```
%{
#include <stdio.h>
%}
DIGIT [0-9]
              [a-zA-Z]
LETTER
       {LETTER}({LETTER}|{DIGIT})*
ID
NUM {DIGIT}+(\.{DIGIT}+)?
       [ \t\n]
WS
%%
       {printf("PREPROCESSOR DIRECTIVE: %s\n",yytext);}
#.*
(if|else|while|int|return) {printf("KEYWORD: %s\n", yytext);}
       { printf("ID: %s\n", yytext); }
\{ID\}
              { printf("NUM: %s\n", yytext); }
{NUM}
              { printf("OPERATOR: %s\n", yytext); }
[+ \ -*/=]
[(){},"] { printf("CHARACTER: %s\n", yytext); }
\/\/[^\n]*;
{ws} ;
       { printf("INVALID CHARACTER: %s\n", yytext); }
%%
int main() {
       yylex();
       return 0;
}
INPUT FILE
#include <stdio.h>
int main(){
  int sum,i,j;
  i=9;j=1;
  sum=i+j;printf("%d",sum);
  return 0;
}
```

```
exam1@student-Veriton-S2680G:~/Experiment 1$ lex exp1.l
exam1@student-Veriton-S2680G:~/Experiment 1$ gcc lex.yy.c -o exp1 -ll
exam1@student-Veriton-S2680G:~/Experiment 1$ ./exp1 < cprog.c
PREPROCESSOR DIRECTIVE : #include <stdio.h>
KEYWORD: int
ID: main
CHARACTER: (
CHARACTER: )
CHARACTER: {
KEYWORD: int
ID: sum
CHARACTER: ,
ID: i
CHARACTER: ,
ID: j
INVALID CHARACTER: ;
ID: i
OPERATOR: =
NUM: 9
INVALID CHARACTER: ;
ID: j
OPERATOR: =
NUM: 1
INVALID CHARACTER: ;
ID: sum
OPERATOR: =
ID: i
OPERATOR: +
ID: j
INVALID CHARACTER: ;
ID: printf
CHARACTER: (
```

### **PROGRAM**

```
%{
#include <stdio.h>
int line_count = 0;
int word_count = 0;
int char_count = 0;
%}
%%
\n
      { line_count++; }
[a-zA-Z]+ { word_count++; char_count += yyleng; }
      { char_count++; }
%%
int main() {
      yylex();
       printf("Lines: %d\nWords: %d\nCharacters: %d\n", line_count, word_count,
char_count);
       return 0;
}
```

### **INPUT FILE**

hi hello input

```
exam1@student-Veriton-S2680G:~/Experiment 2$ lex exp2.l
exam1@student-Veriton-S2680G:~/Experiment 2$ gcc lex.yy.c -o exp2 -ll
exam1@student-Veriton-S2680G:~/Experiment 2$ ./exp2 < Text.txt
Lines: 4
Words: 3
Characters: 12</pre>
```

## **PROGRAM**

## **INPUT FILE**

Hi abc

```
exam1@student-Veriton-S2680G:~/Experiment 3$ ./exp3 < Text.txt
Hi ABC
exam1@student-Veriton-S2680G:~/Experiment 3$ </pre>
```

### **PROGRAM**

```
%{
#include <stdio.h>
int vowel_count = 0;
int consonant_count = 0;
%}
%%
[aAeEiloOuU] { vowel_count++; }
[a-zA-Z]
            { consonant_count++; }
      ; // Ignore other characters
%%
int main() {
       printf("Enter a String:");
      yylex();
       printf("Vowels: %d\nConsonants: %d\n", vowel_count, consonant_count);
       return 0:
}
```

```
exam1@student-Veriton-S2680G:~/Experiment 4$ lex exp4.l
exam1@student-Veriton-S2680G:~/Experiment 4$ gcc -lfl lex.yy.c
exam1@student-Veriton-S2680G:~/Experiment 4$ ./a.out
Enter a String : johnsisgood

Vowels: 4
Consonants: 7
```

## **PROGRAM**

### YACC PROGRAM

```
%{
#include <stdio.h>
int valid = 1;
%}
%token num id op
%%
start : id '=' s ';'
       : id x
       | num x
       | '-' num x
       | '(' s ')' x
Χ
       : op s
       | '-' s
%%
int yyerror() {
       valid = 0;
       printf("\nInvalid expression!\n");
       return 0;
}
int main() {
       printf("\nEnter the expression:\n");
       yyparse();
       if (valid) {
       printf("\nValid expression!\n");
       }
}
```

