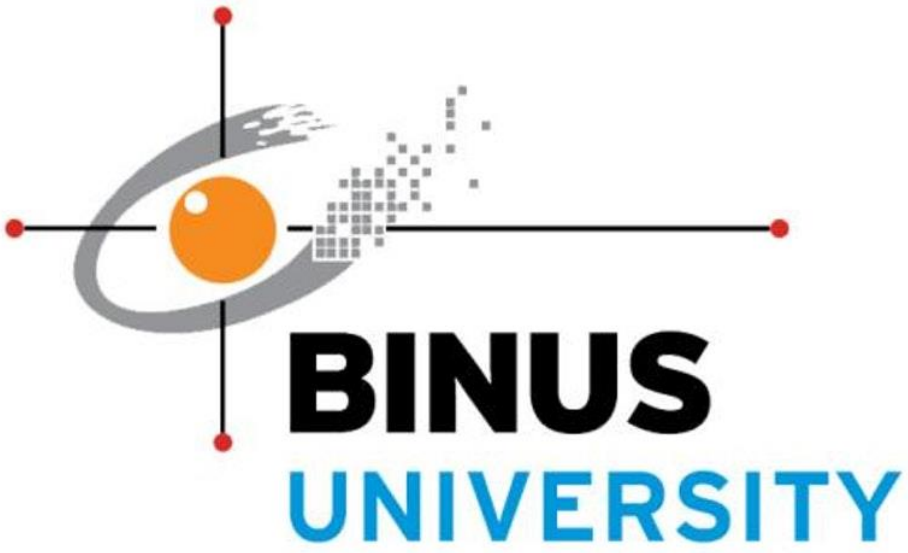
User Experience

Laporan MOBA : Oath Keepers



Anggota Kelompok :

Angela Karina – 2101626632

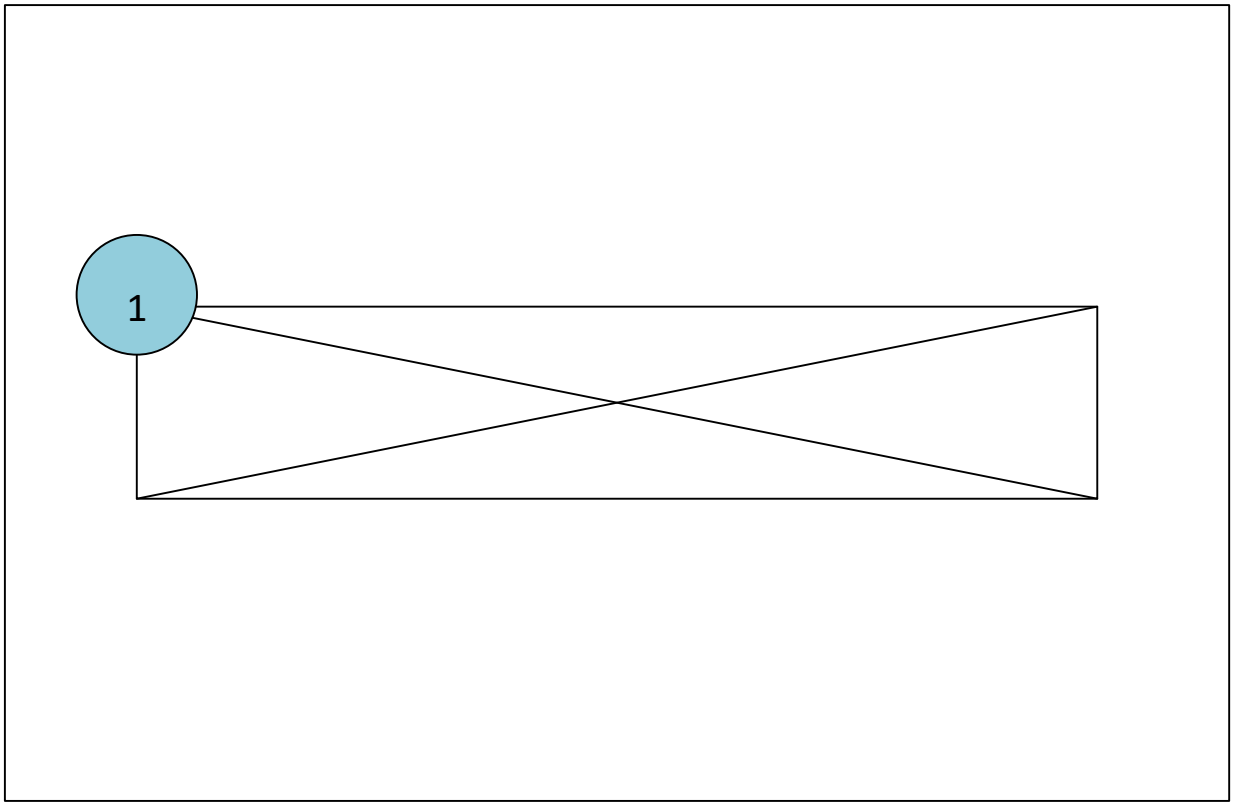
Han Josephine – 2101638172

Timothy Arya Adi Wibowo – 2001587883

Wireframe

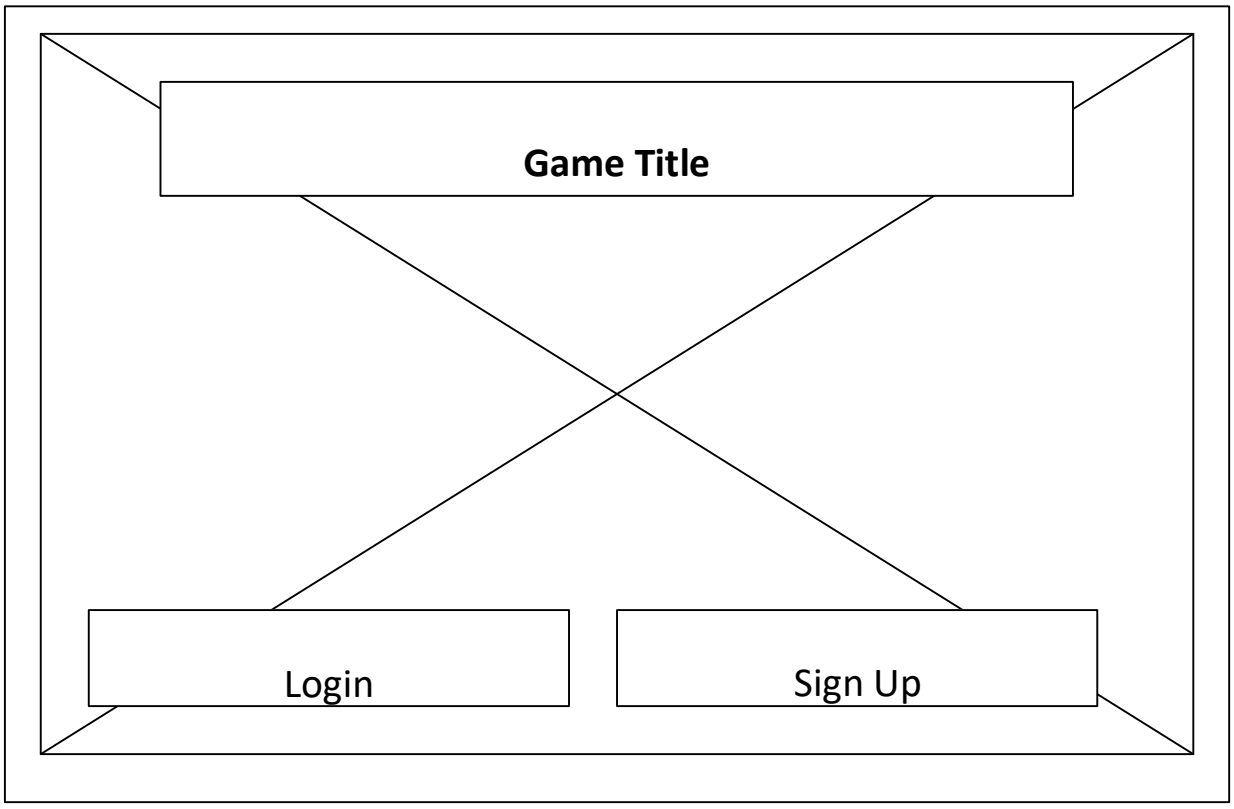
Catatan : Wireframe ini awalnya dikerjakan pada program Visio, harap melihat versi PDF untuk versi yang lebih rapi.

