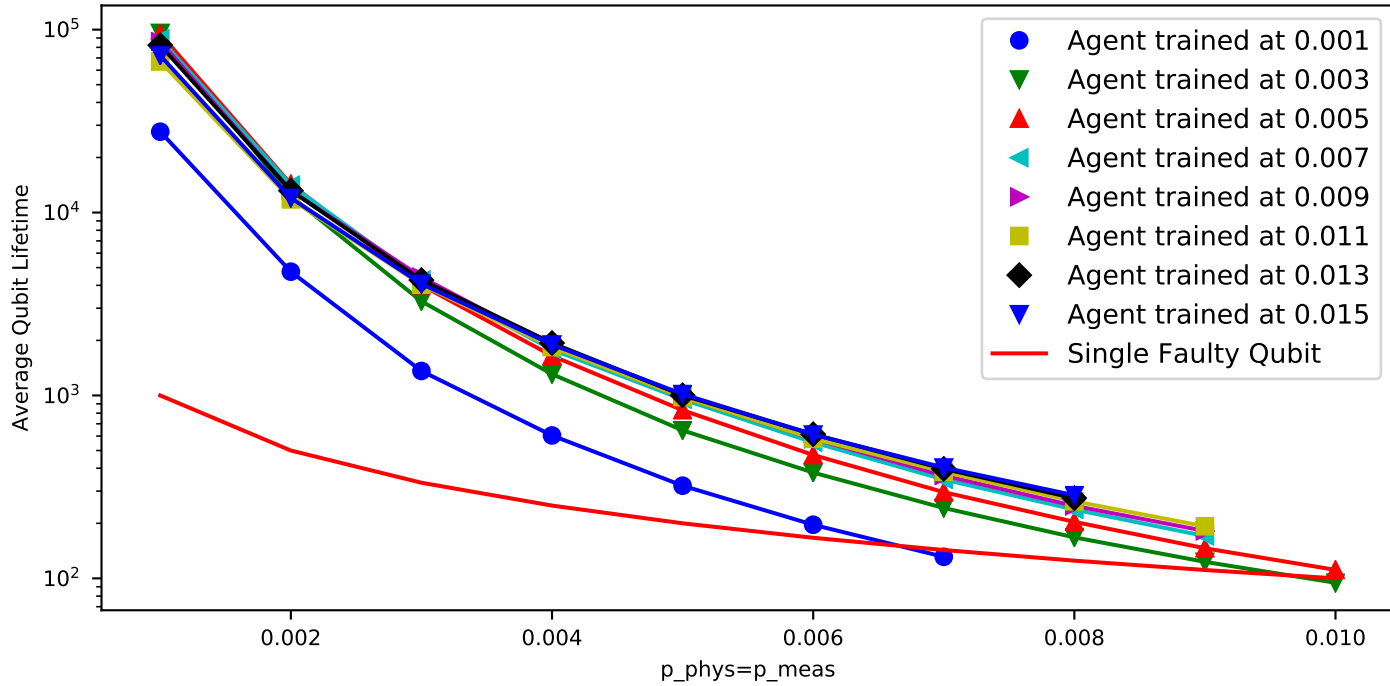
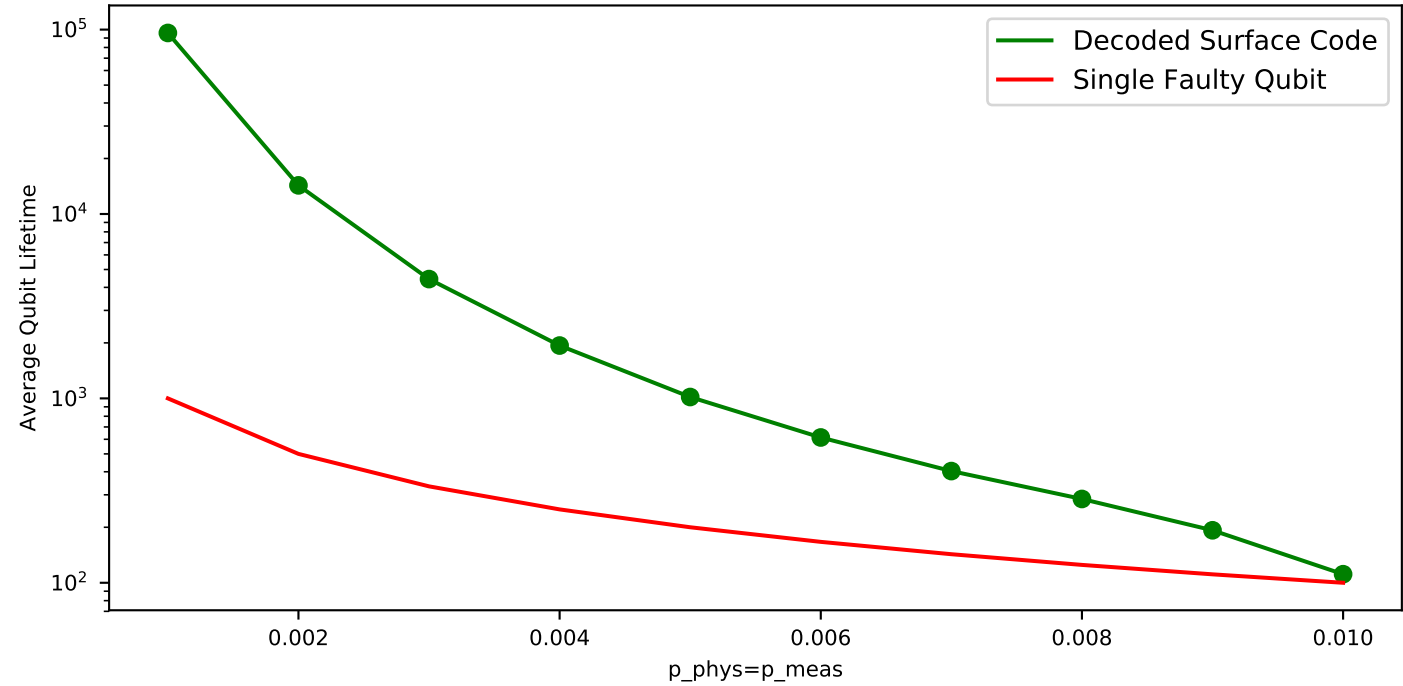


