# **Evolution & Learning in Games**Econ 243B

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Lecture 14.
Bargaining Conventions

#### **Bargaining**

"Is there any economic activity more basic than two people dividing a pie?" Tore Ellingsen

- ► The following bargaining situations can all be modeled as players splitting a pie:
  - ► A buyer and a seller negotiating the price of a car,
  - Business partners dividing profits from a joint venture,
  - Allies dividing the spoils of war,
  - ► Spouses allocating household chores.
- ► Notice how bargaining differs from other trading institutions such as competitive markets.

### **Bargaining**

- ► Finding a solution to the bargaining problem (i.e. a prediction of play in a bargaining game) was once thought to be an intractable problem.
- ► Consider the Nash demand game:
  - ► Two players simultaneously shout out demands  $s_1$  and  $s_2$ , respectively.
  - ► If the demands can be met from the pie, then each gets exactly what he demanded. Otherwise, both players get nothing.
- ► There is a continuum of Nash equilibria of this game:
  - ► Suppose the pie is equal to one.
  - ► Then any pair of demands  $(s_1, s_2)$  such that  $s_1 + s_2 = 1$  is a Nash equilibrium (*note*: there are others).

# Nash Bargaining (Nash 1950)

#### The Environment

- ► Consider a pie of size one.
- ▶ Two players i = 1, 2.
- ▶ Player i's share is  $x_i \in [0, 1]$ .
- ▶ Player 1's utility function is  $u : [0, 1] \to \mathbb{R}$  and player 2's is  $v : [0, 1] \to \mathbb{R}$ .

# **Nash Bargaining**

#### The Bargaining Set

- ►  $U = \{(u(x_1), v(x_2)) : x_1 + x_2 \le 1 \text{ and } x_1, x_2 \ge 0\}.$
- ▶ Disagreement point  $d = (d_1, d_2)$ .
- ▶ A bargaining problem is a pair (U, d).

#### Nash's Axioms

Let *F* be a function that assigns a unique outcome  $F(U, d) \in U$  to every bargaining problem (U, d).

- **1. Weak Pareto efficiency** (*WPAR*). If (u, v) = F(U, d), then there is no  $(u', v') \in U$  such that u' > u and v' > v.
- **2. Symmetry** (*SYM*). (*U*, *d*) is a symmetric problem if  $d_1 = d_2$  and  $(u, v) \in U \Leftrightarrow (v, u) \in U$ . If (U, d) is a symmetric problem and (u, v) = F(U, d) then u = v.

#### Nash's Axioms

**3.** Invariance to equivalent payoff representations (*INV*). Given  $\alpha_i > 0$  and  $\beta_i$  let:

$$u' = \alpha_1 u + \beta_1, \ v' = \alpha_2 v + \beta_2,$$

$$U' = \{(\alpha_1 u + \beta_1, \alpha_2 v + \beta_2) : (u, v) \in U\}$$

$$d' = (\alpha_1 d_1 + \beta_1, \alpha_2 d_2 + \beta_2).$$

Then 
$$(u, v) = F(U, d) \Leftrightarrow (\alpha_1 u + \beta_1, \alpha_2 v + \beta_2) = F(U', d').$$

**4.** Independence of Irrelevant Alternatives (*IIA*). If  $U' \subseteq U$ , d' = d and  $F(U, d) \in U'$  then F(U, d) = F(U', d').

### The Nash Bargaining Solution

▶ There is a unique solution to the bargaining problem (U, d) that satisfies Nash's four axioms:

$$\underset{(x_1,x_2)}{\arg\max} \ \big( u(x_1) - d_1 \big) \big( v(x_2) - d_2 \big)$$
 s.t.  $(u,v) \in U$  and  $u_1 \ge d_1, u_2 \ge d_2.$ 

► In the symmetric case (u = v and  $d_1 = d_2$ ), the NBS is  $x_1^* = x_2^* = \frac{1}{2}$ .

