# Topics in Quantitative Finance (FIN 528): Machine Learning for Finance

Jaehyuk Choi

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### Quantitative finance courses in PHBS

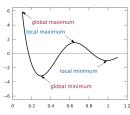
- Y1-M3: Stochastic Finance by Jaehyuk Choi [required for Qfin MA]
- Y1-M4: Derivative Pricing by Lei (Jack) Sun
- Y2-M1: Applied Stochastic Processes by Jaehyuk CHOI Application, Programming, Course project
- Y2-M3: Topics in Quantitative Finance by Jaehyuk CHOI Machine Learning for Finance (Mon-Thurs 1:30 PM)
- Y2-M3: Numerical Methods and Analysis by Jake ZHAO (Mon-Thurs 3:30 PM)
- Y2-M3: Bayesian Statistics by Qian CHEN (Mon-Thurs 10:30 AM)

### AlphaGo vs Humans (LEE Sedol, KE Jie)





We have to think again about joseki / dìngshì (定石/ 定式) . In Go (围棋), a joseki is the studied sequences of moves for which the result is considered balanced for both black and white sides.



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#### LEE Sedol afterwards · · ·





- Became more popular and richer
- Perhaps titled as the last human who beat the machine in Go

# ML/AI: Rise of the machines?

#### Probabily not!



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# What and why now?

#### What is ML?

- Prediction based on data (data into knowledge)
- Extended linear/logistic regression
- Pattern recognition

#### Why now?

- Abundant Data (Big Data)
- Faster computer (Graphics Processing Unit: GPU)
- Advances in research: Geoffrey Hinton (Google), Yann LeCun (Facebook).

# Recent applications of ML

- Automated driving system (Google, Apple, etc)
- Suggestion engine (Amazon, Taobao)
- Cancer diagnosis (IBM Watson)
- Digitizing images (Facebook, Google)
- Shopping without checkout (Amazon Go: big data)

### ML in finance?

#### Prediction

- Asset management / investment
- Trading algorithm (alpha)
- Earnings prediction: e.g., Prediction Valley

#### Cost cut / labor reduction

- Automated accounting / tax
- Automated analyst report
- Chat-bot (trading and sales)
- Data analytics: e.g., Kensho

#### Softwares to use

#### Python'

- Anaconda (Python distribution + Environment management)
- Python Language Tutorial
- Sci-Kit Learn
- TensorFlow (wrapped by Keras)

#### Github.com

- Distributed version control system
- Clone or fork a repository to create a local copy
- https://github.com/PHBS/2016.M3.TQF-ML (our course)
- https://github.com/rasbt/python-machine-learning-book (PML)

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#### Other resources for ML

- Coursera ML course (CML) by Andrew Ng (Baidu)
- Stanford CS229 Machine Learning: course notes, student projects, etc
- The Elements of Statistical Learning (ESL)
- An Introduction to Statistical Learning (with R) (ISLR)
- Pattern Recognition and Machine Learning by Bishop (Microsoft)

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#### Homework

- Install Anaconda (Ver 4.3 Python 3.6)
- Create GitHub account, join PHBS (organization) and 2016.M3.TQF-ML (team).
- Fork the two repositories (the PML book and our course)
- Watch the first lecture of CML

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#### Notations and conventions: vector and matrix

### General rules (guess from the context)

- Scalar (non-bold): x, y, X, Y
- Vector (lowercase bold):  $\mathbf{x} = (x_i), \mathbf{y} = (y_i)$
- Matrix (uppercase bold):  $\boldsymbol{X} = (X_{ij}), \, \boldsymbol{Y} = (Y_{ij})$
- The (i,j) component of  $X: X_{ij}$
- The *i*-th row vector of  $\boldsymbol{X}$ :  $\boldsymbol{X}_{i*} = (X_{i1}, X_{i2}, \cdots, X_{ip})^T$
- The *j*-th column vector of  $\boldsymbol{X}$ :  $\boldsymbol{X}_{*j} = (X_{1j}, X_{2j}, \cdots, X_{Nj})$

#### Examples

- Dot product:  $\langle x, y \rangle = x^T y$
- Vector norm:  $|x| = \sqrt{x^T x}$
- Matrix multiplication:  $\mathbf{Z} = \mathbf{X} \mathbf{Y} \rightarrow Z_{ij} = \mathbf{X}_{i*} \mathbf{Y}_{j*}$



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#### Notation and conventions: variables and observations

