

Program 1

Aim: To Merge two Sorted arrays and Store in a third array.

ALGORITHM:

Step1: Start

Step2: Declare the Variable

Step3: Input the element in first and Second Array

Step4: Repeat Step5 and 6 while $i < m$ and $j < n$

Step5: Check if $a_1[i] \geq a_2[j]$, then

$$a_3[k++] = a_2[j++]$$

Step6: Else $a_3[k++] = a_1[i++]$

Step7: Repeat Step8 while $i < m$

Step8: $a_3[k++] = a_1[i++]$

Step9: Repeat Step10 while $j < n$

Step10: $a_3[k++] = a_2[j++]$

Step 11: Display the first array

Step 12: Display the Second Array

Step 13: Display the New merged Array

Step 14: End.

Final Output (Ans)

1: 31 21 10 45 30 20 50 15 40 25
2: 10 20 30 40 50 60 70 80 90 100
3d of 21 smaller elements sorted
1: 10 20 30 40 50 60 70 80 90 100

Final Output (Ans) 1. max 2. min

Final Output 1. max 2. min

Step 14: It prints 1: 31 21 10 45 30 20 50 15 40 25

2: 10 20 30 40 50 60 70 80 90 100
3d of 21 smaller elements sorted

ok

Final Output 1. max 2. min

OUTPUT

Enter the number of elements in

array1 : 4

Enter the elements in array1 : 12 34 56 78

Enter the number of elements in

array2 : 5

~~do i = 1 to n
array2(i) =~~

Enter the elements in array2 : 33 43 52

86 90

First array

12

34

56

78

Second array

33

43

52

86

90

New merged Array

1 merge per

12

and onward, later 02 month of year 07 - min

33

34 year 00 birth to nr. prot?

43

Character in COMPARISON

52

56

78, older part and 50(?) 19912

86

90, younger part from 19912

from 19912

and [i].P = C[i], P if second : e.g. 12

and [i].P = C[i], P if second : e.g. 12

[++i].P = [++i].C[i]

[++i].P = [++i].C[i] set : e.g. 12

and i value 8912 does 12. F912

[++i].P = [++i].C[i] : 8912

and i value 01912 does 9. 15 pl.

[++i].P =

Program - 2

Aim: To implement Circular Queue and Perform
Add, delete and Search Operations.

ALGORITHM

Initialize Queue [MAX]

Set front = -1 and rear = -1

Algorithm to insert element into

Step 1: If (rear + 1) > MAX, front = front

Print "Overflow"

Go to Step 4

[End IF]

Step 2: If front = -1 and rear = -1

Set front = rear = 0

Elseif rear = MAX - 1 and front != 0

Set rear = 0

else

Set rear = (rear + 1) % MAX
[End If]

Step 3: Set Queue[rear] = val

Step 4: Exit

Algorithm for delete element

Step 1: IF front = -1

Print "Overflow"

Go to Step 4

[End If]

Step 2: Set val = queue[front]

Step 3: IF front = rear

Set front = rear = -1

else

IF front = MAX - 1

Set front = 0

Else

Set front = front + 1

[End If]

[End If]

Step 4: Exit

OUTPUT

1. Insertion

2. Deletion

3. Display

4. Search

5. Exit

Enter your choice : 1

Enter the elements which is to be

Inserted : 10

1. insertion

2. Deletion

3. Display

4. Search

5. Exit

Enter your choice : 1

Enter the elements which is to be inserted

: 20

1. insertion

2. Deletion

3. Display

4. Search

5: Exit

Enter your choice : 1

5 - morponq

Enter the element which is to be inserted
method 1 - short form

: 30

1. Insertion

2. Deletion

3. Display

4. Search

5. Exit

MATRONA

Enter your choice : 2

The dequeued element is 10

1. Insertion

2. Deletion

3. Display

4. Search

5. Exit

Enter your choice : 3 [1 2]

Elements in queue is 20 30

1. Insertion

2. Deletion

3. Display

4. Search

5. Exit

Enter your choice : 4

Enter the element which is to be searched : 20

item found at location 20

PROGRAM 3

Aim: To implement Search Singly linked stack
And Perform push, pop and linear Search.

ALGORITHM

Step 1: Start

Step 2: Print menu.1.Push 2.Pop 3.Display

4. Search 5. Exit

Step 3: If choice is 1, If no go to Step 4

a) Read the element to be inserted

b) Create a node with their number

c) Inserted the node after header

node, goto Step 2.

Step 4: If the choice is 2, If no go to Step 5

a) Change the pointer of header node to
next of the node to which it already
points.

b) Delete the node that was previously
next of header node to which it

already points

to NULL

c) If next of the header is NULL, then print
Stack is empty.

Steps: If the Choice is 3, If no goto Step 6.

a) Traverse the list from the header and
Print the data part of each node.