Splash Screen Logo Game Developer & Splash Screen Title

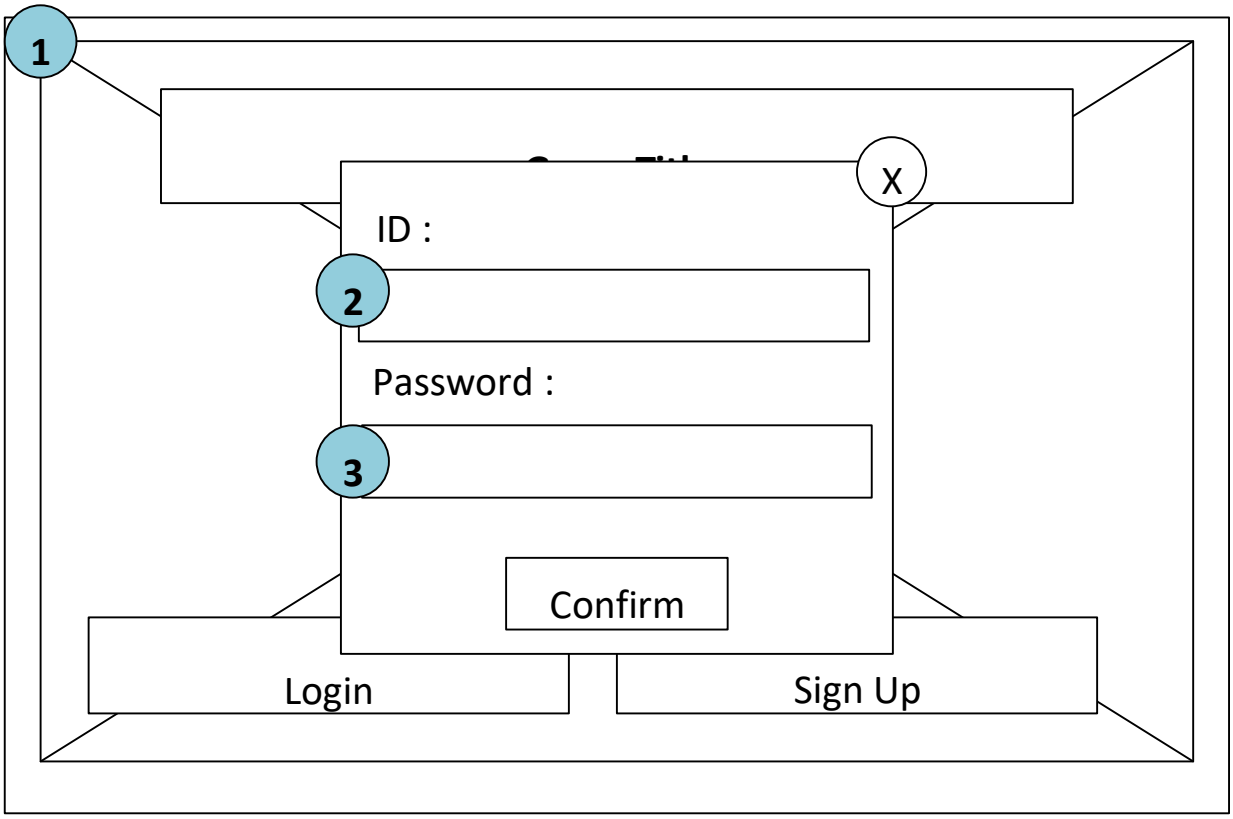


1. Logo of Game Developer/Title of the Game

Title Screen



Login Screen

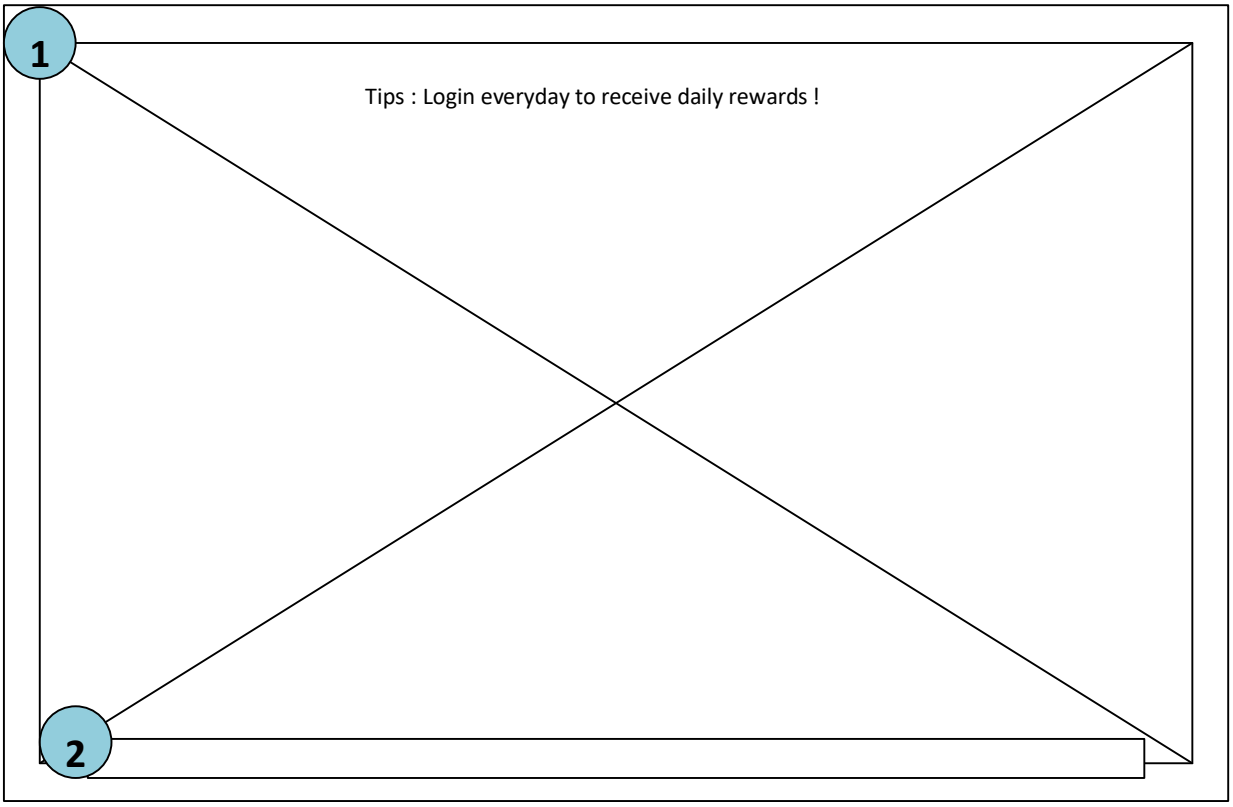


1. Background Art

2. Textbox to input ID

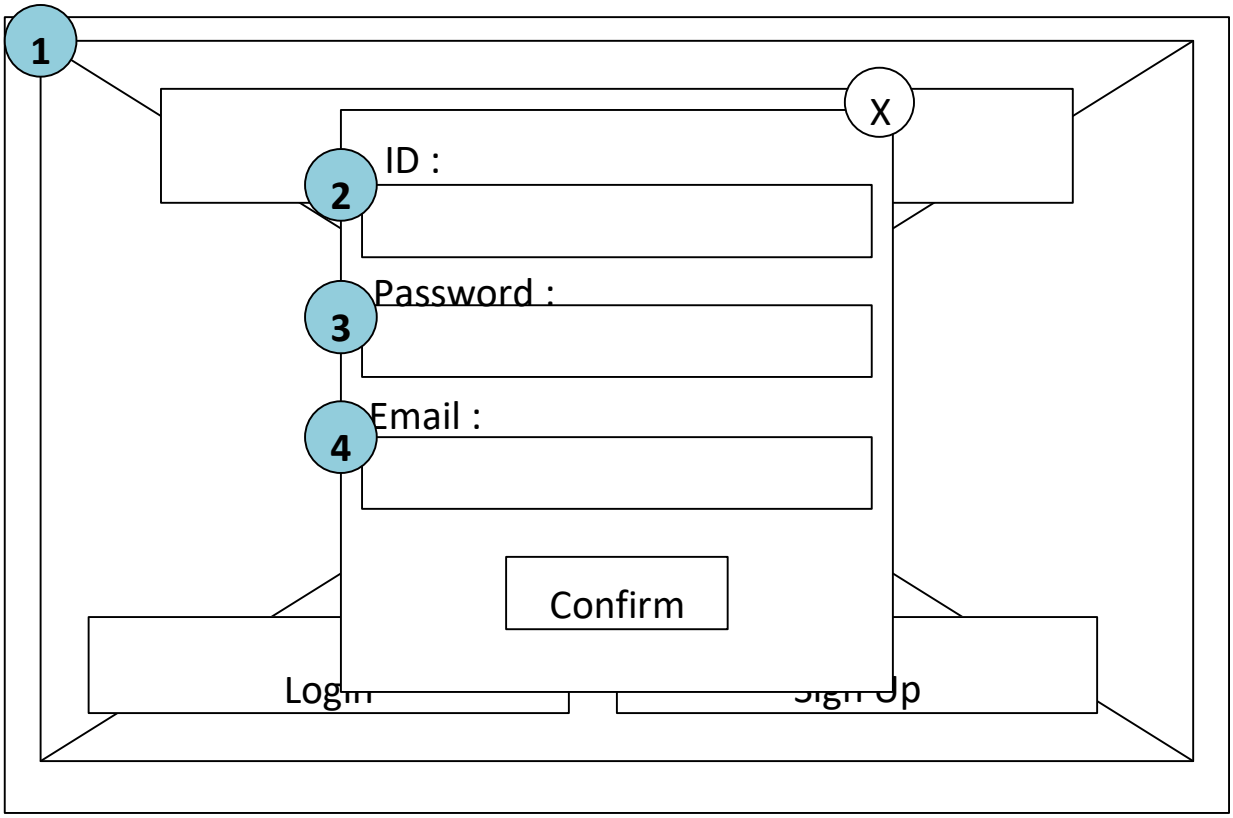
3. Textbox to input Password

Loading Screen (Universal)



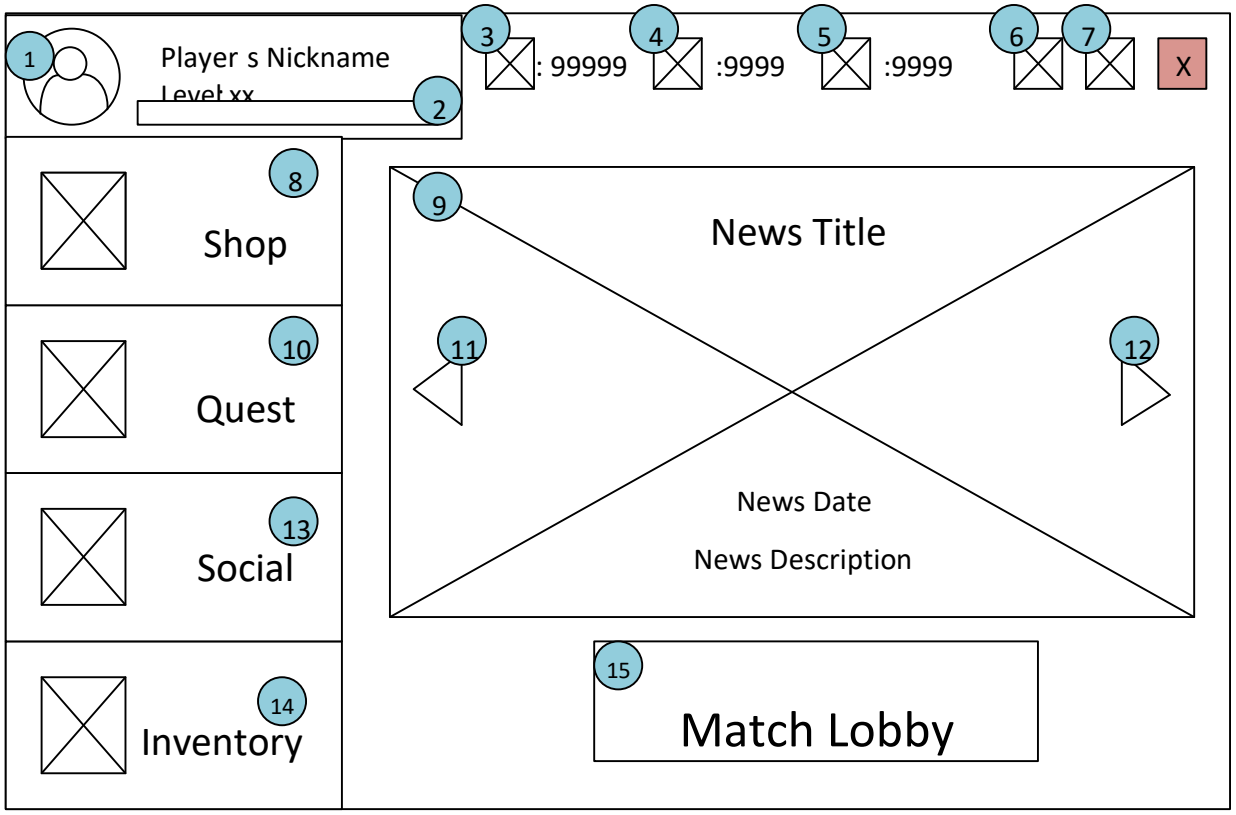
1. Background Art
2. Loading Progress bar

Sign Up Screen



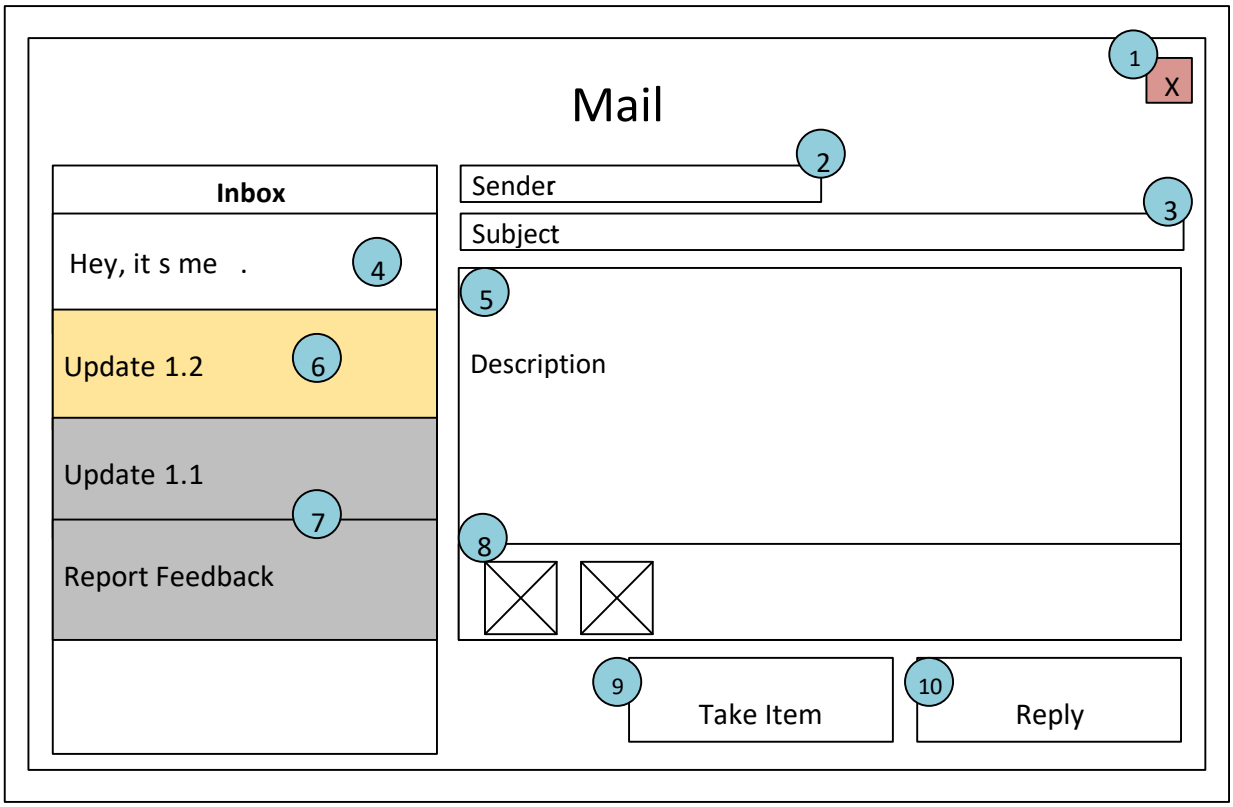
1. Background Art
2. Textbox to input ID
3. Textbox to input Password
4. Textbox to input email

Home Screen



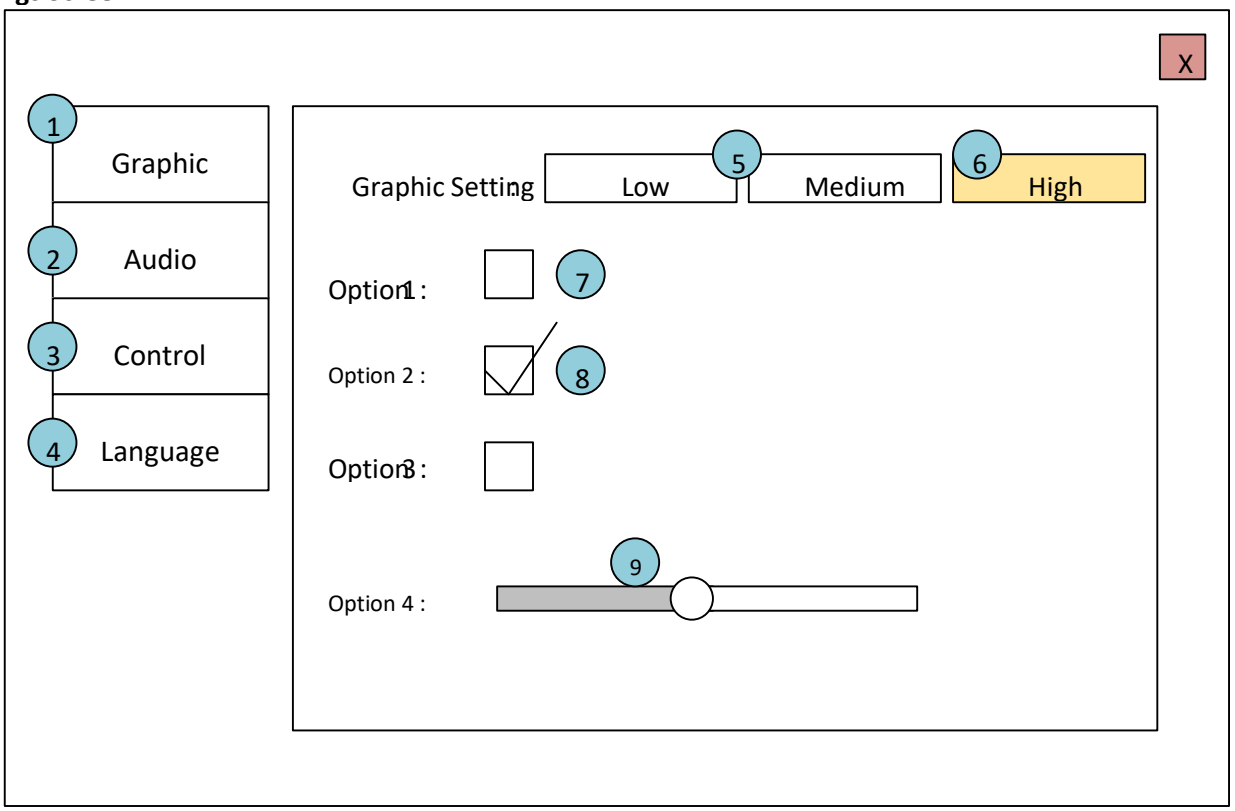
1. Player s profile picture
2. Player s level progress bar
3. Gold Currency
4. Orb Currency
5. Diamond Currency
6. Button to open Mail
7. Button to open Setting
8. Button to open Shop
9. News Background Art
10. Button to open Quest List
11. Button to prev news
12. Button to next news
13. Button to open Social Page
14. Button to open Inventory
15. Button to Match Lobby

Mail Screen



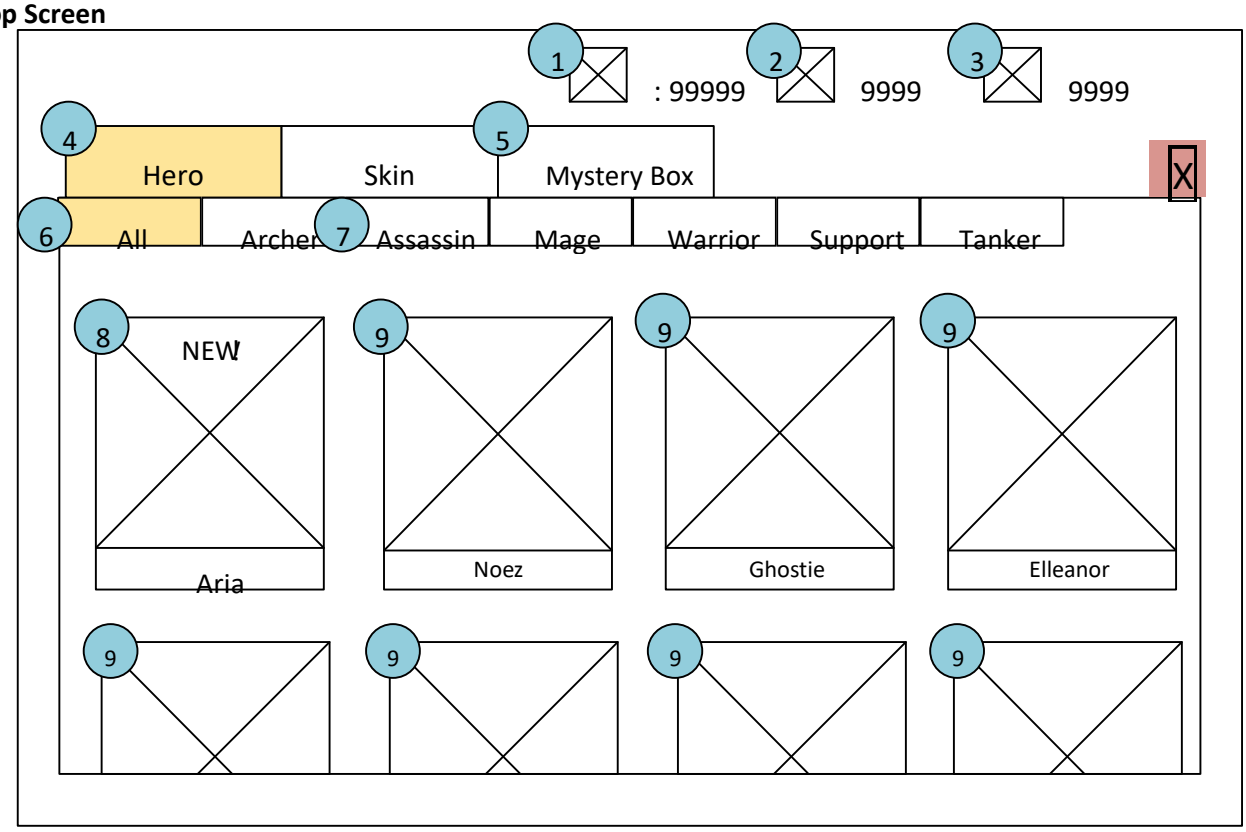
1. Exit button
2. Sender s name
3. Mail s Subject
4. Unopened Mail
5. Mail Content
6. Currently open mail
7. Opened mail
8. Gifts from sender 9. Take gifts
10. Reply to sender

