

CS Freshmen Night



CS Freshmen Night

Agenda

- Introductory Programming Sequence
- Faculty Introductions & research areas
- Applying to the major & planning path
- IT Major
- Strategies for Success
- Departmental Resources
- Departmental Communication
- CS Clubs
- CS Student Panel Q&A
- Pizza

Intro Programming Sequence

Dr. John Bowers

Faculty Introductions



Your Path through CS

Apply to Major

- 3.0 GPA for CS 149 and CS 159
- You must apply

CS Curriculum

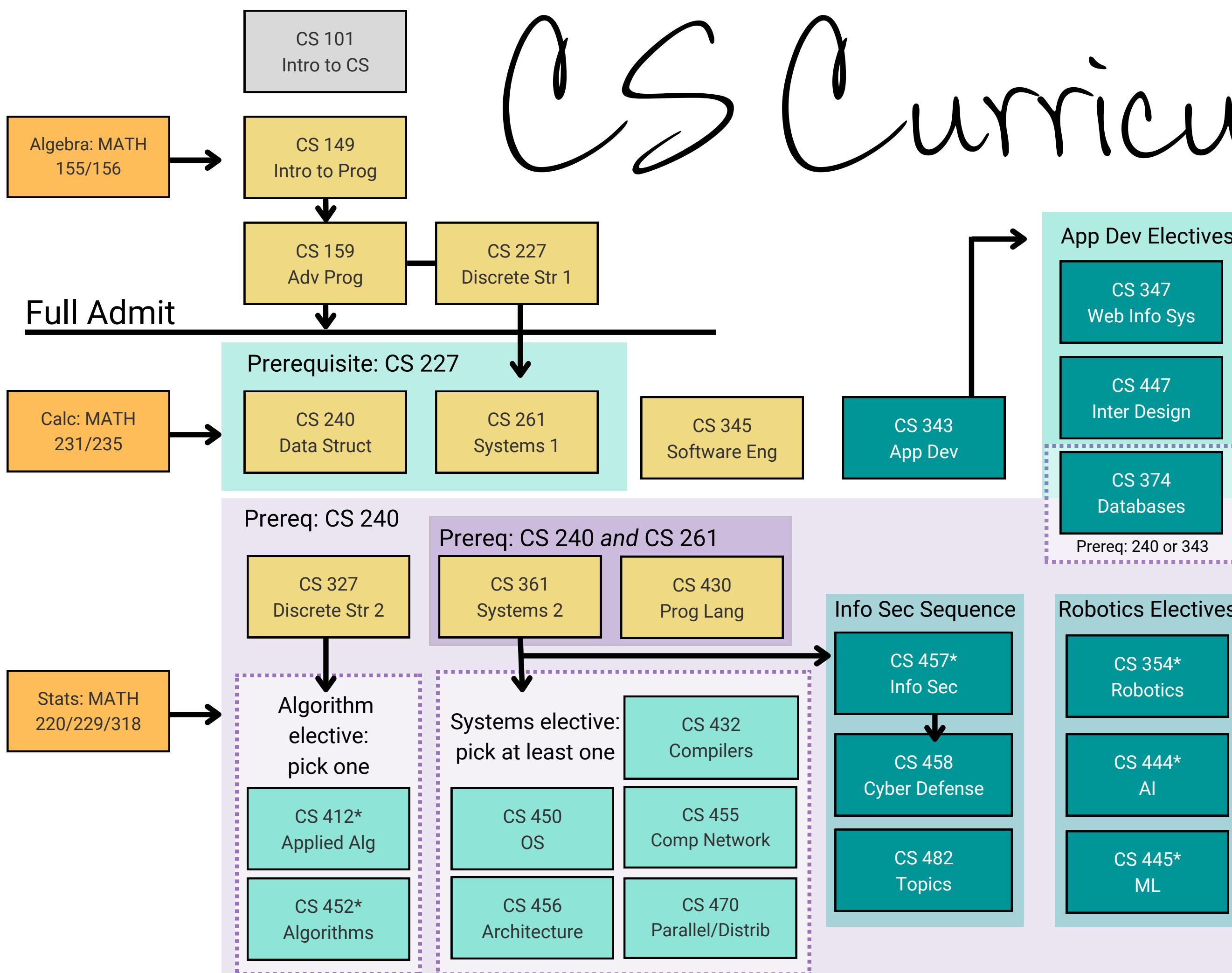
- 14 required CS courses (+ stats & calc)
- Need 120 credits to graduate
- Explore minor, have a plan

4-year plan

- Make a plan
(The plan will change)
- Get your tailored plan w/ me!



CS Curriculum



Note: This is not an exhaustive list of CS electives or all prerequisites; it is a visualization tool for progression through the CS curriculum.

View on CS Wiki:



MyMadison > Student Center

This screenshot shows a university student dashboard with the following sections:

- Academics**:
 - Shopping Cart
 - Academic Planner
 - Academic Requirements
 - Class Schedule
 - Transcript: View Unofficial
- This Week's Schedule**: A grid view of classes for the week, showing subject, room, and time.
- Holds**: No Holds.
- To Do List**: No To Do's.
- Enrollment Dates**: Open Enrollment Dates.
- Advisor**:
 - Program Advisor: Mohamed Aboutabi, Paige Normand
 - Details ►

A purple arrow points from the "Academic Requirements" link in the Academics sidebar to the "This Week's Schedule" grid.