Step 6: If the Choice is 4, If no goto 7

a) Search the elements that you want
to be Search in the list

Step 7: Exit from Program

Step 8: Stop.

OUTPUT XAM.P.C (ANSWER) = push pop

1. Push

[71 b.s]

2. Pop

3. Display [answ] ansnsp to > : 8912

4. Linear Search

Ans: 4912

5. Exit

Enter your choice: 1

Enter the value: 10

"wolferO" str9

Value pushed.

pushed stor9

1. Push

[71 b.s]

2. Pop

[str9] ansnsp = lar to > : 6912

3. Display

4. Linear Search = stor9 91 : 8912

5. Exit 1 = stor9 stor9 91

Enter your choice: 1

Enter the value: 12

-X4m12 stor9 91

1. Push

.0 = stor9 132

2. Pop

se13

3. Linear Search

stor9 132

4. Display

[71 b.s]

5. Exit

[71 b.s]

Ans: 4912

Enter your choice : 2

8 MARKS

Value deleted.

1. Push

2. Pop

3. Linear Search

4. Display

5. Exit

Enter your choice : 4

10 → NULL

1. Push

2. Pop

3. Linear Search

4. Display

5. Exit

Enter your choice : 5

Enter the Element for Search 10.

Element Found 10.

1. Push

2. Pop

3. Linear Search

4. Display

5. Exit

Enter your choice : 5

Program 4

Step1: Start

Step2: Declare a Structure and related variables

Step3: Declare function to Create a node, insert a node in the beginning, at the end and given position, display the beginning, at the list and Search an element in the list.

Step4: Define Function of Create a node, declare the required variables.

Step4.1: Set memory allocated to the
node = temp, then set temp \rightarrow prev=NULL
and temp \rightarrow next = NULL.

Step4.2: Read the value to be inserted
to the node

Step4.3: Set temp \rightarrow n = data and
increment count by 1

Step 5: Read the choice from the user to perform different operation on the list.

Step 6: If the user chooses to perform insertion operation at the beginning, then call the function to perform the insertion.

Step 6:1: Check if head == NULL then Call the function to create a node. Perform steps 4 to 4:3

Step 6:2: Set head = temp and temp1 = head.

Step 6:3: else Call the function to create a node. Perform steps 4 to 4:3 then Set temp \rightarrow next = head, Set head \rightarrow prev = temp and head = temp;

Step 7: If the user choice is to perform insertion at the end of the list then call the function to perform the insertion at the end.

Step 7:1 : Checks if head == null then call the function

Create a new node then Set temp = head and then set head = temp.

Step 7:2 : else call the function to create a new node then set temp1->next = temp, temp->prev = temp1 and temp1 = temp

Step 8: If the user chooses to Perform insertion in the list at any position then call the function to Perform the Insertion Operation.

Step 8:1: Declare the necessary Variable

Step 8:2: Read the Position where the node needs to be inserted. Set temp2 = head.

Step 8:3: Check if pos < 1 or pos > Count + 1 then print the position is out of range

Step 8:4: check if head == null and pos == 1 then print "empty list cannot insert other than 1st position"

Step 8:5: Check if head == null and pos == 1

then call the function to create newnode,
then set temp = head and head = temp.

Step 8:6: while i < pos then Set temp =

temp → next then increment i by 1.

Step 8:7: Call the function to create a new
node and then Set temp → prev = temp,

temp → next = temp → next → Prev = temp,

temp → next = temp

Step 9: If the user chooses to Perform

deletion operation in the list then call

the function to perform the deletion

operation.

Step 9:1 Declare the necessary variables

Step 9:2: Read the Position where node
needs to be deleted. Set temp = head

Step 9:3: Check if pos < 1 or pos > = count + 1,

then print position out of range

Step 9:4: check if head == null then print
the list is empty.

Step 9:5: while i < Pos then Set temp2 =

temp2 \rightarrow next and increment i by 1.

Step 9:6: check if i == -1 then check if

temp2 \rightarrow next == null then print node

deleted free (temp2) Set temp2 = head = null

Step 9:7: check if temp2 \rightarrow next == null

then temp2 \rightarrow prev \rightarrow next = null then

free (temp2) then print node deleted

Step 9:8: temp2 \rightarrow next \rightarrow prev = temp2

\rightarrow next then print node deleted then

free temp2 and decrement count by 1.

Step 9:9: check if i == -1 then head =

temp2 \rightarrow next then print node deleted then free temp2 and decrement

count by 1. Read the value to be Search.

Step 10: If the user chooses to Perform the display operation then Call the function to display the list.

Step 10:1 : Set temp2 = n

Step 10:2: check if temp2 == null ~~then~~ then
Print list is Empty.

