USER EXPERIENCE MOBA UI DESIGN

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Pendahuluan

Wireframe bisa juga disebut sebagai blueprint atau rancangan atau desain dari suatu hal, khususnya tampilan, baik itu website atau aplikasi atau permainan atau lainnya. Tujuan dibuatnya wireframe adalah untuk menyampaikan susunan, struktur, layout, navigasi, dan organisir konten.

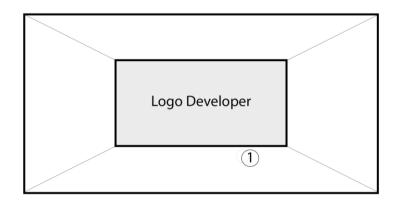
Wireframe yang kami buat bertujuan untuk memberikan gambaran akan struktur tampilan suatu permainan, yaitu MOBA untuk smartphone. Desain yang kami terapkan mengambil model efisiensi dan kesederhanaan dalam konten, agar memudahkan para user dalam menggunakan aplikasi ini ke depannya.

Untuk desain yang kami buat berjumlah 35 buah *wireframe* dengan beberapa konten berbeda sebagai ciri khas. Untuk referensi, kami menggunakan permainan *Garena AOV* dan *Mobile Legends*. Alasan kami mengambil kedua *game* tersebut sebagai referensi karena konten yang disediakan oleh kedua permainan tersebut cukup mumpuni atau mudah dipahami oleh *user* tanpa harus berlama – lama membaca *hint* atau *tips* atau melalu mode pelatihan dasar.

Berikut adalah hasil desain yang dapat dilihat dalam bentuk laporan *hardcopy*.

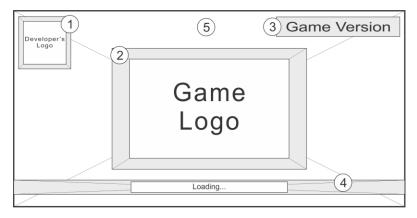
Bab 1: Wireframe

1. Splash Screen



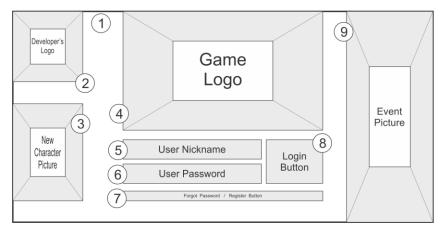
Annotated Notes 1. Developer Studio Logo

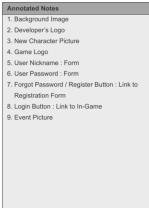
2. Loading Screen



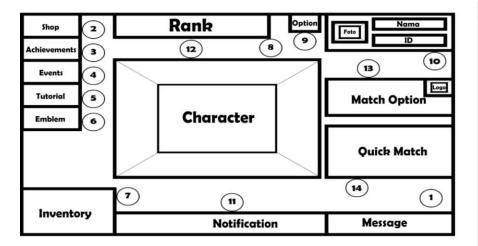


3. Log - In / Register Screen





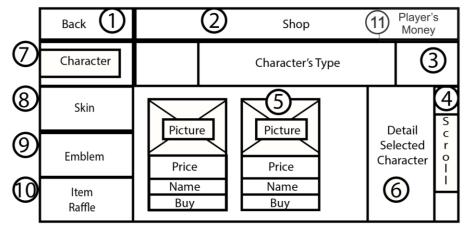
4. Main Menu



Annotated Notes 1. Background image 2. Shop: Link to Shop 3. Achievements: Link to Achievements 4. Event: Link to Event 5. Tutorial: Link to Tutorial 6. Emblem: Link to Emblem Shop 7. Inventory: Link to Inventory 8. Player's rank 9. Option: Link to Option 10. Player's account info 11. Notification tab 12. Character 13. Match Option

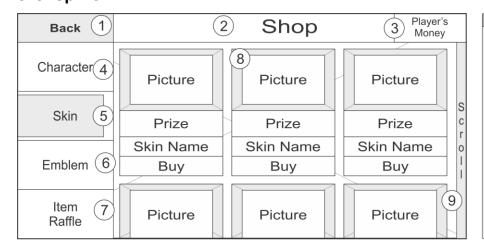
14. Quick Match

5. Shop - Character



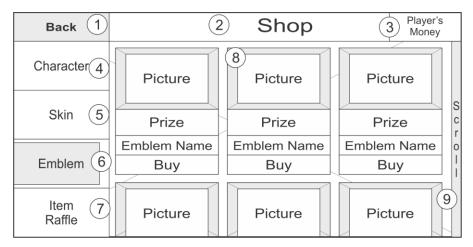
Annotated Notes 1. Back: Link to Main Menu 2. Shop 3. Character's Type 4. Scroll Bar 5. Character List 6. Detail Selected Character 7. Character: Link to Character List 8. Skin: Link to Skin List 9. Emblem: Link to Emblem List 10. Item Raffle: Link to Item Raffle 11. Player's Money