▼ General Education Program (Catalog Year 2020-21)

Not Satisfied: GENERAL EDUCATION PROGRAM (Catalog Year 2020-21) (RG 1001) – Students must complete each of five clusters as specified in the General Education Program Planner.

- General Education: Cluster One

Not Satisfied: CLUSTER ONE - SKILLS FOR THE 21ST CENTURY ~ Students must complete the Madison Research Essential Skills Test and one course from each of three areas. (9 credit hours) (RQ 1012)

► Information Literacy

► C1W - Writing

Not Satisfied: Writing ~ (RQ 1012, CL 2971)

- Units: 3.00 required, 0.00 taken, 3.00 needed

► C1CT - Critical Thinking

► C1HC - Human Communication

- General Education: Cluster Two

Satisfied: CLUSTER TWO - ARTS AND HUMANITIES – Students must complete one course from each of three areas. (9 credit hours) (RQ 1013)

► C2HQC - Human Questions & Contexts

► C2VPA - Visual & Performing Arts

► C2L - Literature

New Major



B.Sc. in Information Technology (IT) James Madison University

Under Computer Science Department

Webpage: <https://www.jmu.edu/it>

Be a part of JMU's newest major – Information Technology

- Computer Science Department @ JMU
- Our JMU – Alumni... We listen!!



What will I study?

- Fundamental knowledge and skills:
 - Applied Computing
 - Programming
 - Digital electronics, ethical, legal and social aspects in IT, and operating systems
 - Telecommunications, networking, and security
 - Databases
- Set of technical electives to gain knowledge, skills and abilities in either **Cyber-Security**, **Web/Mobile Development**, or **Computer Networking**.
- Senior capstone experience: Working individually, or in teams, students will design and analyze problem with a real-world component, sometimes collaborating with local/regional industry or a governmental partner.



Classes!!



- The Bachelor of Science in Information Technology requires 120 credits, including a capstone project.
- **Core Courses: 52 credit hours**
- *IT 101. Introduction to Information Technology (3 credits)
- CS 149. Programming Fundamentals (3 credits)
- CS 159. Advanced Programming (3 credits)
- CS 227. Discrete Mathematics (3 credits)
- *IT 203. Information Security and Privacy (3 credits)
- *IT 212. Digital Electronics (3 credits)
- *IT 215. Telecommunications, Networking and Security (3 credits)
- *IT 240. Database Design, Implementation and Management (3 credits)
- MATH 220. Introduction to Probability and Statistics (3 credits)

Classes!!



- The Bachelor of Science in Information Technology requires 120 credits, including a capstone project.
- **Core Courses: 52 credit hours**
- *IT 301. Web Technology (3 credits)
- *IT 302. Ethics/Social Aspects in Information Technology (3 credits)
- *IT 333. Advanced Networking (3 credits)
- *IT 311. Operating Systems (3 credits)
- *IT 313. **Community Projects** (3 credits)
- ISAT 341. Introduction to Data Science and Machine Learning (3 credits)
- ISAT 447. Interaction Design (3 credits)

Classes!!

