Arcane Engine Agreement

Contents

[Coding 1](#_Toc527111242)

[Indentation 1](#_Toc527111243)

# Coding

## Indentation

We will use Allman style indentation ex.

**while** (x == y)

{

something();

somethingelse();

}

## Vertical Alignment

We will not do anything special for code alignment

## Tabs

We will use tabs that cascades ex

**class** **MyClass** {

int foobar(

int qux, *// first parameter*

int quux); *// second parameter*

int foobar2(

int qux, *// first parameter*

int quux, *// second parameter*

int quuux); *// third parameter*

};

# Directory

We will put work in progress into the Sandbox branch of our git hub, when every thing is finalised it will be moved to the main branch. Also during specific Assignments (like this one) we will have specific branches for each assignment.

# Minimum PC requirements

* **Operating System:** Windows 7 SP1, Windows 8/8.1 (64bit)
* **Processor:** Intel Core2 Quad Q9300 @ 2.5 GHz or AMD Athlon II X4 620 @ 2.6 GHz (or better)
* **RAM:** 4GB.
* **Video card:** NVIDIA GeForce GTX260 or AMD Radeon HD4870 (512MB VRAM with Shader Model 4.0 or higher)
* **DirectX**: **DirectX** June 2010 Redistributable.