Settings Screen



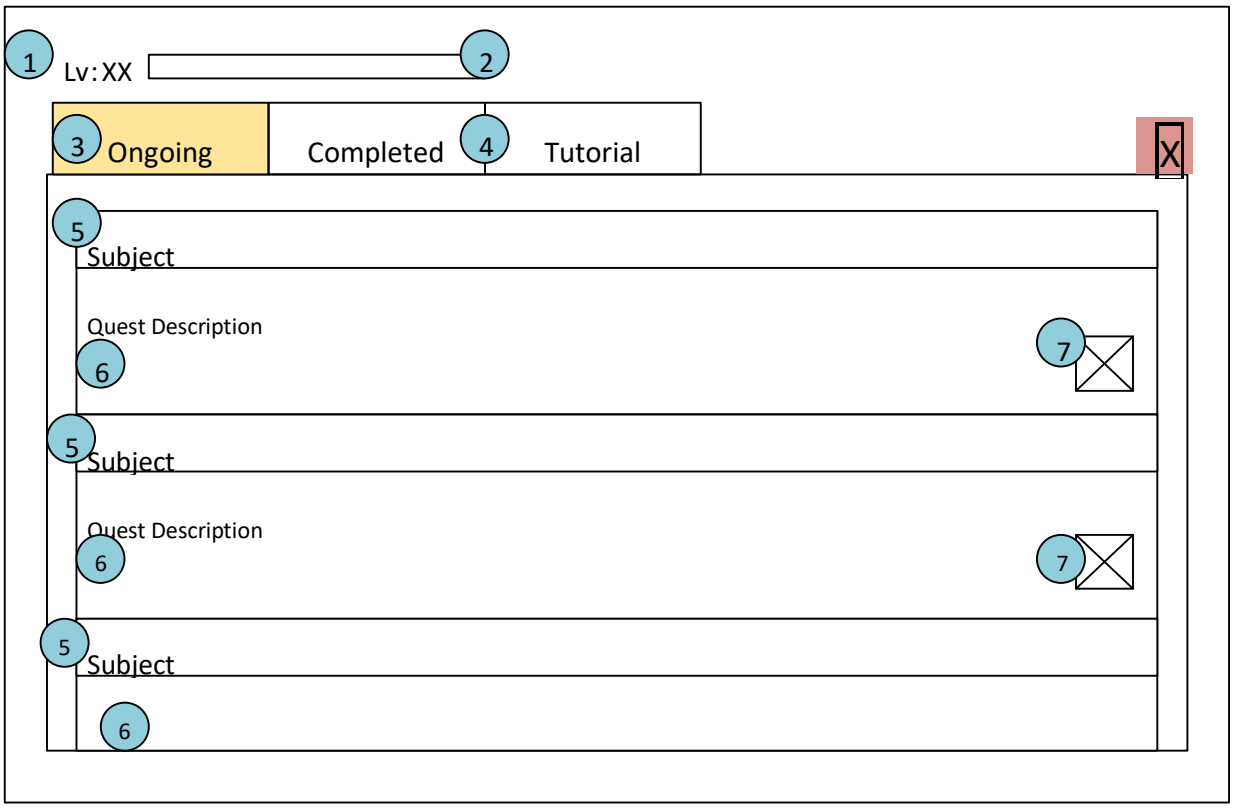
1. Button for Graphic Setting
2. Button for Audio Setting
3. Button for Control Setting
4. Button for Language Setting
5. Not Selected Option
6. Selected Option
7. Unchecked/Not selected option
8. Checked/ Selected option
9. Slider Option

Shop Screen



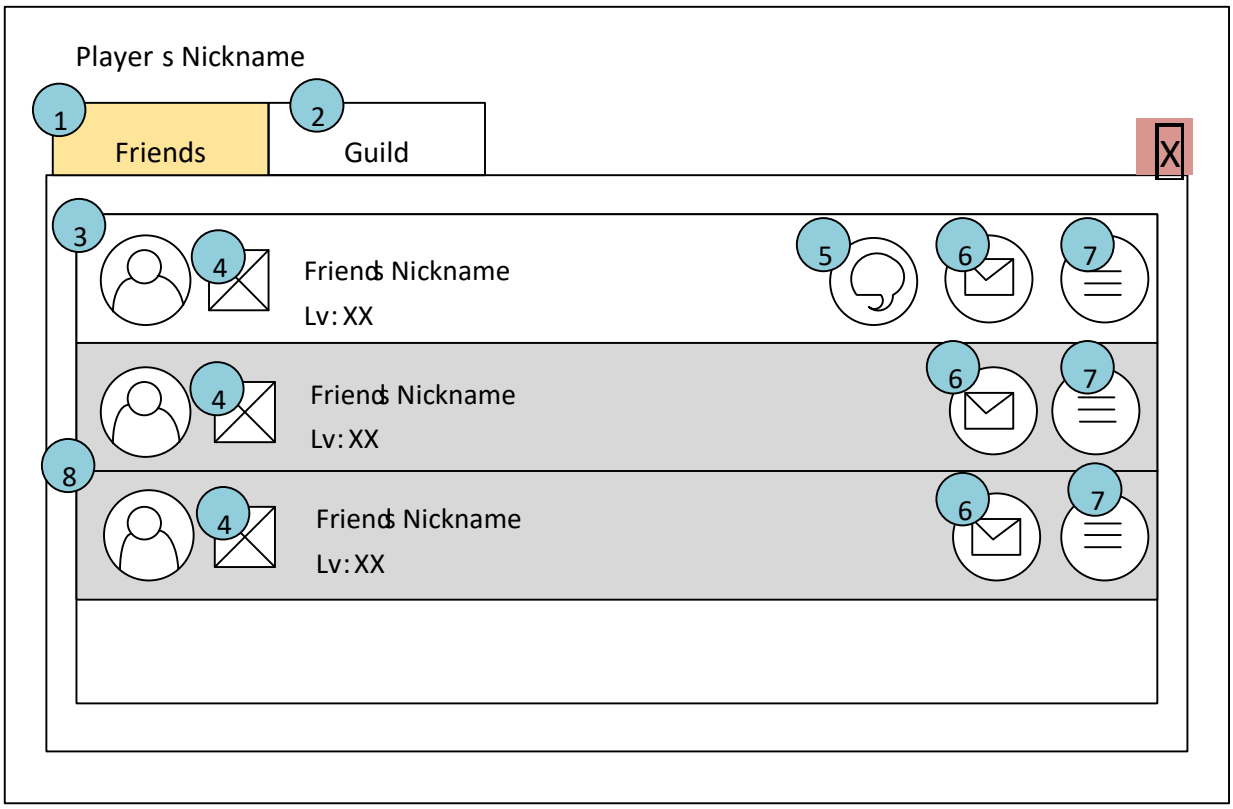
1. Current Player s Gold
2. Current Player s Orb
3. Current Player s Diamond
4. Selected Item type
5. Unselected Item type
6. Selected Hero Type
7. Unselected Hero Type
8. Newest Hero
9. Hero

Quest Screen



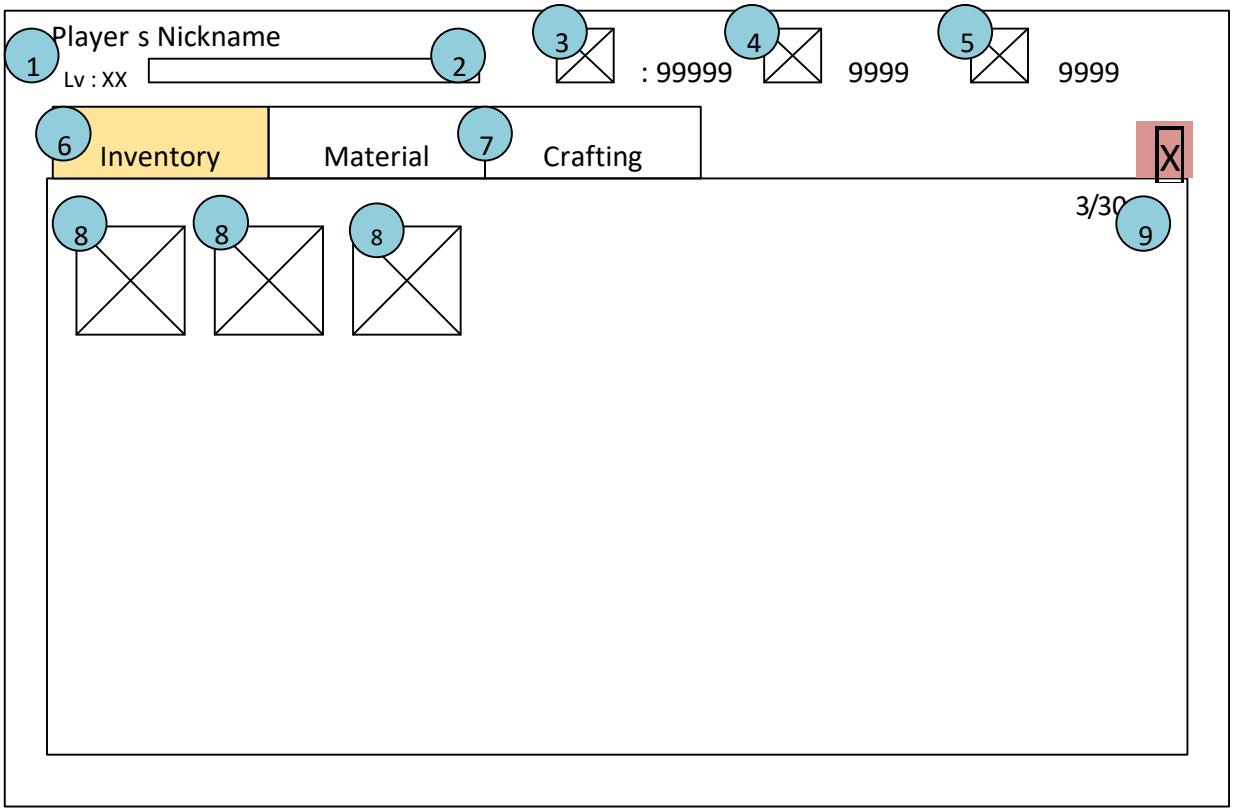
1. Player s Level
2. Level progress bar
3. Selected Quest Type
4. Non-selected Quest Type
5. Quest Subject
6. Quest Description
7. Shortcut to Quest s related page

Social Screen



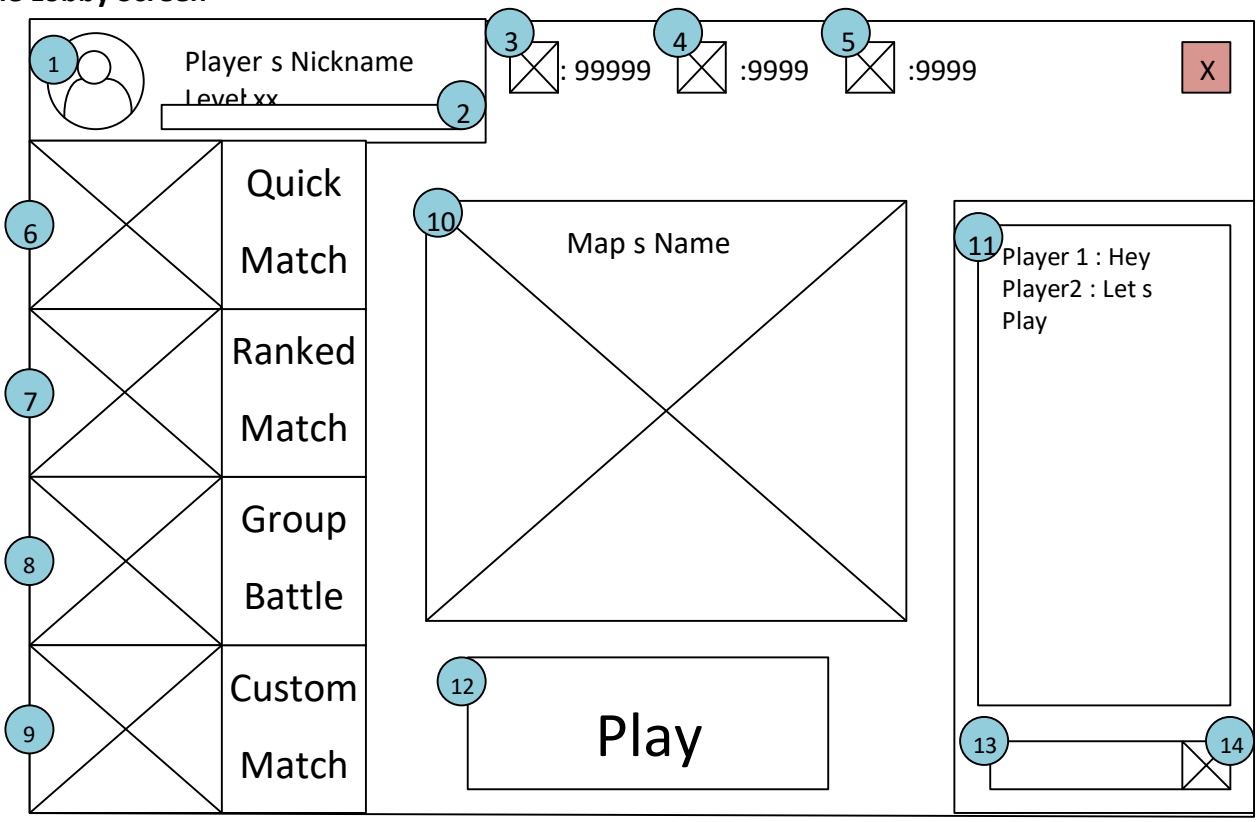
1. Button to see Friend List (Currently Selected)
2. Button to see Guild Members List (Currently unselected)
3. Online Friends
4. Friend s rank
5. Button to chat
6. Button to send mail
7. Button for more options
8. Offline Friends

