

CMSC 508

Databases

Advanced SQL (II)

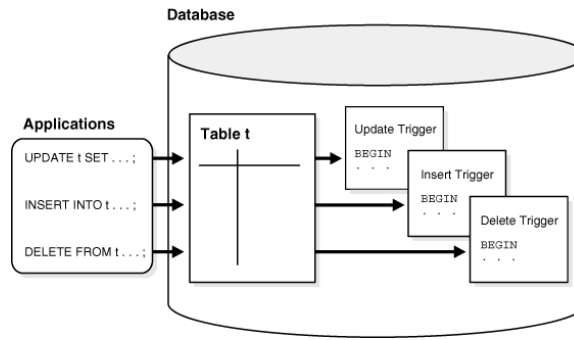


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Chapter 3 from Database System Concepts, 7th Ed. by Silberschatz, Korth, Sudarshan, 2019
Chapter 5 from Database Management Systems, 3rd Ed. by Ramakrishnan, Gehrke, 2003

■ Triggers

- A **trigger** is a statement that is executed **automatically** by the DBMS as a result of a modification to the database
- To design a trigger we must:
 - Specify the **conditions** under which the trigger is to be executed
 - Specify the **actions** to be taken when the trigger executes
- **Triggers vs procedures:** a procedure is explicitly run by an user or trigger. Triggers are **implicitly fired** by the DBMS when a triggering condition occurs.



- Triggers
 - Triggering event can be an **INSERT**, **DELETE** or **UPDATE**
 - Triggers may execute **BEFORE** or **AFTER** a manipulation of a table
 - **BEFORE|AFTER INSERT ON** *tablename*
 - **BEFORE|AFTER UPDATE ON** *tablename*
 - **BEFORE|AFTER DELETE ON** *tablename*
 - Triggers **cannot** change a table that is already undergoing change. Otherwise, you'll get a **mutating table error**.

```
CREATE TRIGGER BEFORE|AFTER INSERT|UPDATE|DELETE ON tableName
FOR EACH ROW
BEGIN
    -- DO STUFF
END//
```

MySQL will run the trigger code for every row which was **affected** by the SQL statement and **NOT** for each row in the table itself

- Triggers
 - Values of attributes before and after an operation can be referenced

<u>Statement</u>	<u>old.attribute</u>	<u>new.attribute</u>
INSERT	NULL	Post-insert value
UPDATE	Pre-update value	Post-update value
DELETE	Pre-delete value	NULL

```
CREATE TRIGGER salary_log_trigger
AFTER UPDATE ON employees
FOR EACH ROW
BEGIN
    IF(new.salary <> old.salary) THEN
        INSERT INTO salary_log (employee_id, new_salary, old_salary)
        VALUES (new.employee_id, new.salary, old.salary);
    END IF;
END//
```

- Trigger (**AFTER**)
 - Commonly employed for log information after a modification
 - DB example: maintaining the job history of the employees

```
CREATE TRIGGER update_job_history  
AFTER UPDATE ON employees  
FOR EACH ROW  
BEGIN  
    IF (new.job_id <> old.job_id OR new.department_id <> old.department_id) THEN  
        CALL add_job_history(old.employee_id, old.hire_date, sysdate(),  
                           old.job_id, old.department_id);  
    END IF;  
END//
```

where add_job_history is an existing procedure inserting data into job_history

- Trigger (**BEFORE**)
 - Commonly employed for checking conditions **prior** modification (EXCEPTIONS)
 - Generic SQLSTATE value '45000' means “unhandled user-defined exception”
 - Example: check salary conditions within a valid range prior inserting

```
CREATE TRIGGER salary_check_trigger
BEFORE INSERT ON employees
FOR EACH ROW
BEGIN
    DECLARE job_id_avg_sal DECIMAL (9,2);

    SELECT AVG(salary) INTO job_id_avg_sal FROM employees WHERE job_id = new.job_id;

    IF(new.salary > 2*job_id_avg_sal OR new.salary < 0.5*job_id_avg_sal) THEN
        SIGNAL SQLSTATE '45000'
        SET MESSAGE_TEXT = 'Salary deviates from average of the job';
    END IF;
END//
```

