

EE2T11 - Telecommunications Practical

# Midterm Report - Group A19

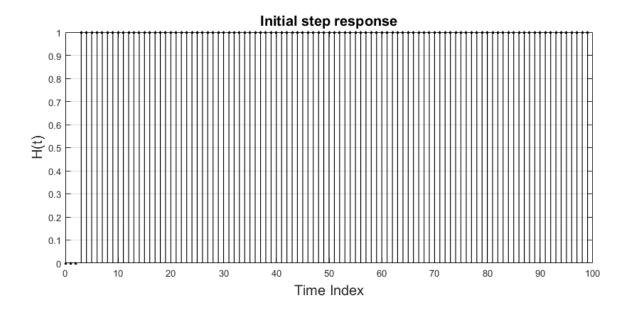
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### 1: Convolution

### Report 1

For the first exercise, we plotted the response of a step and impulse sequence for a high pass and low pass filter, with coefficient "a" being 0.95 and -0.95 for each respective filter. The MATLAB script used can be found on page 10. The original input signals can be seen below in figure 1.



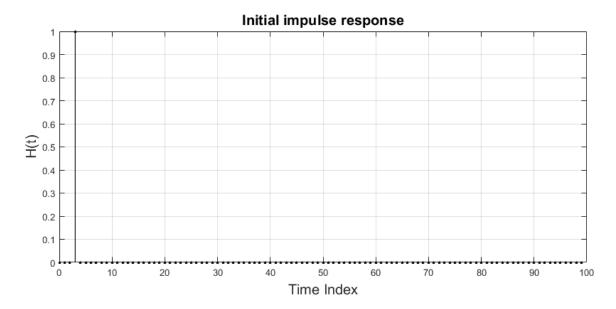
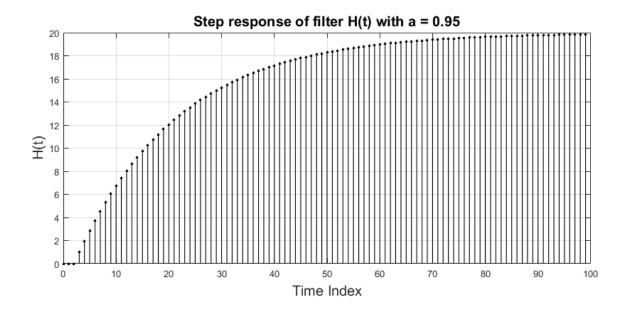


Figure 1: Input Impulse and Step Response

For the low pass signal response as seen in figure 2, we see that the step response undergoes a time averaging affect as it takes a while for the filter to reach in the input signal, which is typical of a low pass filter. Similarly, the impulse response shows the effective settling time of the filter after an impulse, dependant on the filter coefficient.



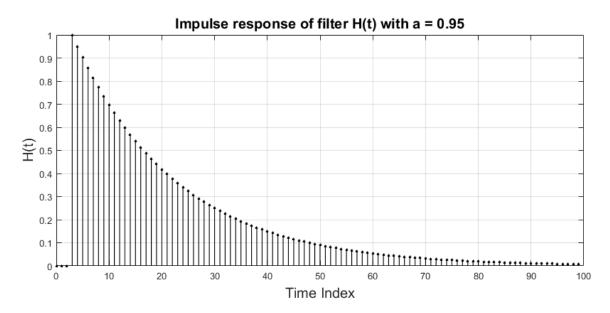
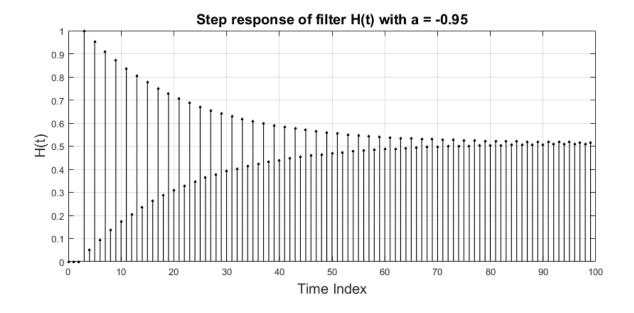


Figure 2: Low Pass Filter Response with a=0.95

For the high pass signal response as seen in figure 3, we see that the difference in signal for the step response is magnified greatly, and that the initial rise time of the filter is instant. The impulse signal results shows an oscillatory behaviour, as the high frequency components of the impulse are greatly magnified, but not dampened.



