A Project Report

On

Find the Secret Number!!

Submitted in the fulfillment of the Requirement of

Project – I

Bachelors in Computer Engineering

**Submitted to:**



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**Project Abstract:**

We present a simple model of Guessing game. This game is only keyboard input intake interactive game. We provide hints for the game which is also a part of the game. We have added some basic modes timer(stopwatch) and interactive input and final guess result. The game uses random selection of the number which the player has to guess/find out and it also consists hints which supports the player to guess the number as quickly as possible.

Player needed to register and then Login in the game. The Player can now play the game, know about the game, developer details or can exit the game. Initially the game start with a hint and then timer starts with initial 2mins of time to the player after the 2 mins player can take the hint or can again restart by going into the game menu. Player gets high-score as they guess the number in less time. The faster they guess the higher they score.

Hints provided are based on the time taken by the player in guessing the game. The more they spend to give the answer more the easier the hints will be. Player will only be given 3 hints.

So the overall concept of the game is to find the number which the computer generates randomly.

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5.1 Conclusion

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Conclusion:

The main prospective of this project is to find the significant number generated by the game during

Player will get the five chances in which they have to find the secret number