Software Testing and Validation Presentation

FINDING FEASIBLE COUNTER-EXAMPLES WHEN MODEL CHECKING ABSTRACTED JAVA PROGRAMS

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INTRODUCTION

- Challenges in applying model checking to software
 - State explosion problem
- Need for abstraction and its consequences
 - Property-preserving abstraction
 - Spurious behaviors and counter-example analysis

Objective: Automate the analysis of counter-examples from abstract model checks to identify real defects

BACKGROUND

Bandera toolset

Program slicing and data abstraction

Integration with model checkers (Spin, SMV, JPF)

Java PathFinder (JPF) model checker

Custom-built Java Virtual Machine (JVM)

Optimized for reducing state space

Granularity of atomic steps (byte-codes, source lines, explicit atomic blocks)

Counter-example generation and simulation

Goal: Leverage Bandera and JPF to automate counter-example analysis in abstracted Java programs

PROGRAM ABSTRACTION PROCESS

Four main steps:

- 1. Define an abstraction mapping
- 2. Transform the concrete program and property
- 3. Verify the abstract program
- 4. Infer the result for the concrete program

Data abstraction using Abstract Interpretation

Abstract domain, abstraction function, and abstract operations

Property abstraction

Converting properties to disjunctions of abstract propositions

Under-approximation to ensure soundness

Scheduler abstraction

Most general scheduling policy: nondeterministic choice among runnable threads

Preserving properties under more restrictive policies

EXAMPLE: SIGN ABSTRACTION

- Signs abstraction: tracks whether an integer is negative, zero, or positive
- Abstract domain: {neg, zero, pos}
- Abstraction function: maps concrete values to abstract tokens
- Abstract operations: respect the abstract domain (e.g., addition)
- Bandera implementation: replaces concrete Java operations with calls to abstract class methods

$+_{abs}$	zero	pos	neg
zero	zero	pos	neg
pos	pos	pos	$\{zero, pos, neg\}$
neg	neg	$\{zero, pos, neg\}$	neg

SOLUTION OVERVIEW

Integration of two tools: Bandera and Java Pathfinder

Application of two techniques: choose-free state space search and abstract counterexample guided concrete simulation

CHOOSE-FREE STATE SPACE SEARCH

Goal: Ensure that the counterexamples we find during model checking are actually feasible in the concrete program, and not just artefacts of the

abstraction.

JPF will seach the program's state space but only along paths that do not involve nondeterministic choices.

By restricting the search we can ensure that any counterexample is relevant and feasible.

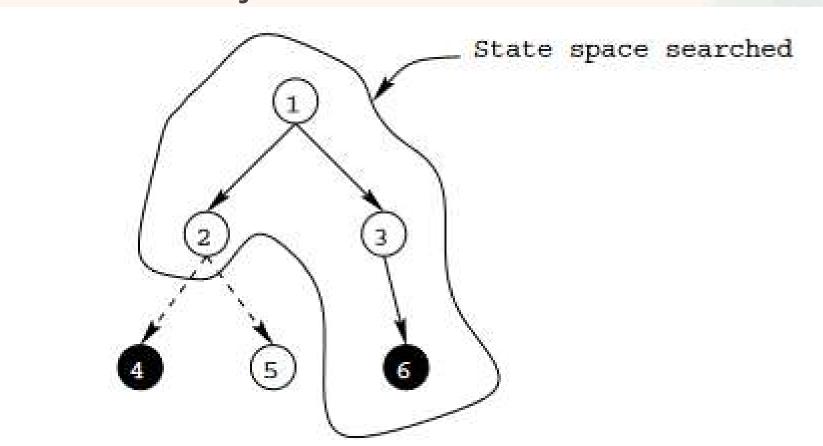


Fig. 2. Model Checking on Choose-free Paths

Alterations to JBF to follow the **Theorem:**

Every path in the abstracted program where all assignments are deterministic is a path in the concrete program.

CHOOSE-FREE STATE SPACE SEARCH

Steps:

- Bandera creates
 an abstract model
- JPF tries and find counter examples
- JPF performs
 Choose-free state
 space search
- Confirmation of feasible
 counterexamples
 if a property
 violation is found

```
class App{
  class App{
                                      public static void main(...){
   public static void main(...){
[1] new AThread().start(); ...
                                       new AThread().start(); ...
    int i=0;
                                       int i=Signs.ZERO;
[3] while(i<2){...
                                       while(Signs.lt(i,Signs.POS)){...
[4]
      assert(!Global.done);
                                        assert(!Global.done);
[5]
                                        i=Signs.add(i,Signs.POS);
      i++;
   }}}
                                       }}}
  class AThread extends Thread{
                                     class AThread extends Thread{
   public void run(){ ...
                                      public void run() { ...
[6] Global.done=true;
                                       Global.done=true;
   }}
                                      }}
```