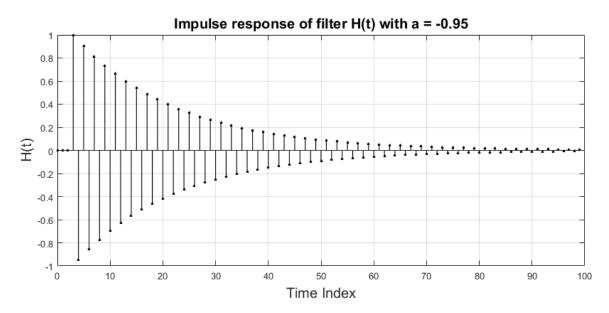


Figure 3: High Pass Filter Response with a=-0.95

## Report 2

In the second exercise we simulated sound travelling from a source to a target, with first and second order reflections from the walls being included. The MATLAB script used can be found on page 10. A damping factor of 0.5 is used to allow the signals to decrease over time, as they would in reality. An impulse response was sent as the source, and from the simulated received pulses, we also calculated the room channel impulse response through a convolution of the original impulse response and the simulated received response. Below in figure 4 we can see that both the received signal and calculated response are the same, as expected.

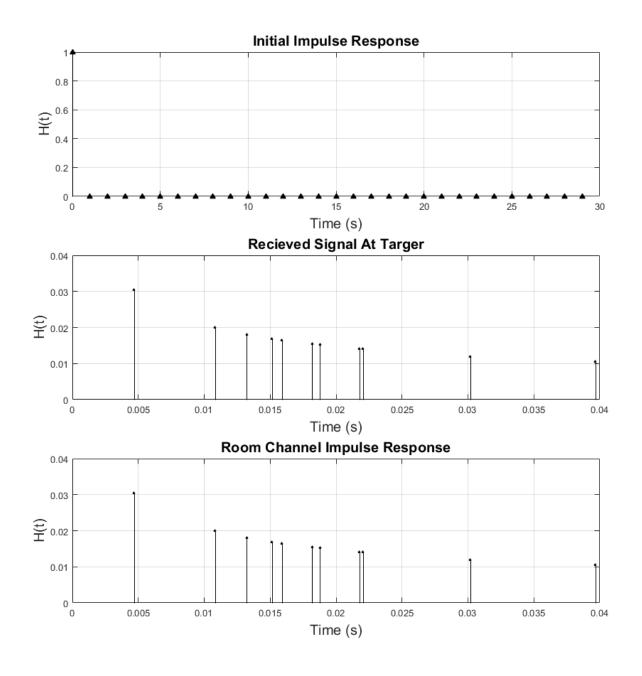


Figure 4: Room Channel Impulse Response & Reflected Signals

## 2: Fourier Transformation

### Report 3

In figure 5, time and frequency domain plots of three audio signals are shown. The frequency domain plots where obtained using the MATLAB function fft. The frequency spectrum is symmetrical around the DC component f = 0Hz. The symmetry is a result of the discrete fourier transform, which is complex conjugate symmetric. Plotting only the positive frequencies would be a logical choice, since no information is lost. The used MATLAB script can be found on page 12.

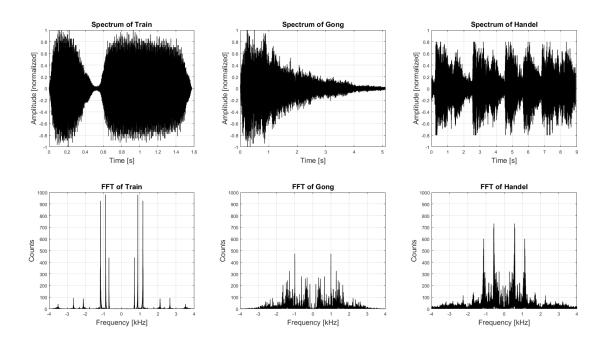
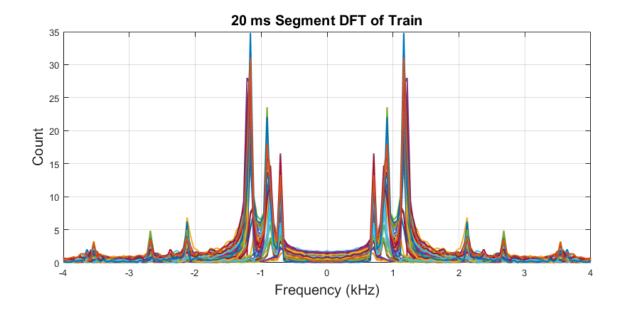


Figure 5: Time Domain & Frequency Domain plots of standard MATLAB sounds

## Report 4

In figure 6 the train signal is reshaped into segments of 20ms, and afterwards the DFT is applied to each segment. Enlarging the segment size will give a better resolution on the frequency axis, but lower on the time axis. The opposite is also true: smaller segment size gives a better time resolution, but worse frequency resolution. This plot is more useful than the non-segmented plot in figure 5 since variations in time in the signal are now visible.