6. Shop - Skin



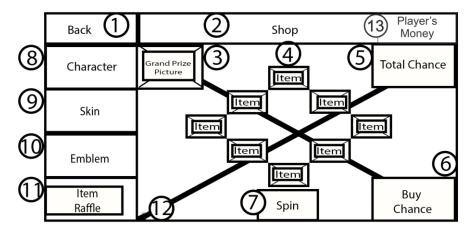
Annotated Notes 1. Back: Link to Main Menu 2. Shop 3. Player's Money 4. Character: Link to Character List 5. Skin: Link to Skin List 6. Emblem: Link to Emblem List 7. Item Raffle: Link to Item Raffle 8. Skin List 9. Scroll Bar

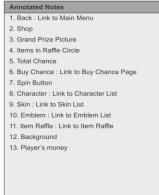
7. Shop - Emblem



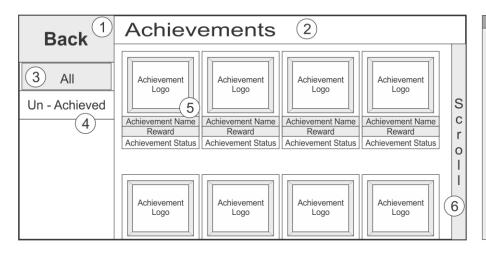
Annotated Notes 1. Back: Link to Main Menu 2. Shop 3. Player's Money 4. Character: Link to Character List 5. Skin: Link to Skin List 6. Emblem: Link to Emblem List 7. Item Raffle: Link to Item Raffle 8. Emblem List 9. Scroll Bar

8. Shop - Item Raffle



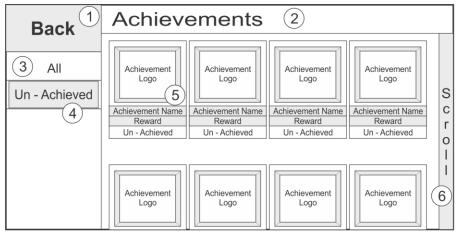


9. Achievement - All



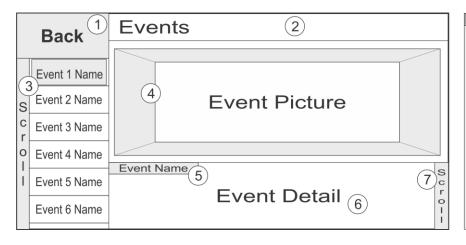


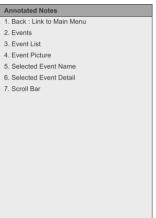
10. Achievement – Un-achieved



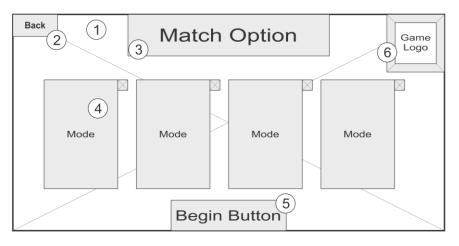
Annotated Notes 1. Back: Link to Main Menu 2. Achievements 3. All: Link to all achievement list 4. Un - Achieved: Link to Un-achieved achievement list 5. Un-achieved achievement item 6. Scroll Bar

