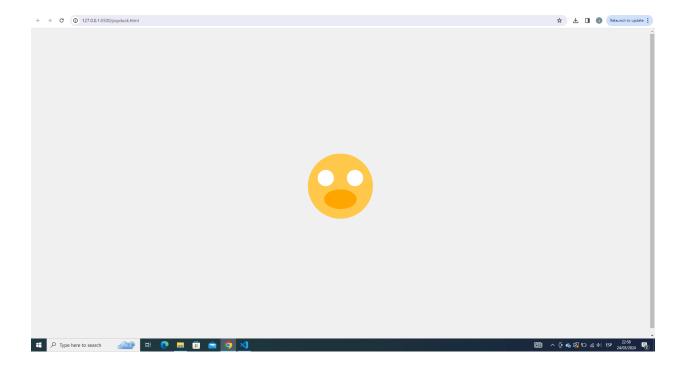
Coding Psyduck:

This was the first project I did for the development learning outcome in class. It consisted in coding a Pokémon of our choice and I chose Psyduck because it is one of my favorites (always with headaches and little sleep, similar to me). This was a difficult task for me since one thing is working in a way I'm comfortable with, such as website layouts with heroes, titles and body, to creating shapes in CSS. Even though the result is not the best, it was a nice experience.



The code for this project is as follows:

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Jigglypuff Animation</title>
<style>
body, html {
   margin: 0;
   padding: 0;
   height: 100%;
   display: flex;
   justify-content: center;
   align-items: center;
```

```
0%, 100% { transform: rotate(-5deg); }
  50% { transform: rotate(5deg); }
  0% { transform: translate(0, 0) rotate(0deg); }
  100% { transform: translate(-150px, -450px) rotate(360deg); }
@keyframes floatNote2 {
  0% { transform: translate(0, 0) rotate(0deg); }
  100% { transform: translate(150px, -450px) rotate(-360deg); }
 position: relative;
 width: 600px;
 height: 600px;
.jigglypuff {
position: absolute;
bottom: 75px;
left: 200px;
width: 400px;
height: 400px;
animation: rock 5s ease-in-out infinite;
background-image: url('./Images/jigglypuff1.png');
background-size: contain;
background-position: center;
background-repeat: no-repeat;
.note {
 position: absolute;
 width: 100px;
 height: 100px;
 bottom: 200px;
 background-position: center;
  background-repeat: no-repeat;
```