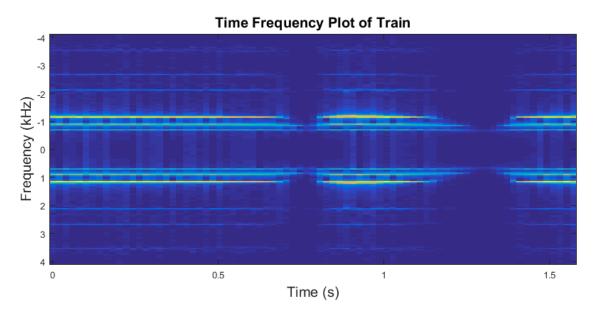


Figure 6: Train - Segmented FFT & Time Frequency Plot

## Report 5+6

When the sample size is small, the resolution of corresponding FFT is limited, as the amount of samples stays the same. However, if the time domain signal is zero-padded, the longer time domain signal will yield an interpolated signal in the frequency domain. This effect is shown below in figure 7, where the original signal and zero padded signal show the clear interpolation that occurs as a result of zero padding. The MATLAB script that was used can be found on page 13.

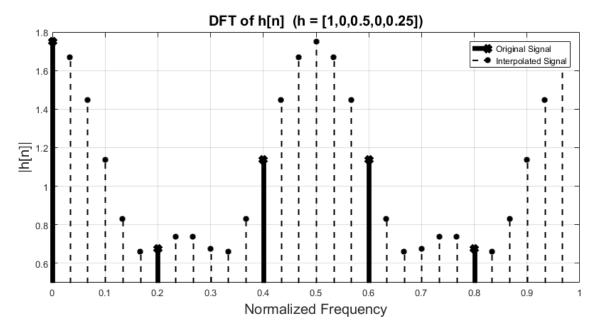
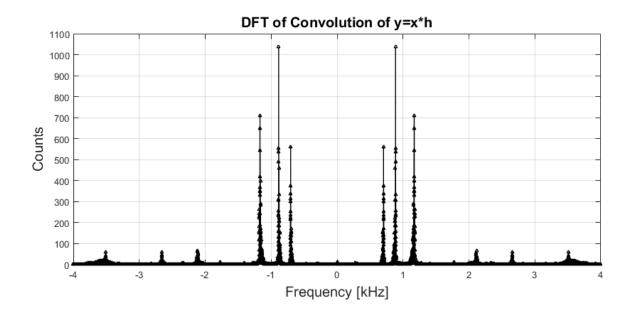


Figure 7: Interpolated sequence with DFT through zero padding

## Report 7

In figure 8, the result of the convolution with the train audio signal x and the filter h is shown. Both plots are identical, indicating that the convolution y[n] = x[n] \* h[n] can be archived using the property  $Y(\omega) = X(\omega)H(\omega)$ .