11. Events



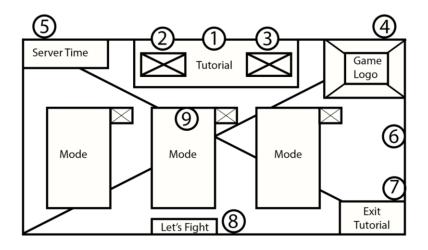


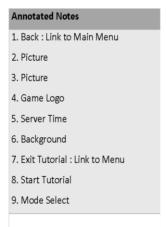
12. Match Option



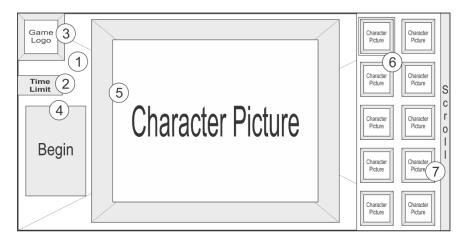


13. Tutorial



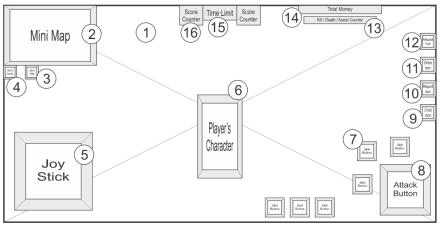


14. Character Select



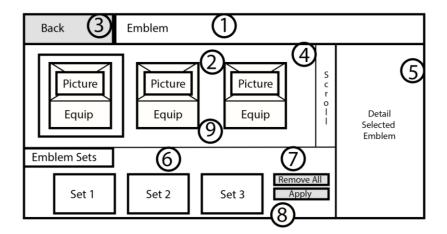


15. Gameplay Screen



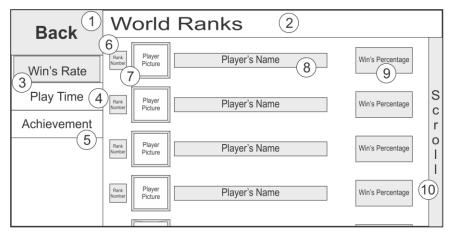
Annotated Notes 1. Background 2. Mini Map : Link to Map 3. Game Help : Link to Basic Tutorial Pop-up 4. Game Configuration : Link to Game Configuration 5. Jov Stick 6. Player's Character 7. Skill Button 8. Attack Button 9. Chat Icon : Link to Chat Box 10. Report Icon 11. Order Icon 12. Request Icon 13. Kill / Death / Assist Counter 14. Total Money 15. Time Limit 16. Score Counter

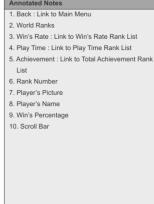
16. Emblem



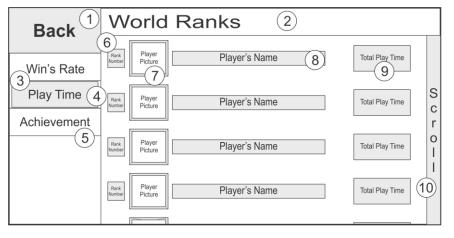
Annotated Notes 1. Emblem 2. Emblem Picture 3. Back: Link to Main Menu 4. Scroll Bar 5. Detail Selected Emblem 6. Emblem Sets Preview 7. Remove All Emblem Sets 8. Apply Emblem Set 9. Equip Emblem