Step 10:3 : while temp2 -> next1 = null
then Print temp2 -> n then temp2 =
temp2 -> next.

Step 11: If the user chooses to Perform the Search Operation then Call the function to Perform Search Operation.

Step 11:1 : Declare the necessary Variable.

Step 11:2: Set temp2 = head.

Step 11:3: check if temp2 == null
then Print the list is empty

Step 11:4 : Read the value to be searched.

Step 11:5 : while temp₂ != null then check

If temp₂ → n == data then Print

Element found at position Count + 1

else break to step 11:6

Step 11:6 : else Set temp₂ = temp₂.next

end increment count by 1

Step 11:7 : Print element not found
in the list

Step 12 : End.

OUTPUT

1. Insert at beginning : 3 2 1 6

2. Insert at end : 3 2 1 7

3. Insert at position 1

4. Delete at 1.

5. Display from beginning

6. Search for element.

7. exit

Enter choice: 1

enter value to node: 1

Enter Choice: 1

enter value to node: 2

Enter choice: 1

enter value to node: 3

Enter choice: 2

Enter choice to node: 7

Enter choice: 5

linked list elements from beginning:

3 2 1 7

Program 5

Aim: Set data Structure And Set Operations
(Union, intersection and difference)

Using bit string.

Step 1: Start

Step 2: Declare the necessary variables

Step 3: Read choice from the User to
Perform Set Operation.

Step 4: If the User Choose to Perform
Union.

Step 4:1: Read the Cardinality of 2
Sets.

Step 4:2: Check if $m_1 = n$ then Print
Cannot Perform Union.

Step 4:3: Else read the elements in
both the sets.

Step 4:4: Repeat the Step 4:5 to 4:7
Until $i < m$

Step 4:5 $C[i] = A[i] \cup B[i]$

Step 4:6: Print C[i]

Step 4:7: Increment i by 1

Step 5: Read the choice from the User
to Perform intersection.

Step 5:1: Read the Cardinality of 2 Sets.

Step 5:2: Check if $m_1 = n$ then Print Can't
Perform insertion.

Step 5:3: else read the elements of
both the sets.

Step 5:4: Repeat the Step 5.5 to 5.7 until
 $i < m$

Step 5:5 $C[i] = A[i] \& B[i]$

Step 5:6 Print C[i]

Step 5:7 increment i by 1

Step 6: If the User choose to perform
Set difference operation.

Step 6:1: Read the Cardinality of 2 Sets

Step 6:2: Check if $m_1 = n$ then Print

Cannot Perform Set difference Operation

Step 6.3: else Read the elements in both
Sets.

Step 6.4: Repeat the Step 6.5 to 6.8 until
 $i < n$.

Step 6.5: Check if $A[i] = 0$ then $C[i] = 0$

Step 6.6: else if $B[i] = 1$ then $C[i] = 0$.

Step 6.7: else $C[i] = 1$

Step 6.8: Increment i by 1

Step 7.1: Repeat the step 7.1 and 7.2

Until $i < m$

Step 7.1: Print $C[i]$

Step 7.2: increment i by 1

else print $C[i]$

OUTPUT

Input choice to Perform.

1. Union 2. intersection ~ 3. difference 4. exit

Enter the Cardinality of first Set: 3.

Enter the Cardinality of Second Set: 3.

enter Element to first Set: (0/1)

0

and now from 3rd input : F:1193-12

enter Element of Second Set: (0/1)

1
0

. And -51 93-18

Element of Set1 Union Set2 : 1 11

Program 6.

Aims: Binary Search tree - Insertion, deletion, Search.

Step1: Start

Step2: Declare a structure and structure pointer for insertion, deletion and search operation and also declare a function for inorder traversal

Step3: Declare a pointer as root and also the required variable

Step4: Read the choice from the user to perform insertion, deletion, searching and inorder traversal.

Step5: If the user chooses to perform insertion operation then read the value which is to be inserted to the tree from the user.

Step 5:1: Pass the value to the insert pointer And also the root pointer.

Step 5:2: Check if root then allocate memory for the root.

Step 5:3: Set the value to the info part of the root And then Set left and right Part of the root to null And return root.

Step 5:4: Check if root \rightarrow info $>$ x then call the insert pointer to insert to left of the root.

Step 5:5: Check if root \rightarrow info $<$ x then call the insert pointer to insert to the right of root

Step 5:6: Return the root.

Step 6: If the User choose to Perform deletion operation then read the element to be deleted from the tree Pass the

root pointer and the item to the delete pointer.

Step 6:1: Check if not ptr then print node not found

Step 6:2: Else if ptr->info < x then call delete pointers by passing the right pointer and the item.

Step 6:3: else if ptr->info > x then call delete pointer by passing the left pointer and the item.