#### **LEX PROGRAM**

```
%{
       #include "y.tab.h"
%}
%%
[a-zA-Z_][a-zA-Z_0-9]* return id;
[0-9]+(\.[0-9]*)?
                       return num;
[+/*]
              return op;
               return yytext[0];
               return 0;
\n
%%
int yywrap()
return 1;
}
```

```
johns@johns-Inspiron-3593:~/Desktop$ yacc -d e.y
johns@johns-Inspiron-3593:~/Desktop$ flex e.l
johns@johns-Inspiron-3593:~/Desktop$ gcc lex.yy.c y.tab.c -w
johns@johns-Inspiron-3593:~/Desktop$ ./a.out

Enter the expression:
b=a+c*(e+f);

Valid expression!
```

### **PROGRAM**

%{

### YACC PROGRAM

```
#include <stdio.h>
int valid = 1;
%}
%token id
%%
start: id
%%
int yyerror() {
       valid = 0;
       printf("\nInvalid Identifier!\n");
       return 0;
int main() {
       printf("\nEnter the expression:\n");
       yyparse();
       if (valid) {
       printf("\nValid Identifier!\n");
}
LEX PROGRAM
%{
#include "y.tab.h"
%}
%%
[a-zA-Z][a-zA-Z0-9]* { return id; }
              return yytext[0];
               return 0;
\n
%%
```

```
int yywrap() {
     return 1;
}
```

