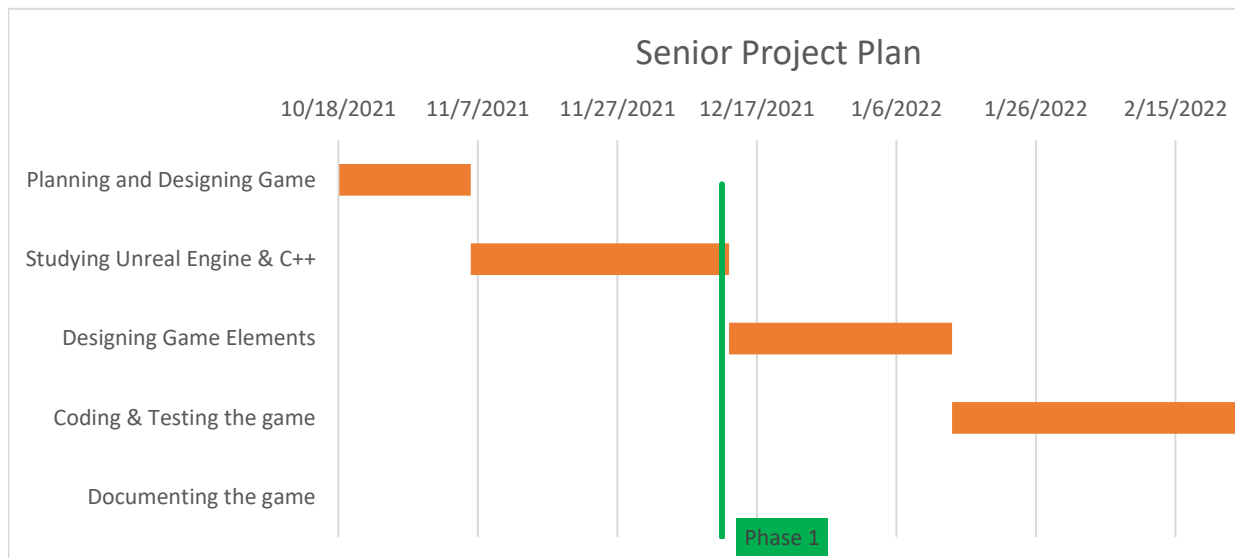


Task(s)			
Start Date	End Date	Description	Duration (Days)
10/18/2021	11/5/2021	Planning and Designing Game	19
11/6/2021	12/12/2021	Studying Unreal Engine & C++	37
12/13/2021	1/13/2022	Designing Game Elements	32
1/14/2022	2/28/2022	Coding & Testing the game	46
3/1/2022	3/18/2022	Documenting the game	18



Date	Value	Text
12/12/2021	0	Phase 1
12/12/2021	80	
2/28/2022	0	Phase 2
2/28/2022	80	

