

```
In [5]: %load_ext autoreload
%autoreload 2

import sys
sys.path.append("..")

from IPython.display import SVG, display
from dibu import parse
from xml.dom.minidom import parseString as xmlParse
```

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In [6]: def show(dibu_prog):
        output = parse(dibu_prog)
        pretty_xml = xmlParse(output).toprettyxml()
        print(pretty_xml)
        return SVG(output)

show('''

size height=200, width=200

rectangle upper_left=(0,0), size=(50, 50), fill="red"
rectangle upper_left=(100,0), size=(50, 50)

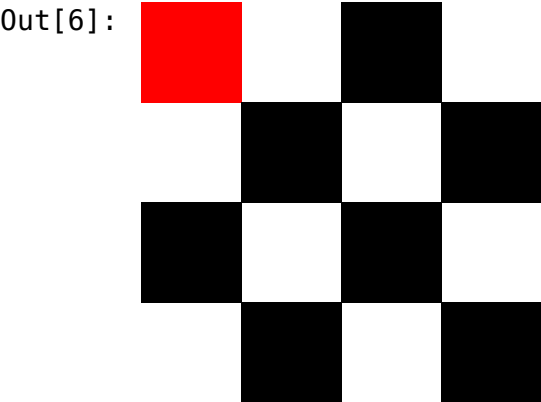
rectangle upper_left=(50,50), size=(50, 50)
rectangle upper_left=(150,50), size=(50, 50)

rectangle upper_left=(0,100), size=(50, 50)
rectangle upper_left=(100,100), size=(50, 50)

rectangle upper_left=(50,150), size=(50, 50)
rectangle upper_left=(150,150), size=(50, 50)

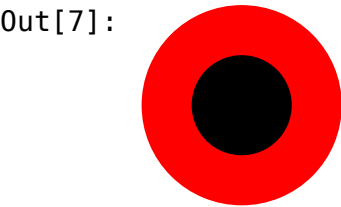
''')

<?xml version="1.0" ?>
<svg baseProfile="full" height="200" version="1.1" width="200" xmlns="http://www.w3.org/2000/svg"
  xmlns:ev="http://www.w3.org/2001/xml-events" xmlns:xlink="http://www.w3.org/1999/xlink">
  <defs/>
    <rect fill="red" height="50" width="50" x="0" y="0"/>
    <rect height="50" width="50" x="100" y="0"/>
    <rect height="50" width="50" x="50" y="50"/>
    <rect height="50" width="50" x="150" y="50"/>
    <rect height="50" width="50" x="0" y="100"/>
    <rect height="50" width="50" x="100" y="100"/>
    <rect height="50" width="50" x="50" y="150"/>
    <rect height="50" width="50" x="150" y="150"/>
  </svg>
```



```
In [7]: show('''
        size height=100, width=100
        circle center=(50, 50), radius=50, fill="red"
        circle center=(50, 50), radius=25, fill="black"
        ''')

<?xml version="1.0" ?>
<svg baseProfile="full" height="100" version="1.1" width="100" xmlns="http://www.w3.org/2000/svg"
  xmlns:ev="http://www.w3.org/2001/xml-events" xmlns:xlink="http://www.w3.org/1999/xlink">
  <defs/>
    <circle cx="50" cy="50" fill="red" r="50"/>
    <circle cx="50" cy="50" fill="black" r="25"/>
  </svg>
```



```
In [8]: show('''
    rectangle upper_left=(0,0), size=(200, 200), fill="yellow"
    polygon points=[(0,0), (50, 50), (0, 100)], style="stroke: black; stroke-width: 3; fill: none;
e;"
    polygon points=[(0,0), (50, 50), (100, 0)], style="stroke: black; stroke-width: 3; fill: none;
e;"
    polygon points=[(0, 100), (50, 150), (0, 200)], style="stroke: black; stroke-width: 3; fill:
none;"
    polygon points=[(0, 200), (50, 150), (100, 200)], style="stroke: black; stroke-width: 3; fil
l: none;"
    polygon points=[(100, 200), (150, 150), (200, 200)], style="stroke: black; stroke-width: 3; f
ill: none;"
    polygon points=[(200, 200), (150, 150), (200, 100)], style="stroke: black; stroke-width: 3; f
ill: none;"
    polygon points=[(200, 100), (150, 50), (200, 0)], style="stroke: black; stroke-width: 3; fil
l: none;"

    polygon points=[(200, 0), (150, 50), (100, 0)], style="stroke: black; stroke-width: 3; fill:
none;"
''')
```

```
<?xml version="1.0" ?>
<svg baseProfile="full" height="200" version="1.1" width="200" xmlns="http://www.w3.org/2000/svg"
xmlns:ev="http://www.w3.org/2001/xml-events" xmlns:xlink="http://www.w3.org/1999/xlink">
  <defs/>
  <rect fill="yellow" height="200" width="200" x="0" y="0"/>
  <polygon points="0,0 50,50 0,100" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="0,0 50,50 100,0" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="0,100 50,150 0,200" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="0,200 50,150 100,200" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="100,200 150,150 200,200" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="200,200 150,150 200,100" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="200,100 150,50 200,0" style="stroke: black; stroke-width: 3; fill: none;"/>
  <polygon points="200,0 150,50 100,0" style="stroke: black; stroke-width: 3; fill: none;"/>
</svg>
```