# **EXPERIMENT NO. 7**

### **PROGRAM**

#### YACC PROGRAM

```
%{
    #include<stdio.h>
    int flag=0;
%}
%token NUMBER
%left '+' '-'
```

```
%left '*' '/' '%'
%left '(' ')'
%%
ArithmeticExpression: E{
       printf("\nResult=%d\n",$$);
       return 0;
       };
E:E'+'E {$$=$1+$3;}
|E'-'E {$$=$1-$3;}
|E'*'E {$$=$1*$3;}
IE'/'E {$$=$1/$3;}
|E'%'E {$$=$1%$3;}
I'('E')' {$$=$2;}
| NUMBER {$$=$1;}
%%
void main(){
 printf("\nEnter Any Arithmetic Expression:\n");
 yyparse();
if(flag==0)
 printf("\n\n");
}
void yyerror(){
 printf("\nlnvalid\n\n");
 flag=1;
}
LEX PROGRAM
%{
/* Definition section */
#include<stdio.h>
#include "y.tab.h"
extern int yylval;
%}
/* Rule Section */
%%
[0-9]+ {
```

```
yylval=atoi(yytext);
    return NUMBER;
}
[\t];
[\n] return 0;
. return yytext[0];
%%
int yywrap()
{
return 1;
}
```

```
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 7$ yacc -d exp7.y
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 7$ flex exp7.l
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 7$ gcc lex.yy.c y.tab.c -w
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 7$ ./a.out

Enter Any Arithmetic Expression:
4*2+3
Result=11
```

```
#include <stdio.h>
#include <string.h>
char result[20][20], copy[3], states[20][20];
void add_state(char a[3], int i) {
        strcpy(result[i], a);
}
void display(int n) {
        int k = 0;
        printf("\nEpsilon closure of %s = { ", copy);
       while (k < n) {
        printf("%s ", result[k]);
        k++;
        printf("}\n");
}
int main() {
        FILE *INPUT;
       INPUT = fopen("input.dat", "r");
        if (INPUT == NULL) {
        fprintf(stderr, "Unable to open the file.\n");
        return 1;
        }
        char state[3];
        int end, i = 0, n, k = 0;
        char state1[3], input[3], state2[3];
        printf("Enter the no of states: ");
        scanf("%d", &n);
        printf("Enter the states\n");
        for (k = 0; k < n; k++) {
        scanf("%s", states[k]);
       for (k = 0; k < n; k++) {
       i = 0;
```

```
strcpy(state, states[k]);
       strcpy(copy, state);
       add_state(state, i++);
       while (1) {
       end = fscanf(INPUT, "%s%s%s", state1, input, state2);
       if (end == EOF) {
       break;
       }
       if (strcmp(state, state1) == 0) {
       if (strcmp(input, "e") == 0) {
               add_state(state2, i++);
               strcpy(state, state2);
       }
       }
       display(i);
       rewind(INPUT);
       fclose(INPUT);
       return 0;
}
Input.dat
q0 e q1
q0 e q2
q1 a q3
q2 b q3
q3 c q4
```

```
Enter the no of states: 4
Enter the states
q0
q1
q2
q3

Epsilon closure of q0 = { q0 q1 }

Epsilon closure of q1 = { q1 }

Epsilon closure of q2 = { q2 }
```

```
#include <stdio.h>
#include <string.h>
#define SUCCESS 1
#define FAILED 0
int E(), Edash(), T(), Tdash(), F();
const char *cursor;
char string[64];
int main() {
        puts("Enter the string");
        // scanf("%s", string);
        sscanf(" ---- ", "%s", string); // Read input from the user: e.g., i+(i+i)*i
        cursor = string;
        puts("");
        puts("Input
                        Action");
        puts("-----");
        if (E() && *cursor == '\0') {
        puts("----");
        puts("String is successfully parsed");
        return 0;
        } else {
        puts("----");
        puts("Error in parsing String");
        return 1;
        }
}
int E() {
        printf("%-16s E -> T E'\n", cursor);
        if (T()) {
        if (Edash())
        return SUCCESS;
        else
        return FAILED;
        } else
        return FAILED;
}
int Edash() {
        if (*cursor == '+') {
        printf("%-16s E' -> + T E'\n", cursor);
        cursor++;
        if (T()) {
        if (Edash())
```

```
return SUCCESS;
         else
         return FAILED;
         } else
         return FAILED;
         } else {
         printf("%-16s E' -> $\n", cursor);
         return SUCCESS;
         }
}
int T() {
         printf("%-16s T -> F T'\n", cursor);
         if (F()) {
         if (Tdash())
         return SUCCESS;
         else
         return FAILED;
         } else
         return FAILED;
}
int Tdash() {
         if (*cursor == '*') {
         printf("%-16s T' -> * F T'\n", cursor);
         cursor++;
         if (F()) {
         if (Tdash())
         return SUCCESS;
         else
         return FAILED;
         } else
         return FAILED;
         } else {
         printf("%-16s T' -> $\n", cursor);
         return SUCCESS;
         }
}
int F() {
         if (*cursor == '(') {
         printf("%-16s F -> ( E )\n", cursor);
         cursor++;
         if (E()) {
         if (*cursor == ')') {
         cursor++;
         return SUCCESS;
         } else
         return FAILED;
```

```
} else
return FAILED;
} else if (*cursor == 'i') {
    cursor++;
    printf("%-16s F -> i\n", cursor);
    return SUCCESS;
} else
    return FAILED;
}
```

```
Enter the string (i*i)+i
```

Input	Action
(i*i)+i (i*i)+i (i*i)+i i*i)+i i*i)+i *i)+i *i)+i )+i )+i )+i +i +i	E -> T E' T -> F T' F -> ( E ) E -> T E' T -> F T' F -> i T' -> * F T' F -> i T' -> \$ E' -> \$ T' -> \$ E' -> \$ T' -> \$ E' -> T' F -> i T' -> \$ E' -> \$ E' -> \$ E' -> F T' F -> i

String is successfully parsed

```
#include<stdio.h>
#include<string.h>
void main(){
char stack[20],ip[20],opt[10][10][1],ter[10];
int i,j,k,n,top=0,col,row;
printf("Enter the no.of terminals:\n");
scanf("%d",&n);
printf("\nEnter the terminals :\n");
scanf("%s",&ter);
printf("\nEnter the table values:\n");
for(i=0;i<n;i++)
for(j=0;j< n;j++)
printf("Enter the value for %c %c:",ter[i],ter[j]);
scanf("%s",opt[i][j]);
}
printf("\n**** OPERATOR PRECEDENCE TABLE ****\n");
for(i=0;i<n;i++)
printf("\t%c",ter[i]);
printf("\n");
for(i=0;i< n;i++) \{printf("\n%c",ter[i]);
for(j=0;j< n;j++) \{printf("\t%c",opt[i][j][0]);\}\}
stack[top]='$';
printf("\nEnter the input string:");
scanf("%s",ip);
i=0;
printf("\nSTACK\t\t\tINPUT STRING\t\t\tACTION\n");
printf("\n%s\t\t\t\%s\t\t\t",stack,ip);
```

