

# Laboratorium 1

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## 1. Wstęp

Cel laboratorium:

1. Zaznajomienie się ze środowiskiem MATLAB <sup>1</sup>
2. Ćwiczenie umiejętności:
  - a. posługiwania się interfejsem MATLABa (import i wizualizacja danych)
  - b. tworzenia wektorów i tablic oraz dokonywania obliczeń na danych.

## 2.Przebieg laboratorium

Wykonanie zadań podanych w instrukcji.

A)

```
a = 23
```

```
a = 23
```

```
b = 5
```

```
b = 5
```

```
c = floor(a/b) %dzielenie z zaokrągleniem wyniku
```

```
c = 4
```

```
d = rem(a,b) %przechowanie reszty z dzielenia
```

```
d = 3
```

B)

```
v = [0;5;0;4;0]
```

```
v = 5x1
    0
    5
    0
    4
    0
```

C)

```
R2 = normrnd(3,5,[5,3]) %tablica zawierająca liczby pseudolosowe
```

```
R2 = 5x3
    8.1735    7.4420   10.1919
```

6.6344	-2.7354	4.6260
1.4828	-2.3444	-0.7746
4.4694	-1.0475	9.8515
-0.9364	-11.7214	-5.5576

D)

```
R3 = [v R2] % połączenie wektora v z tablicą R2
```

```
R3 = 5×4
      0      8.1735      7.4420     10.1919
5.0000      6.6344     -2.7354      4.6260
      0      1.4828     -2.3444     -0.7746
4.0000      4.4694     -1.0475      9.8515
      0     -0.9364    -11.7214     -5.5576
```

E)

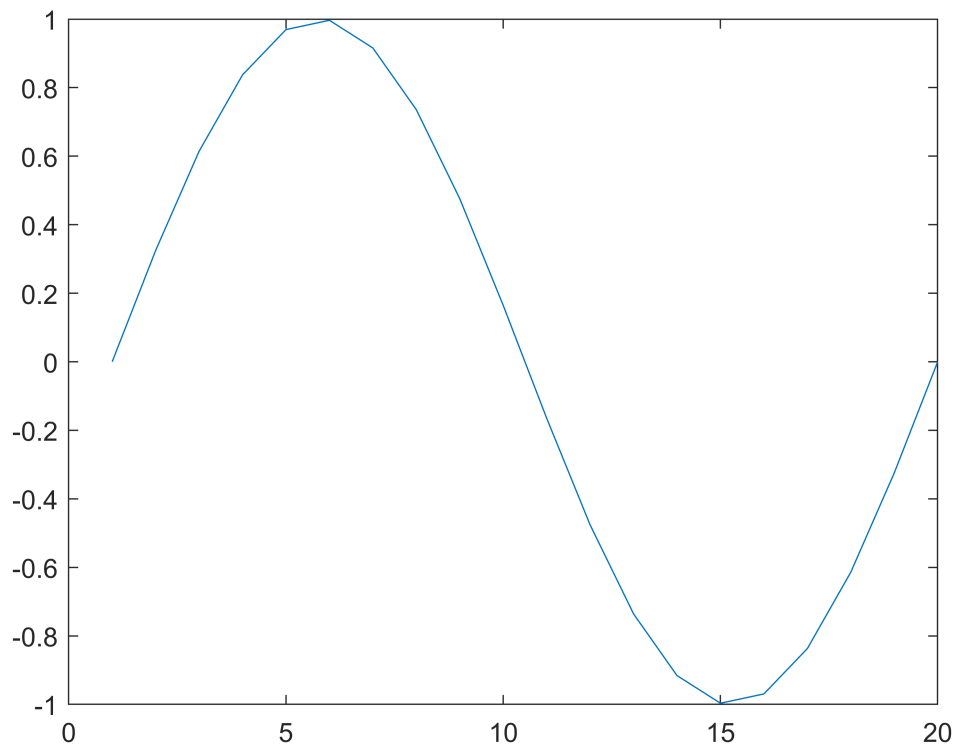
```
x = linspace(0 , 2* pi, 20)
```

```
x = 1×20
      0      0.3307      0.6614      0.9921      1.3228      1.6535      1.9842      2.3149 ...
```

```
y = sin(x)
```

```
y = 1×20
      0      0.3247      0.6142      0.8372      0.9694      0.9966      0.9158      0.7357 ...
```

```
plot(y)
```