Step 6:4: Check if ptr->info == item then check if ptr->left == ptr->right then free ptr and return null.

Step 6:5: Else if p1.ptr->left == null then set p1.ptr->right and free ptr, return p1.

Step 6:6: Else if ptr->right == null, then set p1, p1.ptr->left and free ptr, return p1.

Step 6:7: Else set p1 = ptr->right and p2 = ptr->left

Step 6:8. while $P_1 \rightarrow \text{left}$ not equal to null,
Set $P_1 \rightarrow \text{left}$, $P_1 \rightarrow \text{left}$ and free P_1 ,
return P_2 .

Step 6:9 : Return P_1 .

Step 7: If the User choose to Perform Search
Operation then Call the Pointer to
Perform Search Operation.

Step 7.1: Declare the necessary pointers
and variables

Step 7.2: Read the element to be Searched.

Step 7.3: while Ptr Check if item > $Ptr \rightarrow$
info then $Ptr = Ptr \rightarrow right$.

Step 7.4: Else if item < $Ptr \rightarrow$ info then
 $Ptr = Ptr \rightarrow left$.

Step 7.5: Else break.

Step 7.6: Check if Ptr then Print that
the element is Found.

Step 7.7: else Print element not found
in tree and returns root.

Steps: If the user choose to Perform
traversal then call the traversal
function and Pass the root pointers.
1. (option) search

Step 8.1: If root not equals to null re-
cursively call the functions by
Passing root->left

Step 8.2: Print root->info

Step 8.3: Call the traversal function
recursively by passing root->right

OUTPUT

1. Insert in binary tree
2. Delete from binary tree
3. Inorder traversal of Binary tree.
4. Search
5. Exit.

enter choice : 1 : 2. 89312

enter new element : 50 : 09312

Root is 50
inorder traversal of binary tree is : 50

1. Insert in binary tree

2. Delete from binary tree : 9312

3. Inorder traversal of Binary tree

4. Search

5. exit.

enter choice : 1 : 6. f 9312

enter new element : 25

Inorder traversal of binary tree is : 25 50

Program-7

Aim: Disjoint Set and the associated operations (Create, Union, Find).

Step 1: Start

Step 2: Declare the Structure and related Structure Variable

Step 3: Declare a Function makeSet()

Step 3.1: Repeat Step 3.2 to 3.4 Until i < n

Step 3.2: dis.parent[i] is set to i

Step 3.3: Set dis.rank[i] is equal to 0.

Step 3.4: increment i by 1

Step 4: Declare a Function display Set

Step 4.1: Repeat Step 4.2 and 4.3 until i < n

Step 4.2: Print dis.parent[i]

Step 4.3: Increment i by 1.

Step 4.4: Repeat Step 4.5 and 4.6 until
 $i < n$.

Step 4.5: Print dis.rank[i].

Step 4.6: Increment i by 1.

Step 5: Declare a function find and
Pass x to the function.

Step 5.1: Check if dis.parent[n] != x
then set the return value to,
dis.parent[n]

Step 5.2: Return dis.parent[n].

Step 6: Declare a function union and pass
two variables x and y.

Step 6.1: Set x set to find(x).

Step 6.2: Set y set to find(y)

Step 6.3: Check if xset == yset then
return.

Step 6: 4: Check if dis.rank[xset] < dis.rank[yset]

dis.rank[yset]

Step 6: 5: Set yset = dis.parent[yset]

Step 6: 6: Set -1 to dis.rank[xset]

Step 6: 7: Else check dis.rank[xset]

> dis.rank[yset]

Step 6: 8: Set xset to dis.parent[yset]

Step 6: 9: Set -1 to dis.rank[yset]

Step 6: 10 Else dis.parent[yset] = xset

Step 6: 11: Set dis.rank[xset] + 1 to
dis.rank[xset]

Step 6: 12: Set -1 to dis.rank[yset]

Step 7: Read the number of elements

Step 8: Call the function make set.

Step 9: Read the choice from user to
perform union, find and display oper-
ation.

Step 10: If the User chooses to Perform Union Operation, read the Element to Perform Union, then Call the function to Perform Union Operation.

Step 11: If the User chooses to Perform find operation, read the element to check it connected.

Step 11.1.. Check if $\text{find}(x) == \text{find}(y)$ then Print Connected Components.

Step 11.2.. Else Print not connected.
Components

Step 12: If the User chooses to Perform display Operation Call the function display Set.

Step 13: End.

OUTPUT

How many elements? 4

Menu:

1. Union

2. Find Max & Min

3. Display

Enter Choice: 1

Enter Name of stamp for floor 1: 1.89512

Enter element to Perform Union.

3

4. Stamp for price of

Do you want to Continue (Y/N): 1

Without Name of stamp for floor 1: 1.89512

Stamp for price of