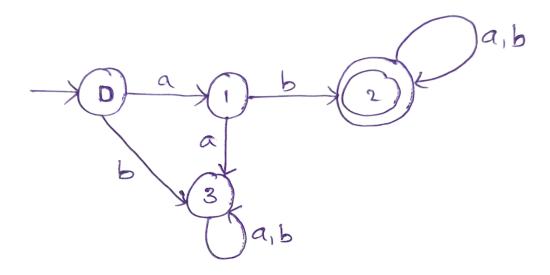
```
while(i<=strlen(ip))
for(k=0;k< n;k++)
if(stack[top]==ter[k])
col=k;
if(ip[i]==ter[k])
row=k;
}
if((stack[top]=='$')&&(ip[i]=='$')){}
printf("String is accepted\n");
break;}
else if((opt[col][row][0]=='<') ||(opt[col][row][0]=='='))
{ stack[++top]=opt[col][row][0];
stack[++top]=ip[i];
printf("Shift %c",ip[i]);
j++;
}
else{
if(opt[col][row][0]=='>')
while(stack[top]!='<'){--top;}
top=top-l;
printf("Reduce");
}
else
printf("\nString is not accepted");
break;
}
printf("\n");
for(k=0;k<=top;k++)
printf("%c",stack[k]);
printf("\t\t\t");
```

```
for(k=i;k<strlen(ip);k++){
printf("%c",ip[k]);
}
printf("\t\t");
}</pre>
```

```
Enter the no.of terminals :
Enter the terminals :
+*i$
Enter the table values :
Enter the value for + +:>
Enter the value for + *:<
Enter the value for + i:<
Enter the value for + $:>
Enter the value for * +:>
Enter the value for * *:>
Enter the value for * i:<
Enter the value for * $:>
Enter the value for i +:>
Enter the value for i *:>
Enter the value for i i:_
Enter the value for i $:>
Enter the value for $ +:<
Enter the value for $ *:<
Enter the value for $ i:<
Enter the value for $ $:-
**** OPERATOR PRECEDENCE TABLE ****
      + * i $
           >
      >
                    <
i
       >
             >
       <
             <
Enter the input string:i+i*i$
STACK
                    INPUT STRING
                                                   ACTION
                    i+i*i$
                                          Shift i
$<i
                    +i*i$
                                          Reduce
$
                    +i*i$
                                          Shift +
                    i*i$
$<+
                                          Shift i
                    *i$
$<+<i
                                          Reduce
$<+
                    *i$
                                          Shift *
$<+<*
                    i$
                                           Shift i
$<+<*<i
                     $
                                            Reduce
                     $
$<+<*
                                            Reduce
                     $
$<+
                                            Reduce
                                            String is accepted
```

# **EXPERIMENT NO. 11 A**

## DFA

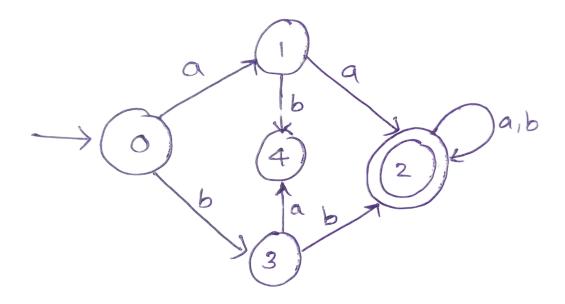


```
currentState = 0;
       }
       break;
       case 1:
       if (input[i] == 'b') {
               currentState = 2;
       } else {
               currentState = 0;
       }
       break;
       case 2:
       currentState = 2; // Stay in the accepting state for any input
       break;
       default:
       currentState = 0; // Invalid state
       }
       }
       if (currentState == 2) {
       printf("Accepted: The string starts with 'ab'\n");
       } else {
       printf("Rejected: The string does not start with 'ab'\n");
       return 0;
}
```

```
Enter a string: abaa
Accepted: The string starts with 'ab'
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 11/11 A$ ./a.out
Enter a string: aaba
Rejected: The string does not start with 'ab'
```