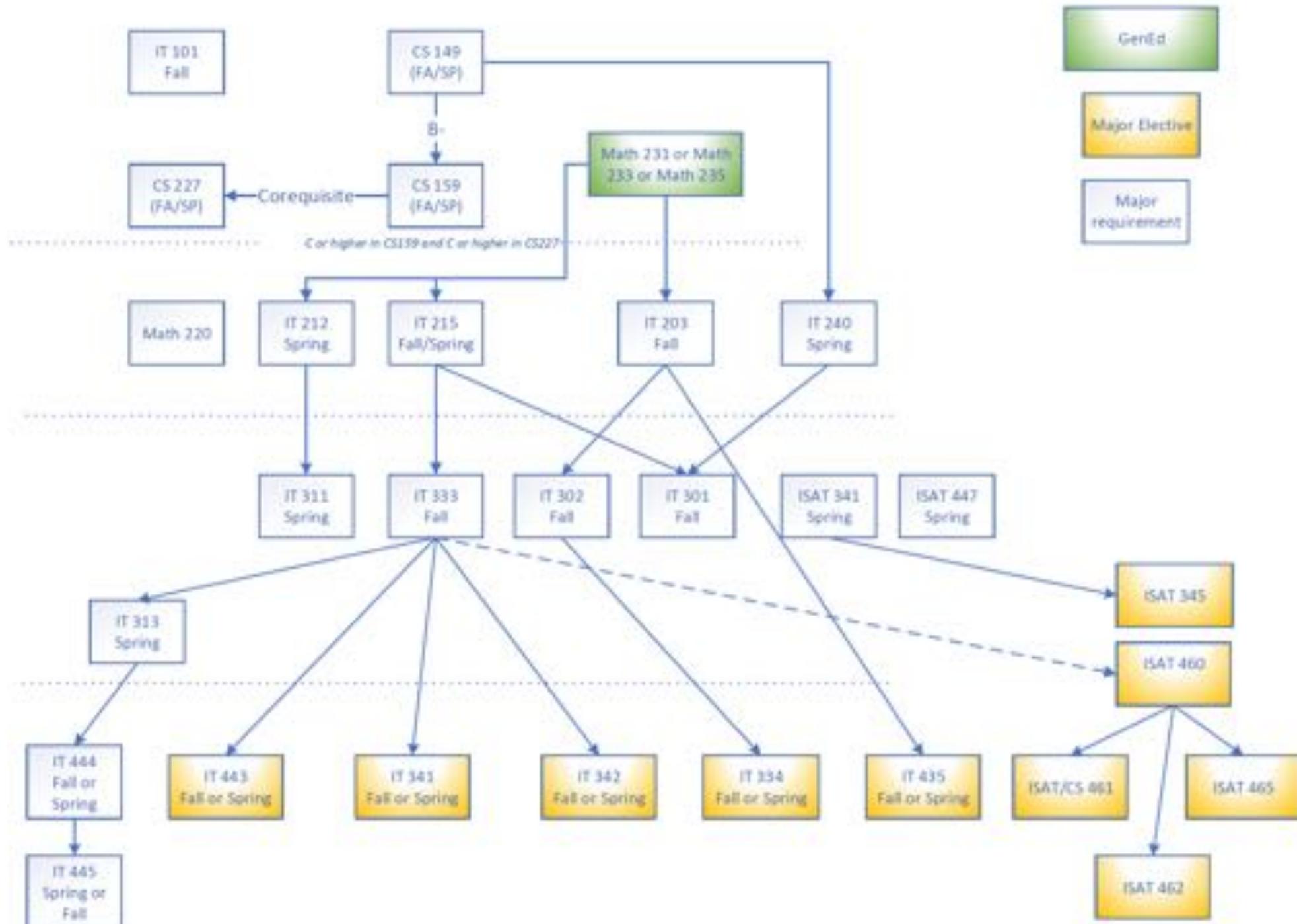


- The Bachelor of Science in Information Technology requires 120 credits, including a capstone project.
- **Core Courses: 52 credit hours**
 - Each student must complete **nine hours (3 courses)** from the following:
 - *IT 334. Computer Cyber Crime, Forensics and Auditing
 - *IT 435. Information Security and Cryptography
 - *IT 341. Mobile Development
 - *IT 342. Web Server Administration
 - *IT 443. Cloud Computing/ IoT Networks
 - ISAT 460. TCP/IP Networks
 - ISAT 461. Internetworking
 - ISAT 462. Network Applications Development
 - ISAT 465. Wireless Networking, Security and Forensics

Classes!!



- The Bachelor of Science in Information Technology requires 120 credits, including a capstone project.
- **Core Courses: 52 credit hours**
- Capstone
- *IT 444. Capstone Project Design (1 credit)
- *IT 445. Capstone Project Implementation (3 credits)
- **University Electives: 12 credit hours**
- Degree Total: 120 credit hours



Contact Us

- Dr. Samy El-Tawab
- Office: King's Hall building, 1st floor, room: King Hall 121
- Email: eltawass@jmu.edu
- Major Webpage: <https://www.jmu.edu/it>



Strategies for Success

Dr. Chandani Shrestha
shrestcx@jmu.edu

Dr. Michael Stewart
stewarmc@jmu.edu

When did A/B Start?

Sing a middle A(4)

If you think students who got
A/B started earlier

Sing a middle C(4)

