Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
6		Functions			
	3	Function Prototypes	29-41	4	Always use prototypes
	5	Pass by Value	29-31, 37-38, 41	4	
	8	return	334	4	A value from a function
	9	returning boolean		4	
	10	Global Variables		XXX	Do not use global variables -100 pts
	11	static variables		4	
	12	defaulted arguments		4	
	13	pass by reference	148, 168, 195, 274, 287, 328	4	
	14	overloading		5	
	15	exit() function		4	
7		Arrays			
	1 to 6	Single Dimensioned Arrays		3	
	7	Parallel Arrays	62-71	2	
	8	Single Dimensioned as Function Arguments	249, 261	2	
	9	2 Dimensioned Arrays		2	Emulate style in book/in class repositiory
	12	STL Vectors		2	
		Passing Arrays to and from Functions	249, 261,	5	
		Passing Vectors to and from Functions		5	
8		Searching and Sorting Arrays			
	3	Bubble Sort	296	4	
	3	Selection Sort		4	
	1	Linear or Binary Search		4	
****** Not required to show			Total	70	Other 30 points from Proj 1 first sheet tab