- Trigger (**INSTEAD OF**) (IMPLEMENTED ON **ORACLE** BUT NOT MYSQL, JUST FYI)

```
CREATE TRIGGER insert_emp_dept INSTEAD OF INSERT ON emp_dept_join
DECLARE v_department_id departments.department_id%TYPE;
BEGIN
    BEGIN
        SELECT department_id INTO v_department_id
        FROM departments
        WHERE department_name = :new.department_name;
    EXCEPTION
        WHEN NO_DATA_FOUND THEN
            INSERT INTO departments (department_id, department_name)
            VALUES (departments_seq.nextval, :new.department_name)
            RETURNING department_id INTO v_department_id; -- MySQL use LAST_INSERT_ID();
    END;

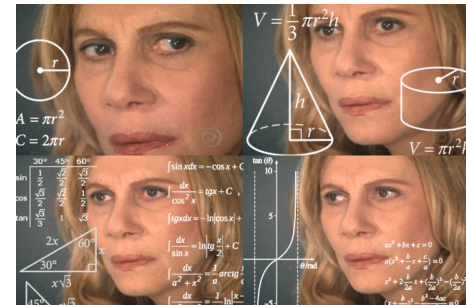
    INSERT INTO employees (employee_id, first_name, last_name, department_id)
    VALUES (employees_seq.nextval, :new.first_name, :new.last_name, v_department_id);
END//
```

- Trigger example

- Create a trigger to maintain a new column in the departments table that stores the total salary of all members in a department
- Prerequisites:

ALTER TABLE *departments* **ADD** *total_salary* DECIMAL(12,2);

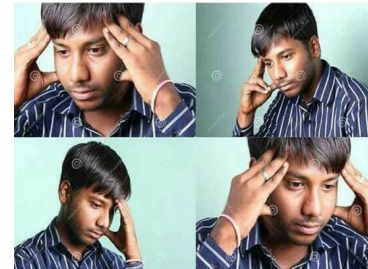
- Trigger logic:
 - **When** the trigger should be executed by the DBMS?
 - **What** should the trigger do in each firing event case?



▪ Trigger example

- Create a trigger to maintain a new column in the departments table that stores the total salary of all members in a department
- The trigger should be executed when:
 - New employee is inserted
 - Employee is removed
 - Employee's salary is updated
 - Employee's department is updated

Please **ALWAYS** take time to **THINK** what are **ALL** the triggering conditions and **ALL** the possible actions/outcomes for each case



- Trigger example

```
CREATE TRIGGER total_salary_trigger_insert
AFTER INSERT ON employees
FOR EACH ROW
BEGIN
    UPDATE departments
    SET total_salary = total_salary + new.salary
    WHERE department_id = new.department_id;
END//
```



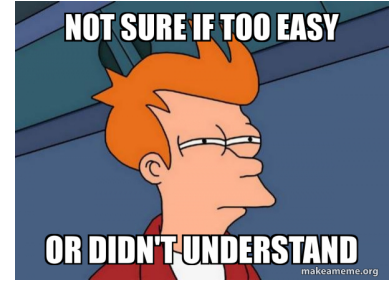
```
CREATE TRIGGER total_salary_trigger_delete
AFTER DELETE ON employees
FOR EACH ROW
BEGIN
    UPDATE departments
    SET total_salary = total_salary - old.salary
    WHERE department_id = old.department_id;
END//
```

- Trigger example


```
CREATE TRIGGER total_salary_trigger_update
AFTER UPDATE ON employees
FOR EACH ROW
BEGIN
    IF(old.department_id <> new.department_id) THEN
        UPDATE departments SET total_salary = total_salary - old.salary
        WHERE department_id = old.department_id;

        UPDATE departments SET total_salary = total_salary + new.salary
        WHERE department_id = new.department_id;
    END IF;

    IF(old.department_id = new.department_id AND old.salary <> new.salary) THEN
        UPDATE departments SET total_salary = total_salary - old.salary + new.salary
        WHERE department_id = new.department_id;
    END IF;
END//
```



