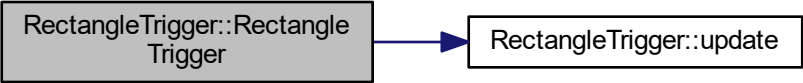


RectangleTrigger::Rectangle
Trigger



```
graph LR; A[RectangleTrigger::RectangleTrigger] --> B[RectangleTrigger::update]
```

A diagram showing a call from the constructor `RectangleTrigger::RectangleTrigger` to the `update` method. The constructor box is shaded gray, and the `update` box is white. A blue arrow points from the constructor to the `update` method.

RectangleTrigger::update