F)

```
mean(y) % średnia z wektora y
```

```
ans = 5.4367e-17
```

G)

```
A = [1 2 3; -1 1 4; -1 -2 -3]
```

```
A = 3×3
     1     2     3
    -1     1     4
    -1    -2    -3
```

```
B = [5; 1; -5]
```

```
B = 3×1
     5
     1
    -5
```

```
C = A \ B % układ ma nieskończenie wiele rozwiązań
```

```
Warning: Matrix is singular to working precision.
```

```
C = 3×1
    NaN
    NaN
    NaN
```

H)

```
load exampledata.mat
```

```
M = 650
```

```
M = 650
```

```
N = 600
```

```
N = 600
```

```
K = 3
```

```
K = 3
```

```
R = RGB(:, :, 1)
```

```
R = 650×600
     0     0     0     0     0     0     0     0     0     0     0     0     0 ...
     0     0     0     0     0     0     0     0     0     0     0     0     0
     0     0     0     0     0     0     0     0     0     0     0     0     0
     0     0     0     0     0     0     0     0     0     0     0     0     0
     0     0     0     0     0     0     0     0     0     0     0     0     0
     0     0     0     0     0     0     0     0     0     0     0     0     0
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
⋮

```

```
G = RGB(:, :, 2)
```

```
G = 650x600
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0 ...
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
⋮

```

```
B = RGB(:, :, 3)
```

```
B = 650x600
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0 ...
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0
⋮

```

```
R1 = R(:)'
```

```
R1 = 1x390000
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0 ...

```

```
G1 = G(:)'
```

```
G1 = 1x390000
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0 ...

```

```
B1 = B(:)' % zamiana tablic na wiersze
```

```
B1 = 1x390000
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0 ...

```

```
A = [R1; G1; B1] %połączenie wierszy
```

```
A = 3x390000
```

```

0 0 0 0 0 0 0 0 0 0 0 0 0 ...
0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0

```

```
X = [0.299 0.587 0.114; -0.169 -0.331 0.5; 0.5 -0.419 -0.081]
```

$$X = 3 \times 3$$

0.2990	0.5870	0.1140
-0.1690	-0.3310	0.5000
0.5000	-0.4190	-0.0810

$$B = [0; 128; 128] + X * A$$

**B** = 3x390000

[illegible]

```
Y = reshape(B(1,:), [650, 600])
```

$$Y = 650 \times 600$$
[illegible]

```
Cb = reshape(B(2,:), [650, 600])
```

$C_b = 650 \times 600$

[illegible]

```
Cr = reshape(B(3,:), [650, 600]) % użycie funkcji reshape do stworzenia tablic [M, N]
```

$$Cr = 650 \times 600$$
[illegible]

```
YCbCr = zeros(M, N, K)
```

```
YCbCr =  
YCbCr(:, :, 1) =  
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0  
    ⋮
```

```
YCbCr(:, :, 1) = Y
```

```
YCbCr =  
YCbCr(:, :, 1) =  
    0    0    0    0    0    0    0    0    0    0    0    0  
    ⋮
```

