Jakob Have

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Regular use Knowledge of

Unity3D Final Cut CSS

Unity C# scripting Premiere Pro Tortoise SVN

UDK Soundbooth Github

Kismet visual scripting After Effects Pivotal Tracker

Photoshop Indesign Jira

HTML Sketchup

Education

2013 - 2015 : Game Design, Futuregames Academy.

2010 – 2013: B.Sc. Digital Media and Design, IT University of Copenhagen.

2008 – 2008: Music student, Den Rytmiske Højskole.

2000 – 2003: Mathematical student, Birkerød Gymnasie.

Work experience

2013 – 2013: Video journalist consultant, the Danish National Museum.

2007 – 2010: Freelance runner and production assistant, various film production companies. E.g.

Nordisk Film TV, Partners, Kunde, Saatchi & Saatchi etc.

2004 – 2009: **Production assistant,** EET. **1st assistant,** Netto Denmark.

2000 – 2003: Assistant pedagogue and role-playing consultant, after-school centre Bakkevej in Birkerød.

Volunteer- and interest based work

2008 – 2014: **Multicamera video recording and editing of concerts,** primarily the Emergenza music festival.

2010 - 2013: Concertphotographer and crew/bar responsible, Spillestedet Stengade

2011 – 2013: Barista and training of new volunteers, University café, Analog.

2008 – 2010: Sound design assistant, Freezone and Welcome post.