

include/fontLoader.h



```
graph BT; game["include/game.h"] --> fontLoader["include/fontLoader.h"]
```

A diagram illustrating a dependency between two header files. At the bottom is a white rectangular box with a black border containing the text "include/game.h". A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top, which contains the text "include/fontLoader.h".

include/game.h