# **EXPERIMENT NO. 11 B**

## DFA



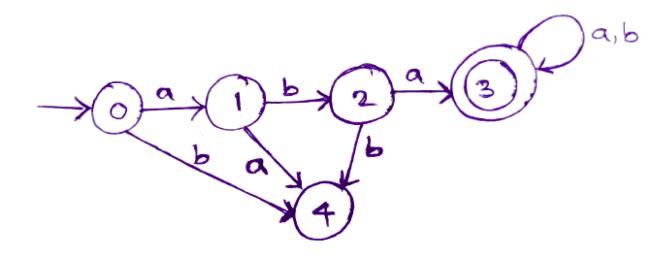
```
#include <stdio.h>
#include <string.h>
int main() {
       char input[100];
        printf("Enter a string: ");
        scanf("%s", input);
       int currentState = 0;
       int len = strlen(input);
       for (int i = 0; i < len; i++) {
       switch (currentState) {
        case 0:
        if (input[i] == 'a') {
               currentState = 1;
        } else if (input[i] == 'b') {
               currentState = 2;
       } else {
               currentState = 4;
        }
```

```
break;
        case 1:
        if (input[i] == 'a') {
               currentState = 3;
        } else {
               currentState = 4;
        }
        break;
        case 2:
        if (input[i] == 'b') {
               currentState = 3;
        } else {
               currentState = 4;
        }
        break;
        case 3:
        case 4:
        break; // Stay in the accepting state for any input
        default:
        currentState = 5; // Invalid state
        }
        if (currentState == 3) {
        printf("Accepted: The string starts with 'aa' or 'bb'\n");
        } else {
        printf("Rejected: The string does not start with 'aa' or 'bb'\n");
        }
        return 0;
}
```

```
Enter a string: aabaa
Accepted: The string starts with 'aa' or 'bb'
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 11/11 B$ ./a.out
Enter a string: abaabb
Rejected: The string does not start with 'aa' or 'bb'
```

# **EXPERIMENT NO. 11 C**

## <u>DFA</u>



```
#include <stdio.h>
#include <string.h>
int main() {
       char input[100];
        printf("Enter a string: ");
       scanf("%s", input);
       int currentState = 0;
       int len = strlen(input);
       for (int i = 0; i < len; i++) {
        switch (currentState) {
       case 0:
        if (input[i] == 'a') {
               currentState = 1;
       } else {
               currentState = 0;
        }
        break;
        case 1:
        if (input[i] == 'b') {
```

```
currentState = 2;
       } else if (input[i] == 'a') {
               currentState = 1;
       } else {
               currentState = 0;
       }
       break;
       case 2:
       if (input[i] == 'a') {
               currentState = 3;
       } else {
               currentState = 0;
       break;
       case 3:
       break;
       default:
       currentState = 0; // Invalid state
       }
       }
       if (currentState == 3) {
       printf("Accepted: The string starts with 'aba'\n");
       printf("Rejected: The string does not start with 'aba'\n");
       return 0;
}
```

```
Enter a string: aabbaaa
Rejected: The string does not start with 'aba'
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 11/11 C$ ./a.out
Enter a string: abaab
Accepted: The string starts with 'aba'
```

# **EXPERIMENT NO. 12 A**

### **PROGRAM**

#### WITH LOOPING

```
#include <stdio.h>
#include <time.h>
int main(void)
{
    clock_t start, end;
    double cpu_time_used;
    start = clock();
        for (int i=0; i<5; i++)
            printf("Hello\n"); //print hello 5 times
    end = clock();
    cpu_time_used = ((double) (end - start)) / CLOCKS_PER_SEC;
    printf("Time taken: %f\n", cpu_time_used);
        return 0;
}</pre>
```

```
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 12/A$ ./1
Hello
Hello
Hello
Hello
Hello
Time taken: 0.000054
```

### WITH UNLOOPING

```
#include<stdio.h>
#include <time.h>
int main(void){
  clock_t start, end;
  double cpu_time_used;
  start = clock();
       printf("Hello\n");
       printf("Hello\n");
       printf("Hello\n");
       printf("Hello\n");
       printf("Hello\n");
   end = clock();
   cpu_time_used = ((double) (end - start)) / CLOCKS_PER_SEC;
   printf("Time taken: %f\n", cpu_time_used);
       return 0;
}
```

```
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 12/A$ ./2
Hello
Hello
Hello
Hello
Hello
Time taken: 0.000049
```