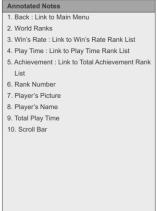
17. World Ranks - Win's Rate



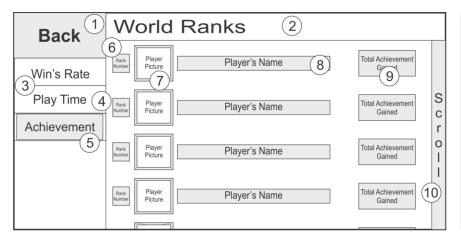


18. World Ranks - Play Time



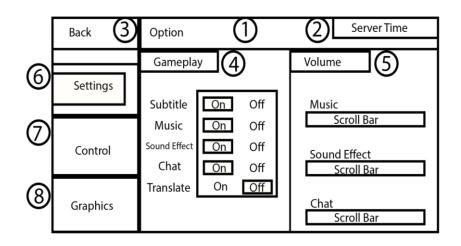


19. World Ranks - Achievement



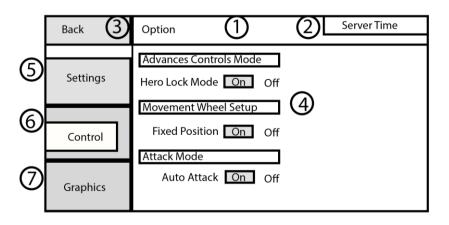


20. Option - Settings



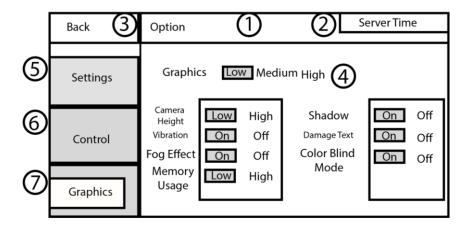


21. Option - Control



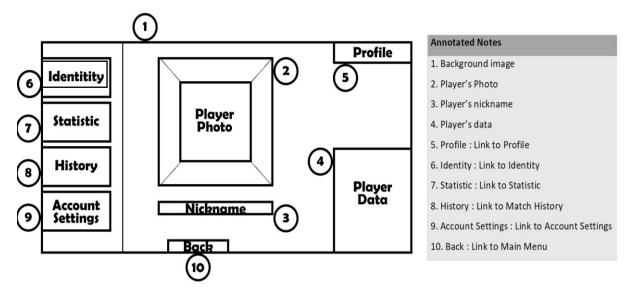


22. Option – Graphics

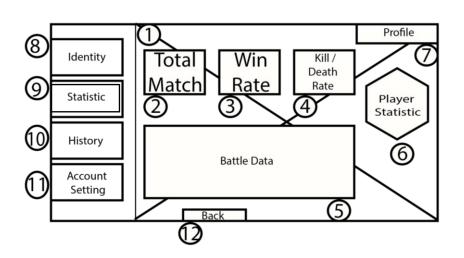


Annotated Notes 1. Option 2. Server Time 3. Back: Link to Main Menu 4. Graphics Setting 5. Settings: Link to Setting 6. Controls: Link to Control Setting 7. Graphic: Link to Graphics Setting

23. Profile - Identity

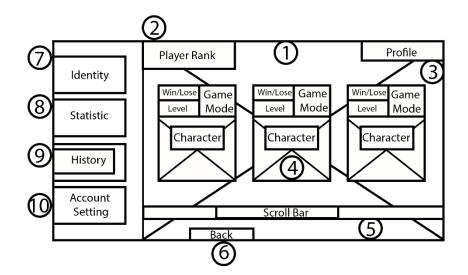


24. Profile - Statistic



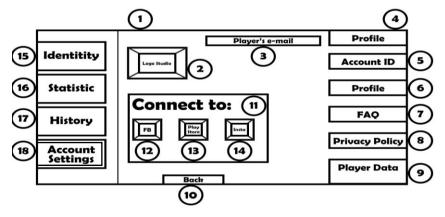
Annotated Notes
1. Background
2. Total Match
3. Win Rate
4. Kill / Death Rate
5. Battle Data
6. Player Statistic
7. Profile : Link to Profile
8. Identity : Link to Identity
9. Statistic : Link to Statistic
10. History : Link to History
11. Account Setting : Link to
Account Setting
12. Back : Link to Main Menu

25. Profile - History



Annotated Notes 1. Background 2. Player Rank: Link to Player Rank 3. Profile: Link to Profile 4. Game History 5. Scroll Bar 6. Back: Link to Main Menu 7. Identity: Link to Identity 8. Statistic: Link to Statistic 9. History: Link to History 10. Account Setting: Link to Account Setting

26. Profile - Account Settings



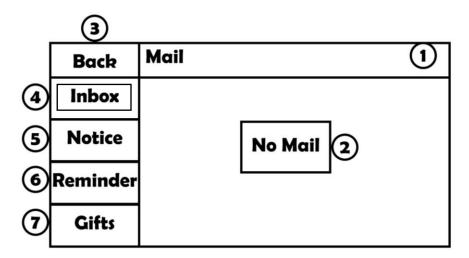
2. Studio Logo 3. Player's e-mail 4. Profile: Link to Profile 5. Player's account ID 6. Agreement: Link to License & Agreements 7. FAQ: Link to FAQ 8. Privacy Policy: Link to Privacy Policy 9. Change user account 10. Back: Link to Main Menu 11. "Connect to:" window 12. Facebook logo 13. PlayStore logo 14. Instagram logo 15. Identity: Link to Identity 16. Statistic: Link to Statistic 17. History: Link to Match History