If you think students who got
C/D/F started earlier

Raise 1 finger 

If you think students who got
A/B started earlier

 **Raise 2 fingers**

If you think students who got
C/D/F started earlier

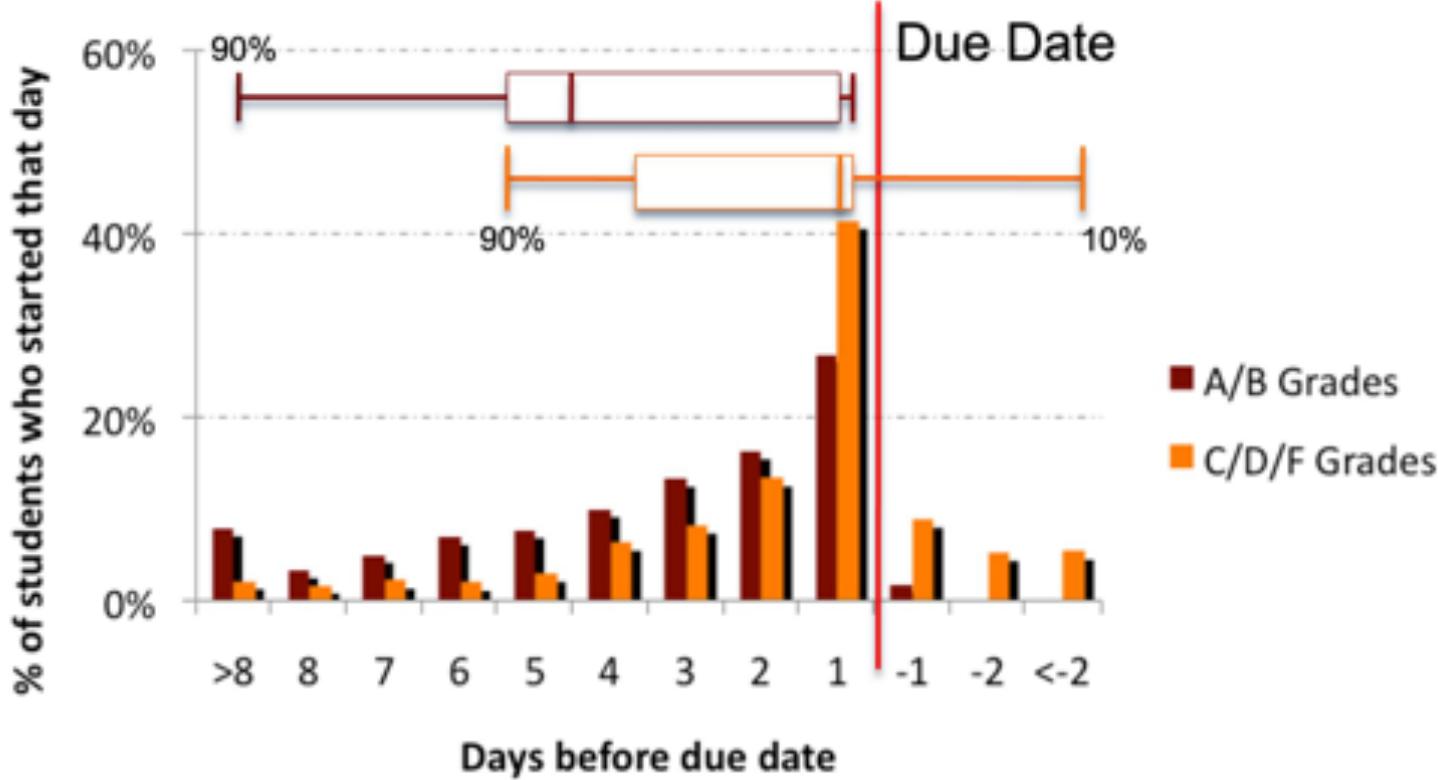
Start Early

1. 3 courses (first 3 CS courses)
2. 10 semesters
3. ~1100 students
4. ~105 assignments
5. ~90,000 assignment submissions

Stephen H. Edwards, Jason Snyder, Manuel A. Pérez-Quiñones, Anthony Allevato, Dongkwan Kim, and Betsy Tretola. 2009. Comparing effective and ineffective behaviors of student programmers. In Proceedings of the fifth international workshop on Computing education research workshop (ICER '09). Association for Computing Machinery, New York, NY, USA, 3–14.

<https://doi.org/10.1145/1584322.1584325>

When do students start working?



"Examining the Behavior of Effective Student Programmers" Snyder,
Edwards, Perez Quinones Poster at SIGCSE 2010.



Department of
Computer Science

Who spent more time?