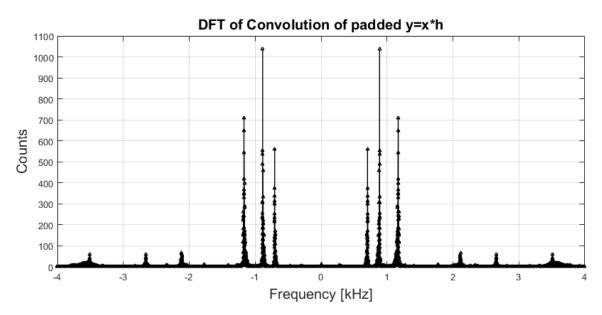


Figure 8: Comparison of DFT of convolution for original and padded signals

## Appendix: Matlab Scripts

### Script for 1.1

```
%Low pass and High pass filter on impulse and step response
%Rijk van Wijk & Nicolaas du Plessis
close all; clear; clc;
N = 100; %number of samples
x_step = [0 \ 0 \ 0 \ ones(1,N-3)]; %step response
x_{impulse} = [0 \ 0 \ 0 \ 1 \ zeros(1, N-4)]; %impulse response
n = 0:N-1; %time index
%Low Pass Filter
a = 0.95;
y_lp_step = filter(1, [1 -a], x_step);
y_lp_impulse = filter(1, [1 -a], x_impulse);
%High Pass Filter
a = -0.95;
y_hp_step = filter(1, [1 -a], x_step);
y_hp_impulse = filter(1, [1 -a], x_impulse);
%Plot Input Pulses
figure(1)
subplot(211); stem(n,x_step,'filled','LineStyle','-','LineWidth',0.8,'Color','black','Marker',
   '^','MarkerSize',2);
ylabel('H(t)','Fontsize',15); xlabel('Time_Index','Fontsize',15); grid on;
title('Initial_step_response','Fontsize',15)
subplot(212); stem(n,x_impulse,'filled','LineStyle','-','LineWidth',0.8,'Color','black','
   Marker','^','MarkerSize',2);
ylabel('H(t)','Fontsize',15); xlabel('Time_Index','Fontsize',15); grid on;
title('Initial_impulse_response','Fontsize',15)
%Low Pass Filter
figure (2)
subplot(211); stem(n,y_lp_step,'filled','LineStyle','-','LineWidth',0.8,'Color','black','
   Marker','^','MarkerSize',2);
ylabel('H(t)','Fontsize',15); xlabel('Time_Index','Fontsize',15); grid on;
title('Step_response_of_filter_H(t)_with_a_=_0.95','Fontsize',15)
subplot(212); stem(n,y_lp_impulse,'filled','LineStyle','-','LineWidth',0.8,'Color','black','
   Marker','^','MarkerSize',2);
ylabel('H(t)','Fontsize',15); xlabel('Time_Index','Fontsize',15); grid on;
title('Impulse_response_of_filter_H(t)_with_a_=_0.95','Fontsize',15)
%High Pass Filter
figure (3)
subplot(211); stem(n,y_hp_step,'filled','LineStyle','-','LineWidth',0.8,'Color','black','
    Marker','^','MarkerSize',2);
ylabel('H(t)','Fontsize',15); xlabel('Time_Index','Fontsize',15); grid on;
title('Step_response_of_filter_H(t)_with_a_=_-0.95','Fontsize',15)
subplot(212); stem(n,y_hp_impulse,'filled','LineStyle','-','LineWidth',0.8,'Color','black','
   Marker','^','MarkerSize',2);
ylabel('H(t)','Fontsize',15); xlabel('Time, Index','Fontsize',15); grid on;
title('Impulse_response_of_filter_H(t)_with_a_=_-0.95','Fontsize',15)
```