Inventory Screen



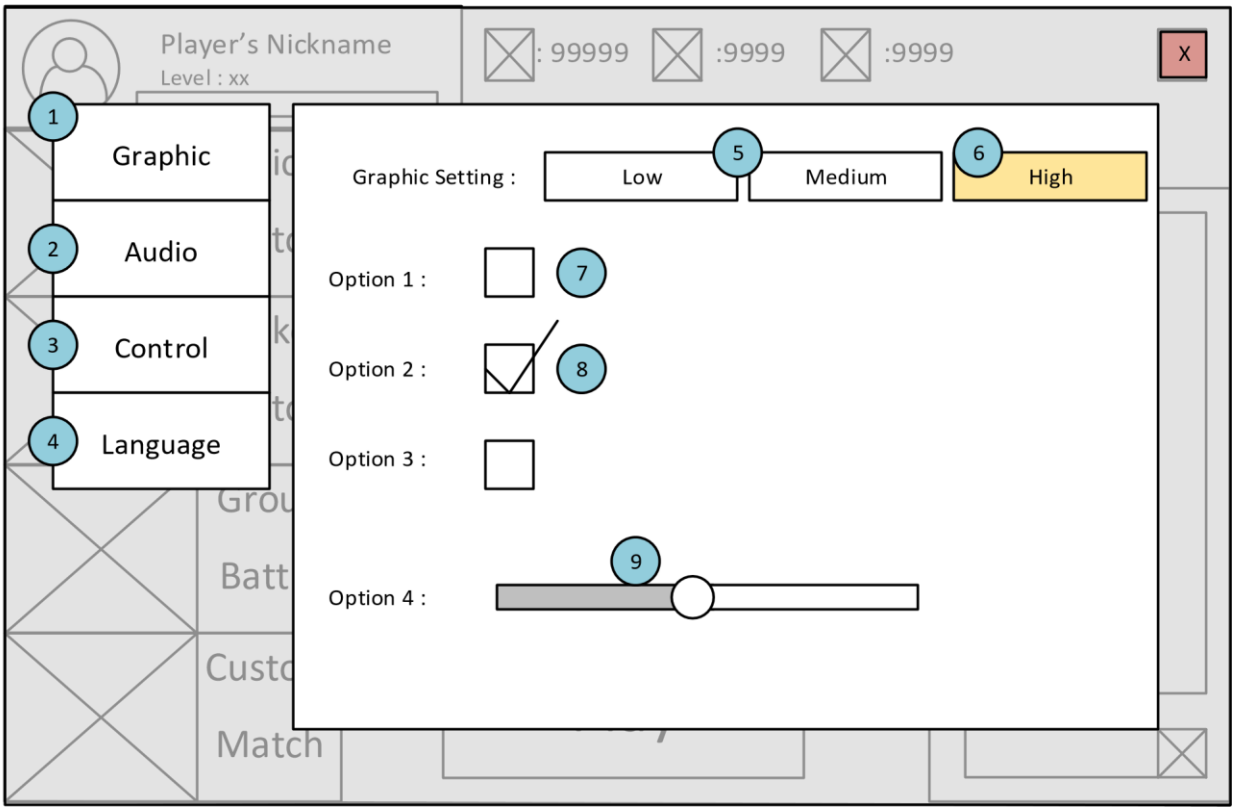
1. Player s name & Player s Level
2. Level Progress Bar
3. Player s current gold
4. Player s current orb
5. Player s current diamond
6. Selected Inventory Type
7. Unselected Inventory Type
8. Items
9. Current slot occupied/Total slot available

Game Lobby Screen



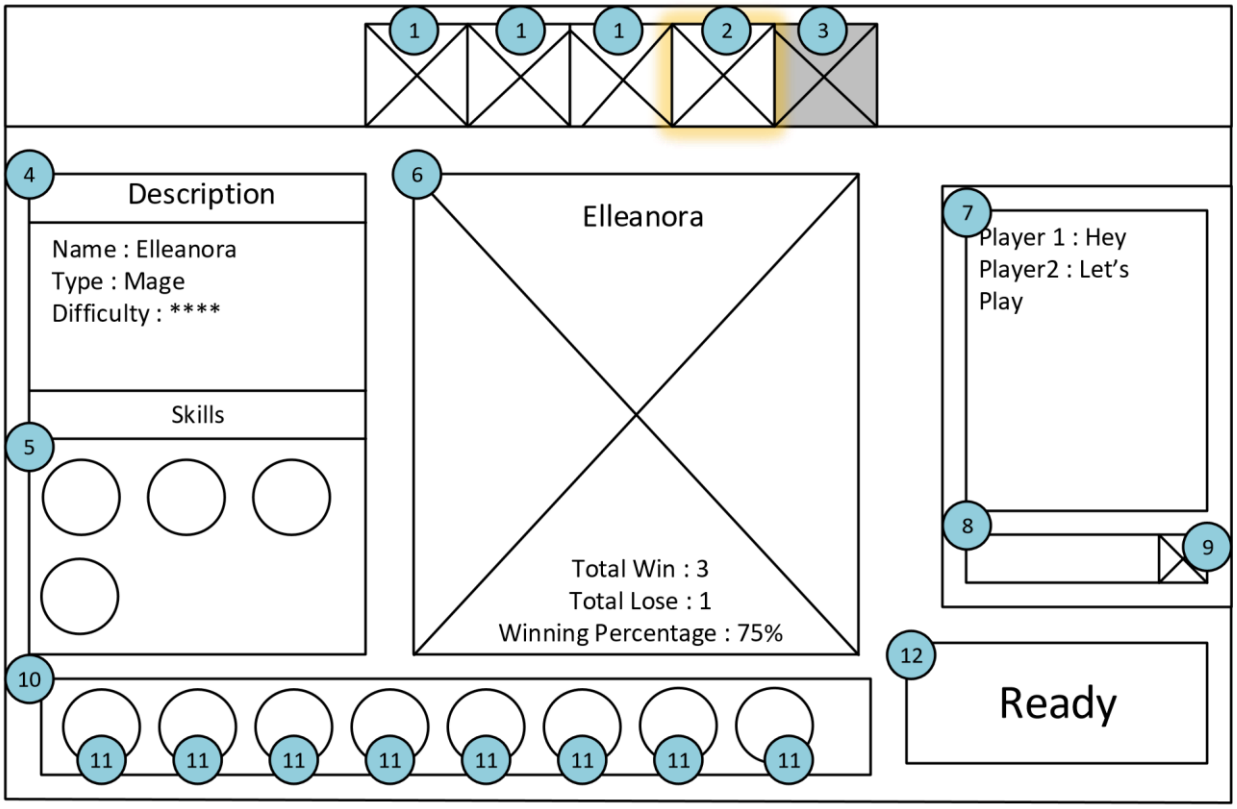
1. Player s profile picture
2. Player s level progress bar
3. Player s current gold
4. Player s current orb
5. Player s current diamond
6. Button to select Quick Match Game Mode
7. Button to select Ranked Match Game Mode
8. Button to select Group Battle Game Mode
9. Button to select Custom Match Game Mode
10. Map Preview
11. Chat Box
12. Button to start game
13. Textbox to input chat
14. Button to send chat

Setting Screen (Lobby)



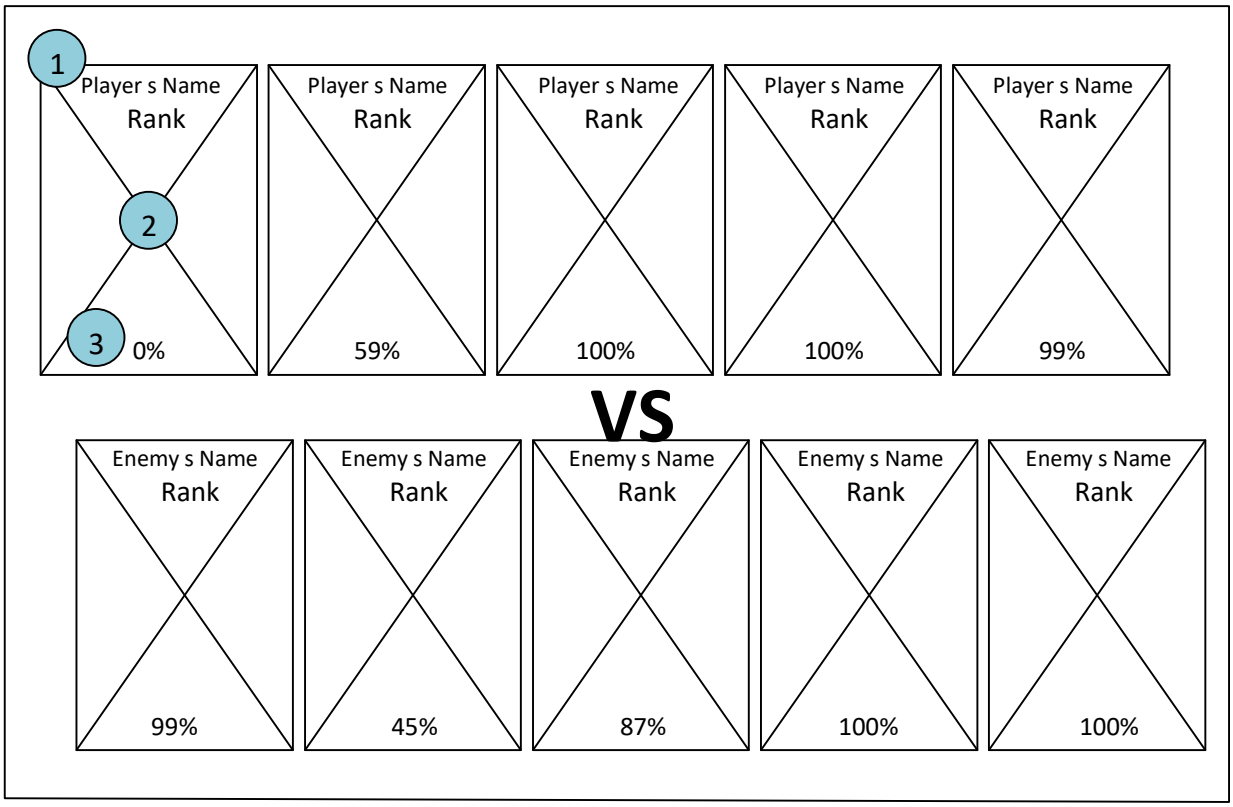
1. Button for Graphic Setting
2. Button for Audio Setting
3. Button for Control Setting
4. Button for Language Setting
5. Not Selected Option
6. Selected Option
7. Unchecked/Not selected option
8. Checked/ Selected option
9. Slider Option

Character Selection Screen



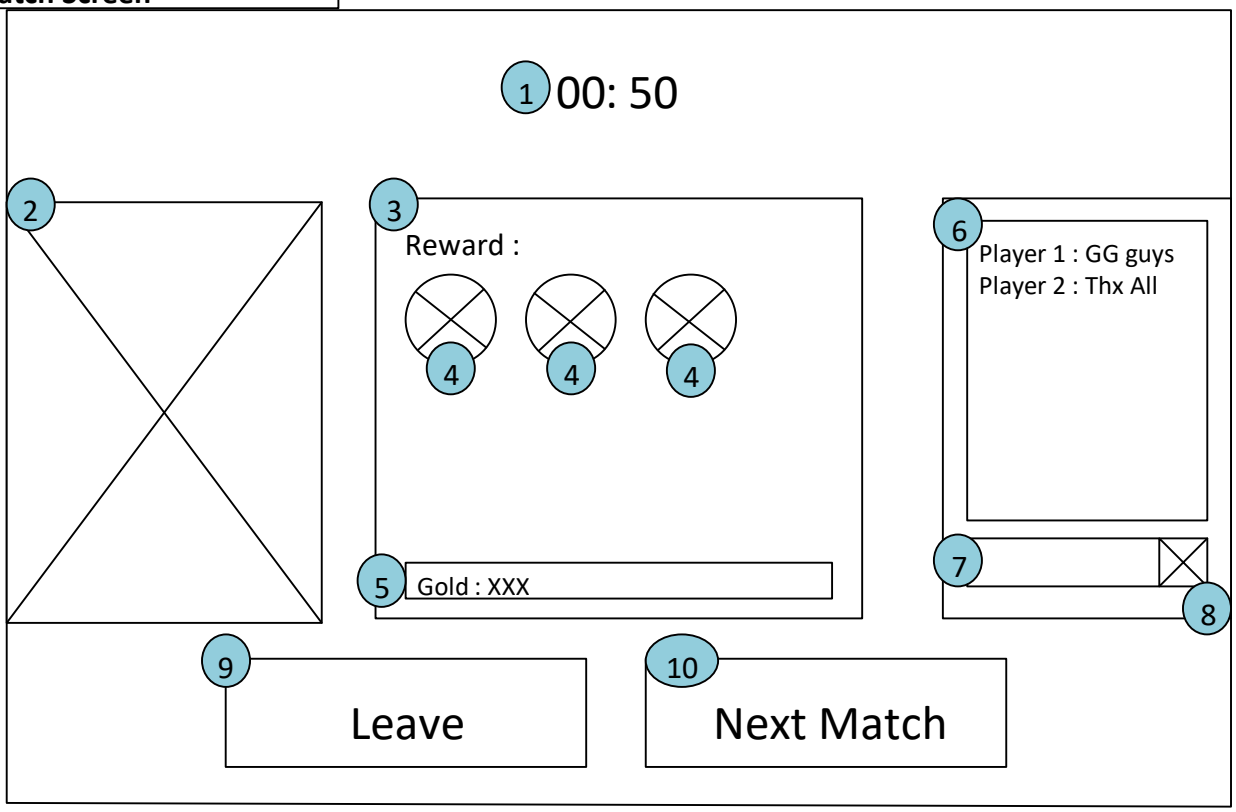
1. Team Hero Portraits (Not Ready)
2. Player s Hero Portrait
3. Team Hero Portraits (Ready)
4. Selected Hero s description
5. Selected Hero s Skills
6. Hero 3D model Preview
7. Chat box
8. Textbox to input chat
9. Button to send chat
10. Hero selection scroller
11. Hero s pictures (Available for choosing)
12. Ready Button

Connecting Screen



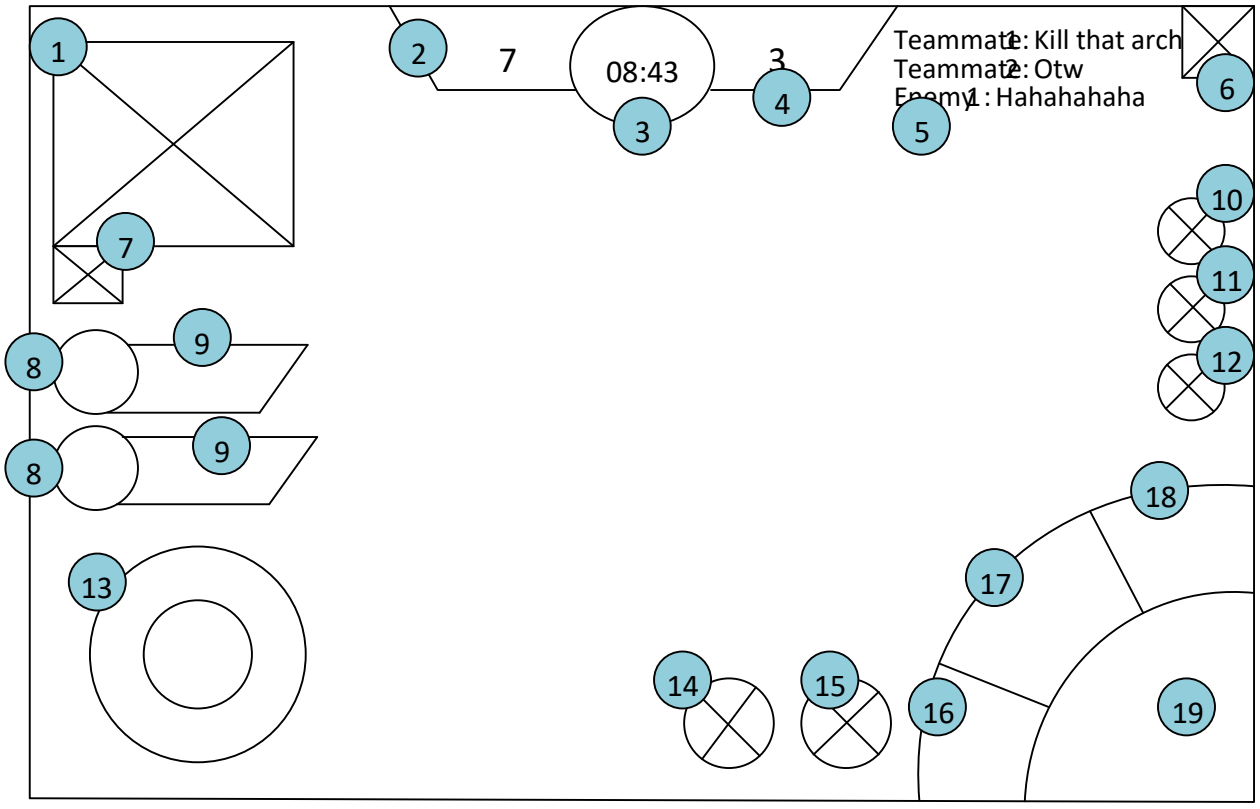
1. Player s name & rank
2. Choosen Hero s Picture
3. Connecting progress