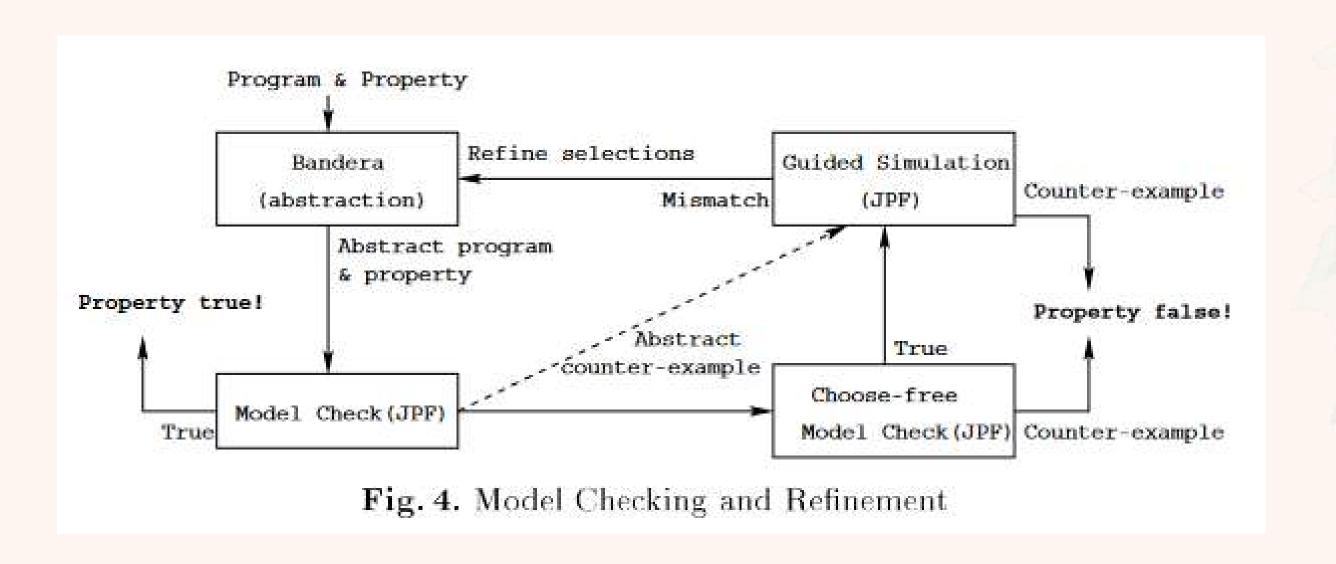
Fig. 3. Simple Example of Concrete (left) and Abstracted (right) Code

ABSTRACT COUNTER-EXAMPLE GUIDED CONCRETE SIMULATION

Steps:

- Model checking to identify an abstract counterexample
- JPF guides the simulation of the concrete program using the counterexample
- Tries to find a corresponding trace in the concrete execution that matches the abstract counterexample

ABSTRACT COUNTER-EXAMPLE GUIDED CONCRETE SIMULATION



EXAMPLE

```
[1] x=1;
[2] y=x+1;
[3] assert(x<y);
[4] x=Signs.POS;
[5] y=x+1;
[6] y=x+1;
[7] y=Signs.add(x,Signs.POS);
[8] assert(x=Signs.NEG && y==Signs.ZERO)
[9] y=x+1;
[9] y=x+1;
[1] x=Signs.POS);
[1] (x=Signs.ZERO && y==Signs.POS));</pre>
```

Fig. 5. Example of Spurious Error Introduced by Property Abstraction

Techniques like Choose-Free State Space Search and Abstract Counter-Example Guided Concrete Simulation are designed to mitigate these spurious errors. By focusing on deterministic paths and validating abstract counter-examples through concrete simulation, these techniques help ensure that the counter-examples correspond to real errors in the program.

EVALUATION OVERVIEW

Tested techniques on small to medium-size multi-threaded Java apps

Apps use lock synchronization and condition based synchronization for example wait/notify

RAX

- Remote Agent Experiment
- Component
 extracted from a
 spacecraft-control

Pipeline

 Generic multithreaded staged calculation

RWVSN

- Lea's generic reader-writers synchronization framework
- Uses abstract classes, inheritance and java.util.Vector

DEOS

 Scheduler from a real-time executive for avionics systems.