### Script for 1.2

```
%Room Channel Impulse Response
%Rijk van Wijk & Nicolaas du Plessis
close all; clear; clc;

%Due to the time limit, instead of making making a script that can
%calcualte nth reflection based on input coordinates, we instead hardcoded
%the reflection into the scripts. Each reflection is seen as a virtual
```

```
%source mirrored in the appropriate plane.
sound_speed = 340; %speed of sound in m/s
beta_damp = 0.5; %dampning factor of the air
num_virt_source = 17; %number of virtual sources
%Impulse Signal
N = 30; %number of samples
x = [1 \text{ zeros}(1, N-1)]; %impulse response
n = 0:N-1; %time index
%Source Coordiantes
Tx_x = 1.2; %meters
Tx_y = 0.3; %meters
%Target Coordinates
Rx_x = 3.1; %meters
Rx_y = 3.3; %meters
%Reflection Boundary Coordinates
Room_x = 4; %meters
Room_y = 4; %meters
%Virtual Source Vector
sources = zeros(num_virt_source,2); %sources(:,1) is x coordinates, sources(:,2) is y
sources(1,1) = Tx_x; sources(1,2) = Tx_y; %Original Source
%Primary Reflections
sources(2,1) = -Tx_x; sources(2,2) = Tx_y; %X=0
sources(3,1) = (2*Room_x)-Tx_x; sources(3,2) = Tx_y; %X=4
sources(4,1) = Tx_x; sources(4,2) = -Tx_y; %Y=0
sources(5,1) = Tx_x; sources(5,2) = (2*Room_y)-Tx_y; %Y=4
%Secondary Reflections
sources(6,1) = sources(2,1); sources(6,2) = (2*Room_y)-sources(2,2); %X=0 \rightarrow Y=4
sources (7,1) = sources (2,1); sources (7,2) = -sources (2,2); %X=0 -> Y=0
sources(8,1) = (2*Room_x)-sources(2,1); sources(8,2) = sources(2,2); %X=0 -> X=4
sources(9,1) = sources(3,1); sources(9,2) = (2*Room_y)-sources(3,2); %X=4 -> Y=4
sources(10,1) = sources(3,1); sources(10,2) = -sources(3,2); %X=4 -> Y=0
sources(11,1) = -sources(3,1); sources(11,2) = sources(3,2); %X=4 -> X=0
sources(12,1) = sources(4,1); sources(12,2) = -sources(4,2); %Y=4 -> Y=0
sources(13,1) = -sources(4,1); sources(13,2) = sources(4,2); %Y=4 -> X=0
sources(14,1) = (2*Room_x)-sources(4,1); sources(14,2) = sources(4,2); %Y=4 -> X=4
sources (15,1) = sources (5,1); sources (15,2) = (2*Room_y)-sources (5,2); %Y=4 -> Y=0
sources(16,1) = -sources(5,1); sources(16,2) = sources(5,2); %Y=4 \rightarrow X=0
sources(17,1) = (2*Room_x)-sources(5,1); sources(17,2) = sources(5,2); %Y=4 -> X=4
%Calculations
distances = \mathbf{sqrt}(((sources(:,1)-Rx_x).^2) + ((sources(:,2)-Rx_y).^2)); \\ %Distance Vector(:,2)-Rx_y).^2)); \\ %Distance Vector(:,2)-Rx_y).^2) + ((sources(:,2)-Rx_y).^2)); \\ %Distance Vector(:,2)-Rx_y). \\ %
attenuations = (distances./sound_speed); %Attenutions
times = beta_damp./(distances.^2); %Travel Times
atten_sorted = sort(attenuations, 'descend'); % Higher attenuation means longer journey
times_sorted = sort(times); %Sort times to match above attenuation vector
%Convolution of input signal and resulting recording
response = conv(x, atten_sorted);
response = response(1:num_virt_source); %truncate padded zeros
%Plots
subplot (311)
stem(n,x,'filled','LineStyle','-','LineWidth',0.8,'Color','black','Marker','^','MarkerSize',5)
ylabel('H(t)','Fontsize',15); xlabel('Time.(s)','Fontsize',15); grid on;
title('Initial_Impulse_Response','Fontsize',15)
subplot (312)
```

### Script for 2.1

```
%Time Domain and Frequency Domain
%Rijk van Wijk & Nicolaas du Plessis
close all; clear; clc;
load train
%Time axis
time_length = (length(y)/Fs);
t = linspace(0,time_length,length(y));
freq=linspace(-Fs/2000,Fs/2000,length(y));
Y = fftshift(abs(fft(y)));
subplot (231)
plot(t,y,'LineWidth',1,'Color','black');
axis([0 1.6 -1 1]); grid on;
xlabel('Time_[s]','Fontsize',15); ylabel('Amplitude_[normalized]','Fontsize',15)
title('Spectrum_of_Train','Fontsize',15)
subplot (234)
plot(freq, Y, 'LineWidth', 1, 'Color', 'black');
axis([-4 4 0 1000]); grid on;
xlabel('Frequency_[kHz]','Fontsize',15); ylabel('Counts','Fontsize',15)
title('FFT_of_Train','Fontsize',15)
load gong
%Time axis
time_length = length(y)/Fs;
t = linspace(0,time_length,length(y));
freq=linspace(-Fs/2000,Fs/2000,length(y));
Y = fftshift(abs(fft(y)));
subplot (232)
plot(t,y,'LineWidth',1,'Color','black');
axis([0 5.1 -1 1]); grid on;
xlabel('Time_[s]','Fontsize',15); ylabel('Amplitude_[normalized]','Fontsize',15)
title('Spectrum_of_Gong','Fontsize',15)
subplot (235)
plot(freq, Y, 'LineWidth', 1, 'Color', 'black');
axis([-4 4 0 1000]); grid on;
xlabel('Frequency_[kHz]','Fontsize',15); ylabel('Counts','Fontsize',15)
title('FFT_of_Gong','Fontsize',15)
load handel
%Time axis
time_length = length(y)/Fs;
t = linspace(0,time_length,length(y));
freq=linspace(-Fs/2000,Fs/2000,length(y));
Y = fftshift(abs(fft(y)));
subplot (233)
plot(t,y,'LineWidth',1,'Color','black');
axis([0 9 -1 1]); grid on;
xlabel('Time_[s]','Fontsize',15); ylabel('Amplitude_[normalized]','Fontsize',15)
title('Spectrum_of_Handel','Fontsize',15)
```

```
subplot(236)
plot(freq,Y,'LineWidth',1,'Color','black');
axis([-4 4 0 1000]); grid on;
xlabel('Frequency_[kHz]','Fontsize',15); ylabel('Counts','Fontsize',15)
title('FFT_of_Handel','Fontsize',15)
```

