## SRM INSTITUTE OF SCIENCE AND TECHNOLOGY FACULTY OF SCIENCE AND HUMANITIES DEPARTMENT OF COMPUTER APPLICATIONS



#### PRACTICAL RECORD NOTE

**STUDENT NAME**:

**REGISTER** 

**NUMBER** 

CLASS : III BCA Section : B

YEAR &

SEMESTER : III YEAR & V SEMESTER

SUBJECT CODE: UCA23502J

SUBJECT TITLE : COMPUTER NETWORKS

**OCTOBER 2025** 



# SRM INSTITUTE OF SCIENCE AND TECHNOLOGY FACULTY OF SCIENCE AND HUMANITIES DEPARTMENT OF COMPUTER APPLICATIONS

SRM Nagar, Kattankulathur – 603 203

## **CERTIFICATE**

Certified to be the bonafide record	of practic	al work done by	
Register No	of	Degree course for	
<u>UCA23502J – COMPUTER NETWORKS</u>	in the Compi	uter lab in SRM Institute of	
Science and Technology during the academ	iic year 2025	2026.	
Staff In-charge	Head of the Department		
Submitted for Semester Practical Examinati	on held on	<u>.</u> .	
Internal Examiner		External Examiner	

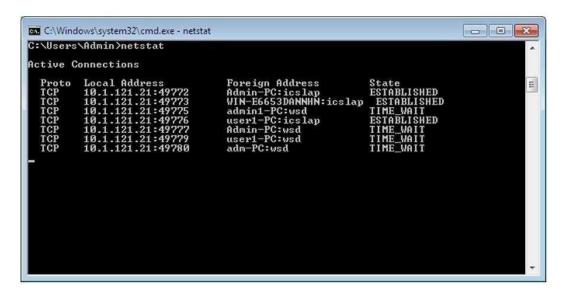
## **INDEX**

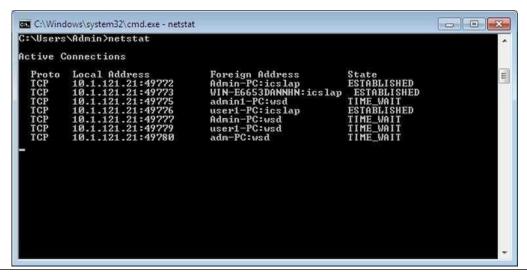
S.No	Date	TITLE OF THE EXPERIMENT	Page No.	Staff Sign.
1.	25/06/2025	FAMILIARIZING WITH WINDOWS NETWORK COMMANDS		
2.	02/07/2025	ESTABLISHING A LOCAL AREA NETWORK (LAN)		
3.	15/07/2025	CONNECTING TWO LANS USING ROUTER WITH STATIC ROUTER		
4.	22/07/2025	MULTI-ROUTING CONNECTION WITH STATIC ROUTER		
5.	30/07/2025	IMPLEMENTING MINI SEARCH ENGINE		
6.	06/08/2025	IMPLEMENTING SIMPLE WEB SERVER		
7.	13/08/2025	DESIGNING VARIOUS TOPOLOGIES USING CISCO PACKET TRACER		
8.	20/08/2025	FTP SERVER SIMULATION USING CISCO PACKET TRACER		
9.	26/08/2025	DNS SERVER SIMULATION USING CISCO PACKET TRACER		
10.	02/09/2025	ARP SIMULATION USING CISCO PACKET TRACER		

#### **Output:**

ipconfig

```
_ 0 X
C:\Windows\system32\cmd.exe
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation.  All rights reserved.
C:\Users\User>ipconfig
Windows IP Configuration
Ethernet adapter Local Area Connection:
    Connection-specific DNS Suffix .: ktr.srmuniv.ac.in
Link-local IPv6 Address . . . : fe80::c5bf:7534:ebea:4b96×15
IPv4 Address . . . : 10.1.121.15
Subnet Mask . . . . : 255.255.255.0
Default Gateway . . . : 10.1.121.1
Ethernet adapter Local Area Connection 3:
    Connection-specific DNS Suffix :
Link-local IPv6 Address . . . : fe80::a008:117:b8c8:f7cbx11
IPv4 Address . . . . : 192.168.133.1
Subnet Mask . . . . . : 255.255.255.0
Default Gateway . . . . :
Ethernet adapter Local Area Connection 2:
    Connection-specific DNS Suffix ::
Link-local IPv6 Address . . . : fe80::edde:4980:27a1:c4a2x12
IPv4 Address . . . . : 192.168.40.1
Subnet Mask . . . . : 255.255.255.0
Default Gateway . . . . :
Tunnel adapter isatap.{67D441E1-99CC-4AE4-8D35-0907CF982A5B}:
    Media State . . . . . . . . . . . . . Media disconnected Connection-specific DNS Suffix . :
Tunnel adapter isatap.{5A113479-A9BF-492B-B02C-055BF4BE30E3}:
    Media State . . . . . . . . . . . . Media disconnected Connection-specific DNS Suffix . :
Tunnel adapter isatap.ktr.srmuniv.ac.in:
    Media State . . . . . . . . . : Media disconnected Connection-specific DNS Suffix . : ktr.srmuniv.ac.in
C:\Users\User>
```





```
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\Admin\ping 127.0.0.2

Pinging 127.0.0.2 with 32 bytes of data:
Reply from 127.0.0.2: bytes=32 time(1ms TTL=128

Ping statistics for 127.0.0.2:
    Packets: Sent = 4. Received = 4. Lost = 0 (0% loss).
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\Users\Admin\
```



```
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

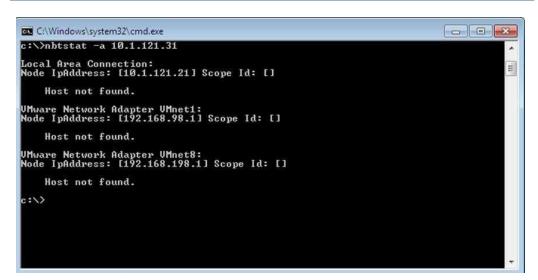
C:\Users\Admin: srmu-dc03.ktr.srmuniv.ac.in
Address: 172.16.111.113

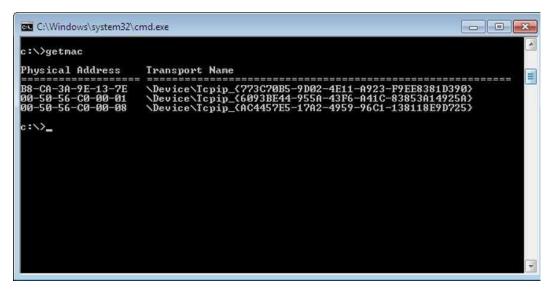
> 172.0.0.1
Server: srmu-dc03.ktr.srmuniv.ac.in
Address: 172.16.111.113

DNS request timed out.
    timeout was 2 seconds.

*** Request to srmu-dc03.ktr.srmuniv.ac.in timed-out

> _____
```

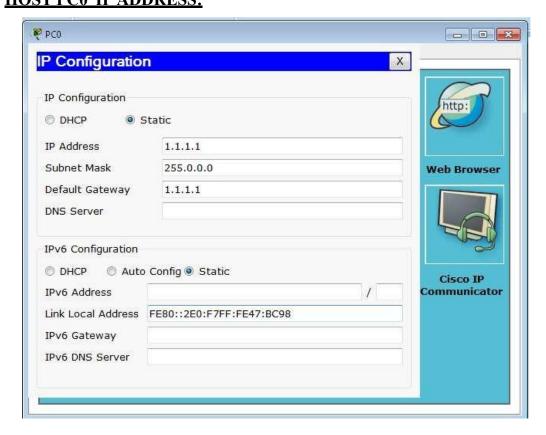




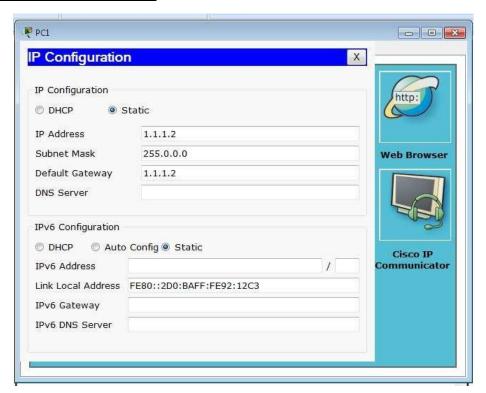
D c14	
Result:	
	Thus the various network commands are executed and the output is verified
	This int . made not to the community are checated and the curput is verified