Department of
Computer Science

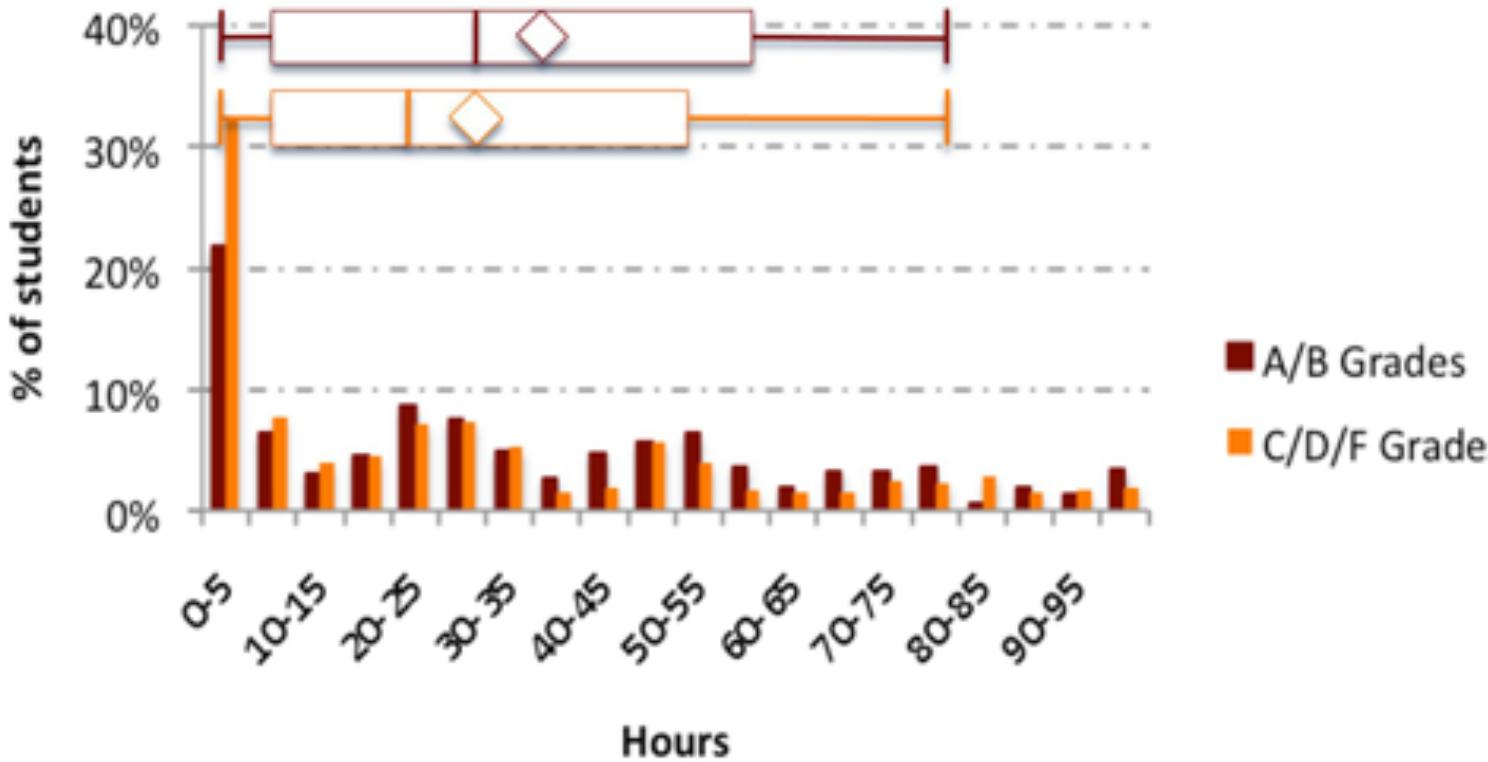
Raise 1 finger 🤝

If you think students who got
A/B spent more time

✌️ **Raise 2 fingers**

If you think students who got
C/D/F spent more time

How much time do students spend?



"Examining the Behavior of Effective Student Programmers" Snyder,
Edwards, Perez Quinones Poster at SIGCSE 2010.



Department of
Computer Science

Start Early

1. Print, yes really!  Print your programming assignment
2. Annotate it with notes and questions
3. Bring it with you to lab, office hours, TA hours

Why might starting early matter?

1. Aware of questions to take to reading, lab
2. Time to get questions answered by prof, TAs
3. Familiar with assignment when prof, TAs, colleagues discuss
4. Can afford to step away

tl;dr

- Start early, ask early
- Document your process
- Use available resources
- Reflect
- Balance

Document your process

- What has worked in the past may not be as helpful for these classes and assignments
 - ◆ May not have needed to complete readings, study in past
 - ◆ Have had completely different kinds of work previously
- Hard to troubleshoot your process if you don't have one/know what you did
 - ◆ "I spent 40 hours on this assignment, and I still don't get it. I read the chapter and re-read it 3 more times!"

Use available resources

Stay tuned after these messages
for more information about:

1.  TAs, including 4th Hour
2. Office Hours 
3. CS Ambassadors
4. Advising
5. Clubs!

REFLECT

ВЕГЕСЛ



Department of
Computer Science

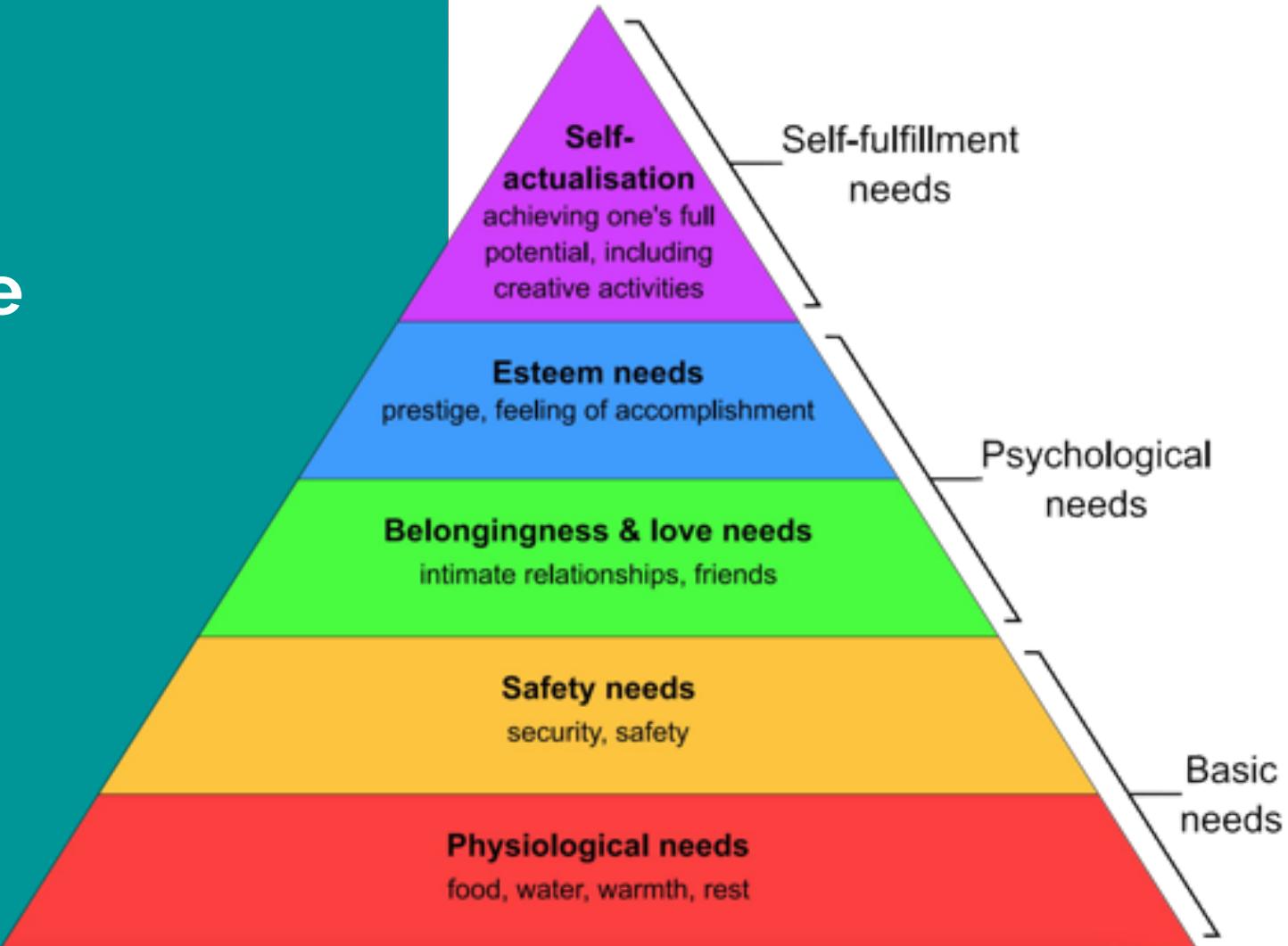
Balancing - 2016 London



Balance

Work/Life

Balance



tl;dr

- Start early, ask early
- Document your process
- Use available resources
- Reflect
- Balance

