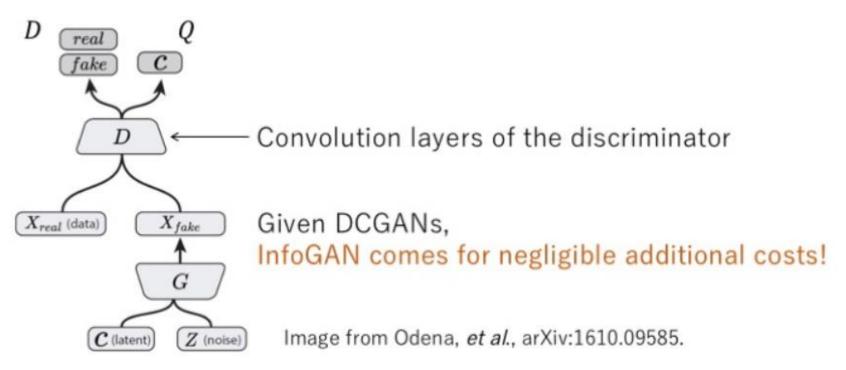
$$\min_{G,Q} \max_{D} V_{\text{InfoGAN}}(D, G, Q) = V(D, G) - \lambda L_I(G, Q)$$

Sharing layers between D and Q



- \checkmark Model Q(c,x) using neural network
- ✓ Reduce the calculation costs by

Sharing all the convolution layers with *D*







- InfoGAN on MNIST dataset
- Latent code $c \sim Cat(K = 10, p = 0.1)$ =10-class categorical code

The lower bound $L_I(G, Q)$ is quickly Maximized to H(c) = 2.3

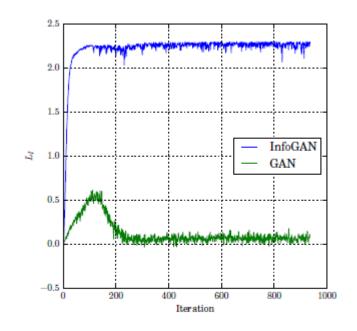
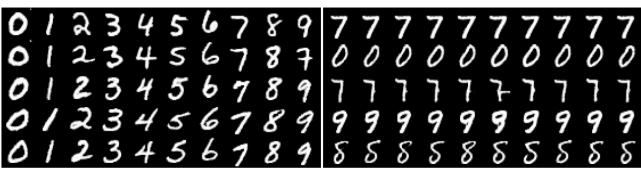


Figure 1: Lower bound L_I over training iterations



- InfoGAN on MNIST dataset
- > Latent codes
 - $\succ c_1$:10-class categorical code $c_1 \sim \text{Cat}(K = 10, p = 0.1)$
 - $\triangleright c_2, c_3$:continuous code,

$$c_2$$
, $c_3 \sim Unif(-2,2)$



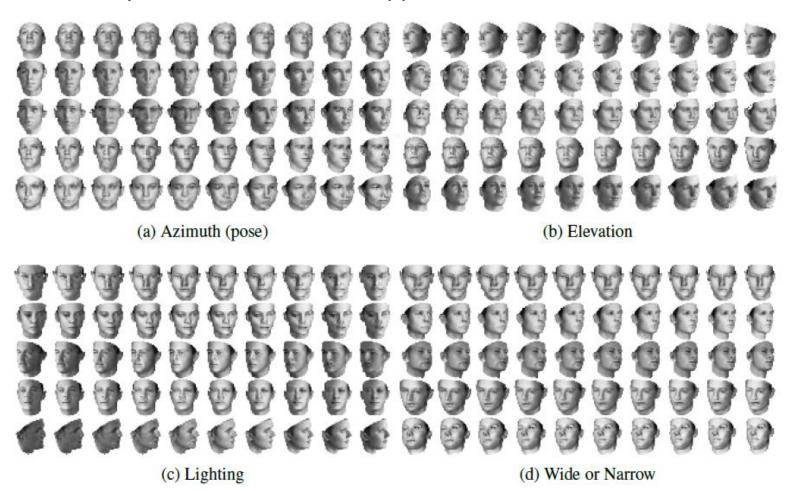
- (a) Varying c_1 on InfoGAN (Digit type)
- (b) Varying c_1 on regular GAN (No clear meaning)

- \checkmark c_1 can be used as a classifier with 5% error rate.
- \checkmark c_2 and c_3 captured the rotation and width respectively

- (c) Varying c_2 from -2 to 2 on InfoGAN (Rotation)
- (d) Varying c_3 from -2 to 2 on InfoGAN (Width)

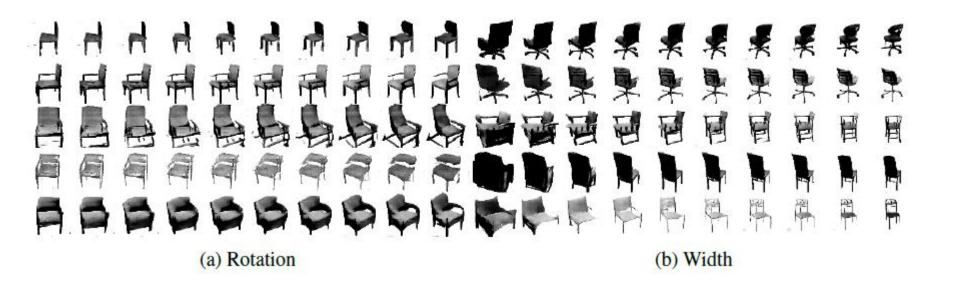


Dataset: P. Paysan, et al., AVSS, 2009, pp. 296-301.





Dataset: M. Aubry, et al., CVPR, 2014, pp. 3762-3769.



InfoGAN learned salient features without supervision



Dataset: Street View House Number

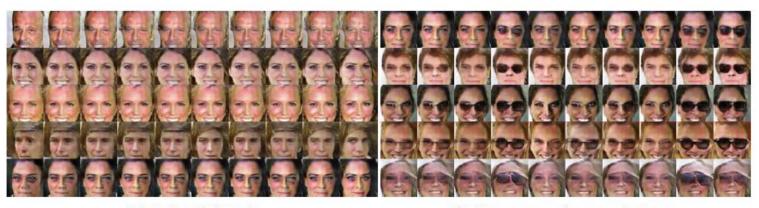


(a) Continuous variation: Lighting

(b) Discrete variation: Plate Context



Dataset: CelebA



(a) Azimuth (pose)

(b) Presence or absence of glasses



(c) Hair style

(d) Emotion

Conclusion



≻Goal

✓ Unsupervised learning of disentangled representations

≻Approach

✓ GANs + Maximizing Mutual Information between generated images and input codes

≻Benefit

✓ Interpretable representation obtained without supervision and substantial additional costs

Future Prospect



Mutual information maximization can be applied to other methods, e.g. VAE

> Learning hierarchical latent representation

- >Improving semi-supervised learning
- > High-dimensional data discovery