# NETWORK TOPOLOGY:

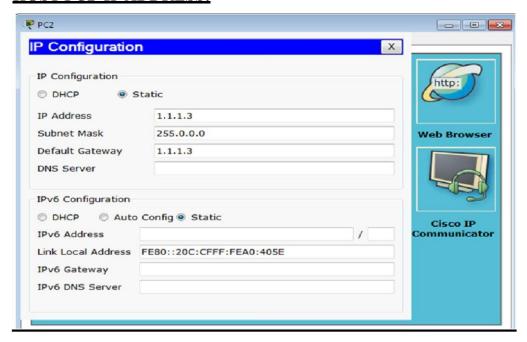




#### **HOST PC1 IP ADDRESS:**



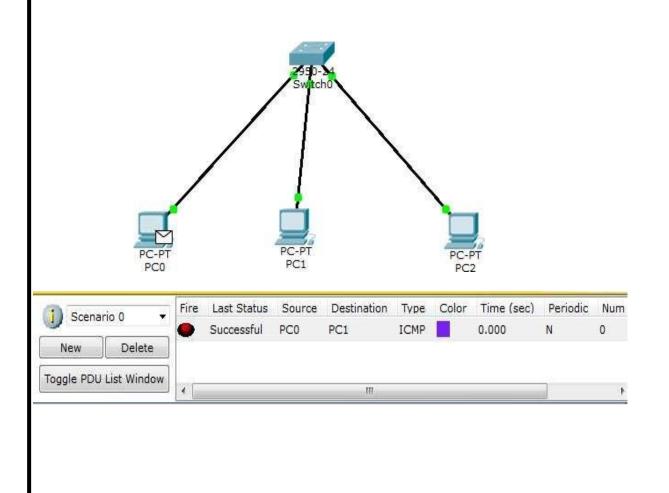
#### **HOST PC2 IP ADDRESS:**

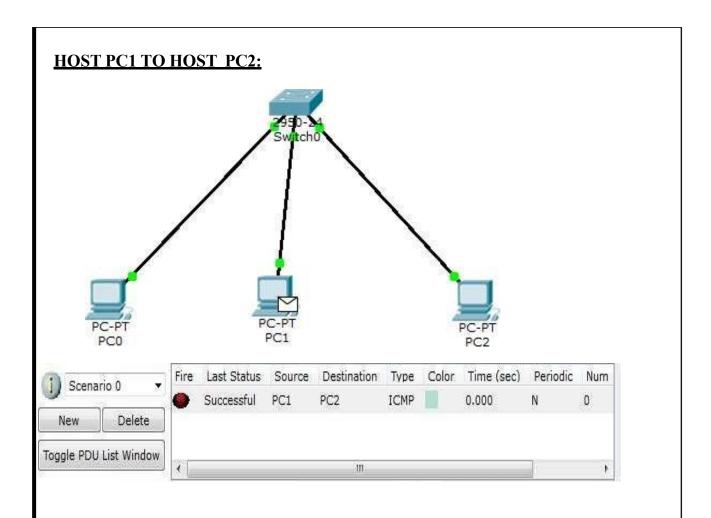


#### **VERIFY LAN NETWORK CONNECTIVITY:**

Using Add Simple PDU(p), Click the mail icon and then drop one mail to PC0 and another mail to PC1. If the resultant window show the successful delivery then network connectivity is successful or up.

#### **HOST PC0 TO HOST PC1:**



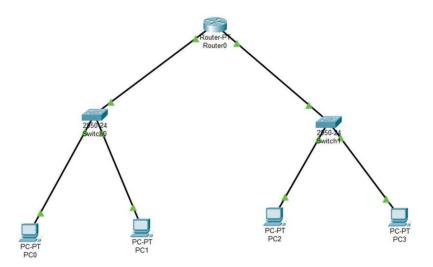


#### **RESULT:**

Thus the LAN connection is established, hosts are configured, the communications among the machines are verified and manipulated successfully.

#### **NETWORK TOPOLOGY:**

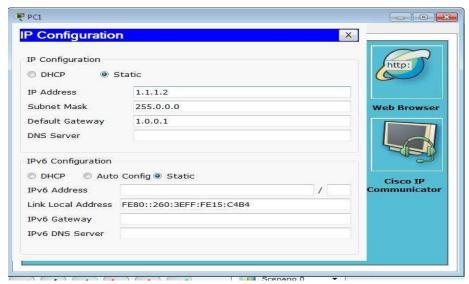
#### **PC0 IP CONFIGURATION ADDRESS:**



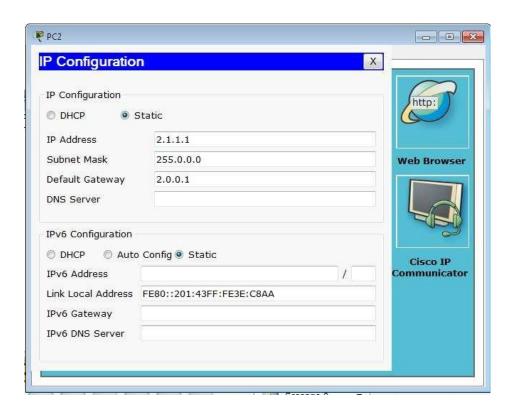
#### **PC0 IP CONFIGURATION ADDRESS:**



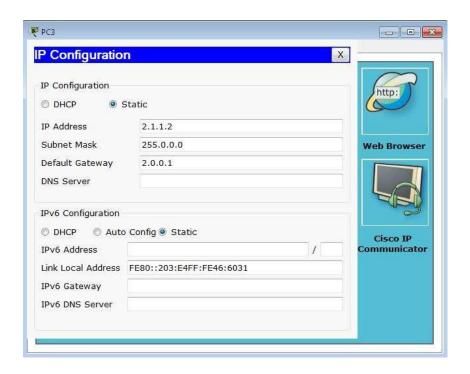
#### **PC1 IP CONFIGURATION ADDRESS:**



#### **PC2 IP CONFIGURATION ADDRESS:**



#### **PC3 IP CONFIGURATION ADDRESS:**



ROUTER 0 CONFIGURATION

Router>enable

Router#configure terminal

Enter configuration commands, one per line. End with  ${\tt CNTL/Z}$ .

Router(config) #interface fastethernet 0/0

Router(config-if) #ip address 1.0.0.1 255.0.0.0

Router(config-if) #no shutdown

Router(config-if)#

LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface

FastEthernet0/0, changed state to up

Router(config-if) #exit

Router(config) #interface fastethernet 0/0

Router(config-if) #interface fastethernet 1/0

Router(config-if) #ip address 2.0.0.1 255.0.0.0

Router(config-if) #no shutdown

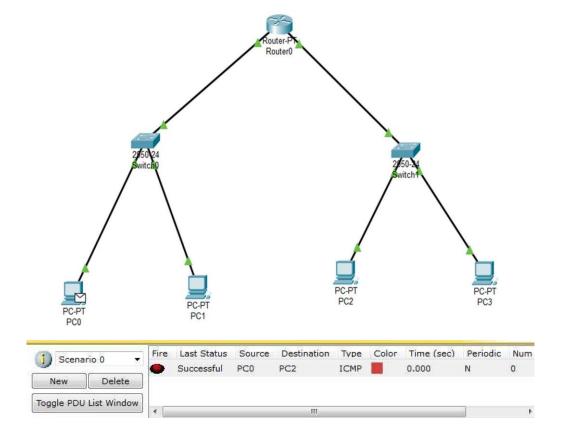
Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet1/0, changed state to up %LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet1/0, changed state to up Router(config-if)#exit

#### VERIFY LAN NETWORK CONNECTIVITY

Using Add Simple PDU(p), Click the mail icon and then drop one mail to one of the PC in first LAN and another mail to PC in another LAN. If the resultant window show the successful delivery of the mail then network connectivity is successful.