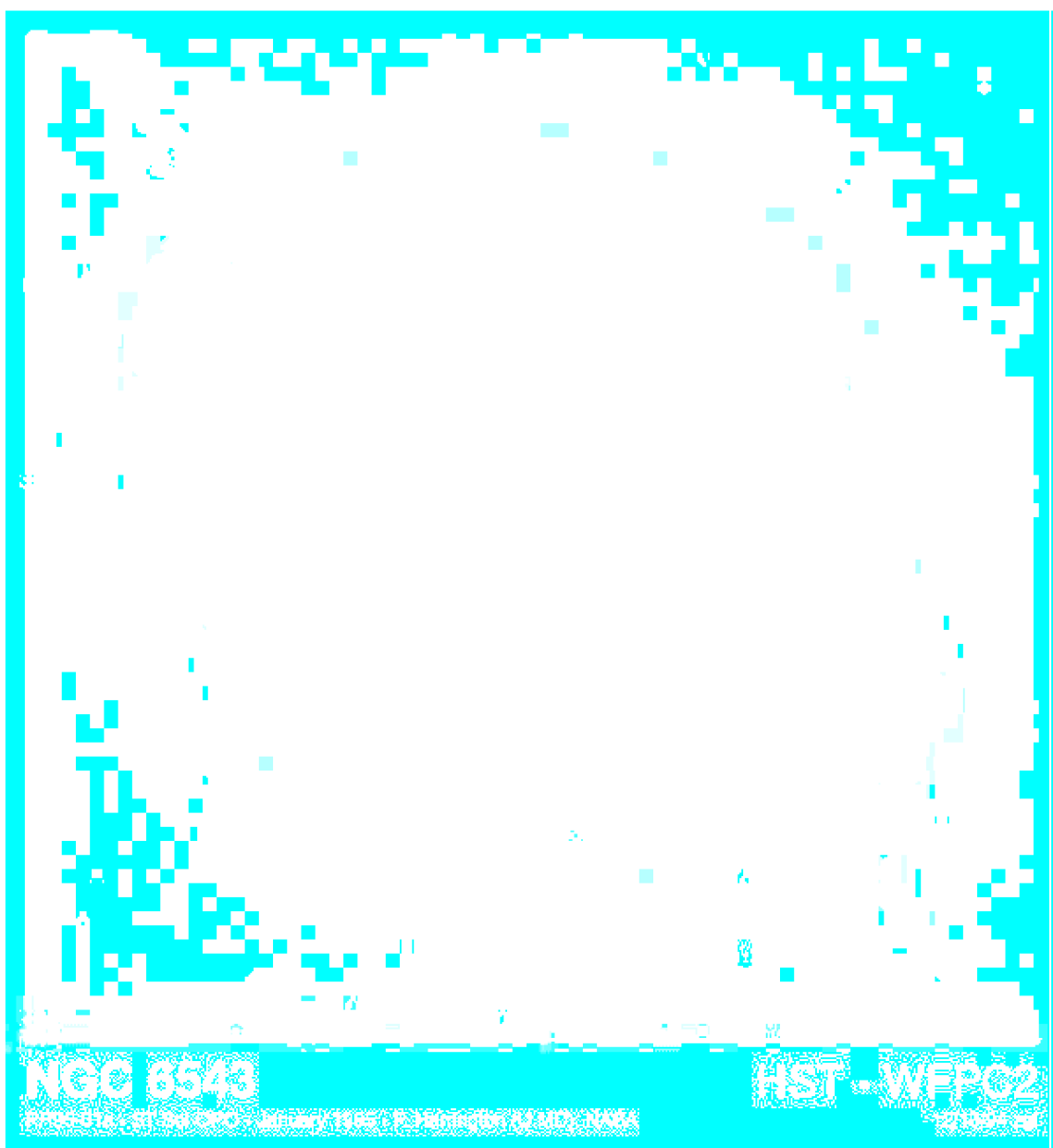
```
YCbCr(:, :, 2) = Cb
```

```
YCbCr =  
YCbCr(:, :, 1) =  
    0    0    0    0    0    0    0    0    0    0    0    0  
    ⋮
```

```
YCbCr(:, :, 3) = Cr
```

```
YCbCr =  
YCbCr(:, :, 1) =  
    0    0    0    0    0    0    0    0    0    0    0    0  
    ⋮
```

```
imshow(YCbCr) %wyświetlenie obrazu
```



1)

```
a = pi
```

a = 3.1416

```
b = ones(1, 1, "uint8")
```

```
b = uint8
```

1

```
c = double(b)
```

```
c = 1
```

```
j = a + c
```

```
j = 4.1416
```

```
class(j)
```

```
ans =  
'double'
```

J)

```
x = 'a':'g'
```

```
x =  
'abcdefg'
```

```
ciag = x(randi(numel(x), [10 1]))
```

```
ciag =  
'dcffbddeef'
```

```
for k = 1:length(ciag)  
    disp(ciag(k))  
end
```

```
d  
c  
f  
f  
b  
d  
d  
e  
e  
f
```