

University of Seville
School of Computer Engineering
Feedback document



Software engineering
Design and testing 2
2018-2019
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Group 26

Positive things

- Learning to work in a team.
- Organize and distribute tasks according to the skills of the team members.
- The exercises in class are useful in order to find alternatives and receive feedback from the teachers.
- It is a good first step to gain experience in projects with a sprint model with a fixed deadline.

Bad things

- It is not valued how the views are done, since in the subject is taken as something secondary. Nowadays, a good user experience is basic for a web application to be used.
- Although control check is a measure to check the knowledge of team members, we believe that it is not enough and that each team member should be assessed individually, anonymously to avoid creating a bad working environment in each deliverable.
- The technologies used throughout the course are outdated and the use of the virtual machine causes difficulties in the development of the application or the use of libraries that do not support these versions. We propose an update of the technologies.
- The workload is above the estimate it should have for the credits assigned to this subject.