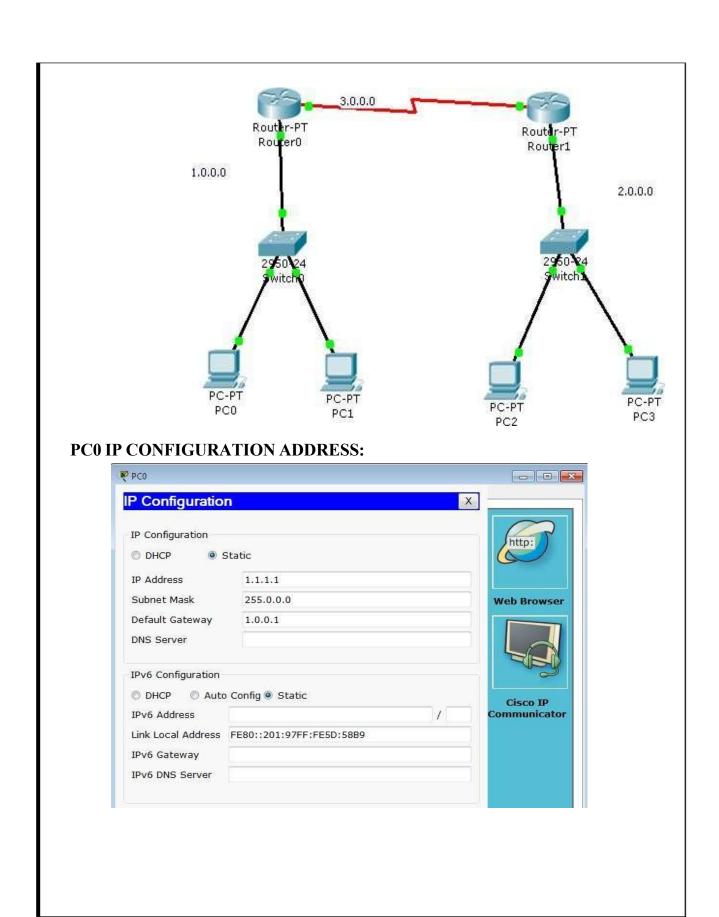
#### PC0 TO PC2



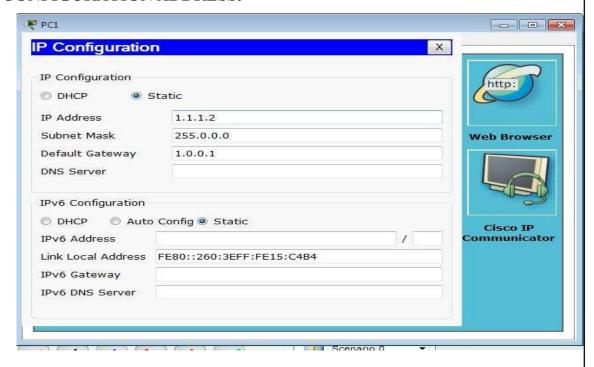
#### **CONCLUSION:**

Thus two LANs are connected using router with static routes and the communication between LANs is checked successfully.

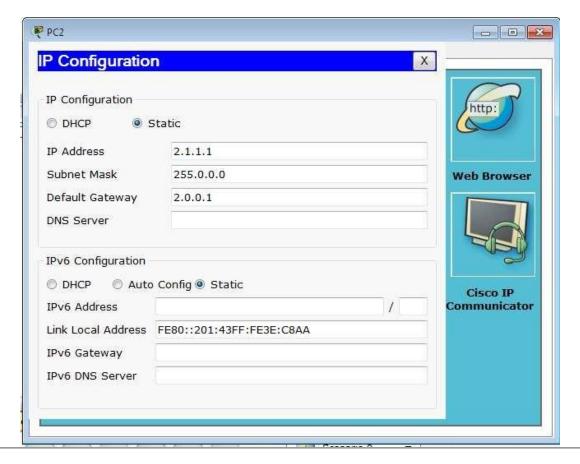
#### **NETWORK TOPOLOGY:**



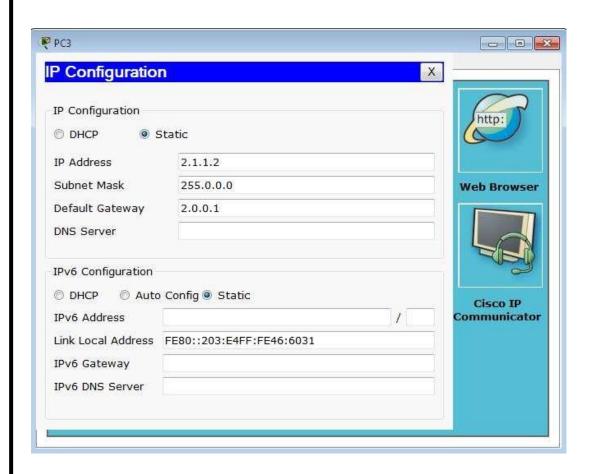
#### PC1 IP CONFIGURATION ADDRESS:



#### PC2 IP CONFIGURATION ADDRESS:



#### PC3 IP CONFIGURATION ADDRESS:



#### **ROUTER 0 CONFIGURATION:**

<sup>1</sup>Router>enable

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config) #interface fastethernet 0/0

Router(config-if) #ip address 1.0.0.1 255.0.0.0

Router(config-if) #no shutdown

Router(config-if)#

LINK-5-CHANGED: Interface FastEthernet0/0, changed state to

up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config) #interface serial 2/0

Router(config-if) #ip address 3.0.0.1 255.0.0.0

Router(config-if) #clock rate 64000

Router(config-if) #no shutdown

%LINK-5-CHANGED: Interface Serial2/0, changed state to down

Router(config-if)#exit

Router(config) #ip route 2.0.0.0 255.0.0.0 3.0.0.0

#### ROUTER 1 CONFIGURATION:

Router>enable

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config) #interface fastethernet 0/0

Router(config-if) #ip address 2.0.0.1 255.0.0.0

Router(config-if) #no shutdown

Router(config-if)#

%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface

FastEthernet0/0, changed state to up

Router(config-if) #exit

Router#configure terminal

Enter configuration commands, one per line. End with CNTL/Z.

Router(config) #interface serial 2/0

Router(config-if) #ip address 3.0.0.0 255.0.0.0

Bad mask /8 for address 3.0.0.0

Router(config-if) #ip address 3.0.0.1 255.0.0.0

Router(config-if) #clock rate 64000

Router(config-if) #no shutdown

%LINK-5-CHANGED: Interface Serial2/0, changed state to down

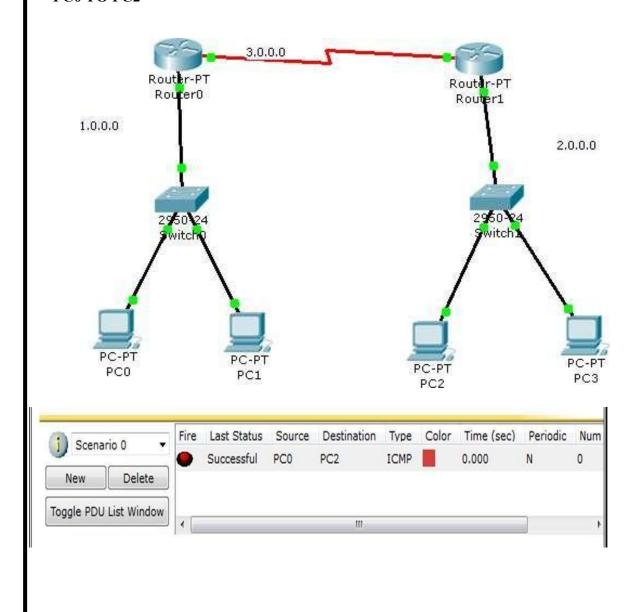
Router(config-if) #exit

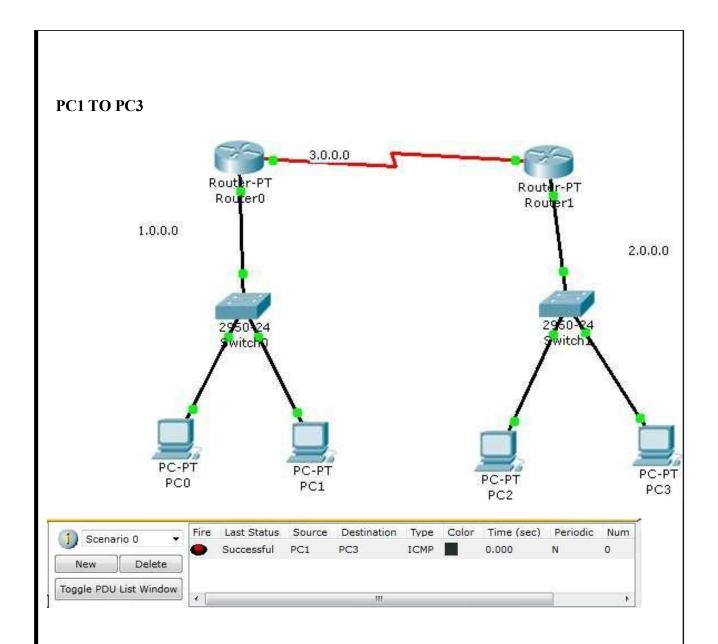
Router(config) #ip route 1.0.0.0 255.0.0.0 3.0.0.0

#### **VERIFY LAN NETWORK CONNECTIVITY**

Using Add Simple PDU(p), Click the mail icon and then drop one mail to one of the PC in first LAN and another mail to PC in another LAN. If the resultant windows show the successful delivery of the mail then network connectivity is successful.

#### PC0 TO PC2





#### **CONCLUSION**

Thus two LANs are connected using router with static routes and the communication between LANs is checked successfully.