## **EXPERIMENT NO. 12 B**

### **PROGRAM**

#### WITHOUT CONSTANT PROPAGATION

```
#include <stdio.h>
#include <time.h>
int square(int a) {
       return a * a;
}
int add(int a, int b) {
       return a + b;
int calculate(int a, int b) {
       int e = square(a);
       int f = add(b, b);
       return e + f;
int main() {
  clock_t start,end;
  double cpu_time_used;
       start = clock();
       int a = 3;
       int b = 4;
       int result = calculate(a, b);
       printf("Result: %d\n", result);
       end = clock();
  cpu_time_used = ((double) (end - start)) / CLOCKS_PER_SEC;
       printf("Time taken: %f\n", cpu_time_used);
       return 0;
}
```

```
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 12/B$ ./1
Result: 17
Time taken: 0.000072
```

### WITH CONSTANT PROPAGATION

```
#include <stdio.h>
#include <time.h>
int main() {
        clock_t start, end;
        double cpu_time_used;
        start = clock();
        printf("Result: %d\n", (3*3)+(4+4));
        end = clock();
        cpu_time_used = ((double) (end - start)) / CLOCKS_PER_SEC;
        printf("Time taken: %f\n", cpu_time_used);
        return 0;
}
```

```
johns@johns-Inspiron-3593:~/Desktop/Compiler /Experiment 12/B$ ./2
Result: 17
Time taken: 0.000062
```

```
#include <stdio.h>
struct exp
        int pos;
        char op;
} oper[50];
int main()
        char str[50], a[50];
        int i, j = 0, k;
        printf("Enter the expession : ");
        scanf("%s", str);
        for (i = 0; str[i] != '\0'; i++)
        if (str[i] == '*')
        oper[j].pos = i;
        oper[j++].op = str[i];
        for (i = 0; str[i] != '\0'; i++)
        if (str[i] == '/')
        oper[j].pos = i;
        oper[j++].op = str[i];
        for (i = 0; str[i] != '\0'; i++)
        if (str[i] == '+')
        oper[j].pos = i;
```

```
oper[j++].op = str[i];
}

for (i = 0; str[i] != '\0'; i++)
{
    if (str[i] == '-')
    {
        oper[j].pos = i;
        oper[j++].op = str[i];
    }
    for (i = 0; i < j; i++)
    {
        printf("%c = %c %c %c\n", (90 - i), str[(oper[i].pos) - 1], oper[i].op, str[(oper[i].pos) + 1]);
        str[(oper[i].pos) - 1] = (90 - i);
        str[(oper[i].pos) + 1] = (90 - i);
        str[(oper[i].pos) + 1] = (90 - i);
    }
}</pre>
```

```
Enter the expession : a+b*c/d
Z = b * c
Y = Z / d
X = a + Z
```

```
#include <stdio.h>
#include <string.h>
void main()
       char icode[10][30], str[20], opr[10];
       int i = 0;
       printf("\n Enter the set of intermediate code(terminated by exit):\n");
       {
       scanf("%s", icode[i]);
       } while (strcmp(icode[i++], "exit") != 0);
       printf("\n target code generation");
       printf("\n****************);
       i = 0:
       do
       strcpy(str, icode[i]);
       switch (str[3])
       case '+':
       strcpy(opr, "ADD ");
       break;
       case '-':
       strcpy(opr, "SUB");
       break:
       case '*':
       strcpy(opr, "MUL");
       break;
       case '/':
       strcpy(opr, "DIV");
       break;
       }
       printf("\n\tMov %c,R%d", str[2], i);
```

```
printf("\n\t%s%c,R%d", opr, str[4], i);
printf("\n\tMov R%d,%c", i, str[0]);
} while (strcmp(icode[++i], "exit") != 0);
}
```

```
Enter the set of intermediate code(terminated by exit):
A=A*B
C=F*H
G=A*H
F=Q+W
T=Q-J
exit
target code generation
*******
       Mov A,R0
       MUL B,R0
       Mov RO, A
       Mov F,R1
       MUL H,R1
       Mov R1,C
       Mov A,R2
       MUL H,R2
       Mov R2, G
       Mov Q,R3
       ADD W,R3
       Mov R3,F
       Mov Q,R4
       SUB J,R4
       Mov R4, Tjohns@johns-Inspiron-3593:~/Desktop/Compi
```