EVALUATION SETUP

RAX/DEOS ---- Examples of these apps had already errors accounted for

Pipeline/RWVSN → Seeded faults in the program

Program	SLOC	Classes	Methods	Fields	Threads
RAX	55	4	8	7	3
Pipeline	103	5	10	7	5
RWVSN	590	5	43	10	5
DEOS	1443	20	91	92	6

SLOC - number of source lines of code

EXPERIMENTS - RAX

Without Abstraction

```
[ 1]class Event{
                                                 class Event {
[ 2] int count=0;
                                                  int count = Signs.ZERO;
[ 3] public synchronized void wait_for_event(){
                                                  public synchronized void wait_for_event(){
[ 4] try{wait();}
                                                   try {wait();}
[ 5] catch(InterruptedException e){};
                                                   catch(InterruptedException e){};
[ 6] public synchronized void signal_event(){
                                                  public synchronized void signal_event(){
[ 7] count = count + 1;
                                                   count = Signs.add(count, Signs.POS);
[8] notifyAll();
                                                   notifyAll();
                                                  }}
[ 9]class FirstTask extends Thread{
                                                 class FirstTask extends Thread {
[10] Event event1, event2;
                                                  Event event1, event2;
                                                  int count = Signs.ZERO;
[11] int count=0:
[12] public void run(){
                                                  public void run () {
[13] count = event1.count;
                                                   count = event1.count;
[14] while(true){
                                                   while (true){
[15] if(count == event1.count)
                                                    if(Signs.eq(count,event1.count))
[16] event1.wait_for_event();
                                                     event1.wait_for_event();
[17]
      count = event1.count;
                                                    count = event1.count;
[18]
      event2.signal_event();
                                                    event2.signal_event();
                                                   }}}
     }}}
```

Fig. 6. RAX Program with Deadlock (excerpts)

EXPERIMENTS - PIPELINE

Without Abstraction

```
private boolean stopCalled = false;
         private int index = 0;
        public synchronized void add() {
             while (index < 2) {
                 // Perform pipeline addition
         public synchronized void stop() {
             stopCalled = true;
             notifyAll();
         public void stage() {
             assert(stopCalled); // Check that stop was called before terminating stage
20 }
     class PipelineApp {
         public static void main(String[] args) {
             Pipeline pipeline = new Pipeline();
             Thread t1 = new Thread(() -> pipeline.add());
             Thread t2 = new Thread(() -> pipeline.add());
             t1.start();
             t2.start();
             try {
                t1.join();
                t2.join();
             } catch (InterruptedException e) {
                e.printStackTrace();
             pipeline.stop();
             pipeline.stage();
             if (pipeline.stopCalled) {
                System.out.println("Done!");
```

```
class Pipeline {
         2 references
         boolean stopCalled = false;
         3 references
         int index = Signs.ZERO;
         1 reference
         public synchronized void add() {
             while (Signs.lt(index, Signs.POS)) {
                 // Perform pipeline addition
                 index = Signs.add(index, Signs.POS);
         public synchronized void stop() {
             stopCalled = true;
             notifyAll();
         1 reference
         public void stage() {
             assert(stopCalled); // Check that stop was called before terminating stage
     0 references
22 class PipelineApp 🛭
         3 references
         Pipeline pipeline = new Pipeline();
         0 references
         public void runPipeline() {
             pipeline.add();
             pipeline.stop();
             pipeline.stage();
```

EXPERIMENTS - RWVSN

Without Abstraction

```
public synchronized void readLock() {
    public synchronized void readUnlock() {
        if(assert(!in_writer)) {
           readerCount--;
           notifyAll();
    public synchronized void writeLock() {
        waitingWriters++;
        while (readerCount > 0 || in_writer) {
           } catch (InterruptedException e) {
               e.printStackTrace();
        waitingWriters--;
       writerCount++;
        in_writer = true;
    public synchronized void writeUnlock() {
        writerCount--;
       in writer = false;
        notifyAll();
class RWVSNApp extends Thread {
   private RWVSN rwvsn;
    public RWVSNApp(RWVSN rwvsn) {
        this.rwvsn = rwvsn;
    public void run() {
       rwvsn.writeLock();
       rwvsn.writeUnlock();
       rwvsn.readLock();
        rwvsn.readUnlock();
    public static void main(String[] args) {
        RWVSN rwvsn = new RWVSN();
        RWVSNApp app1 = new RWVSNApp(rwvsn);
        RWVSNApp app2 = new RWVSNApp(rwvsn);
        app1.start();
        app2.start();
```

```
int readerCount = Signs.ZERO;
   int writerCount = Signs.ZERO;
   int waitingWriters = Signs.ZERO;
   boolean in_writer = false;
   public synchronized void readLock() {
       while (Signs.gt(writerCount, Signs.ZERO) || Signs.gt(waitingWriters, Signs.ZERO))
              wait();
           } catch (InterruptedException e) {
               // Handle interruption
      readerCount = Signs.add(readerCount, Signs.POS);
   public synchronized void readUnlock() {
      if(!assert(in_writer)){
          readerCount = Signs.sub(readerCount, Signs.POS);
           notifyAll();
   public synchronized void writeLock() {
       waitingWriters = Signs.add(waitingWriters, Signs.POS);
       while (Signs.gt(readerCount, Signs.ZERO) || in_writer) {
              wait();
           } catch (InterruptedException e) {
       waitingWriters = Signs.sub(waitingWriters, Signs.POS);
       writerCount = Signs.add(writerCount, Signs.POS);
       in_writer = true;
   public synchronized void writeUnlock() {
       writerCount = Signs.sub(writerCount, Signs.POS);
       in_writer = false;
       notifyAll();
class RWVSNApp extends Thread {
   RWVSN rwvsn = new RWVSN();
   public void run() {
      rwvsn.writeLock();
       assert(!rwvsn.in writer);
       rwvsn.writeUnlock();
      rwvsn.readLock();
       rwvsn.readUnlock();
```

