A JcM Architecture **1.** A module could consists of a sub-system or a sub-function. **2.** An interface allows requests to a controller. Requests may include getting a data value kept in a controller, requesting a change to a data value, requesting for an event to occur or change, requesting for a state to PortaNet Design change, having a process occur, etc. 3. A controller allows data to be kept and modified, events/states to occur or change, running a sub-system's or sub-function's process, etc. 4. A driver allows communication to hardware, wrappers to pre-existing Access Console Point Thread libraries, etc. Thread NTERFACES NTERFACES Interface Interface Interface Interface Interface Interface N.2 N.1 N.N 1.2 1.N 1.1 Module Module Module Module Module Module 1.N CONTROLLERS CONTROLLERS Controller Controller Controller Controller Controller Controller N.1 N.2 N.N 1.1 1.2 1.N Driver 1 Driver 2 Driver 3 **DRIVERS** Driver 4 Driver 5 Driver N

RULES