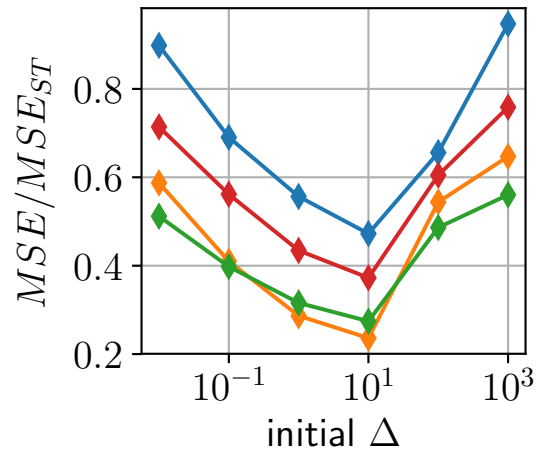


normed MSE



normed BadPixel Score