EXPERIMENTS - DEOS

Without Abstraction

```
private int field1 = 0;
    private int field2 = 0;
   private int field3 = 0;
    public void schedule() {
       // Example logic involving all three fields
       if (field1 > 0) {
            field2++;
       | else
            field3++;
       // Example assertion for time partitioning
       assert(field2 != 0 || field3 != 0); // Ensures at least one of the fields has a positive value
class DEOSApp {
    private DEOS deos = new DEOS();
    public void runScheduler() {
       deos.schedule();
    public static void main(String[] args) {
       DEOSApp app = new DEOSApp();
       app.runScheduler();
```

```
class DEOS {
    int field1 = Signs.ZERO;
    int field2 = Signs.ZERO;

int field3 = Signs.ZERO;

public void schedule() {
    // Example logic involving all three fields
    if (Signs.gt(field1, Signs.ZERO)) {
        field2 = Signs.add(field2, Signs.POS);
    } else {
        field3 = Signs.add(field3, Signs.POS);
    }

// Example assertion for time partitioning
    assert(field2 != Signs.ZERO) || field3 != Signs.ZERO); // Ensures at least one of the fields has a positive value
    }
}

class DEOSApp {
    DEOS deos = new DEOS();
    public void runScheduler() {
        deos.schedule();
    }
}
```

CONTRIBUTIONS/ACHIEVEMENTS

Authors claim that:

- Counter-example analysis can ease the burden of analyzing abstracted system checks.
- Reduces the length and guarantees feasibility of the counterexamples.
- Choose-free model developed is much faster than the typical model check
- Effective way to exploit more aggressive abstraction since it enables the recovery of feasible counter-examples

RELATED/FUTURE WORK

- Earlier efforts focused on the specification, generation, selection, and compilation of abstractions for Java programs.
- Existing approaches primarily aim at verification, refining abstractions to prove properties, while this work emphasizes defect detection.
- The method used ensures complete coverage of feasible paths, contrasting with approaches that assess single counter-example feasibility.
- Java PathFinder (JPF) leverages a correspondence between concrete and abstracted programs, exploiting Java's default initial values.

RELATED/FUTURE WORK CONT.

- Techniques like forward symbolic simulation and tools like SLAM and INVEST use different methods (e.g., symbolic execution, theorem proving) but are complementary to this work.
- The integration of methods like backward analysis can refine abstractions, enhancing the current techniques for better accuracy and efficiency.

```
class App{
                                      class App{
   public static void main(...) {
                                      public static void main(...){
[1] new AThread().start(); ...
                                       new AThread().start(); ...
                                        int i=Signs.ZERO;
    int i=0;
                                        while(Signs.lt(i,Signs.POS)){...
    while(i<2){...
[4]
      assert(!Global.done);
                                         assert(!Global.done);
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                                         i=Signs.add(i,Signs.POS);
      i++;
   }}}
                                       }}}
   class AThread extends Thread{
                                      class AThread extends Thread{
                                      public void run(){ ...
    public void run(){ ...
[6] Global.done=true;
                                       Global.done=true;
                                      }}
    }}
```

Fig. 3. Simple Example of Concrete (left) and Abstracted (right) Code

RELATED/FUTURE WORK CONT.

- Techniques can be applied to any explicit-state model
- The work confirms that theres a path through the abstraction code that is feasible by using the techniques provided by the authors

CONCLUSION

- The paper suggests two approaches for analyzing counter examples produced by model checks of abstracted programs.
- They are fast and are capable of discovering feasible counterexamples in almost every case
- Enabling argressive abstractions without losing error detection
- Treats also thread scheduling policies and property checking
- The techniques can be combined with other counter-examples analysis methods to enhance their precision.