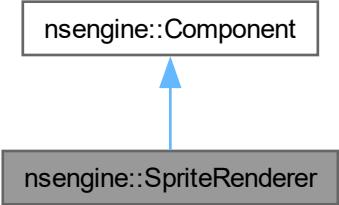


nsengine::Component



```
graph BT; A[nsengine::SpriteRenderer] --> B[nsengine::Component];
```

nsengine::SpriteRenderer