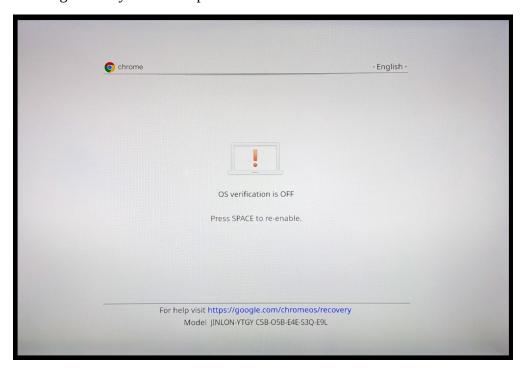
# **Developer Mode**

## **Overview**

Putting your ChromeOS device into <u>Developer Mode</u> relaxes some of the restrictions in Verified Boot Mode, and gives the user a bit more control over the system:

- Provides full root access to the system via a VT2 (virtual terminal) shell
- Allows modification of the ChromeOS kernel and root filesystems
- Allows for booting alternate OSes via Legacy Boot Mode/Alternative Bootloader Menu on supported systems
- Allows for serveral types of firmware updates/upgrades (some of which require disabling the firmware write-protect first)

Because Developer Mode is inherently less secure than Verified Boot Mode, as a warning when booting you will be greeted by the developer mode boot screen:



Devices in ChromeOS Developer Mode will show a warning screen on every boot. The screen will time out after 30 seconds, playing a warning beep.

From the Developer Mode boot screen, the following keyboard shortcuts are available:

- [CTRL+D]: Boot ChromeOS from the internal disk
- [CTRL+U]: Boot ChromeOS from an external USB stick or SD card (for ChromeOS developers only)
- [CTRL+L]: Boot the Legacy Boot payload (SeaBIOS) or show the Alternative Bootloader Menu

By default, after the timeout ChromeOS will boot from internal storage if no option is selected. The length of the timeout (2s or 30s) and the default boot target (ChromeOS or Legacy Boot Mode) can be changed by setting the firmware boot flags (aka GBB flags).

**Note:** the easiest way to set the firmware boot flags is via the <u>ChromeOS Firmware Utility Script</u>; it presents users with the option to set the boot timeout and boot target without having to know which flags to set / what values to use.

This script function also sets the flags to force-enable Developer Mode (so you don't accidentially exit it) and force enable Legacy Boot Mode (so you battery dying doesn't reset the crossystem legacy boot flag). Setting the firmware boot flags / GBB flags requires the firmware write-protect to be disabled, since it's modifying a normally-read-only section of the firmware (the GBB region).

#### WARNING

Switching a ChromeOS device between Normal and Developer Modes will wipe **all** user data! Back up anything important before proceeding.

#### NOTE

On Chromebooks/tablets, the battery must be plugged in while enabling Developer Mode.

# **Enabling Developer Mode**

Enabling Developer Mode is the first step to running an alternate OS on your ChromeOS device.

First, boot to Recovery Mode. Then proceed below with the applicable instructions for your device.

### Chromebooks/Chromeboxes

- 1. Press [CTRL+D]. This should bring up a warning asking for confirmation for either "Turn OS Verification OFF" or "Enable Developer Mode".
- 2. Press [ENTER]. The system should reboot and bring you to the "You are in Developer Mode" or "OS Verification is OFF" screen.
- 3. Press [CTRL+D] to boot from internal disk.
- 4. Connect to a network as usual, but **do not enable debugging features**.

### **Tablets**

- 1. Press Volume Up + Volume Down to bring up the menu selection screen.
- 2. Use the Volume Up and Volume Down to navigate to "Confirm Enabling Developer Mode", then press Power to select it. The system should reboot and bring you to the "OS Verification is OFF" screen.
- 3. Select "Developer Options", then select "Boot from Internal Disk".

# **Getting a (Root-capable) Shell**

Once in Developer Mode, there are two ways to get a root-capable shell, which is required for doing anything useful:

- On the login screen, press [CTRL+ALT+F2] (F2 is right-arrow on most ChromeOS keyboards), then login with user chronos (no password is required, nor should one be set). This gives you a VT2 shell.
- When logged in (as a guest is ok) and with a browser window open, press [CTRL+ALT+T], then type shell and press [ENTER]. This gives you a crosh shell.

#### **IMPORTANT**

ChromeOS R117 removed the ability to use the sudo command in a crosh shell, making it significantly less useful. For anything requiring sudo (like the <u>Firmware Utility Script</u>), you'll need to use a VT2 shell instead.