End Match Screen



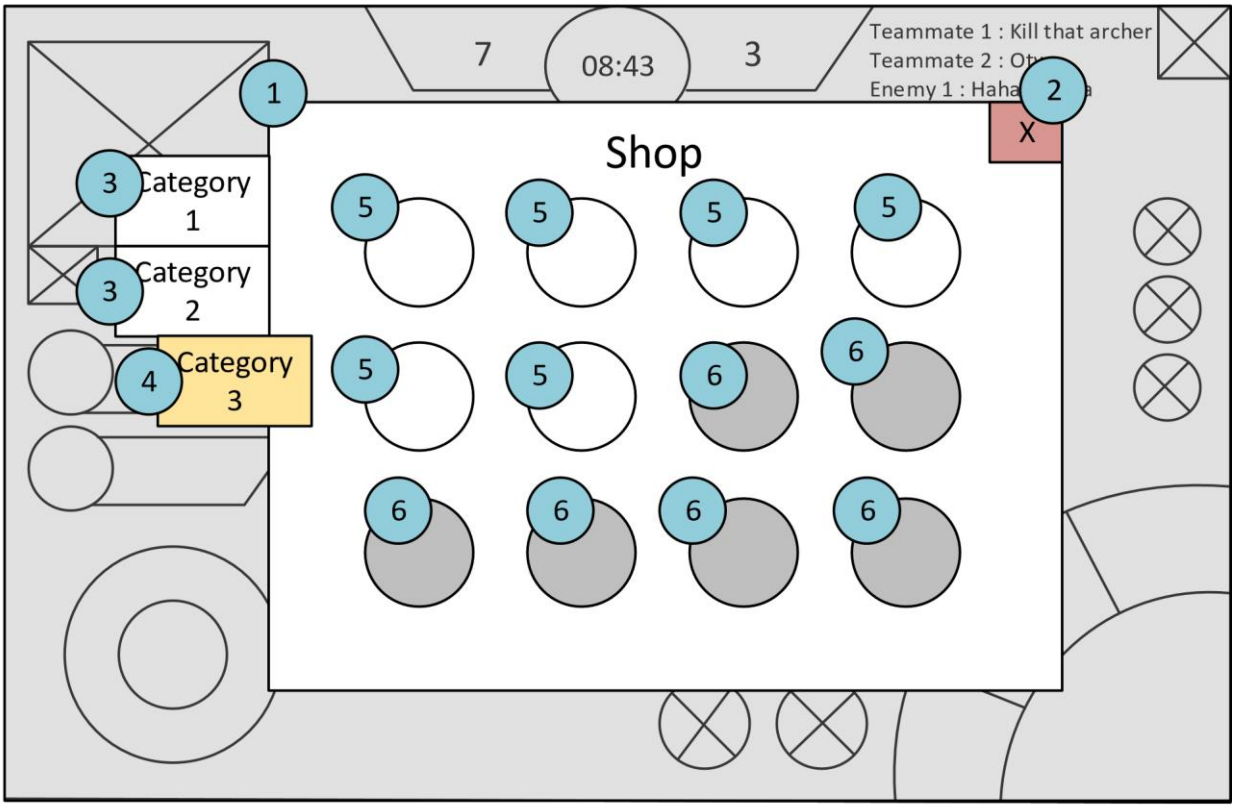
1. Time until next match
2. 3D Hero doing emotes
3. Reward box
4. Item gained
5. Gold Gained
6. Chatbox
7. Textbox to input chat
8. Button to send chat
9. Button to Lobby
10. Button to start a new match

Match Screen



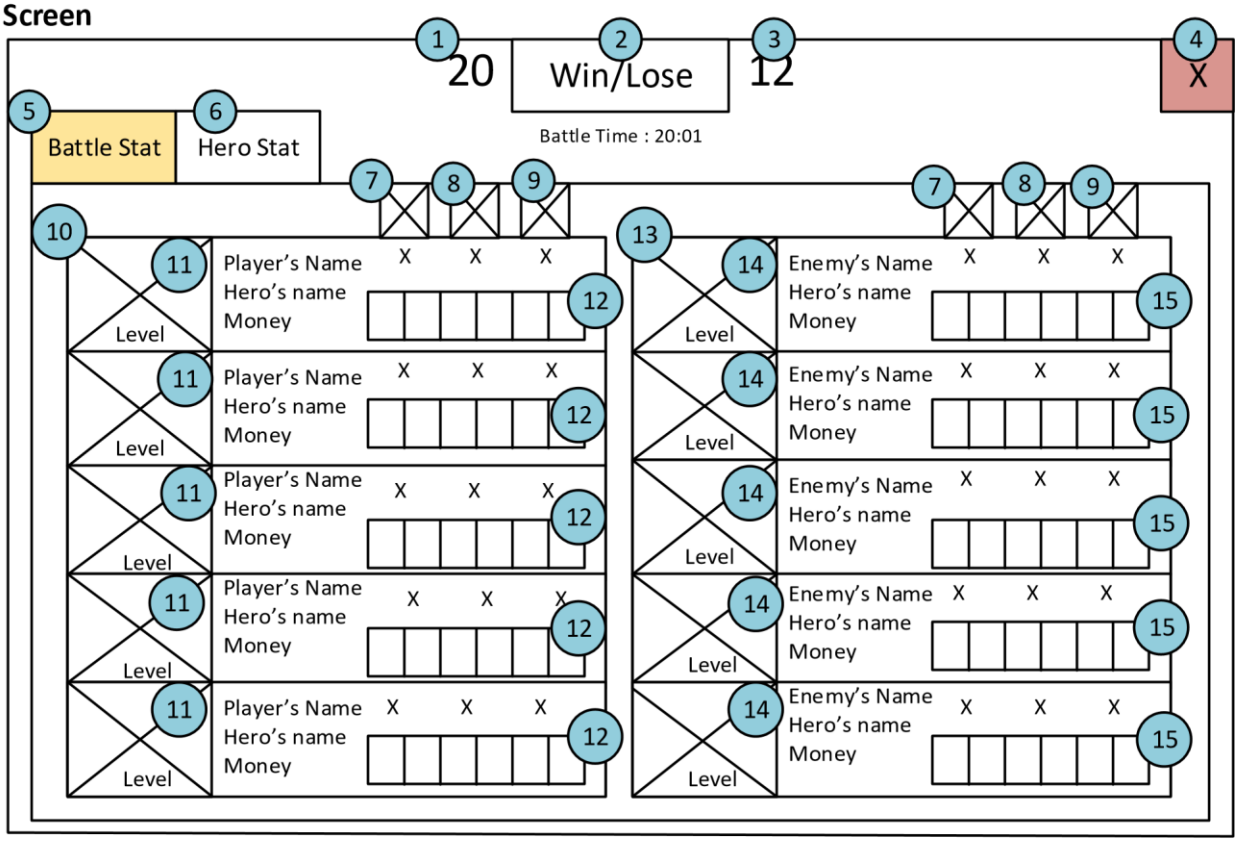
1. Minimap
2. Total team kill
3. Match Timer
4. Total enemy kill
5. Chatbox
6. Button to chat
7. In-Game Shop
8. Button to buy enhancement
9. Enhancement description
10. Button to call teammates to attack
11. Button to call teammates to defend
12. Button to call teammates to retreat
13. Movement Button
14. Skill button to go back to base
15. Button to use account skill
16. Button to use skill 1
17. 17. Button to use skill 2
18. Button to use skill 3
19. Basic Attack

In-game Shop



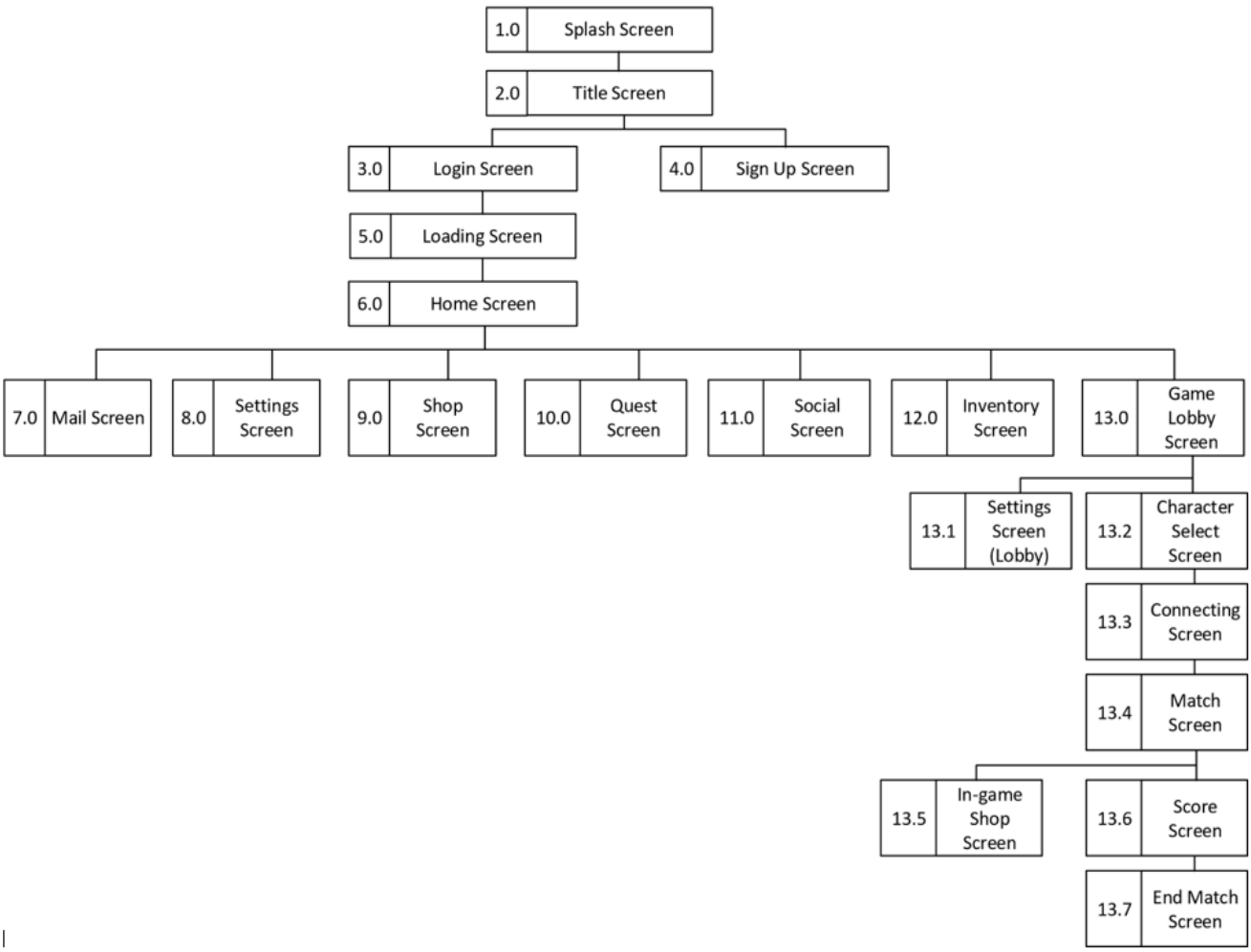
1. Shop Menu
2. Button to return to game
3. Item Category (not selected)
4. Item Category (selected)
5. Buyable items
6. Unbuyable items

Score Screen



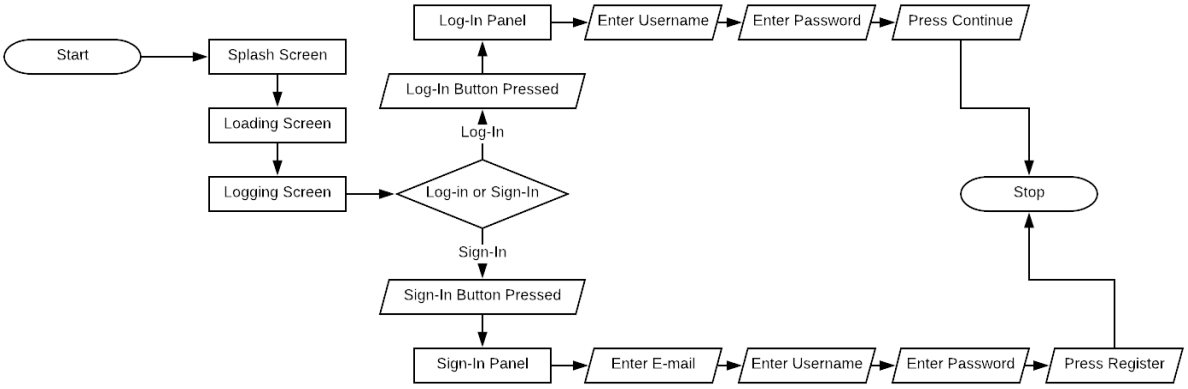
1. Player team's total kill
2. Player s match outcome
3. Enemy team s total kill
4. Button to exit Score screen and go to Reward Screen
5. Selected Score Category
6. Unselected Score Category
7. Image Sword (number of kill)
8. Image Skull (number of death)
9. Image Fist (number of assist)
10. Player team s score detail
11. Hero Image
12. Used Enhancement on match
13. Enemy team s score detail
14. Enemy s Hero Image
15. Enemy s used enhancement on match

Sitemap

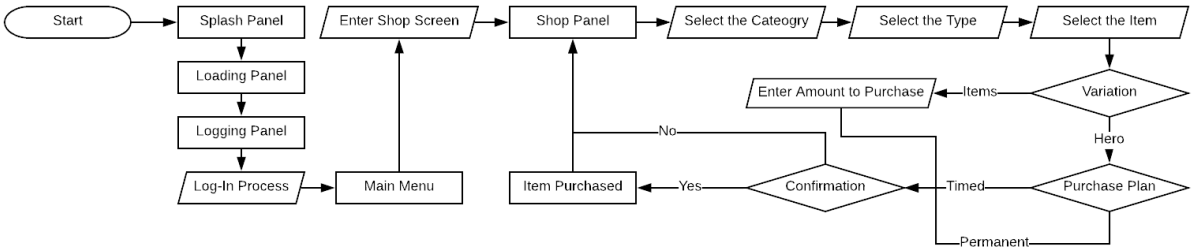

1.0 Splash Screen
2.0 Title Screen
3.0 Login Screen
4.0 Sign Up Screen
5.0 Loading Screen
6.0 Home Screen
7.0 Mail Screen
8.0 Settings Screen
9.0 Shop Screen
10.0 Quest Screen
11.0 Social Screen
12.0 Inventory Screen
13.0 Game Lobby Screen
13.1 Settings Screen (Lobby)
13.2 Character Select Screen
13.3 Connecting Screen
13.4 Match Screen
13.5 In-game Shop Screen
13.6 Score Screen
13.7 End Match Screen