#### **CODE:**

```
<html>
<head>
<script type="text/javascript">
function chk() {
// get selected radio button value
var search = document.querySelector('input[name="s"]:checked').value;
// get text from textbox
var query = document.frm.t.value;
if (search == "WEB") {
// open google with the query
location.assign("https://www.google.com/search?q=" + encodeURIComponent(query));
} else {
// open SRM site
location.assign("http://www.srmuniv.ac.in");
</script>
</head>
<body bgcolor="cyan">
<center>
<font size="36" color="red" face="Arial">
<b>SEARCH ENGINE</b></font><br>
<form name="frm" method="get" action="">
Enter Search String <input type="text" name="t">
<input type="button" value="Search" onclick="chk()"><br><br>
<input type="radio" name="s" value="WEB"> THE WEB
<input type="radio" name="s" value="SRM"> SRM IST
</form>
</center>
</body>
</html>
```

## OUPUT: 0 6 X M Inbox (11,806) - anitajasminer@: x & Timbra: Inbox (352) x https://webmail.srmuniv.ac.in/se x https://webmail.srmuniv.ac.in/se x ← → C ① File | C;/Users/User/Desktop/test.html ☆ D 0 : **SEARCH ENGINE** Enter Search String computer networks Search THE WEB • SRM IST M Inbox (11,806) - anitajasminer© ≤ X Zimbra: Inbox (352) × 🖹 https://webmail.srmuniv.ac.in/sei × 🖎 Welcome to SRM Institute of Scii × 🕂 SRM About SRM Admission Academics Research Campus Life Placements Group Institutions Careers SRM Institute of Science & Technology nitra Mahajan, Hon'ble Speaker of Lok Sabha at Special Convocation 2018 (A) (a) (a) (a) (b) (c) (d)

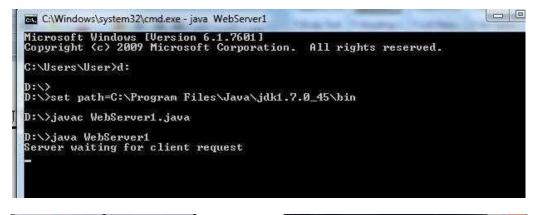
#### **RESULT:**

Thus the program to implement a mini search engine is executed successfully and the output is verified

```
CODE:
// WebServer1.java
import java.io.BufferedReader;
import java.io.File;
import java.io.FileInputStream;
import java.io.InputStreamReader;
import java.io.PrintStream;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.StringTokenizer;
public class WebServer1 {
   public static void main(String[] args) throws Exception {
    ServerSocket ss = new ServerSocket(5555);
    System.out.println("Server waiting for client request");
    while(true)
     try
       Socket sock = ss.accept();
       BufferedReader in = new BufferedReader(new
                              InputStreamReader(sock.getInputStream()));
       PrintStream out = new PrintStream(sock.getOutputStream(),true);
       String reqLine = in.readLine();
       System.out.println(reqLine);
       StringTokenizer line = new StringTokenizer(reqLine);
       if(line.nextToken().equals("GET"))
             String fileName = line.nextToken();
            if(fileName.startsWith("/") == true)
                  fileName = fileName.substring(1);
             fileName = "C:\\Users\\user\\Desktop\\" + fileName;
             System.out.println(fileName);
```

```
File file = new File(fileName);
       int fileSize = (int) file.length();
       FileInputStream fis = new FileInputStream(fileName);
       byte[] fileData = new byte[fileSize];
       fis.read(fileData);
       out.print("HTTP/1.0 200 OK\r\n");
       if(fileName.endsWith(".html"))
              out.print("Content-Type: text/html\r\n");
        if(fileName.endsWith(".jpg"))
              out.print("Content-Type: image/jpeg\r\n");
       if(fileName.endsWith(".gif"))
        out.print("Content-Type : image/gif\r\n");
        out.print("Content-Length: "+fileSize+"\r\n\r\n");
        out.write(fileData);
        out.print("\r\n\r\n");
        out.close();
 else
   System.out.println("Bad request message");
}catch(Exception e){
  e.printStackTrace();
```

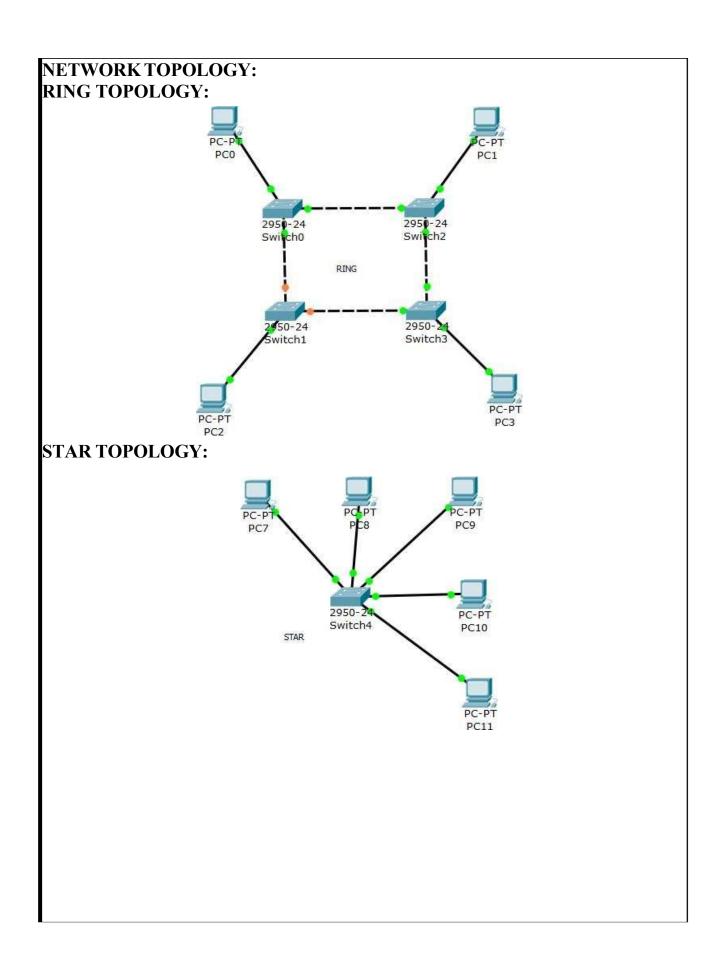
#### OUTPUT

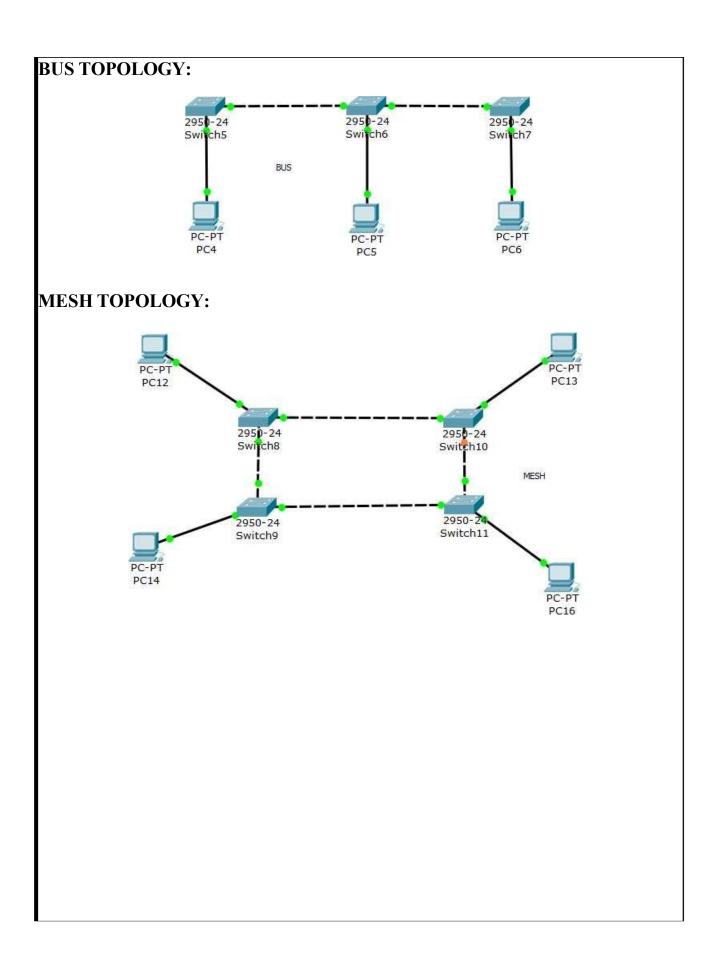




#### **RESULT:**

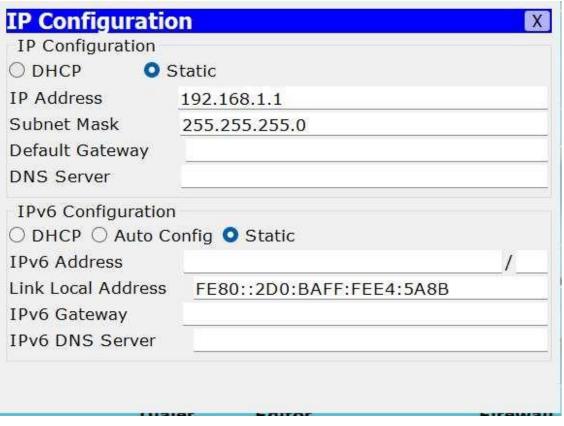
Thus the program for implementing web server is successfully executed and the output is verified.





