

# Intro to TEX and LATEX

The Programming Language for Creating Beautiful Documents

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## (i)

# What is $T_EX$ and $L^AT_EX$ ?

- **TeX** (= tau epsilon chi, and pronounced similar to "blecch", not to the state known for 'Tex-Mex' chili) is a computer language designed by Donald Knuth for use in typesetting; in particular, for typesetting math and other technical (from Greek "techne" = art/craft, the stem of 'technology') material. It was t takes a "plain" text file and converts it into a high-quality document for printing or on-screen viewing.[1] [2]
- LATEX is a macro system built on top of TeX that aims to simplify its use and automate many common formatting tasks. It is the de-facto standard for academic journals and books, and provides some of the best typography free software has to offer. [2]

# What is TEX/LATEX Used For?



- Making Documents With Complex Formats
- Technical Papers
  - Research Papers
  - IEEE Documents
- Literally And Written Medium
  - Essays
  - Novels
  - Journal Articles
  - Lab Reports
  - Memos
  - Slideshows?
  - And so much more!

# What Does TEX Look Like?



- IEEETran (the LATEX format guide that all articles published by IEEE must use)
- Internet of Things for Smart Cities
- Lab Report Example
- Lab Report Example With Code Snippets
- Resume Example
- Documentation Example
- User Manual Example
- Code Documentation
- Tons of More Template to Get You Started

# LATEX vs Word



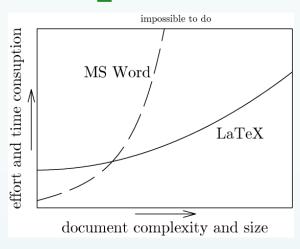


Figure: Effort and Time Comparison: Word vs LATEX [3]

# How to Start Writing TEX Documents<sup>i)</sup>

- Option I: Use Overleaf
  - Make a free, personal overleaf account
  - Make your first TEX project
  - 3 That's basically it, you can start writing TEX
- Option II: Write T<sub>E</sub>X Documents Locally
  - Download a T<sub>E</sub>X Language Compiler and a TeX Package Manager
    - Windows: proTeXt
    - MacOS: MacTeX
    - Unix/GNU/Linux: TeX Live
  - Configure your favorite text editor or IDE to support T<sub>E</sub>X syntax highlighting, a T<sub>E</sub>X IDE may already be included in MacTeX and TeX Live)
  - 3 Compile your TEX and that's it.

## Pros and Cons

## J)

#### Option I: Use Overleaf

#### Pros:

- It's the fastest way to learn how to make documents in a TEX environment
- Overleaf has all of the TEX packages you will ever need so you don't have to bother with installing packages
- 3 You get access to a plethora of pre-made templates
- 4 It's essentially Google Docs for LATEX, you can collaborate with friends on reports
- Overleaf has live rendering of your document so you can see what your document looks like as you write T<sub>F</sub>X code
- 6 Overleaf has error checking and basic debugging that is decent

#### Cons:

- It's a cloud-based service so you have to have an internet connection
- You have to upload files that you reference in your T<sub>E</sub>X, (e.g. images, code snippets)
- 3 Some features like collaboration cost a monthly fee



#### **Pros and Cons**



#### Option II: Write T<sub>E</sub>X Documents Locally

- Pros:
  - 1 You can write TEX anywhere, no internet required
  - 2 You can use your favorite text editor
  - 3 The fastest way to write T<sub>E</sub>X documents
  - There are many T<sub>E</sub>X IDE's that usually bundle a T<sub>E</sub>X compiler, a T<sub>E</sub>X package manager, and a text editor
  - You can reference local files (e.g. images, code) and when you change them, you just have to recompile and all changes are updated in you document
  - 6 100% free
- Cons:
  - Need to download stuff
  - 2 Have to install TEX packages yourself
  - Requires a little bit of configuration at first

## Where to Get Started



- Overleaf's LATEX Tutorials are excellent
- All of the T<sub>E</sub>X source to make this presentation, as well as some T<sub>E</sub>X documents I've created can be found on GitHub

## **Works Cited**



- TEX User Group http://tug.org
- WikiBooks:LATEX https://en.wikibooks.org/wiki/LaTeX
- Pintric http://www.pinteric.com/pic/miktex.gif