Taskflow

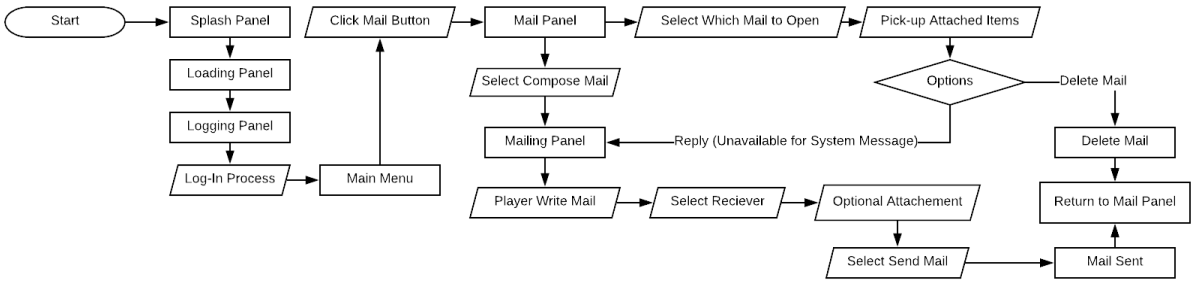
1 Log-In Process Taskflow



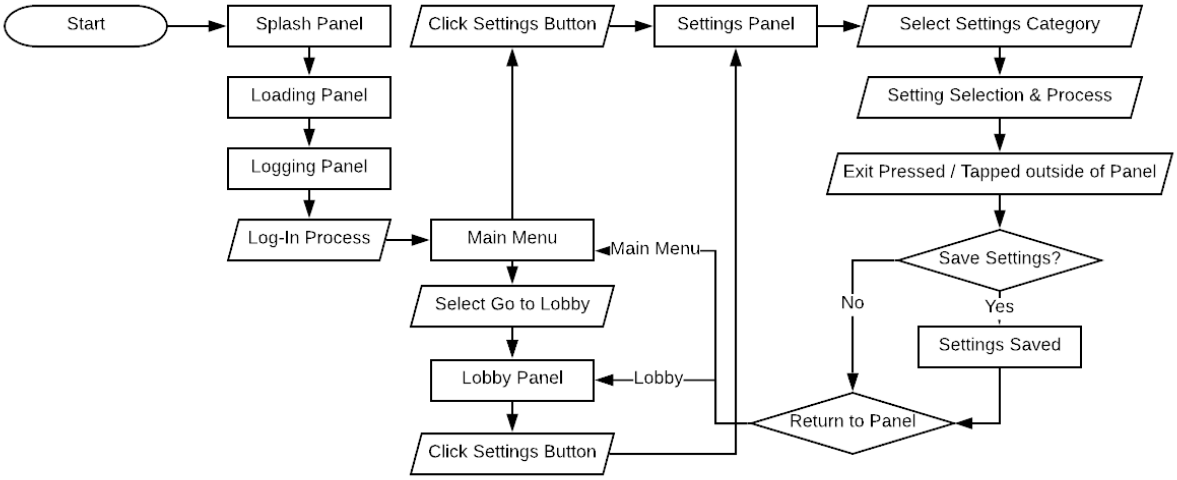
2 Shopping Taskflow



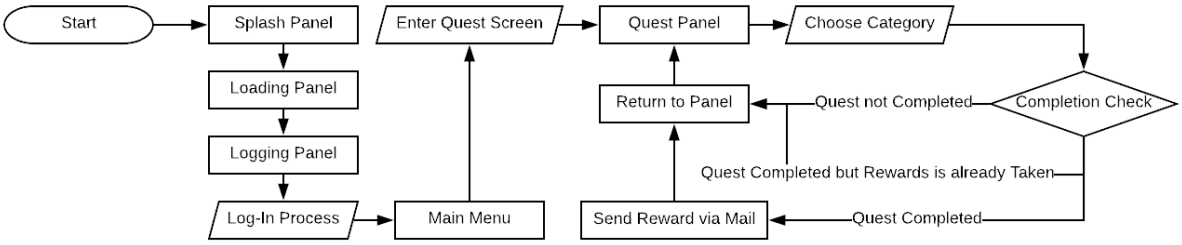
3 Mailing Taskflow



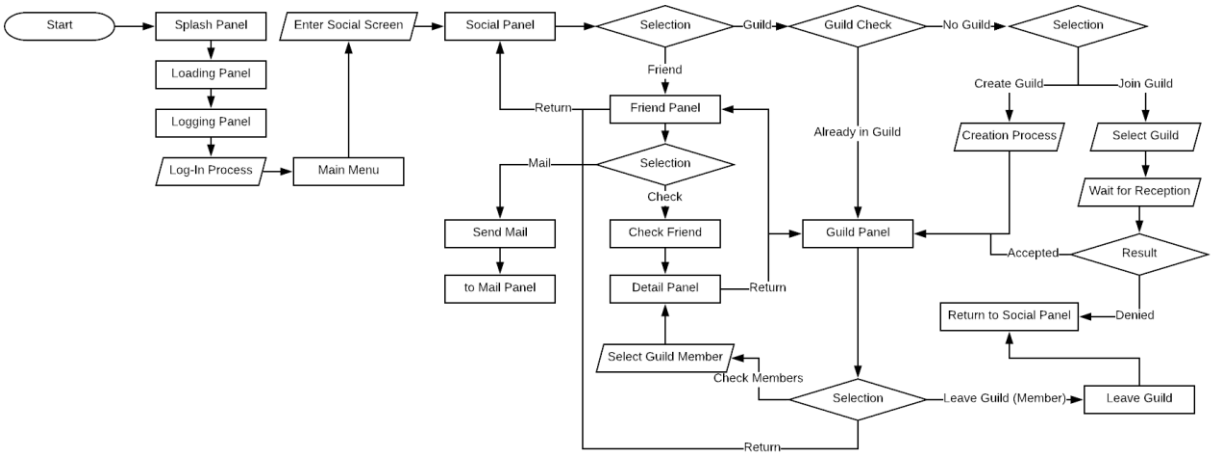
4 Setting Taskflow



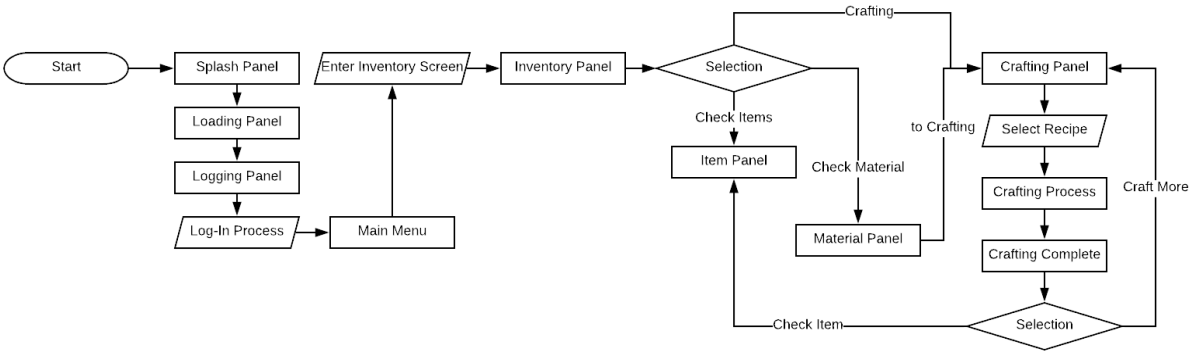
5 Questing Taskflow



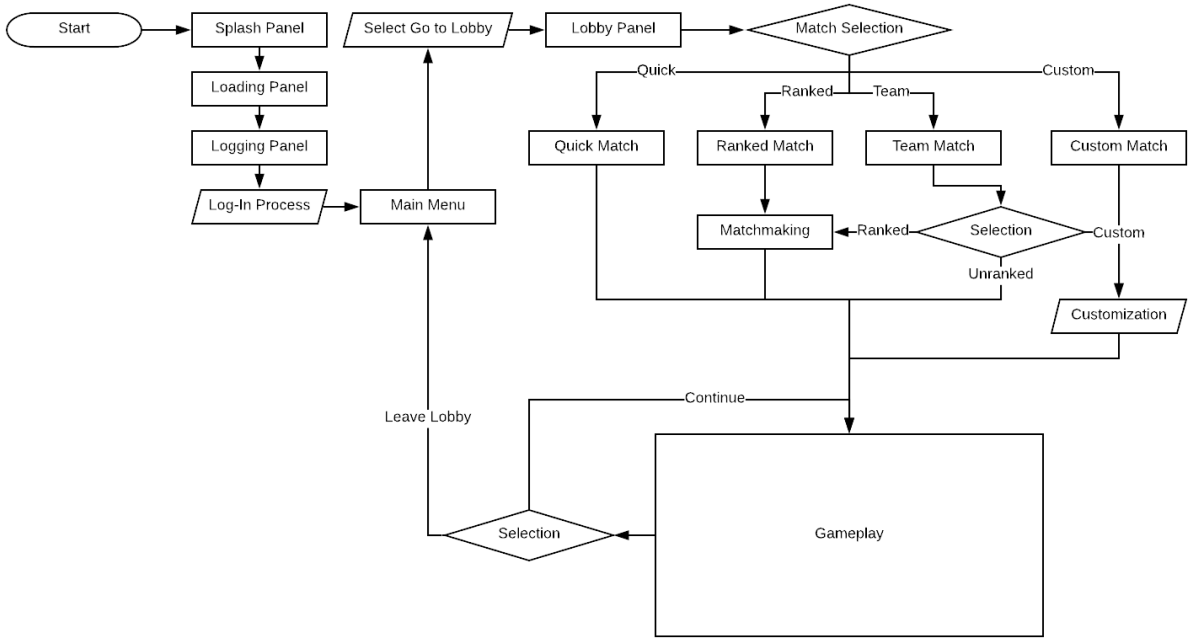
6 Socialize Taskflow

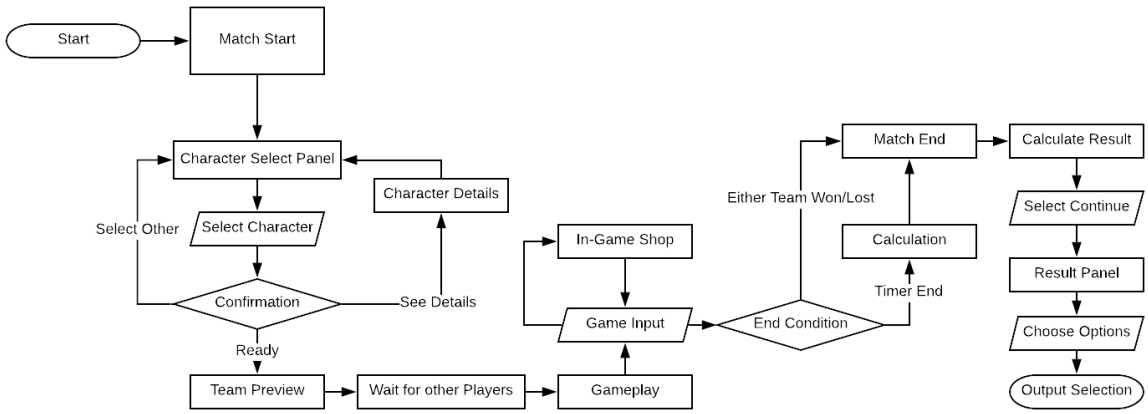


7 Inventory & Crafting Taskflow



8 Gameplay Taskflow + Extended Gameplay Chart





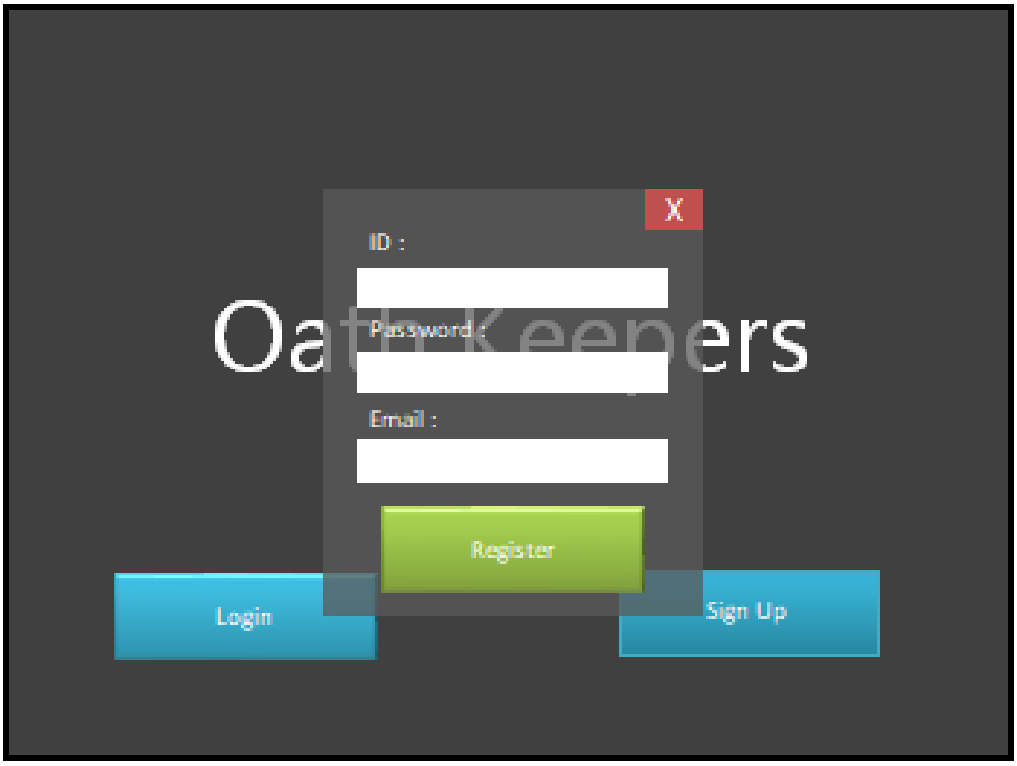
Reference

Hasil kerja kelompok kami banyak menggambil referensi dari game MOBA Mobile Legends dan Arena of Valor. Kami menggambil banyak referensi dari game tersebut karena anggota-anggota kelompok kami mengenal dan pernah memainkan salah satu dari kedua game tersebut. Kedua game tersebut juga merupakan game MOBA terkenal, sehingga kami merasa bahwa UI yang dipakai tentunya telah diasah dan terbukti mudah digunakan pengguna.

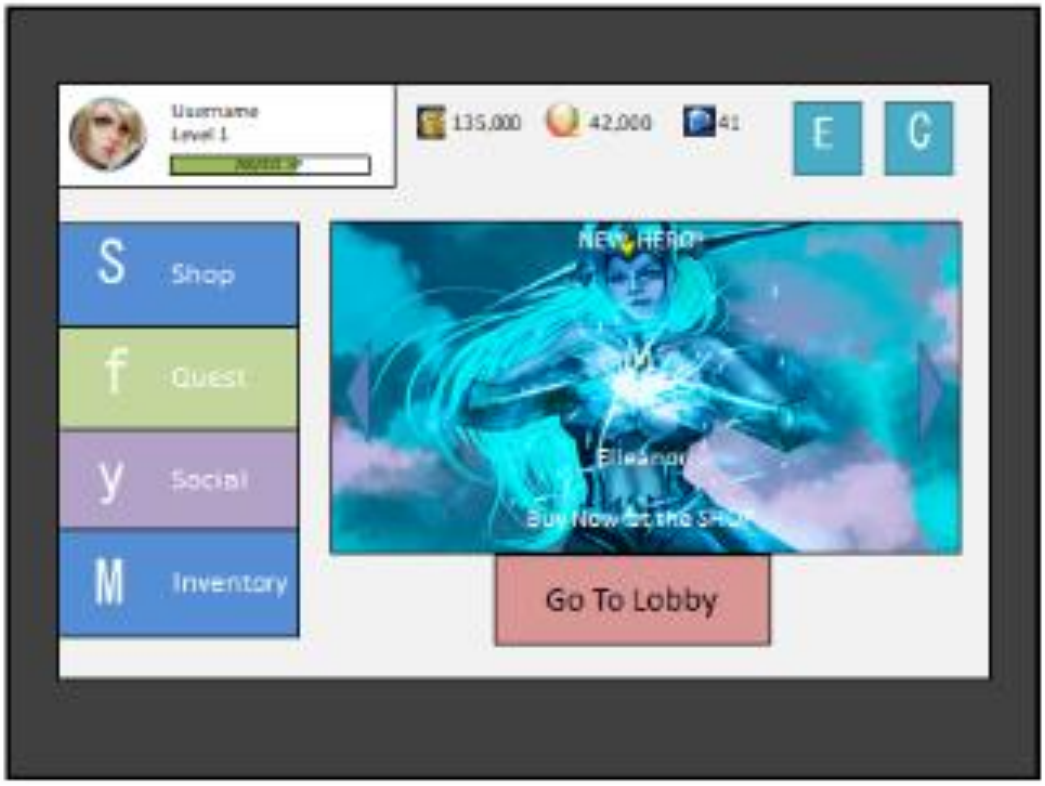
Selain menggambil referensi dari game lain, kami juga mendesain UI kami menurut pendapat kami sebagai pengguna. Misalnya tombol “Start” yang kami tempatkan di pojok kanan bawah agar mudah dan cepat untuk ditekan.