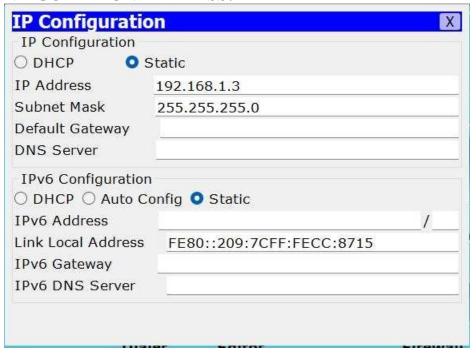
# HYBRID TOPOLOGY: | Copy | Cop

#### PC0 IP CONFIGURATION ADDRESS:

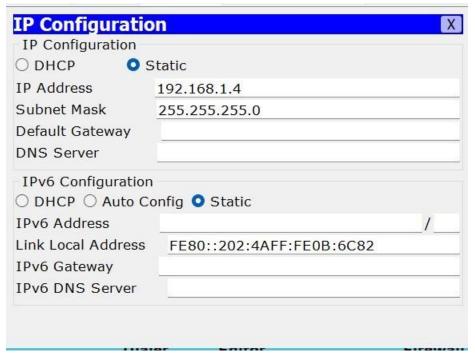


#### PC1 IP CONFIGURATION ADDRESS: **IP Configuration** IP Configuration ODHCP Static IP Address 192.168.1.2 Subnet Mask 255.255.255.0 Default Gateway **DNS Server** IPv6 Configuration O DHCP O Auto Config O Static IPv6 Address Link Local Address FE80::209:7CFF:FE11:E295 IPv6 Gateway IPv6 DNS Server

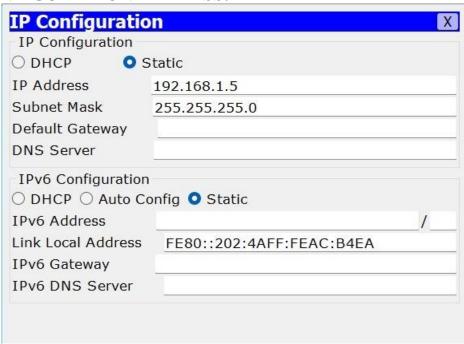
#### PC2 IP CONFIGURATION ADDRESS:



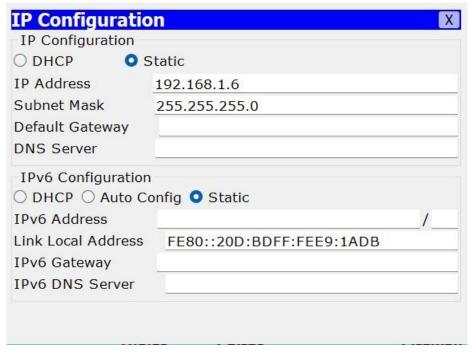
#### PC3 IP CONFIGURATION ADDRESS:



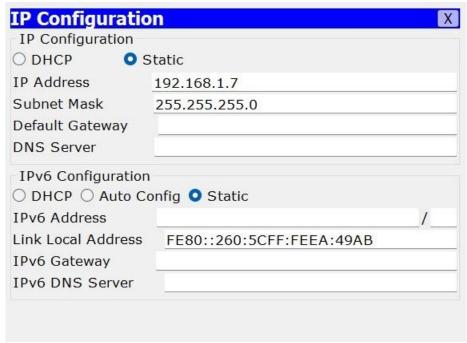
#### PC4 IP CONFIGURATION ADDRESS:



#### PC5 IP CONFIGURATION ADDRESS:

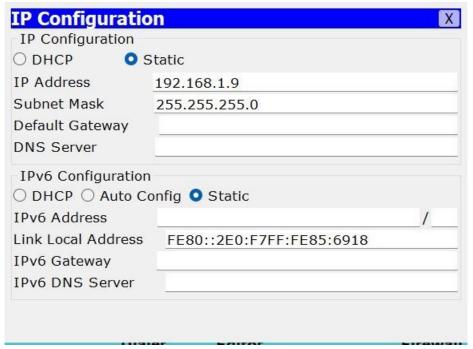


#### PC6 IP CONFIGURATION ADDRESS:



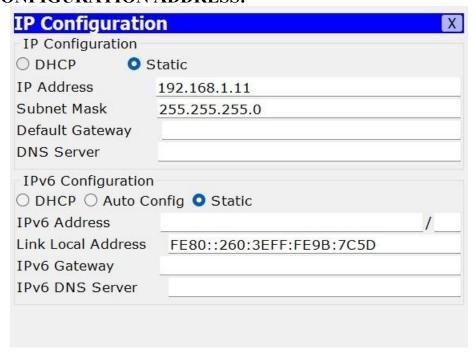
#### PC7 IP CONFIGURATION ADDRESS: **IP Configuration** IP Configuration ODHCP Static IP Address 192.168.1.8 Subnet Mask 255.255.255.0 Default Gateway **DNS Server** IPv6 Configuration O DHCP O Auto Config O Static IPv6 Address Link Local Address FE80::20A:F3FF:FE63:A466 IPv6 Gateway IPv6 DNS Server

#### PC8 IP CONFIGURATION ADDRESS:

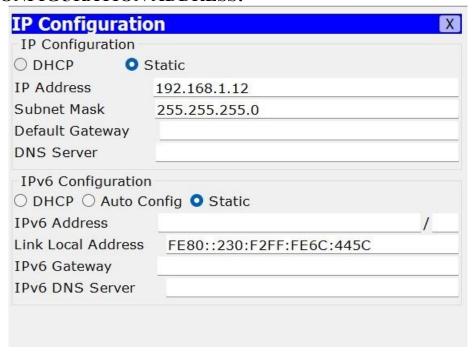


#### PC9 IP CONFIGURATION ADDRESS: IP Configuration IP Configuration O DHCP Static IP Address 192.168.1.10 Subnet Mask 255.255.255.0 Default Gateway DNS Server IPv6 Configuration O DHCP O Auto Config O Static IPv6 Address Link Local Address FE80::290:CFF:FE87:8DC6 IPv6 Gateway IPv6 DNS Server

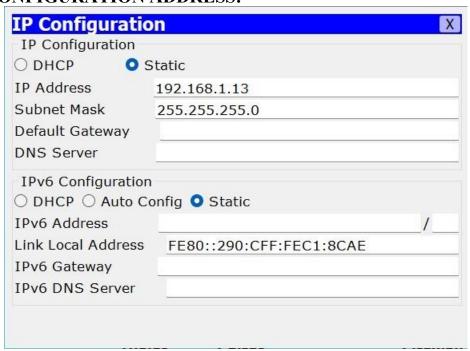
#### PC10 IP CONFIGURATION ADDRESS:



#### PC11 IP CONFIGURATION ADDRESS:

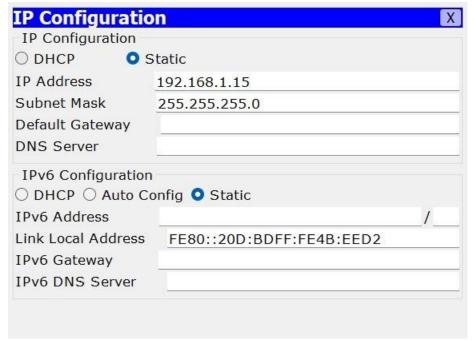


#### PC12 IP CONFIGURATION ADDRESS:

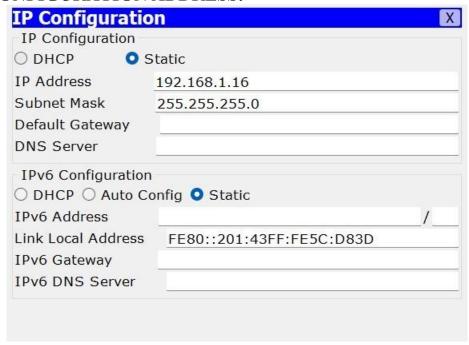


## PC13 IP CONFIGURATION ADDRESS: **IP Configuration** IP Configuration ODHCP Static IP Address 192,168,1,14 Subnet Mask 255.255.255.0 Default Gateway DNS Server IPv6 Configuration O DHCP O Auto Config O Static IPv6 Address Link Local Address FE80::201:96FF:FE75:BCAC IPv6 Gateway IPv6 DNS Server

## PC14 IP CONFIGURATION ADDRESS:



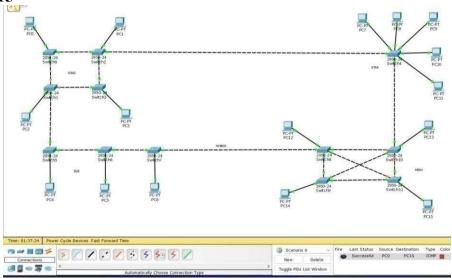
#### PC15 IP CONFIGURATION ADDRESS:

