

# Bonus assignment 3: Taylor Sequences

Course ‘Imperative Programming’ (IPC031)

## 1 Assignment

Similar to the case with computing the square root of a value, many programming languages have built in ways to compute the value of the `sinus` and `cosinus` function. These are again approximations of the true values. Two well-known, yet rather inefficient, ways to approximate these functions are the so-called Taylor Sequences (assume  $x \in [0, \pi]$ ):

$$\begin{aligned}\text{sinus}(x) &= x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \dots = \sum_{n=0}^{\infty} \frac{(-1)^n \cdot x^{2n+1}}{(2n+1)!} \\ \text{cosinus}(x) &= 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \frac{x^6}{6!} + \dots = \sum_{n=0}^{\infty} \frac{(-1)^n \cdot x^{2n}}{(2n)!}\end{aligned}$$

Design and implement the functions:

- `void sinus (double x, double eps, int max_no_steps)` and
- `void cosinus (double x, double eps, int max_no_steps)`

that get as first formal parameter the  $x$  value ( $x \in [0, \pi]$ ) of which the `sinus` (`cosinus`) needs to be approximated with precision `eps`. At each iteration  $i$ , a message is printed that shows  $i$ , the current value of the approximation, and the absolute difference between the current approximation and `sin (x)` in case of `sinus` and `cos (x)` in case of `cosinus`. If the approximation is still not sufficiently close to `eps` after `max_no_steps` then the function stops as well.

Obviously, your implementation of `sinus` and `cosinus` should use only the arithmetical operations that are used in the Taylor Sequences. Furthermore:

- Instead of a factorial function ( $n!$ ), your implementation should exploit the fact that  $0! = 1$  and  $(n+1)! = (n+1) * n!$ , so you obtain successive factorial values by means of multiplication.
- Instead of a power function ( $x^n$ ), your implementation should exploit  $x^0 = 1$  and  $x^{(n+1)} = x * x^n$ , so you obtain successive power values by means of multiplication.

To compare the intermediate results with the built in functions `sin` and `cos`, you need to include the `cmath` library:

```
#include <cmath>
```

## 2 Products

As product-to-deliver you only need to upload to Brighspace “`main.cpp`” that you have created with your solution regarding the bonus assignment.

## Deadline

**Bonus assignment:** Monday September 25, 2023, 15:30h