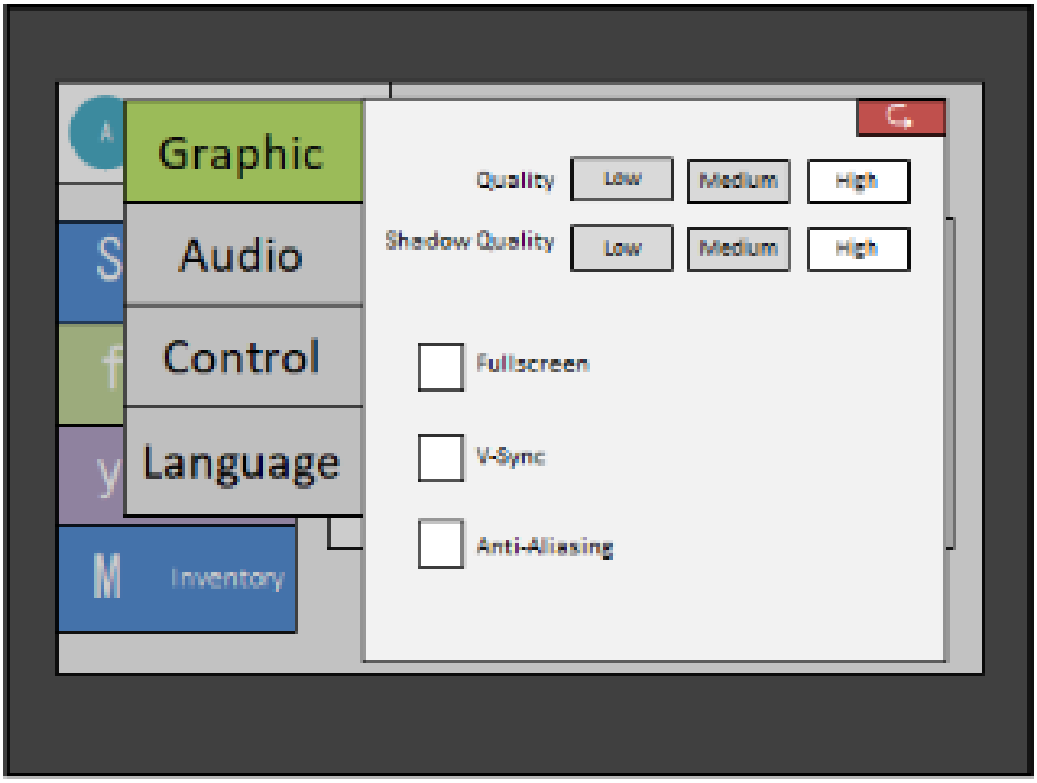
Prototype

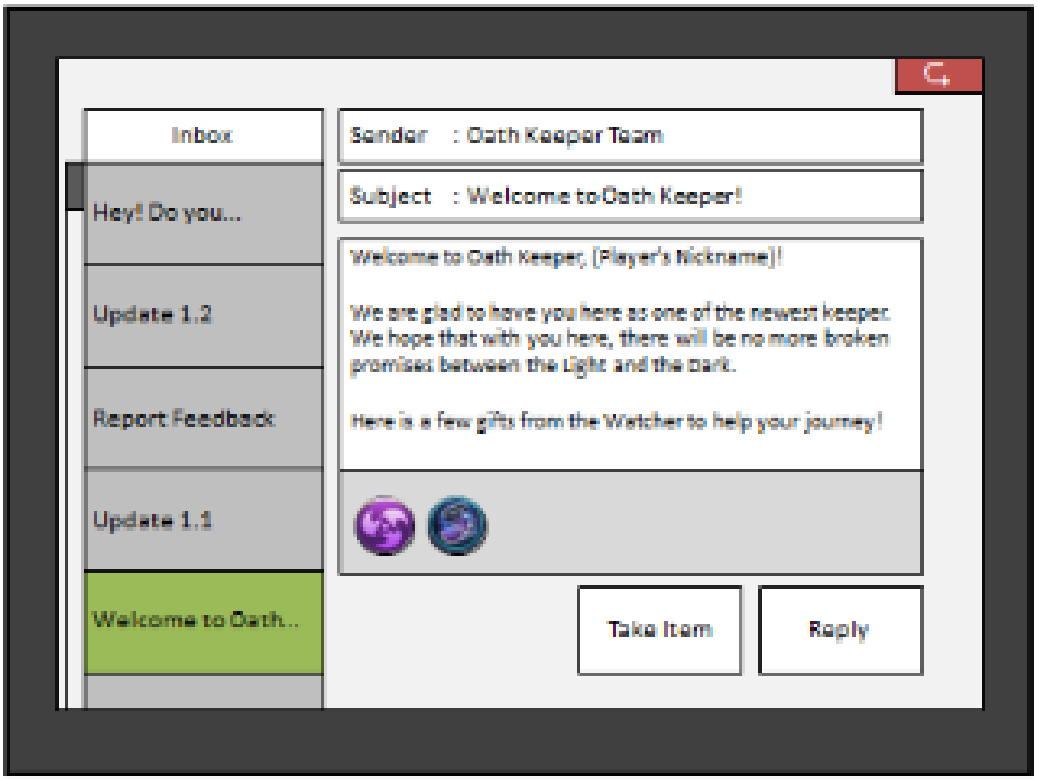
X
ID :
Oath Keepers
Password :
Log In
Login
Sign Up

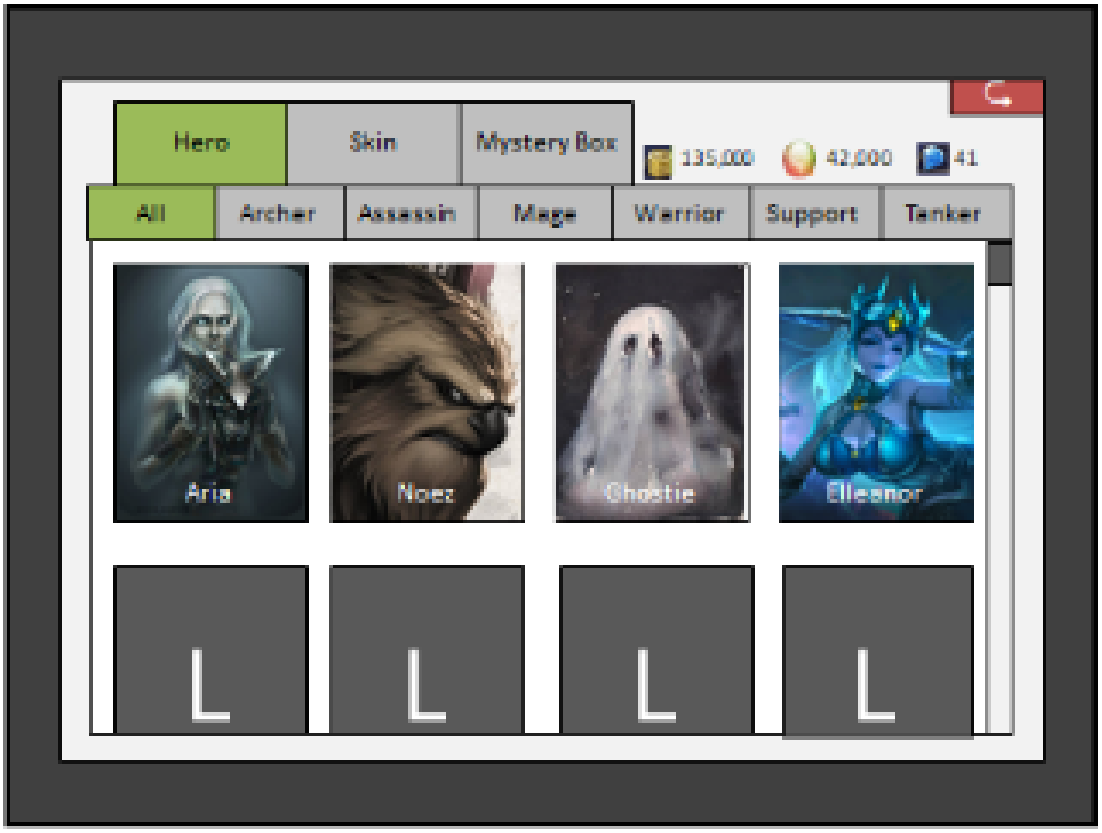

X
ID :
Password :
Email :
Register
Login
Sign Up

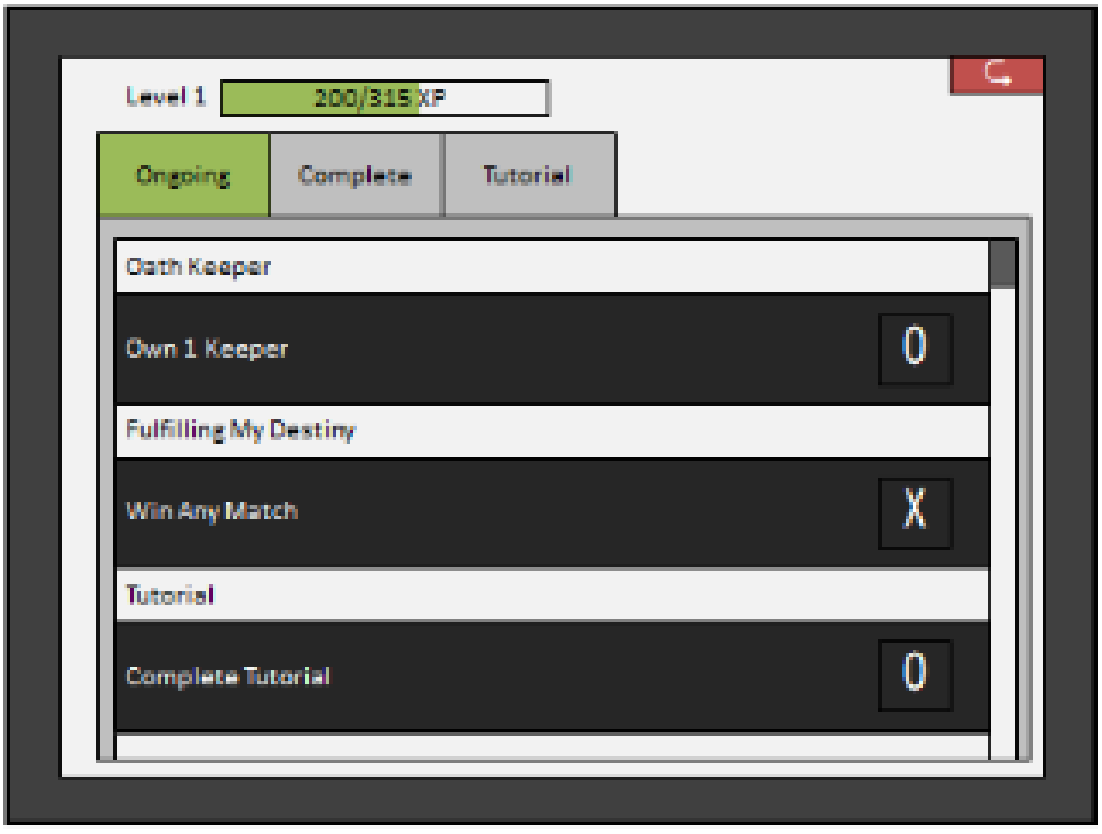
Oath Keepers
Loading Game
Continue
Tips : Login everyday to receive your daily reward!

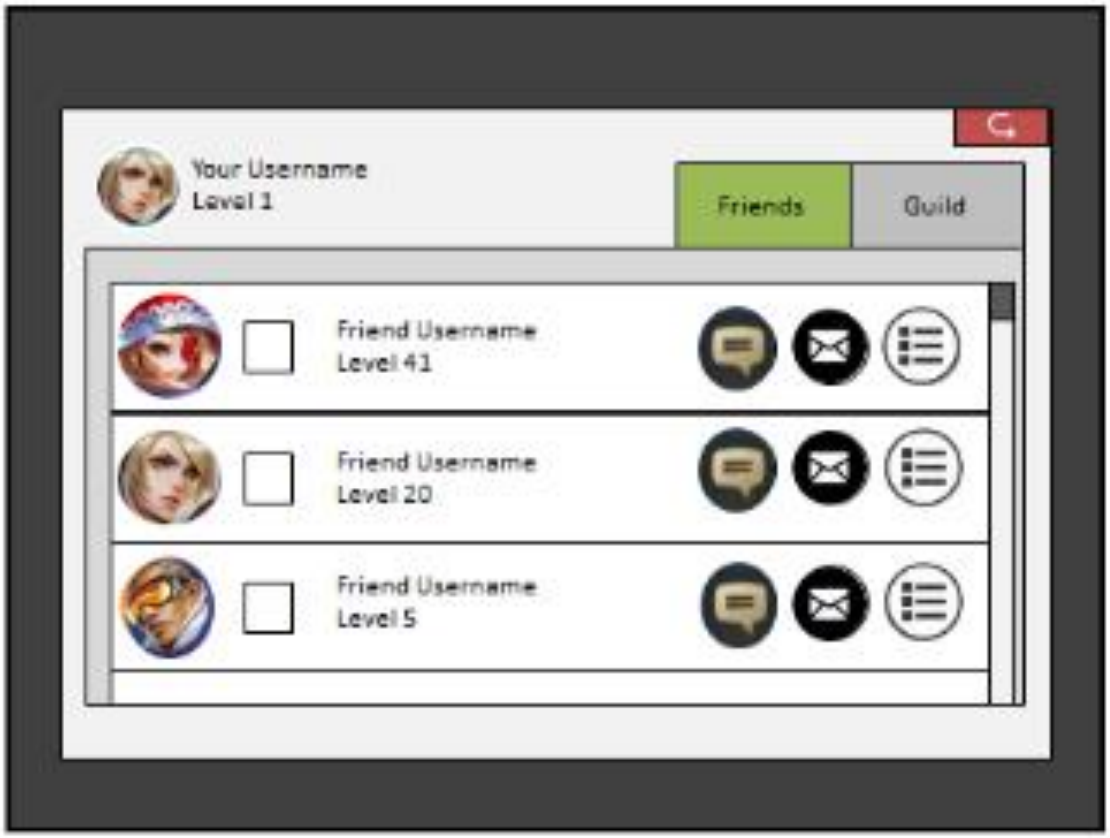

Username
Level 1
135.000
42.000
41
E
C
S Shop
f Quest
y Social
M Inventory
NEW HERO!
Go To Lobby


Graphic
Audio
Control
Language
Inventory
Quality
Low
Medium
High
Shadow Quality
Low
Medium
High
Fullscreen
V-Sync
Anti-Aliasing


Inbox
Hey! Do you...
Update 1.2
Report Feedback
Update 1.1
Welcome to Oath...
Sender : Oath Keeper Team
Subject : Welcome to Oath Keeper!
Welcome to Oath Keeper, [Player's Nickname]!
We are glad to have you here as one of the newest keeper.
We hope that with you here, there will be no more broken promises between the Light and the Dark.
Here is a few gifts from the Watcher to help your journey!
Take Item
Reply