#### General rules

- Generic (or representative) variables (uppercase non-bold): X (input), Y (output), G (classification output)
- The predictions:  $\hat{Y}$ ,  $\hat{G}$
- X (input) may be p-dimensional (features):  $X_j$  ( $j \leq p$ ), row vector
- Y (output) may be K-dimensional (responses):  $Y_k$  ( $k \leq K$ ), row vector.
- The N observations of X or Y is stacked as rows:  $X (N \times p)$ ,  $Y (N \times K)$
- The *i*-th observation set:  $\boldsymbol{X}_{i*}$   $(1 \times p)$
- All observation of *j*-th feature  $X_j$ :  $X_{*j}$  ( $N \times 1$ )
- $X = (X_{*1} \cdots X_{*p})$  (column-wise concatenation)
- The weight vector:  $\beta$  or  $\mathbf{w}$  used interchangeably.

# Simple Linear Regression (Ordinary Least Square)

For scalar predictor (X) and response (Y),

$$Y \approx \beta_0 + \beta_1 X \longrightarrow \hat{\mathbf{y}} = \beta_0 + \beta_1 \mathbf{x}.$$

For N observations  $(x_1, y_1), \dots, (x_N, y_N)$ , the set of  $(\hat{\beta}_0, \hat{\beta}_1)$  to minimize the residual sum of squares (RSS):

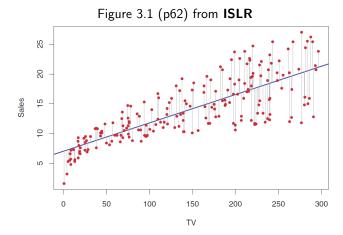
$$RSS(\beta) = \sum_{i=1}^{N} (y_i - \beta_0 - \beta_1 x_i)^2 = (\boldsymbol{y} - \beta_0 - \beta_1 \boldsymbol{x})^T (\boldsymbol{y} - \beta_0 - \beta_1 \boldsymbol{x})$$

is given as

$$\hat{\beta}_1 = \frac{\sum (x_i - \bar{x})(y_i - \bar{y})}{\sum (x_i - \bar{x})^2} = \frac{\mathsf{Cov}(X, Y)}{\mathsf{Var}(X)},$$
$$\hat{\beta}_0 = \bar{y} - \beta_1 \bar{x}$$

for  $\bar{x} = \sum x_i/N$  and  $\bar{y} = \sum y_i/N$ .





# Multi-dimensional Linear Regression

For (p+1)-vector predictor (X) and scalar response (Y),

$$Y \approx X\beta \longrightarrow \hat{\mathbf{y}} = \mathbf{X}\beta,$$

where  $X_0 = 1$  ( $X_{*0} = 1$ ) and  $\beta$  is a (p+1)-column vector.

$$RSS(\beta) = \frac{1}{2} (\mathbf{y} - \mathbf{X}\beta)^T (\mathbf{y} - \mathbf{X}\beta)$$

$$\frac{\partial}{\partial \boldsymbol{\beta}} RSS(\boldsymbol{\beta}) = -\boldsymbol{X}^{T} (\boldsymbol{y} - \boldsymbol{X} \boldsymbol{\beta}) \quad \Rightarrow \quad \hat{\boldsymbol{\beta}} = (\boldsymbol{X}^{T} \boldsymbol{X})^{-1} \boldsymbol{X}^{T} \boldsymbol{y}$$

For (p+1)-vector predictor (X) and K-vector response (Y), the result is similarly given as

$$\hat{\pmb{Y}} = \pmb{X} \pmb{B}$$
 where  $\hat{\pmb{B}} = (\pmb{X}^T \pmb{X})^{-1} \pmb{X}^T \pmb{Y}$ ,

which is the independent regressions on  $Y_j$  ( $Y_{*j}$ ) combined together,

$$\boldsymbol{\hat{B}}_{*j} = (\boldsymbol{X}^T \boldsymbol{X})^{-1} \boldsymbol{X}^T \boldsymbol{Y}_{*j}$$



#### Newton's method

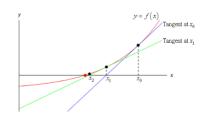
The root x satisfying f(x) = 0 can be found by the following iteration:

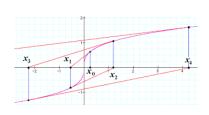
$$x_{n+1} = x_n - \eta \frac{f(x_n)}{f'(x_n)}$$

In multi-dimensional problems, the gradient is used instead of the differentiation:

$$\mathbf{x}_{n+1} = \mathbf{x}_n - \eta \frac{f(\mathbf{x}_n) \nabla f(\mathbf{x}_n)}{|\nabla f(\mathbf{x}_n)|^2}$$

Typically we use  $0 < \eta < 1$  to avoid *overshooting*.





