**Team Paleontology**

* Description and objectives of the project
  + Description of the project.
  + What problem is the project attempting to solve?
* What project management methodology will you be using to manage your project (e.g. Scrum Agile, Kanban, Waterfall, etc.)
  + Will your requirements take the form of user stories, scenarios, or functional requirements?
  + What tools will you use to document and track weekly goals and deliverables (Jira, Confluence, Excel, etc.)?
  + What tools will you use to communicate with your team (LEO, Google, etc.)?
  + What tools will you use to capture Analysis and Design artifacts (e.g. UML tools, Visio, etc.)?
  + How often will you communicate with your team?
* Who comprises your team?
  + Team lead
  + Name each person on your team and identify the primary role they will play and why?
  + What key milestones will each member own.
* Project timelines and milestones.
  + Provide an initial cut at your timelines and make sure they tie to the Syllabus.
  + Include reviews in your timeline milestones.
* Hardware and Software tools required.
  + What hardware is required to develop your project?
  + What hardware is required to run your project?
  + What hardware is required to test your project?
  + Name the development tools you intend to use (e.g. Java JDK, Python, NetBeans or Eclipse, MySql, Swing for UI, etc.)
* Other information deemed relevant to the project plan.
  + - Anything else you would like to include that is relevant to the project plan.