



No prerequisites aside from full admission:

- CS 330: Societal and Ethical Issues in Computing
  - CS 332: Technical Communication for Computer Science
  - CS 442: Logic in Computer Science

By permission only:

- CS 280: Projects in Computer Science
  - CS 480: Selected Topics in Computer Science
  - CS 497: Independent Study

### Miscellaneous electives:

- CS 349: Developing Interactive Media (req. CS 240)
  - CS 446: Software Analysis and Design (req. CS 240 and 345)
  - CS 448: Numerical Analysis (req. MATH 237, 238/300, and 248) (#)
  - CS 449: Numerical Analysis for Differential Equations (req. MATH 237, 238/336, and 248) (#)
  - CS 488: Computer Graphics Applications (req. CS 240 and 261)

Arrows indicate prerequisites.  
Most prerequisites require a  
grade of C- or higher.

(\*) Also requires statistics (MATH 220, 229, or 318)

(#) Typically taken only by dual Math majors as MATH 448/449 (cross-listed)

(line borders indicate required courses)