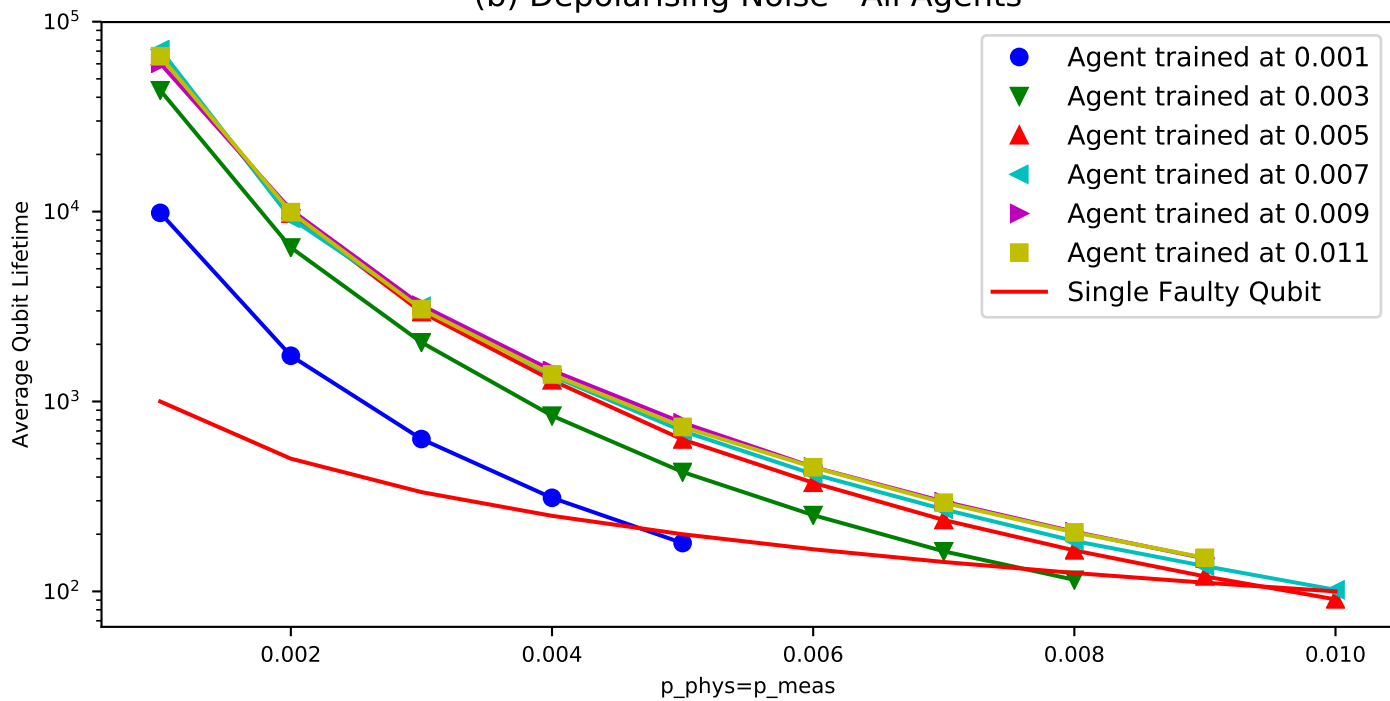
(a) Bitflip Noise - All Agents



(c) Bitflip Noise - Optimal Agents



(b) Depolarising Noise - All Agents



(d) Depolarising Noise - Optimal Agents