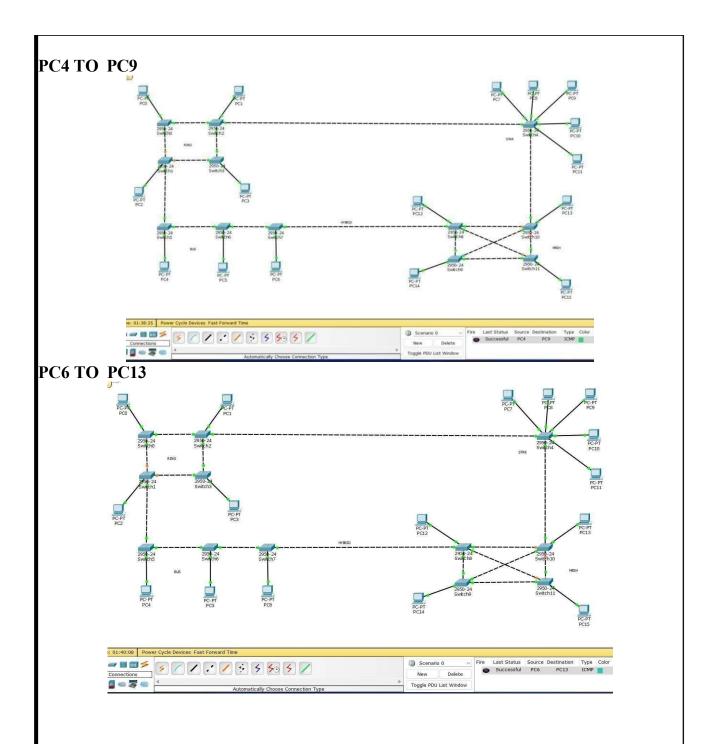


## VERIFY LAN NETWORK CONNECTIVITY

Using Add Simple PDU(p), Click the mail icon and then drop one mail to one of the PC in first LAN and another mail to PC in another LAN. If the resultant window shows the successful delivery of the mail, then network connectivity is successful.

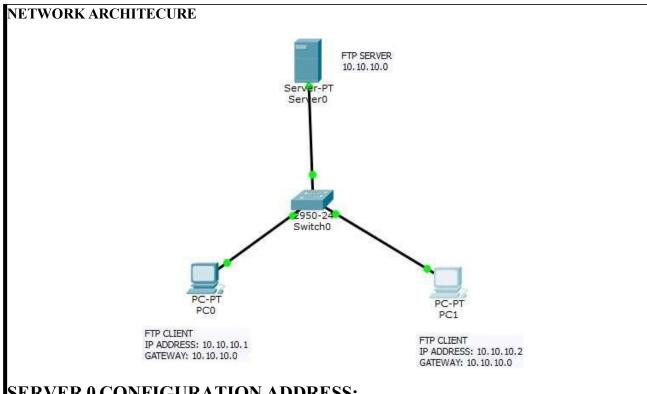
## PC0 TO PC15



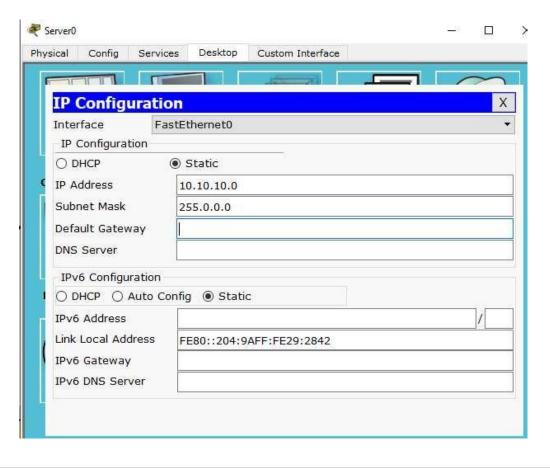


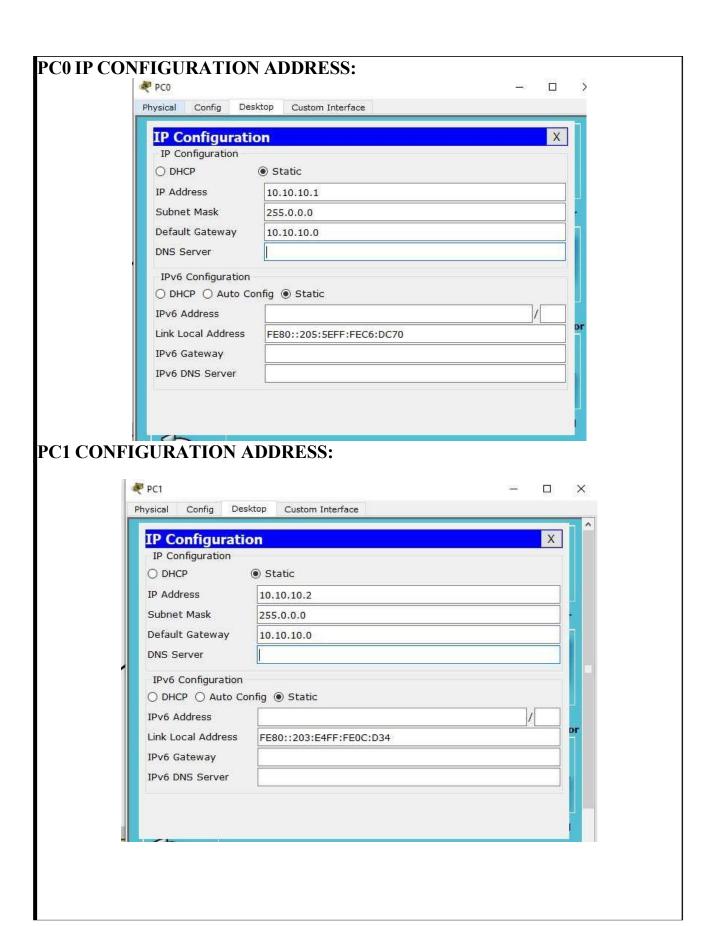
## **CONCLUSION:**

Thus, various topologies are designed using cisco packet tracer and the communication between LANs is checked successfully



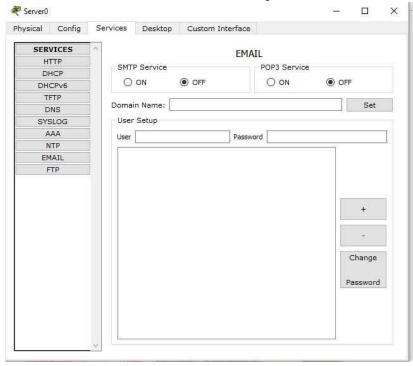
## SERVER 0 CONFIGURATION ADDRESS:



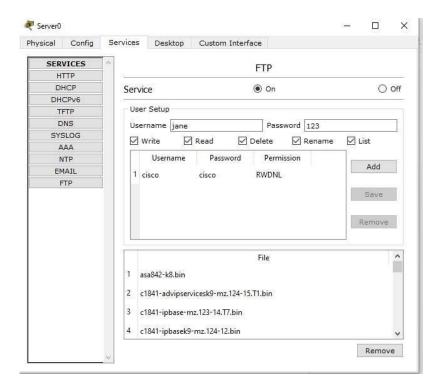


## FTP SERVERO CONFIGURATION:

Select services for FTP server S0. Switch off all the services except FTP.



Switch on FTP service. Enter a Username (jane) and Password (123). Select the Read, Write, Delete permission. Click ADD.



Go to the command prompt for PC0 . Connect to the FTP server and enter the username and password. ipconfig

Packet Tracer PC Command Line 1.0

PC>ipconfig

FastEthernet0 Connection:(default port)

Link-local IPv6 Address .....: FE80::205:5EFF:FEC6:DC70

IP Address .....: 10.10.10.1 Subnet Mask ....: 255.0.0.0 Default Gateway ....: 10.10.10.0

PC>

PC>ftp 10.10.10.0

Trying to connect...10.10.10.0

Connected to 10.10.10.0

220- Welcome to PT Ftp server

Username:jane

331- Username ok, need password

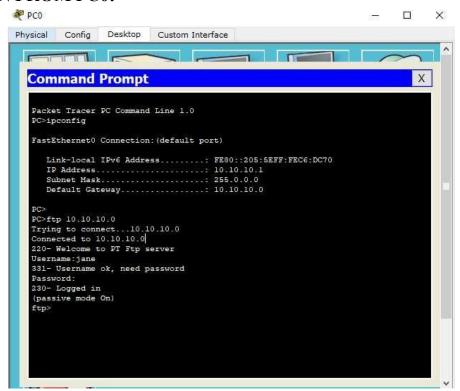
Password:

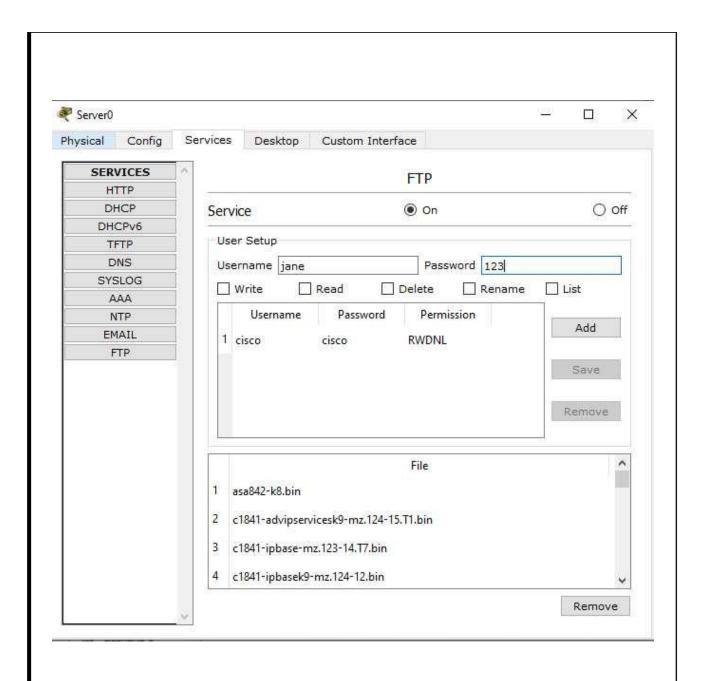
230- Logged in

(passive mode On)

ftp>

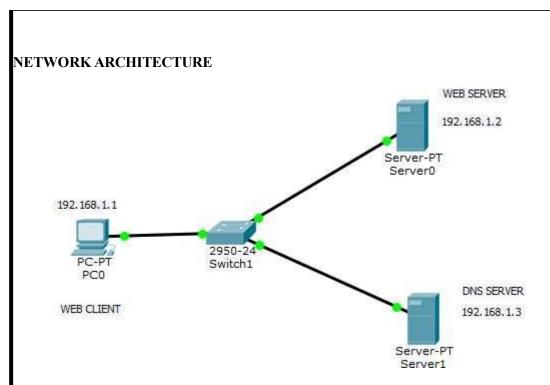
#### FTP LOGIN FROM PC0:



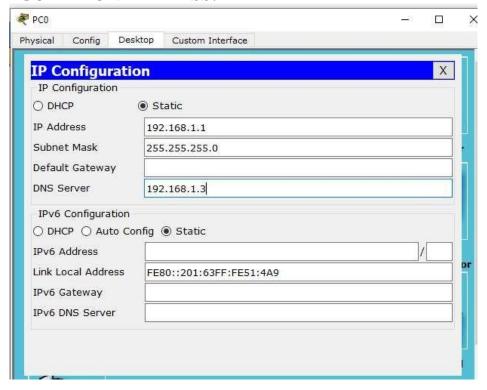


## **CONCLUSION:**

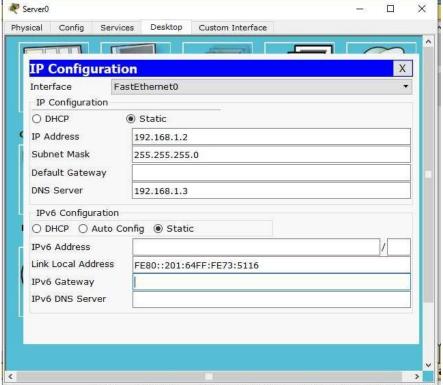
Thus, FTP SERVER simulation using Cisco Packet Tracer is implemented successfully.



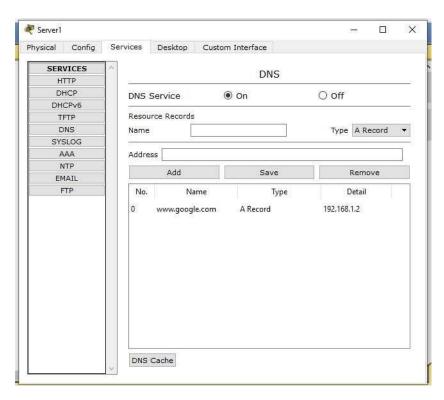
## PC0 CONFIGURATION ADDRESS:



# SERVERO CONFIGURATION ADDRESS:

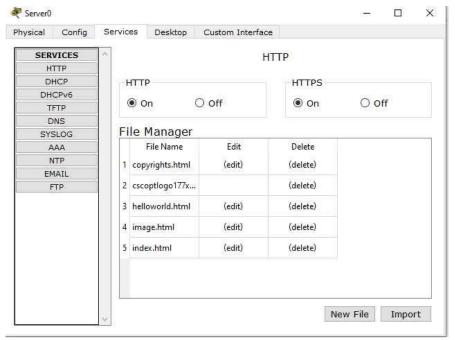


## WEB SERVER S1 CONFIGURATION ADDRESS:

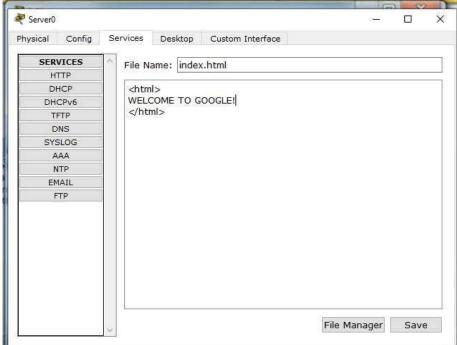


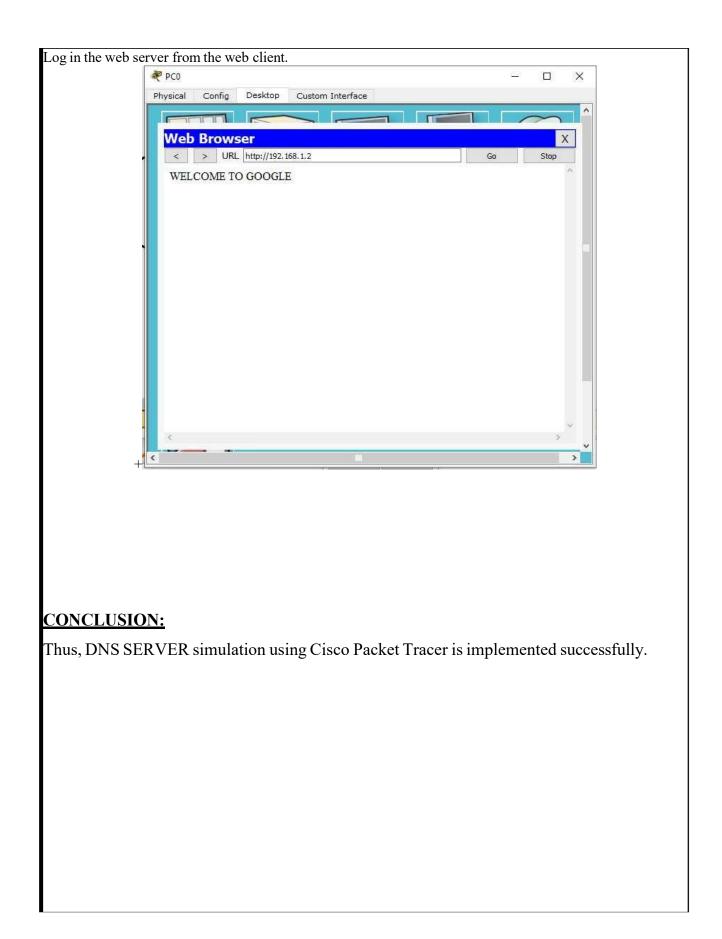
## DNS SERVER SO CONFIGURATION:

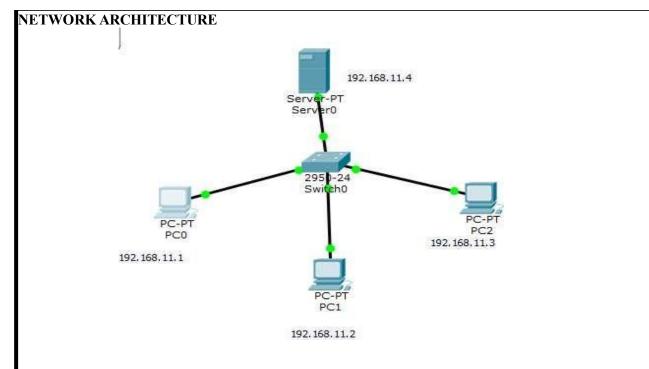
Select index.html and click on the edit option.



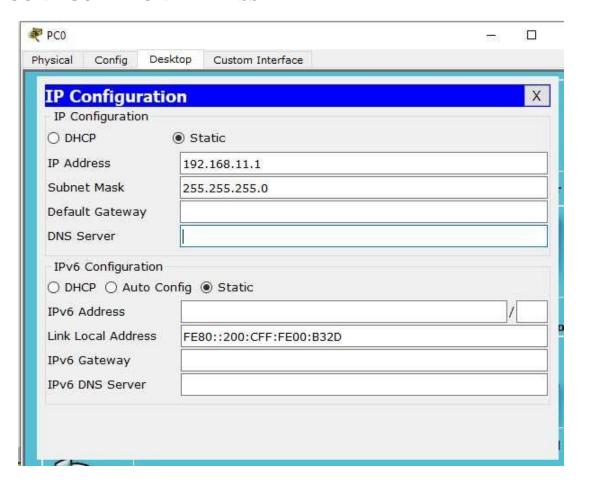
Edit the index.html page as shown below.

