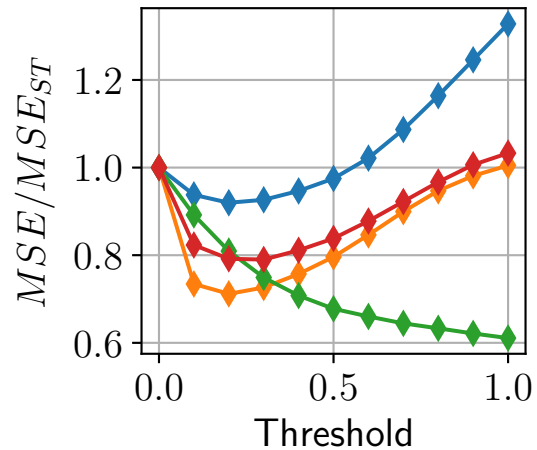


normed MSE



normed BadPixel score

