KACHAN (ENEMY)

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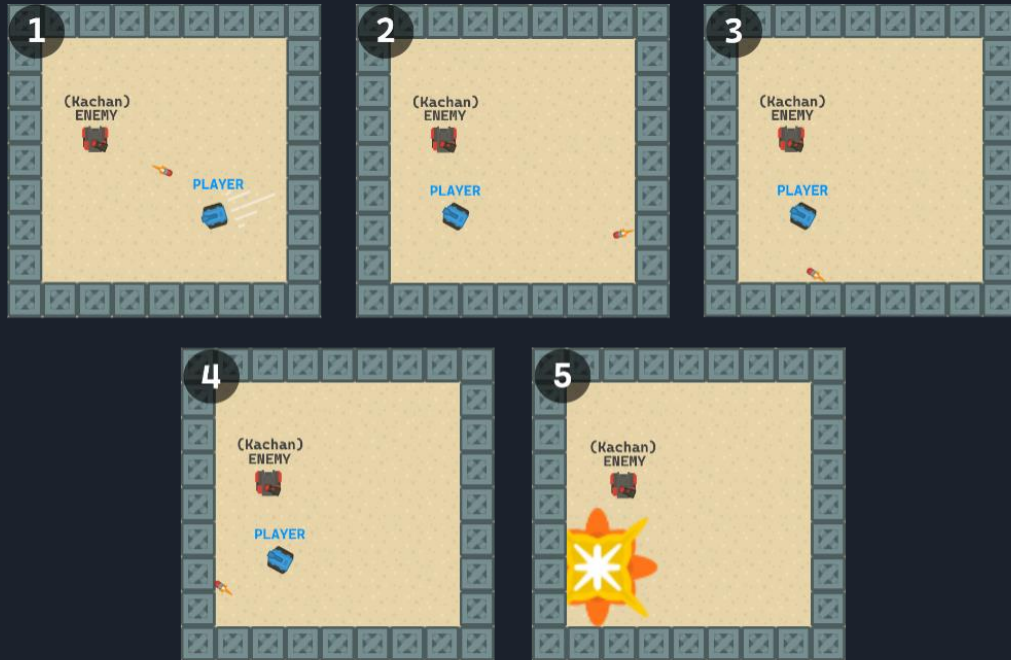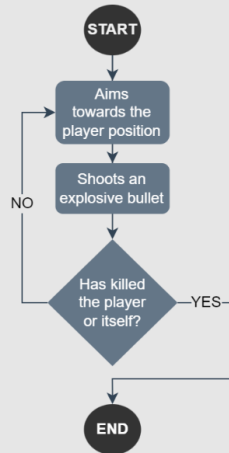
Why is it a good enemy?

- Kachan's bullets explode at the third rechochet, killing every entity in its explosion range.

- Its special bullets are quite interesting for small areas, being able to represent a real threat to the player in this kind of scenario.

- Kachan's bullets give more variability to the gameplay, making the player also have to consider the bullets after-life effects.

Mockup

Flowchart