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gogolen
PC Store Manager

Jeremy DiPaolo –
jdipaolo1
Gemp Slicer

Adam Fletcher –
Echo Base Trooper
Lead Proofer

Chris Menzel –
Shadow 14
Prize Support Lead

Dan Tartaglione –
DTartagOne
Marketing Lead

Adam Fletcher –
Echo Base Trooper
Lead Proofer

Hayes Hunter –
Hayes
Playtesting
Coordinator

Stephen Fulner -
fungineer
Player Card
Development Lead

Tamas Papp –
Yoda007
Graphic Design Lead

Tamas Papp –
Yoda007
Euro Emperor

Jerry Heine –
quesosauce37
Forums Lead
Moderator

Casey Anis –
spideyguy0
Legal Team Lead

Tim Simon - *Aglets*
Rules Team Member

Jason Riendeau -
Apollyon
Gemp Slicer

Tom Marlin –
hyvee_doughboy
Software Tools - vKit,
Scomp Link Acc., JSON,
Tournament Ass't

Kevin Jaap – *Darth
Eweuge*
Prize Support Team
Member

Jared Napolitano –
Jnapolit31
Social Media Lead

Greg Zinn - Gergall
Proofing Team
Member

Playtesting Team
~40 Playtesters

Andrew Moss -
Wend
Player Card Dev.
Team Member

Kevin Jaap – *Darth
Eweuge*
Graphic Design
Team Member

Justin Desai –
allstarz97
Design & Development
Team Member

Jarad Konsker -
JarJarDrinks
Competitive Balance
Team Lead; Design Intern

Justin Desai –
allstarz97
Tournament
Committee Member

Chris Wirfs -
itcouldbewirfs
Endor Grand Prix
Organizer

Darren Malins –
Madmanwithabox
Forums Moderator

Stephen Fulner –
fungineer
Rules Team Member

Justin Carulli –
korrde225
Gemp Slicer

Joel Cooper - *sdpsc*
Scomp Link Access
Manager

Bryan Schnorbus –
schnorb2
Mailing Team
Member

Kendall Halman –
corran
Mkt'g Team
Member/Interviews

Joel Cooper - *sdpsc*
Proofing Team
Member

Lenny Rubin -
lsrubin
Player Card Dev.
Team Member

Dan Tartaglione -
DTartagOne
Graphic Design
Team Member

Emil Wallin – *Darth_Link*
Design & Development
Team Member

Tom Haid - *Xanth*
Design Intern

Bill Kafer - *TacoBill*
Tournament
Committee Member

Greg Shaw –
stealthblind
Match Play
Championship Lead

Tom Kelly -
WiseMarsellus
Forums Moderator

Tom Marlin –
hyvee_doughboy
Gemp Slicer

Devon Hubner -
DevoKun
Infrastructure
Operations

Brandon Baity –
Thekillerkiwi
Mkt'g Audio/Visual
Technician

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Proofing Team
Member

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PMcPherson
Player Card Dev.
Team Member

Chris Menzel -
Shadow 14
Graphic Design
Team Member

Ryan Jellison – *sac89837*
Design & Development
Team Member

Casey Anis –
spideyguy0
Tournament
Committee Member

Bill Kafer - *TacoBill*
Match Play
Championship Lead

Kyle Krueger - *Meto*
Forums Moderator

Jim Li - *jimli*
Gemp Slicer

Scott Atkins –
scottrick49
Comlink App
Developer & Admin

Jerry Heine –
quesosauce37
Streaming
Coordinator

Stephen Morgan -
stephengascrub
Proofing Team
Member

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Player Card Dev.
Team Member

Ming Huo -
mingtown
Graphic Design
Team Member

Gosse Zeilstra - *gossuii*
Design & Development
Team Member

Chris Gogolen -
gogolen
Tournament
Committee Member

Chris Gogolen -
gogolen
MPC Lead/OCS
Tourn. Director

Garrett Larson -
deadbody
Tournament
Committee Member

Andrew Bender -
adamanthil
Gemp Slicer

Anthony Howard -
Batmouse
Gemp Leagues
Administrator

Ryan Sersen -
rsersen
Deck Primer Task
Force Member

Grady Hutchins -
Hutch
Proofing Team
Member

Seth Acree - *sjacree*
Cube Design Lead

Christopher Knight -
cedron
Graphic Design
Team Member

Jared Napolitano -
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Tournament
Committee Member

Kendall Halman -
corran
Jawa Format Lead

Peter Soetens -
psoetens
Gemp Slicer

Eric Lanz -
swccgarena
Unity UI Developer

Matt Lutz - *CRG*
Deck Primer Task
Force Member

Phil Aasen -
Karrdeshark
Proofing Team
Member

Austin Madison -
Munchanka
Graphic Design
Team Member

Justin Miyashiro -
Hazardville
Tournament
Committee Member

Paul McPherson -
PMcPherson
Tournament
Committee Member

Joe Olson –
arebelspy
Newsletter
Administrator

Floris de Vries –
FlorisV
Graphic Design
Team Member

Garrett Larson -
deadbody
Tournament
Committee Member

Tom Kelly -
WiseMarsellus
Tournament
Committee Member

Casey Anis –
spideyguy0
Facebook Group
Lead Moderator

Ming Huo -
mingtown
Player Locator
Administrator

What Rules Does -
- Issues rulings and errata to support new gameplay mechanics and to correct problems
- Maintains the Advanced Rulebook and Current Rulings thread
- Answers player questions in the Rules Forum

What Special Projects & Multimedia Does -
- Administers Gemp (Online SWCCG Play) Programming/Development
- Manages various SWCCG resources, such as vKit and Scomp Link Access
- Oversees/designs website infrastructure and performs website maintenance
- Troubleshoots general technology issues within the community

What Marketing Does -
- Manages the PC's various Social Media platforms – i.e., Twitter, Twitch, Facebook, Slack, Discord, and YouTube
- Generates and distributes Prize Support for participation and performance
- Streams/commentates live and online events
- Cultivates new and returning players' involvement in the game (e.g., administers the Primers and Tutorials subforum)
- Maintains the Player Locator subforum
- Teams with Tournament Committee for effective/ sufficient prize support for events
- Executes community building initiatives

What Design & Development Does -
- Creates new virtual cards
- Proofs the new cards for consistency/intended functionality
- Executes the iterative Playtesting process to fine tune card functions/capabilities
- Oversees Player Card Development processes
- Monitors Dream Cards subforum
- Prepares PDF files for release of new virtual cards
- Communicates with Cosplayers for virtual card art
- Develops Logos, Banners & Promotional Materials (i.e., Proofing collaborates with Marketing)
- Maintains/updates Cube gameplay

What Tournaments Does -
- Organizes and runs live and online events
- Addresses competitive play interactions - what's allowed, what's forbidden – and dictates tournament guidelines
- Maintains, updates and distributes the Tournament Guide as appropriate
- Generates new event concepts (i.e., alternative formats besides Standard/Open) for all types of players
- Improves the planning and execution of key tournament processes
- Records/maintains gameplay record books/history

What Communications Does -
- Collaborates with Marketing to convey significant news in the community through appropriate channels
- Administers, summarizes and socializes the periodic Player Survey
- Moderates the Forums and periodically seeks to optimize layout and functionality

Legend –
Forums handle

Advocate

Team / Committee
Lead

Team Member