Appendix: QPET: A versatile and portable Quantity-of-Interest-preservation framework for Error-Bounded Lossy Compression

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This appendix reports all evaluation results we have collected. We will keep updating it as more verified results become available.

1 EXPERIMENTAL SETUP

1.1 Experimental environment and datasets

we perform the evaluations on 6 real-world scientific datasets from diverse domains (details in Table 1). Experiments are operated on Purdue Anvil computing cluster [2] (each node is equipped with two 64-core AMD EPYC 7763 CPUs and 512GB DDR4 memory).

1.2 Baselines

we evaluate QPET with 3 integrations (SZ3+QPET, HPEZ+QPET, SPERR+QPET). The baselines are the corresponding base compressors and QoI-SZ3 [1], the state-of-the-art error-bounded lossy compressor supporting QoI-preservation.

App.	# fields	Dimensions	Total Size	Domain
Miranda	7	256×384×384	1GB	Turbulence
Hurricane	13	100×500×500	1.3GB	Weather
RTM	11	449×449×235	2.0GB	Seismic Wave
NYX	6	512×512×512	3.1GB	Cosmology
SEGSalt	3	1008×1008×352	4.2GB	Geology
SCALE-LetKF	13	98×1200×1200	6.4GB	Climate

Table 1. Information of the datasets in experiments

1.3 Qol functions, experimental configurations, and evaluation metrics

Table 2 shows the QoI functions to be preserved in the evaluation tasks. Among them, there are three different categories: point-wise, regional, and vector. They have diverse mathematical formats, and for many among them (such as e^x , $\frac{1}{x+c}$, and vector QoIs), QPET is the first framework that supports compression with preservation of those QoIs. The selection of QoI functions in our evaluation is based on existing investigations and analysis [1, 3, 5] of QoIs in practical scientific data analysis tasks.

QoI type	QoI function	QoI type	QoI function
Pointwise	x^2	Regional	x^2 (average)
	$\log_2 x$	Regional	x^3 (average)
	e^x		$x^2 + y^2 + z^2$
	$\frac{1}{x+c}$	Vector	$\sqrt{x^2 + y^2 + z^2}$
	x^3		xyz

Table 2. Qol functions in the evaluation

In the tasks of QoI-preserving error-bounded lossy compression, Both a data error bound and a QoI error threshold are required. For the QPET-integrated compressors and QoI-SZ3, those threshold values are just input parameters. For base compressors, we use binary search to acquire

the corresponding error-bounded to achieve the target QoI error threshold. Regarding the non-QPET compression configurations, we apply the optimization level of 3 (having close compression ratios to max level 4 and exhibiting better speed) and compression-ratio-preferred mode for HPEZ (-T CR) and the default setting for other configurations. Regarding QPET parameters in Algorithm 3 of the paper, we set c=3, $\beta=0.999$ for SPERR, c=2, $\beta=0.999$ for HPEZ, and c=2, $\beta=0.99999$ for SZ3.

In evaluating the compression performance, the following widely-adopted metrics [1,4] are used: (1) Compression and decompression speeds. (2) Compression ratio $CR = \frac{|X|}{|C|}$, which is the input data size |X| divided by the data size |C|; (3) Bit rate $BR = \frac{|C|*8*sizeof(x)}{|X|}$, which is the number of bits in compressed data to store each value in the input. (3) Maximum data error and QoI error between the input and output; (4) PSNR [4] of the decompressed data QoI. The PSNR of QoI is define as $PSNR_Q = 20\log_{10} VRange(Q(X)) - 10\log_{10} MSE(Q(X), Q(X'))$, in which X and X' are the input/decompressed data, Q is the QoI function, VRange is value range, and VRange is mean squared error. The lower mean squared error between VRange between the original and decompressed data.