18. Account Setting : Link to Account Setting

Annotated Notes

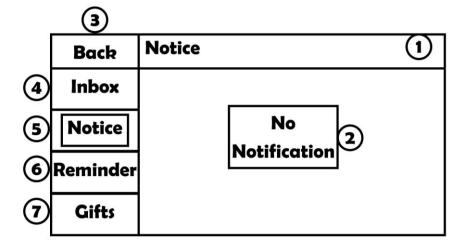
1. Background image

27. Mail – Inbox



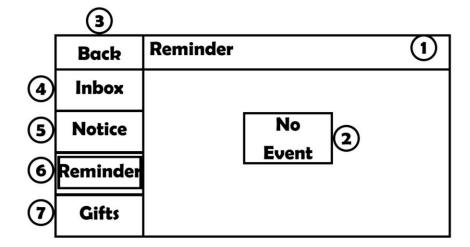
Annotated Notes 1. Mail 2. Mails window 3. Back: Link to Main Menu 4. Show inbox 5. Display notice 6. Event reminder 7. Check received gifts

28. Mail - Notice



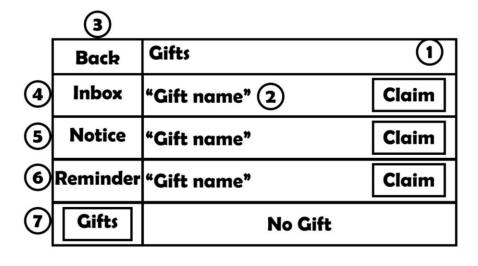
Annotated Notes 1. Notice 2. Notifications window 3. Back: Link to Main Menu 4. Show inbox 5. Display notice 6. Event reminder 7. Check received gifts

29. Mail - Reminder



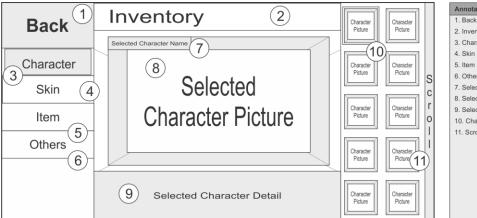
Annotated Notes	
1. Reminder	
2. Reminder window	
3. Back : Link to Main Men	u
4. Show inbox	
5. Display notice	
6. Event reminder	
7. Check received gifts	

30. Mail - Gifts



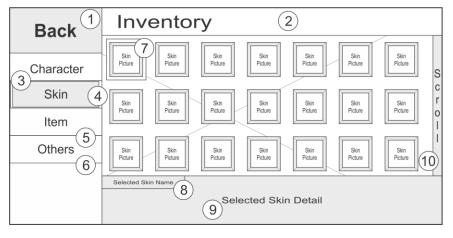
Aı	nnotated Notes
1.	Gifts
2.	Gifts window
3.	Back : Link to Main Menu
4.	Show inbox
5.	Display notice
6.	Event reminder
7.	Check received gifts

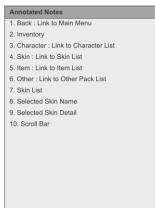
31. Inventory – Character



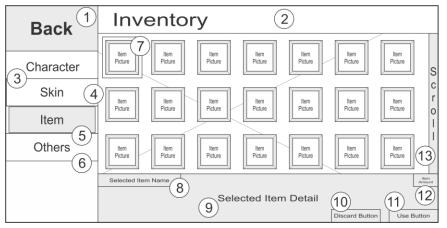
Annotated Notes 1. Back: Link to Main Menu 2. Inventory 3. Character: Link to Character List 4. Skin: Link to Skin List 5. Item: Link to Item List 6. Other: Link to Other Pack List 7. Selected Character Name 8. Selected Character Picture 9. Selected Character Detail 10. Character List 11. Scroll Bar

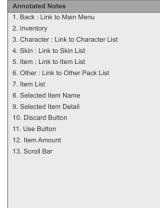
32. Inventory - Skin



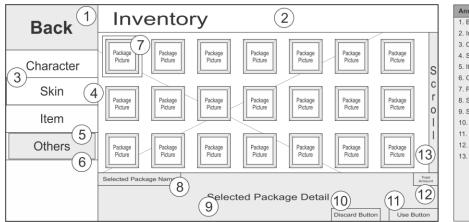


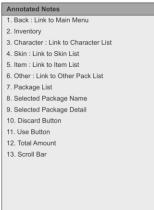
33. Inventory - Item



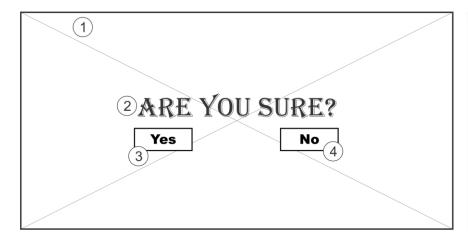


34. Inventory - Others





35. Exit Game





Bab 2: Sitemap