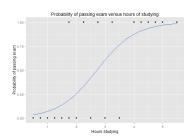
# Logistic Regression (Classification)

- ullet Qualitative (categorical) response (binary dependent variable,  $Y \in \{0,1\}$ )
- Multiple categories: how to give order?
- Linear regression (quantitative) is not proper
- Logistic (sigmoid) function:  $\sigma(logit) = quantile$

$$p = \phi(t) = \frac{e^t}{1 + e^t} = \frac{1}{1 + e^{-t}}$$
 for  $t = X\beta (X_0 = 1)$ 

Logit function (the inverse): log odds

$$\phi^{-1}(p) = \log\left(\frac{p}{1-p}\right) = \log(p) - \log(1-p)$$



### Fitting of logistic regression

#### Likelihood function

- For a given the prediction model, measures the likelihood of a data set.
- The best prediction model/weight is the one that maximizes the likelihood of the dataset.

For a data set  $(\mathbf{X}, \mathbf{y})$  where  $y_i \in \{0, 1\}$ ),

$$L(\beta) = \prod_{i} P(y_i = \hat{y}_i) = \prod_{i:y_i=1} \phi(\mathbf{X}_{i*}\beta) \prod_{i:y_i=0} (1 - \phi(\mathbf{X}_{i*}\beta))$$

$$= \prod_{i} \phi(\mathbf{X}_{i*}\beta)^{y_i} (1 - \phi(\mathbf{X}_{i*}\beta))^{1-y_i}$$

$$\log L(\beta) = \sum_{i} y_i \log \phi(\mathbf{X}_{i*}\beta) + (1 - y_i) \log (1 - \phi(\mathbf{X}_{i*}\beta))$$

The cost function (to minimize) is  $J(\beta) = -\log L(\beta)$ 



# Updating weights

After some algebra,

$$\mathbf{w} := \mathbf{w} + \Delta \mathbf{w}, \quad \Delta \mathbf{w} = -\eta \nabla J(\mathbf{w})$$
 (1)

$$\frac{\partial J(\boldsymbol{w})}{\partial w_j} = -\sum_i (y_i - \phi(\boldsymbol{X}_{i*}w))X_{ij} = -\boldsymbol{X}_{*j}^T(\boldsymbol{y} - \phi(\boldsymbol{X}w))$$
(2)

or 
$$\nabla J(\mathbf{w}) = -\mathbf{X}^T(\mathbf{y} - \phi(\mathbf{X}\mathbf{w})).$$
 (3)

We get a similar weight updating rule as that of linear regression and Adaline! It gives a basis for Perceptron's updating rule.

### Regularization

We avoid w being too big.

$$J(\beta) = -\log L(\mathbf{w}) + \frac{\lambda}{2} |\mathbf{w}|^2$$
 (4)

$$J(\beta) = -C \log L(\mathbf{w}) + \frac{1}{2} |\mathbf{w}|^2 \quad (C = \frac{1}{\lambda}, \text{SciKit-Learn})$$
 (5)

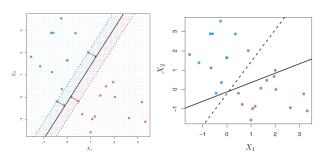
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# Maximal margin classifier

For  $y_i \in \{-1,1\}$ , maximize the margin of the separating hyperplane M,

$$y_i(w_0 + \sum_{j=1}^p X_{ij}w_j) = y_i(w_0 + \pmb{X}_{i*}\pmb{w}) \geq M > 0$$
 for all  $i$ , with  $|\pmb{w}| = 1$ 

Maximal margin classifier only works for the separable data set and is sensitive to the change in the *support vectors*.



