# Machine Learning: Project Multi-Agent Learning in Canonical Games and Knights Archers Zombies

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# Task 2: (a) Stag Hunt:

- Nash Equilibria: (Hare, Hare) and (Stag, Stag)
- Pareto Optimal: (Hare, Hare) and (Stag, Stag)

#### (b) Subsidy game:

- Nash Equilibria: (Subsidy 2, Subsidy 2)
- Pareto Optimal: (Subsidy 1, Subsidy 1) and (Subsidy 2, Subsidy 2)

# (c) Matching Pennis:

- Nash Equilibria: There is no Nash Equilibria for a pure strategy. For a mixed strategy, the Nash Equilibria is picking heads or tails with probability 0.5 each.
- Pareto Optimal: Every outcome is Pareto Optimal

### (d) Prisoner's Dilemma:

- Nash Equilibria: (Defect, Defect)
- Pareto Optimal: (Cooperate, Cooperate)