### Script for 2.2

```
%Time Frequency Plot
%Rijk van Wijk & Nicolaas du Plessis
close all; clear; clc;
load train
%Time axis
time_length = length(y)/Fs;
Sample_lengths = 0.02;
coloms = fix(Fs.*Sample_lengths); %Amount of Samples
rows = fix(length(y)/coloms); %Amount of Blocks
trunc_l = coloms * rows;
y_trunc = y(1:trunc_l);
X = reshape(y_trunc, coloms, rows);
Y = fftshift(abs(fft(X)));
t = linspace(0,time_length,length(y));
f = linspace(-Fs/2000,Fs/2000,coloms);
subplot (211)
plot(f,Y,'LineWidth',1.5);
axis([-4 4 0 35]); grid on
xlabel('Frequency_(kHz)','Fontsize',15); ylabel('Count','Fontsize',15)
title('20_ms_Segment_DFT_of_Train','Fontsize',15)
subplot (212)
imagesc(t,f,Y)
xlabel('Time_(s)','Fontsize',15); ylabel('Frequency_(kHz)','Fontsize',15)
title ('Time, Frequency, Plot, of, Train', 'Fontsize', 15)
```

### Script for 2.3

```
%Zero Padding
%Rijk van Wijk & Nicolaas du Plessis
close all; clear; clc;
h = [1 \ 0 \ 1/2 \ 0 \ 1/4];
H = fftshift(abs(fft(h)));
N = 5;
f = [0: 1/N : (N-1)/N];
stem(f,H,'LineStyle','-','LineWidth',5,'Color','black','Marker','x','MarkerSize',8);
axis([0 1 0.5 1.8]); grid on
xlabel('Normalized_Frequency','Fontsize',15); ylabel('|h[n]|','Fontsize',15)
title('DFT_of_h[n]__(h_=_[1,0,0.5,0,0.25])','Fontsize',15)
hold on
N = 30;
f = [0: 1/N : (N-1)/N];
h = [1 \ 0 \ 1/2 \ 0 \ 1/4 \ zeros(1,25)];
H = fftshift(abs(fft(h)));
stem(f,H,'filled','LineStyle','--','LineWidth',1.5,'Color','black','Marker','o','MarkerSize'
legend('Original_Signal','Interpolated_Signal')
```

### Script for 2.4

```
%Convolution Property
%Rijk van Wijk & Nicolaas du Plessis
close all; clear; clc;
load train
freq=linspace(-Fs/2000,Fs/2000,length(y));
%Original Signals
h_short = [1 0 1/2 0 1/4]; %Impulse
Y_short = conv(y,h_short,'same');
Y_short = Y_short(1:length(y)); %truncate padded zeros
%Plot Original
{f subplot} (211)
stem(freq,fftshift(abs(fft(Y_short))),'LineStyle','-','LineWidth',1,'Color','black','Marker','
    ^','MarkerSize',3);
axis([-4 4 0 1100]); grid on
xlabel('Frequency_[kHz]','Fontsize',15); ylabel('Counts','Fontsize',15)
title('DFT_of_Convolution_of_y=x*h','Fontsize',15)
%Padded Signals
h_padded = [1 0 1/2 0 1/4, zeros(1,12884-5)]; %filter impulse
Y_padded = conv(y,h_padded);
Y_padded = Y_padded(1:length(y)); %truncate padded zeros
%Plot Padded
subplot (212)
stem(freq, fftshift(abs(fft(Y_padded))),'LineStyle','-','LineWidth',1,'Color','black','Marker'
   ,'^','MarkerSize',3);
axis([-4 \ 4 \ 0 \ 1100]); grid on
xlabel('Frequency_[kHz]','Fontsize',15); ylabel('Counts','Fontsize',15)
title('DFT_of_Convolution_of_padded_y=x*h','Fontsize',15)
```