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### Support vector classifier

We make maximal margin classifier flexible: maximize the margin of the separating hyperplane M with  $|{\bf w}|=1$ ,

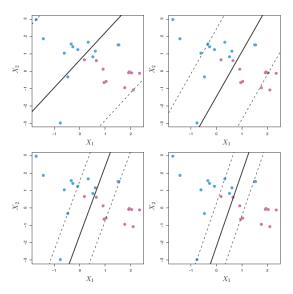
$$y_i(w_0 + \boldsymbol{X}_{i*}\boldsymbol{w}) \ge M(1 - \epsilon_i) \text{ for all } i, \quad \sum_{i=1}^n \epsilon_i \le C,$$

where  $\epsilon_i \geq 0$  is slack variable indicating the degree of violation ( $\epsilon_i = 0$ : no violation,  $\epsilon_i < 1$ : margin violation,  $\epsilon_i > 1$ : classification violation) and C is a budget for the amount of violations by all observations. Alternatively (in PML), we minimize

$$\frac{1}{2}|\boldsymbol{w}|^2 + C'\sum_{i=1}^n \xi_i,$$

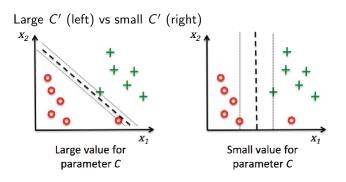
where  $\{\xi_i \geq 0\}$  satisfies  $y_i(w_0 + \boldsymbol{X}_{i*}\boldsymbol{w}) \geq 1 - \xi_i$  for all i. The model converges to maximal margin classifier if C' is very large, so the role of C' is opposite to that of C in the original formulation.

# Support vector classifier: role of *C*



The value of  ${\it C}$  decreasing from the largest value on top left.

# Support vector classifier: role of C'





# Support vector machines (SVM)

How can we deal with non-linear decision boundary?

#### Enlarging feature space

Including high-order terms,  $1, X_j, \dots, X_j^2, \dots, X_i X_j, \dots$ , can be helpful, but the computation becomes very heavy.

#### Kernel

Instead we introduce kernel function, as a generalization of dot product in hyperplane:

- Linear:  $K(X_{i*}, X_{i'*}) = X_{i*} X_{i'*}^T$
- Polynomial:  $K(X_{i*}, X_{i'*}) = (1 + X_{i*} X_{i'*}^T)^d$
- Radial basis:  $K(\boldsymbol{X}_{i*}, \boldsymbol{X}_{i'*}) = \exp(-\gamma |\boldsymbol{X}_{i*} \boldsymbol{X}_{i'*}|^2)$

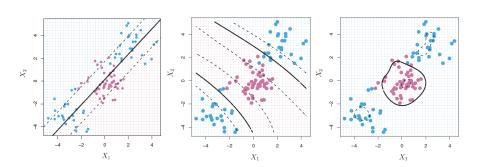
Kernel  $K(X_{i*}, X_{i'*})$  can be understood as a *distance* between two observations:  $X_{i*}$  and  $X_{i'*}$  are similar if the kernel value is high (low) whereas they are different if low (high).

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### SVM: non-linear decision boundary

SVM classification with linear kernel (left) polynomial kernel of degree 3 (middle) and radial basis kernel (right)



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# K Nearest Neighbor (KNN)

If  $N_K(x)$  is the set of the K nearest neighbors around x,

Regression: 
$$\hat{y} = f(x) = \frac{1}{K} \sum_{x_i \in N_K(x)} y_i$$

Classifier:  $\hat{y} = \text{majority of } \{y_i\} \text{ for } x_i \in N_K(x)$ 

$$\mathsf{Prob}(y=j|x) = \frac{1}{K} \sum_{x_i \in N_K(x)} I(y_i = j)$$

- Parametric vs Non-parametric model
- Learning step is not required, but KNN is intensive in both computation and storage (*memorize* training data set for prediction)

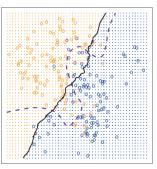
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# KNN: Classfier example

KNN: K=1

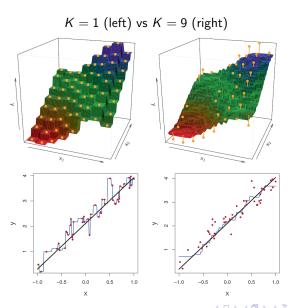
KNN: K=100



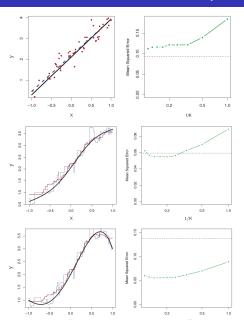


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# KNN: Regression example



### KNN: Parametric vs Non-parametric



Non-parametric regression works better as the true function deviates from the basis function (linear function in this example).