- Trigger example (**ORACLE SQL**)



```
CREATE TRIGGER total_salary_trigger
AFTER DELETE OR INSERT OR UPDATE OF department_id, salary ON employees
FOR EACH ROW
BEGIN
    IF DELETING OR (UPDATING AND :old.department_id != :new.department_id)
        THEN UPDATE departments
        SET total_salary = total_salary - :old.salary
        WHERE department_id = :old.department_id;
    END IF;
    IF INSERTING OR (UPDATING AND :old.department_id != :new.department_id)
        THEN UPDATE departments
        SET total_salary = total_salary + :new.salary
        WHERE department_id = :new.department_id;
    END IF;
    IF (UPDATING AND :old.department_id = :new.department_id AND :old.salary != :new.salary)
        THEN UPDATE departments
        SET total_salary = total_salary - :old.salary + :new.salary
        WHERE department_id = :new.department_id;
    END IF;
END//
```

- Trigger examples
 - Create a trigger to **maintain** a new column in the departments table that stores the total salary of all members in a department
 - Issues:
 - How to compute the current total salary?
 - 1) **UPDATE** *employees* **SET** *salary* = *salary*; ?
 - 2) **UPDATE** *departments* **SET** *total_salary* = 0; then 1) ?

total_salary is null ... *total_salary* + :new.salary will be null

salary = *salary* ... will execute the trigger, but no condition is satisfied

TROLOLOLOL

- Trigger examples

- Create a trigger to **maintain** a new column in the departments table that stores the total salary of all members in a department
- Issues:
 - How to compute the current total salary?

```
UPDATE departments d
SET d.total_salary =
    (SELECT sum(e.salary) FROM employees e
    WHERE d.department_id = e.department_id);
```

- What if inserting/updating wrong department ID? Referential integrity
- What if adding an employee/department for the first time?

Column total_salary is NULL! Triggers in the example are incomplete

- Trigger exercise
 - Create a trigger to increase the salary (+5% of current salary) of the employees belonging to a department every time an employee joins that department
 - Identify conditions to execute the trigger
 - Identify actions using new and old references
 - Merge conditions with common actions



Nope, not this kind of trigger

- Trigger exercise
 - Create a trigger to increase the salary (+5% of current salary) of the employees belonging to a department every time an employee joins that department

```
CREATE TRIGGER update_salary_insert  
AFTER INSERT ON employees  
FOR EACH ROW  
BEGIN  
    UPDATE employees  
    SET salary = salary*1.05  
    WHERE department_id = new.department_id;  
END//
```

```
CREATE TRIGGER update_salary_update  
AFTER UPDATE ON employees  
FOR EACH ROW  
BEGIN  
    IF(new.department_id <> old.department_id) THEN  
        UPDATE employees SET salary = salary*1.05  
        WHERE department_id = new.department_id;  
    END IF;  
END//
```

Triggers **compile** and everything looks **good**. Let's run something to execute them

- Mutating table

A **mutating table** is a table that is currently being modified by an update, delete, or insert statement. When a trigger tries to reference a table that is in state of flux (being changed), it is considered "mutating", and raises an error.

```
CREATE TRIGGER update_salary_insert
AFTER INSERT ON employees
FOR EACH ROW
BEGIN
    UPDATE employees
    SET salary = salary*1.05
    WHERE department_id = new.department_id;
END//
```

```
CREATE TRIGGER update_salary_update
AFTER UPDATE ON employees
FOR EACH ROW
BEGIN
    IF(new.department_id <> old.department_id) THEN
        UPDATE employees SET salary = salary*1.05
        WHERE department_id = new.department_id;
    END IF;
END//
```

#1442 - Can't update table 'employees' in stored function/trigger because it is already used by statement which invoked this stored function/trigger.



- Exercises **These exercises should be included in the second SQL homework.**
- Create a trigger to prevent having employees whose salary is bigger than their manager (or the president's salary if they have no manager). Consider all scenarios.
- Create a table for projects (title, manager, duration (days), cost), and check that the cost must be < 1000 per day nor bigger than the sum of the salaries of the department employees the manager works for. Consider all scenarios.
- Create a new table to keep the count of the number of subordinates of an employee. Create a trigger to keep this table up to date. Remove from this table the data of the employee if fired. Consider all scenarios.
- Create a new log table and a trigger to keep track of any changes to the employees table. The table schema should be (log_event_id, date, description) and the contents should look as e.g. (1234, 04/05/17, "Employee 123 updated salary from 5000 to 10000"). Track salaries, managers, departments, and jobs.

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