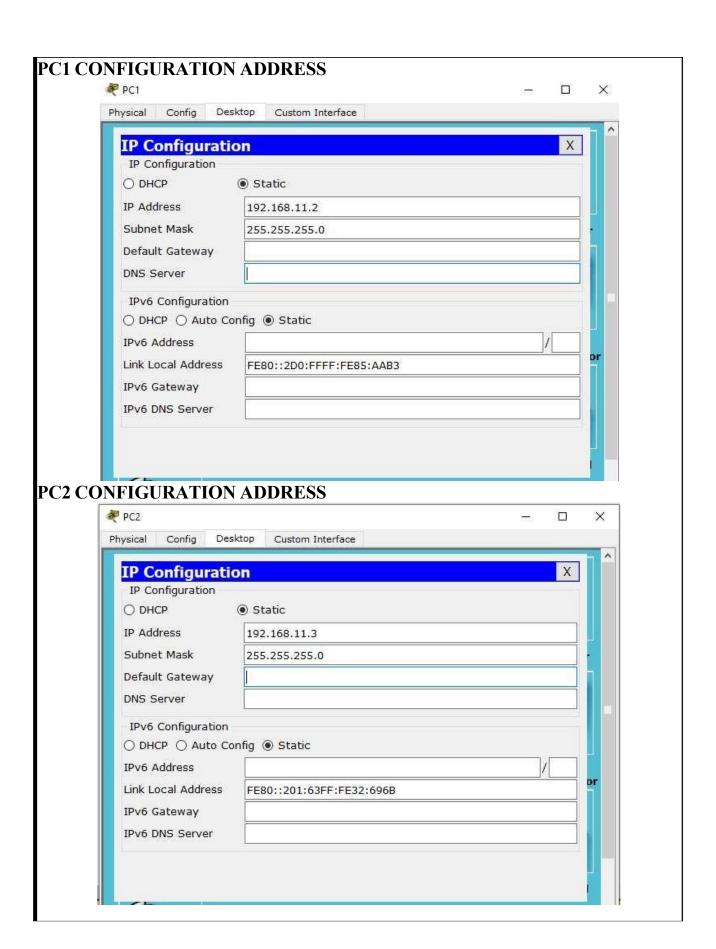


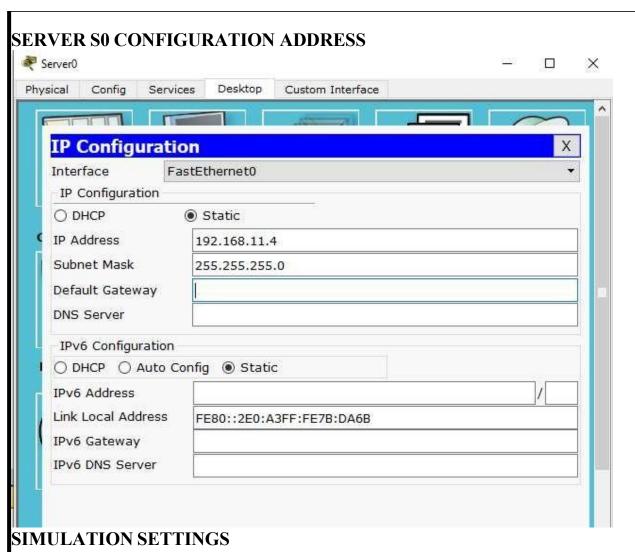




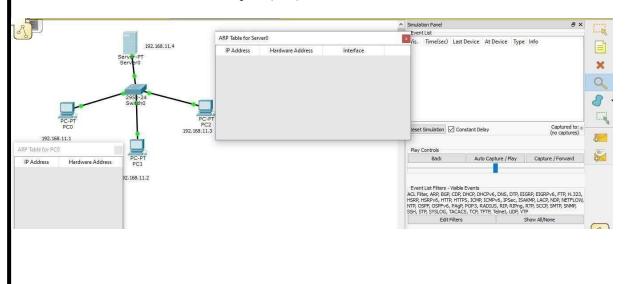
## PC0 CONFIGURATION ADDRESS







Click on the Simulation icon. Select Inspect (lens) tool. click on PC0 and Server0 and select ARP Table

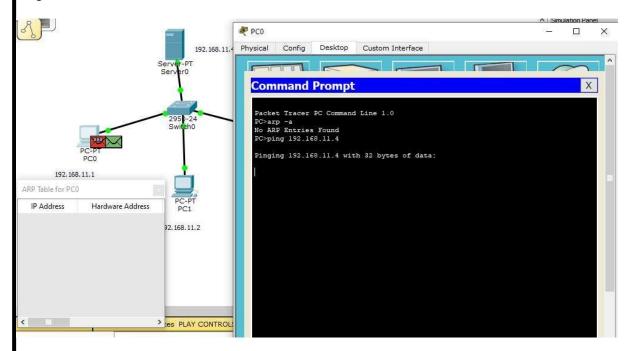


Go to the command prompt of PC0 and type the following command to get the ARP entries arp -a

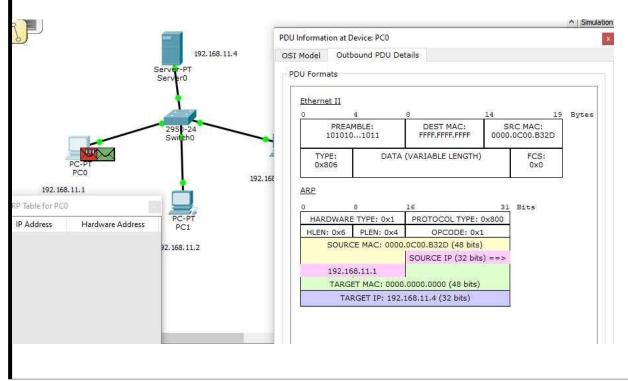
Iniitially there will be no ARP entries.

Type the ping command for server (192.168.11.4)

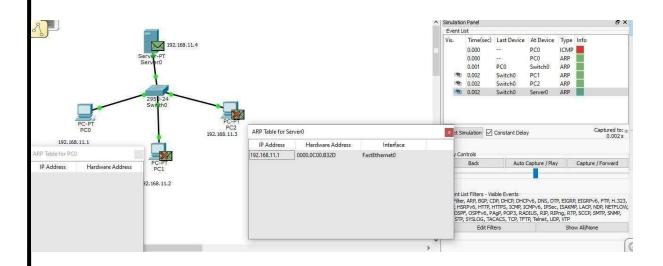
Ping 192.168.11.4



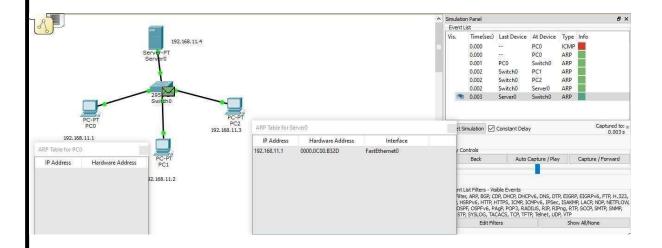
Two packets will be created (ICMP and ARP). Click on the ARP packet and select **OutboundPacket details** to find the IP Address a MAC Address



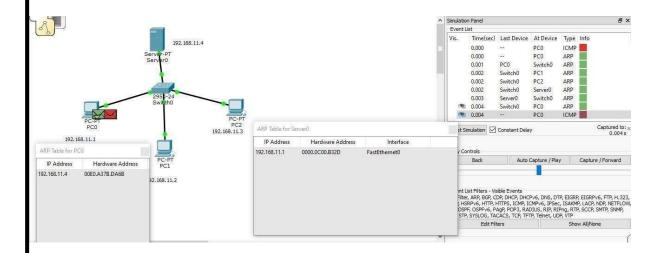
Click Capture/Forward button in the simulation panel. Ping request will be sent from PC to Switch. Click again Capture/Forward button in the simulation panel. Ping request will be sent from switch to other PC's.



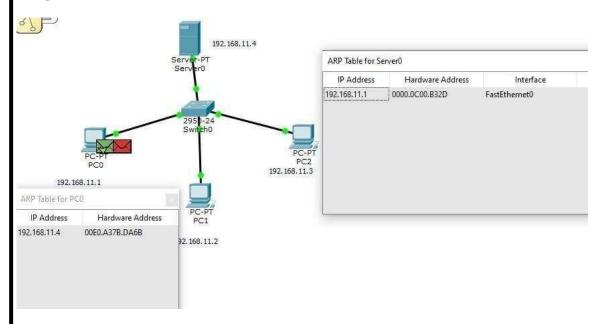
PC1 and PC2 will not accept the request. As the ping command is for PC0. Click Capture/Forward button in the simulation panel. Ping acceptance will be sent from PC0 to switch.



Click Capture/Forward button in the simulation panel. Ping acceptance will be sent from switch to PCO.



The updation of ARP table can be visualized.



## **CONCLUSION:**

Thus, ARP simulation using Cisco Packet Tracer is implemented successfully.