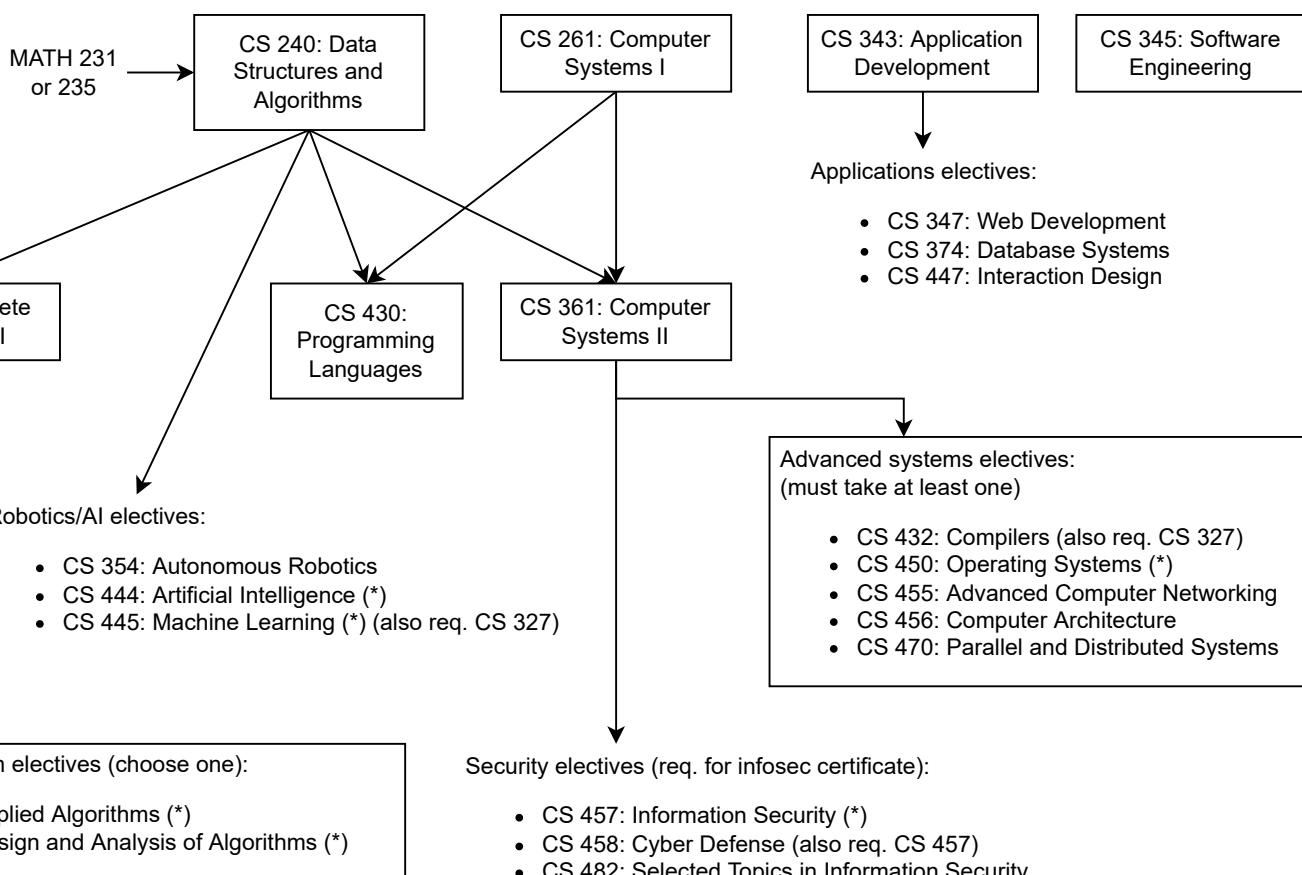


Open to all

Open to fully admitted only



No prerequisites aside from full admission:

- CS 330: Societal and Ethical Issues in Computing
- CS 332: Technical Communication for Computer Science
- CS 442: Logic in Computer Science

By permission only:

- CS 280: Projects in Computer Science
- CS 480: Selected Topics in Computer Science
- CS 497: Independent Study

Miscellaneous electives:

- CS 349: Developing Interactive Media (req. CS 240)
- CS 446: Software Analysis and Design (req. CS 240 and 345)
- CS 448: Numerical Analysis (req. MATH 237, 238/300, and 248) (+)
- CS 449: Numerical Analysis for Differential Equations (req. MATH 237, 238/336, and 248) (+)
- CS 488: Computer Graphics Applications (req. CS 240 and 261)

Arrows indicate prerequisites.  
Most prerequisites require a grade of C- or higher.

(\*) Also requires statistics (MATH 220, 229, or 318)

(+) Typically taken only by dual Math majors as MATH 448/449 (cross-listed)