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| **AHK SHORTCUT: [?twinetable]**  Solution to building test dynamically 5 questions at a time:  KEY:  XXXX\_id == foreign key to a column with name "id"  XXXX\_si == foreign key to a column with name "stack\_id";  XXXX\_gi == foreign key to a column with name "group\_id";  +----+----------+----------+  twine\_table: | **id** | **wildc\_id** | **token\_id** |  +----+--|-------+----------+  |  +--V-+----------+  wildc\_table: | **id** | **wildc\_si** |  +----+----|-----+  |  +----+---/|\----+-------+----------+  wildc\_stack: | **id** | **stack\_id** | **locus** | **wildc\_gi** |  +----+----------+-------+-----|----+  |  +-------------------+----+---/|\----+  wildc\_purse: | **foreign\_record\_id** | **id** | **group\_id** |  +--|----------------+----+--|-------+  | |  | +--V-+----------+  stack\_table: | | **id** | **checksum** |  | +----+----------+  |  +--V-+-----------+--------+  cuecard\_table: | **id** | **riddle\_id** | **ink\_id** |  +----+-----------+--------+  NOTE: XXXX\_stack table is only required to have "stack\_id" and "locus\_id"  columns. The foreign wild\_gi (wild card group id) only exists because  this stack happens to be stacking GROUPS/BUNDLES of cuecards or other  information fitting the same structure.  Named "wildc" for "wildcard". I thought wildcard was too specific.  And "wild" was more concise. But then I also really liked that by putting  a "c" at the end all of the variables have the same length.  CAUTION: If you find ids are not working, or use of entities is crashing:  Remove these lines from EntityColumnDebugUtil.java .checkFiledType(...)  1: if(type == long.class){return;}  2: if(type == boolean.class){return;}  Pretty sure they will work. But I've had problems in past.  I'd prefer to work with such values if possible. |