

CODEX SUPPLEMENT: IMPERIAL FISTS

Indomitus Version 1.0

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback; these can be identified by the presence of an asterisk before the page reference. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they're revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in blue, while new errata and FAQs will be highlighted in magenta.

UPDATES & ERRATA

*Page 51 – Captain Lysander, Abilities, Icon of Obstinacy Change to read:

'While a friendly **IMPERIAL FISTS** unit is within 6" of this model, each time a Combat Attrition test is taken for that unit, it is automatically passed.'

*Page 57 – Warlord Traits, Architect of War Change to read:

'While a friendly IMPERIAL FISTS unit is within 6" of this WARLORD, each time a ranged attack with an Armour Penetration characteristic of -1 is allocated to a model in that unit while it is receiving the benefits of cover, add an additional 1 to any armour saving throw made against that attack.'

*Page 57 – Warlord Traits, Refuse To Die, rules text Change the second sentence to read:

'On a 4+, return this Warlord to play with D3 wounds remaining, placing them as close as possible to their previous position and not within Engagement Range of any enemy units.'

*Page 58 – Relics of the Fists, The Spartean, Abilities Change to read:

'Each time you select a target for this weapon, you can ignore the Look Out, Sir rule.'

*Page 60 – Stratagems, Bolster Defences Change to read:

'Use this Stratagem at the start of your Movement phase. Select one IMPERIAL FISTS unit from your army that is receiving the benefits of cover. Until that unit makes a Normal Move, Advances, makes a charge move or performs a Heroic Intervention, each time an attack is allocated to a model in that

unit, add an additional 1 to any armour saving throw made against that attack. You can only use this Stratagem once.'

Page 61 – Stratagems, The Shield Unwavering Change to read:

'Use this Stratagem at the end of your Morale phase. Select one **IMPERIAL FISTS INFANTRY** unit from your army that is within 3" of any objective markers. Until the start of your next turn, add 1 to the Attacks characteristic of models in that unit, and when resolving an attack made against that unit, add 1 to the saving throw (excluding invulnerable saves).'

IMPERIUM NIHILUS: VIGILUS DEFIANT UPDATES & ERRATA

Since the release of *Imperium Nihilus: Vigilus Defiant*, a number of the rules presented there have been superseded by those found in *Codex Supplement: Imperial Fists*, and others require updating so that they interact correctly with new rules presented in *Codex Supplement: Imperial Fists*. This has necessitated the following changes to *Imperium Nihilus: Vigilus Defiant*:

ERRATA

Pages 179 – Imperial Fists Siegebreaker Cohort Add the following text to this page:

'If you have created your army using the additional rules found in *Codex Supplement: Imperial Fists*, you cannot select The Eye of Hypnoth Relic, or the Indomitable Warlord Trait from this Specialist Detachment. They are replaced with a new Relic and a new Warlord Trait with the same names in *Codex Supplement: Imperial Fists*.'

Page 179 – Stratagems, Seismic Devastation Change the last sentence to read:

'Each time you roll an unmodified wound roll of a 6 for an attack made by that unit that targets an enemy **Vehicle** that phase, that attack inflicts a mortal wound in addition to its normal damage.'

FAOs

Q: Can an Imperial Fists successor Chapter use the Imperial Fists Siegebreaker Cohort Specialist Detachment Stratagem? A: No. This Stratagem is not an Imperial Fists Stratagem.