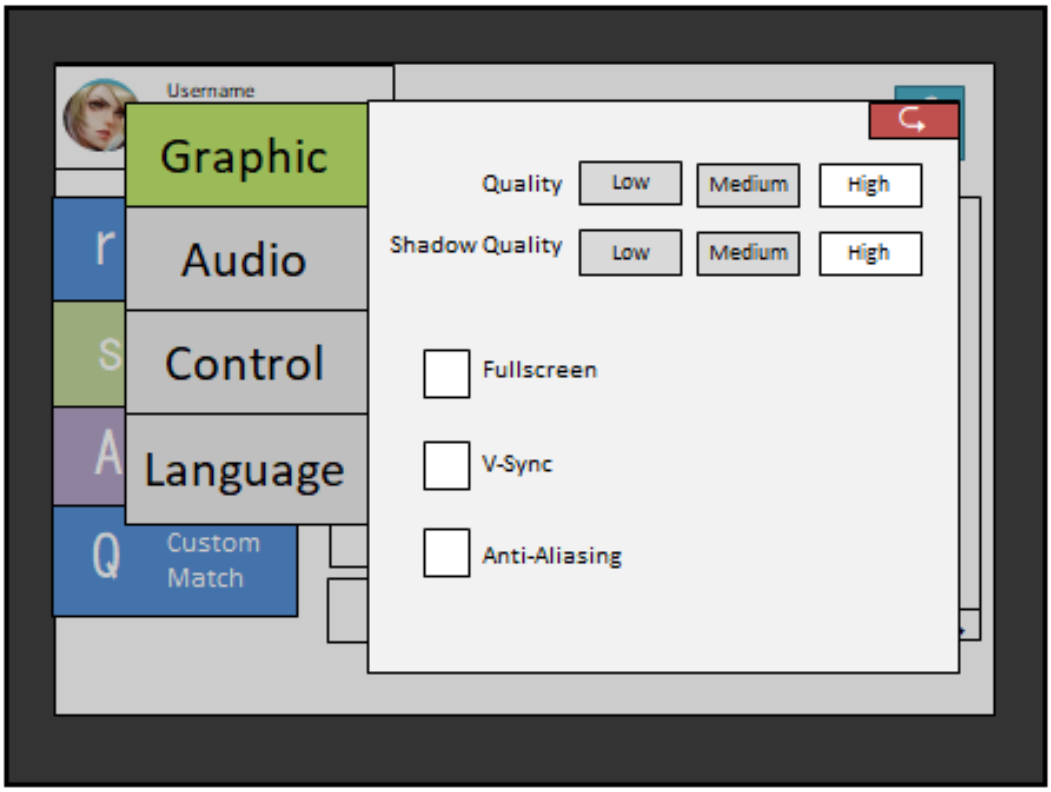

Hero
Skin
Mystery Box
135,000
42,000
41
All
Archer
Assassin
Mage
Warrior
Support
Tanker
Aria
Noez
Ghostie
Eleanor
L
L
L
L

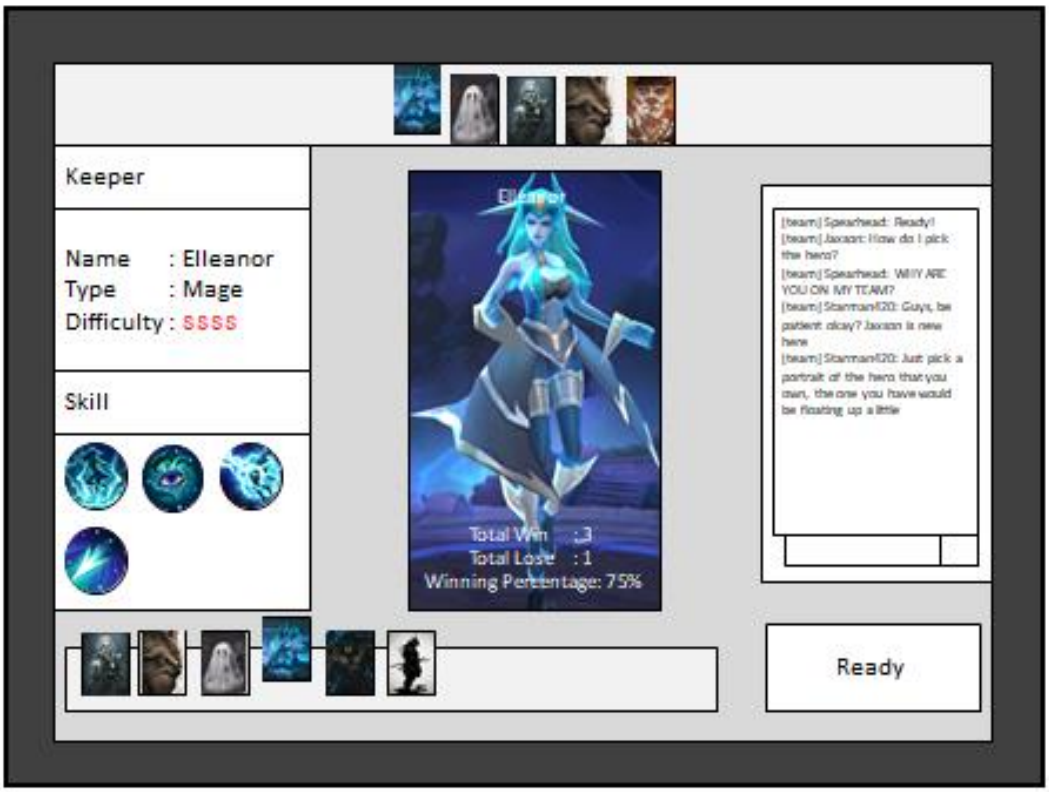

Level 1
200/315 XP
Ongoing
Complete
Tutorial
Oath Keeper
Own 1 Keeper
0
Fulfilling My Destiny
Win Any Match
X
Tutorial
Complete Tutorial
0

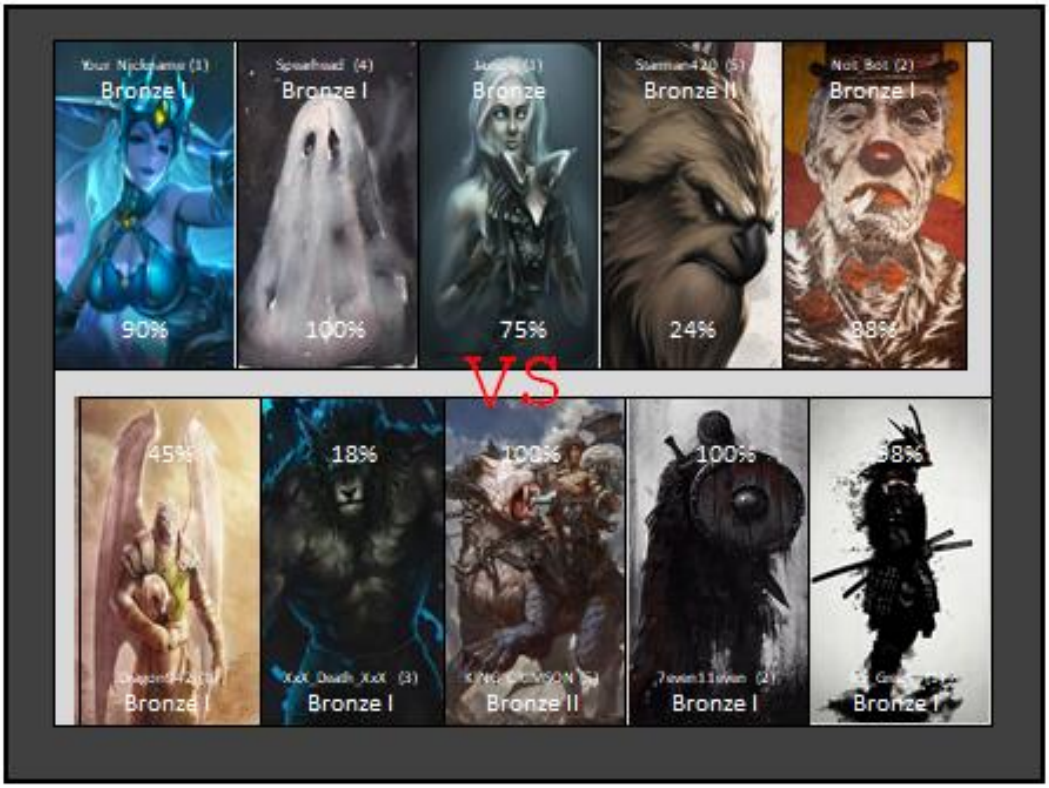

Your Username
Level 1
Friends
Guild
Friend Username
Level 41
Friend Username
Level 20
Friend Username
Level 5

Your Username
Level 1
135,000
42,000
41
Inventory
Material
Crafting

Username
Level 1
200/315 XP
135,000
42,000
41
r
Quick Match
s
Ranked Match
A
Team Match
Q
Custom Match
Play
[lobby] Spearhead: 1v1 me loser
[global] Skyman64: Buying green crystal
[global] Rune95: Trading dark sword -> pristine diamond
[lobby] Jason: How do I start the game?
[global] Spearhead: Why are you even playing?
[global] Rune95: ???
[global] Spearhead: Sorry I meant to type it for team chat
[global] Sepiroth13: lmao, dumb shit
[global] Sepiroth13 has been banned for reason: Swearing
[global] Rune95: nice.
Enter your chat here...

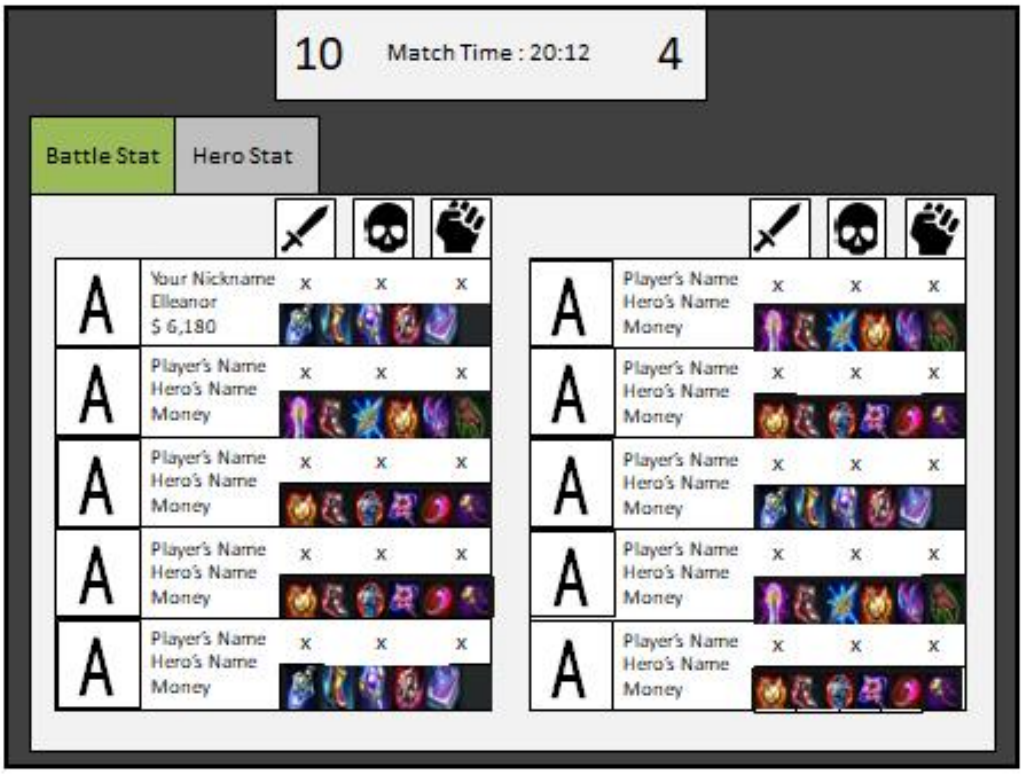

Username
Graphic
Audio
Control
Language
Custom Match
Quality
Low
Medium
High
Shadow Quality
Low
Medium
High
Fullscreen
V-Sync
Anti-Aliasing

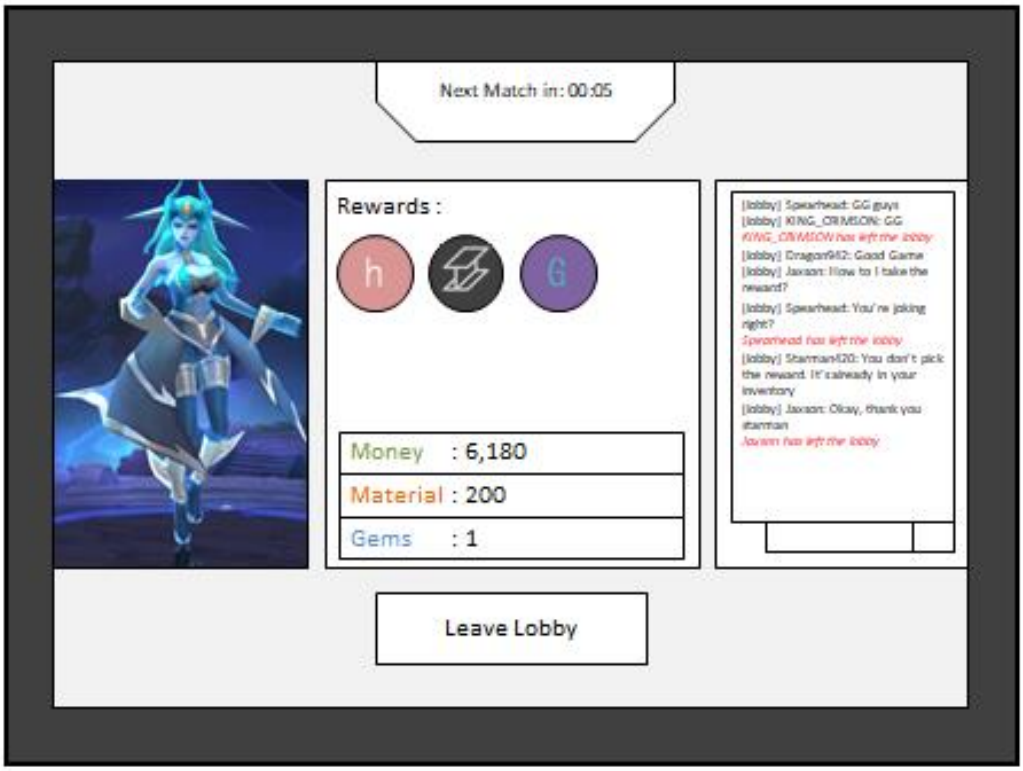

Keeper
Name : Elleanor
Type : Mage
Difficulty : $$$$
Skill
Total Win :3
Total Lose :1
Winning Percentage: 75%
[team] Spearhead: Ready!
[team] Jaxson: How do I pick the hero?
[team] Spearhead: WHY ARE YOU ON MY TEAM?
[team] Starman420: Guys, be patient okay? Jaxson is new here
[team] Starman420: Just pick a portrait of the hero that you own, the one you have would be floating up a little
Ready


Bronze I
90%
Spearhead (4)
Bronze I
100%
Bronze
75%
Starman420 (5)
Bronze II
24%
Not_Bot (2)
Bronze I
88%
VS
45%
Bronze I
18%
XxX_Death_XxX (3)
Bronze I
100%
Bronze II
100%
Bronze I
88%
Bronze I

7
3
SHOP
f
k
H
Ult Skill
Skill 2
Skill 1

7
3
Skills
Defense
Offense
X
f
k
H
Ult Skill
Skill 2
Skill 1


10
Match Time : 20:12
4
Battle Stat
Hero Stat
Your Nickname
Elleanor
$ 6,180
Player's Name
Hero's Name
Money


Next Match in: 00:05
Rewards :
Money : 6,180
Material : 200
Gems : 1
Leave Lobby