2 EVALUATION RESULTS

2.1 Point-wise Qol

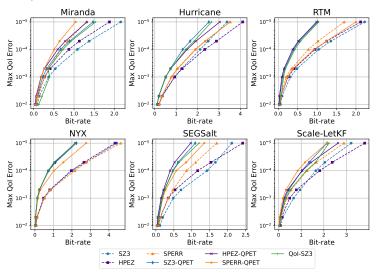


Fig. 1. Bit rate and Max QoI error plots for $Q(x) = x^2$.

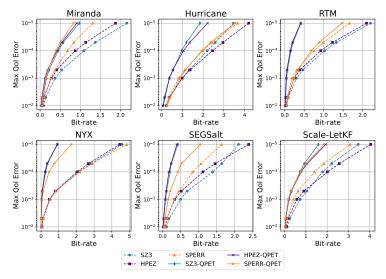


Fig. 2. Bit rate and Max QoI error plots for $Q(x) = x^3$.

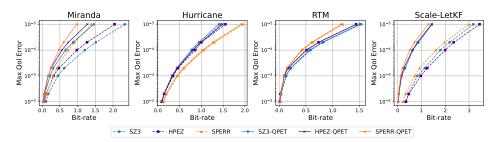


Fig. 3. Bit rate and Max QoI error plots for $Q(x) = e^x$.

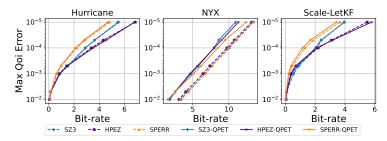


Fig. 4. Bit rate and Max QoI error plots for $Q(x) = \frac{1}{x+c}$.

2.2 Block-wise Qol

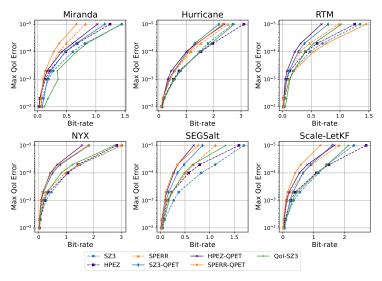


Fig. 5. Bit rate and Max QoI error plots for $Q(X) = \frac{1}{n_b} \sum x^2$, $n_b = 4^3$, i.e. average x^2 on 4x4x4 blocks.

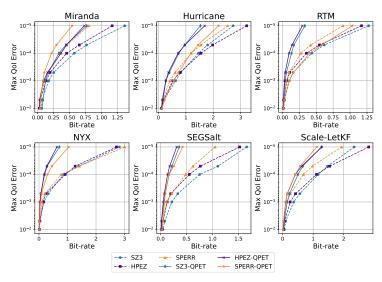


Fig. 6. Bit rate and Max QoI error plots for $Q(X) = \frac{1}{n_b} \sum x^3$, $n_b = 4^3$, i.e. average x^3 on 4x4x4 blocks.

2.3 Vector Qol

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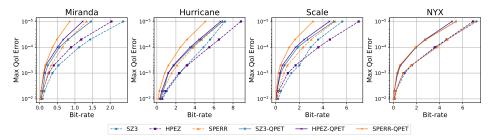


Fig. 7. Bit rate and Max QoI error plots for $Q(x, y, z) = x^2 + y^2 + z^2$.

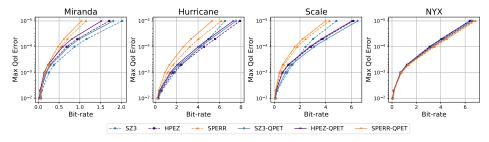


Fig. 8. Bit rate and Max QoI error plots for $Q(x, y, z) = \sqrt{x^2 + y^2 + z^2}$.

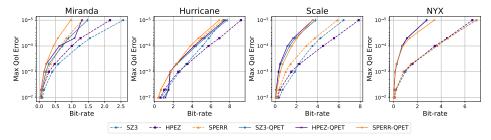


Fig. 9. Bit rate and Max QoI error plots for Q(x, y, z) = xyz.

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