Resources



CS TA Hours



Office Hours



CS Ambassadors



Student Success

Communication

Listserv Emails

Email Workshop
Wed. Sep. 28 @ 3:30



CS Advising
Canvas Site

Calendar of
Important deadlines



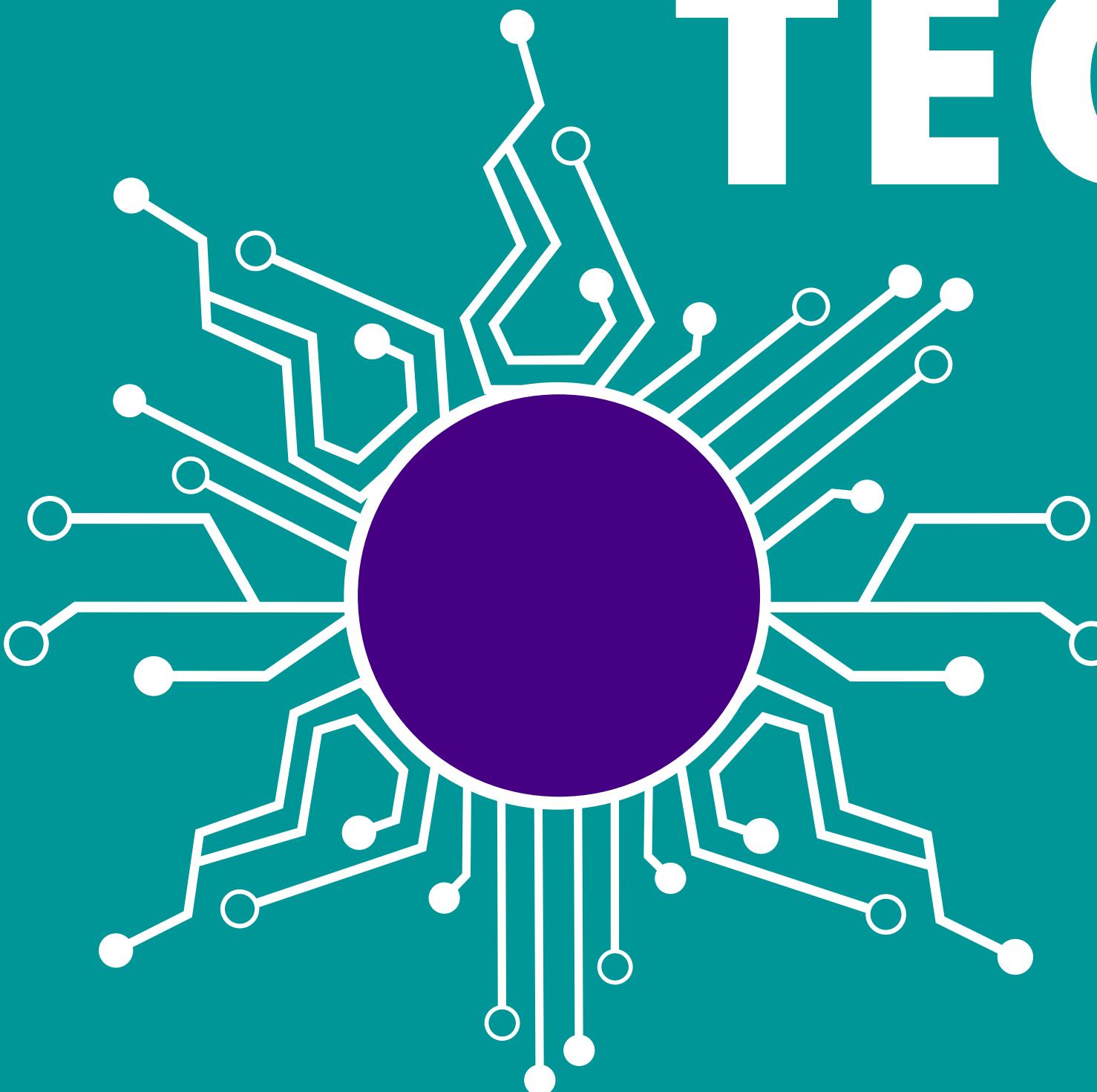
CS Wiki

First stop for all
questions about dept.





WOMEN IN TECHNOLOGY



Upcoming Meetings:

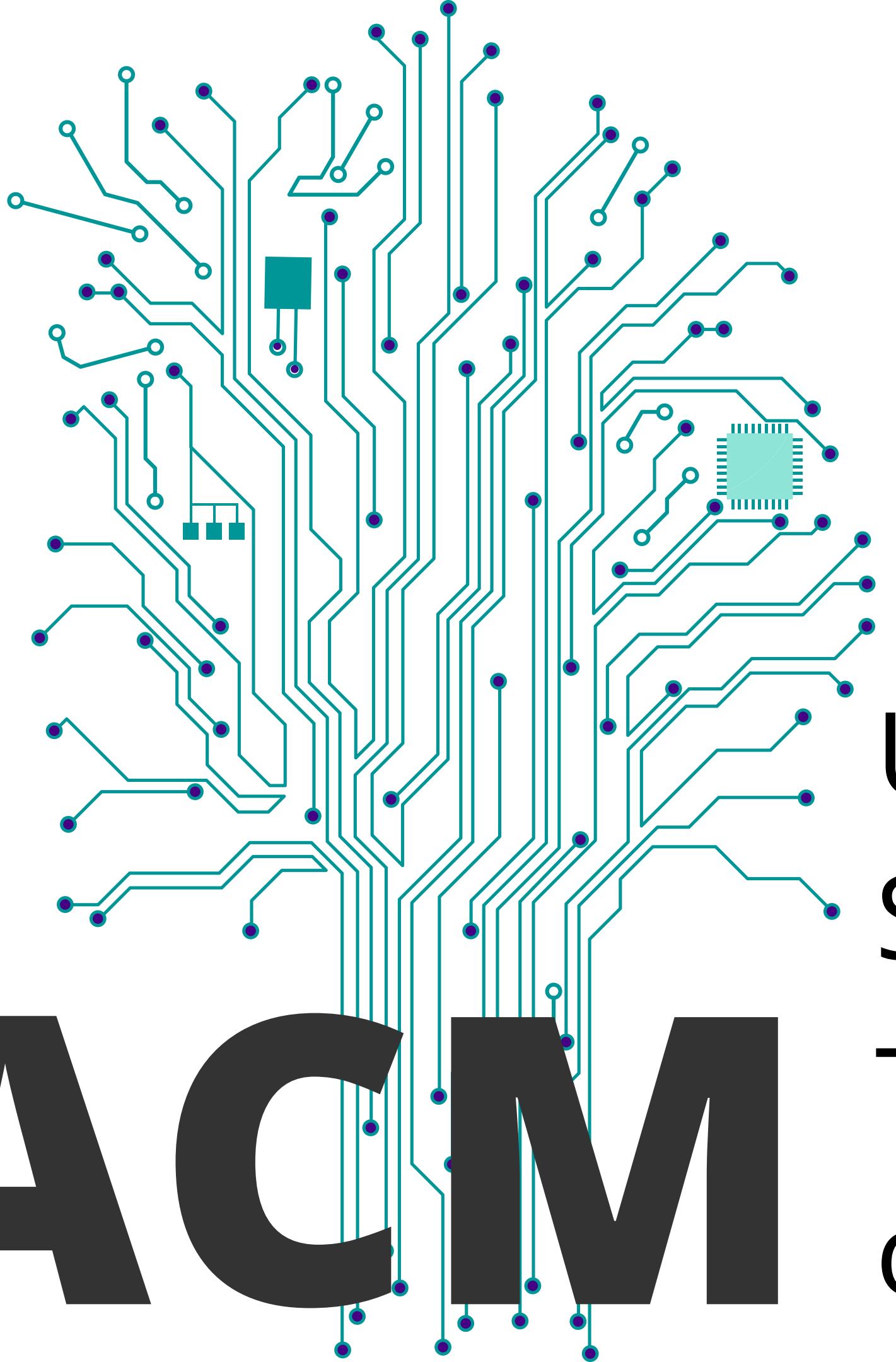
Sep. 26, Oct. 10, Oct 24

6:30-7:30pm

in King Hall 160

CYBER DEFENSE CLUB

Thursdays 5:30-6:30pm
in King Hall 236

A detailed illustration of a printed circuit board (PCB) in teal and purple colors. The board features several layers of tracks, various component pads, and two central integrated circuit packages. One package is a square chip with a grid of pins, and the other is a smaller, more complex chip with multiple引脚 (pins).

ACM

Upcoming Meetings:
Sep. 27, Oct. 11, Oct 25
Tuesdays 5:30-6:30pm
on Zoom or Discord



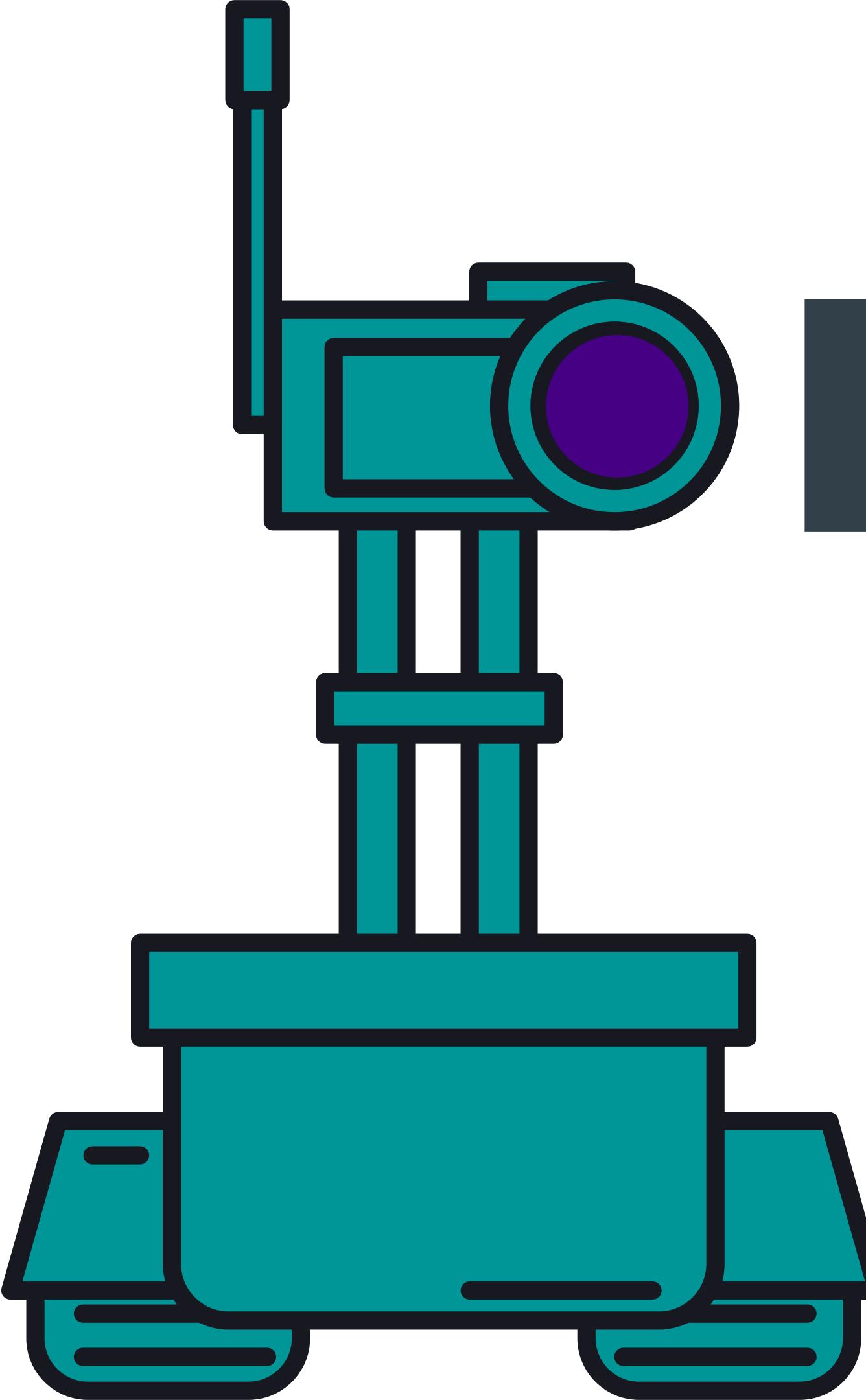
COMPETITIVE PROGRAMMING

Mondays 8pm-9pm
in King Hall 236



UNIX USERS GROUP

Wednesdays 6:30-7:30pm
in King Hall 236



ROBOTICS

Tuesdays 5pm-6pm
in EnGeo 1203

CS Student Panel



Pizza Time

enjoy & mingle

- 2nd Floor Hallway: Pepperoni
- Study Area across from 248: Cheese
- King 260: Veggie, Gluten-free, Dairy-free

A class begins here shortly, so we do need to leave!