# The Nash Bargaining Solution

► Let  $d_1 = d_2 = 0$ . Then the NBS is:

$$\underset{x \in [0,1]}{\operatorname{arg max}} \ u(x)v(1-x).$$

# The Nash Bargaining Solution

#### **Bargaining Power**

► If in addition we drop the symmetry axiom, solutions to the bargaining problem that satisfy the remaining three axioms are of the form:

$$\underset{x \in [0,1]}{\text{arg max}} \ u(x)^a v(1-x)^b.$$

- ► *a* and *b* can be interpreted as levels of *bargaining power*.
- ► The first-order condition which yields the **asymmetric NBS** is:

$$a\frac{u'(x^*)}{u(x^*)} = b\frac{v'(1-x^*)}{v(1-x^*)}.$$

### **Strategic Bargaining (Rubinstein 1982)**

#### Alternating Offers—a noncooperative approach

- ► Suppose that players 1 and 2 have discount factors *a* and *b* respectively.
- ▶ Player 1 begins by proposing a split. Player 2 can accept or reject. If she rejects, she makes a counteroffer ... This goes on until an offer is accepted.
- ► There is a unique subgame perfect equilibrium of this game.
- ► As the time between rounds → 0, equilibrium shares converge to the asymmetric NBS above.
- ► Here one's bargaining power is determined by one's patience (i.e. discount factor).

### **Evolutionary Bargaining (Young 1993, JET)**

- ► Consider two disjoint populations, rows and columns (e.g. buyers and sellers; workers and bosses) of equal size *N*.
- ► Every period, two players (one from each population) are matched to play a Nash demand game.
- ▶ If their two demands  $(x_1, x_2)$  sum to one or less, each player receives her demand, and the associated utility  $u(x_1)$  or  $v(x_2)$ . Both players get zero otherwise.
- ▶ The utility functions u and v are strictly increasing, concave and continuously differentiable ( $C^1$  not required in the paper).

- ► We assume that only one of the matched players each period revises her strategy. This revising player is chosen at random.
- ► To keep the strategy set finite, consider a discretized set of demands  $\Delta \equiv \{\delta, 2\delta, 3\delta, ..., 1\}$ .
- ▶ Every division (x, 1 x), such that 0 < x < 1, constitutes a *strict Nash equilibrium* of the demand game. We shall call such a division a bargaining **norm**.

#### **Adaptive Play Protocol**

- ▶ The history of play is a vector  $h^t = ((x_1^{t-m}, x_2^{t-m}), \dots (x_1^{t-1}, x_2^{t-1}))$ , where  $x_1^{t-1}$  is the most recent demand made by a row player and m is the memory length.
- ► A **convention** is a history of the form  $h^* = ((x, 1-x), \dots (x, 1-x))$ , i.e. m instances of a norm.
- ▶ A revising row player at time t draws a random sample of size am (an integer) from the m previous plays by members of the column population, i.e. from  $h^t$ .
- ► A revising column player at time *t* draws a random sample of size *bm* from the *m* previous plays by members of the row population.

#### **Adaptive Play Protocol**

- ► The revising player computes the frequency p(x) of each demand x in her sample.
- ▶ With high probability  $1 \varepsilon$ , a revising player best responds to her sample.
- ▶ With low probability ε, she chooses a demand x within δ of a best response to her sample (*note*: 'local errors' not required in paper).

**Proposition 13.1** The unperturbed process converges almost surely to a convention from any initial state and locks in.

#### Proof.

For convergence, we need to show there is a positive probability path from any state to a convention:

- ▶ With positive probability, the next m revisions are by row players and that each revising row player draws the same sample, playing the same best response x.
- ▶ There is also a positive probability that the subsequent m revisions are by column players. They must each draw a sample consisting solely of demands equal to x and choose the best response 1-x.

Proof.

Second, each convention is an absorbing state of the unperturbed process:

- ▶ To see this, consider *m* instances of the norm (x, 1 x).
- ▶ All possible samples for a row player consist of am plays of 1 x to which the unique BR is x.
- ► Similarly for column players.
- ► Thus the convention is perpetuated.

Which bargaining norms are stochastically stable?

- ► To answer this question, we need to analyze transitions between conventions under the perturbed dynamic.
- ▶ Suppose that the process is in convention (x, 1 x).
- ► All transitions are 'local'. What is the probability of a 'downward' transition to convention  $(x \delta, 1 x + \delta)$ ?

- ▶ Suppose there are i consecutive plays of  $1 x + \delta$  by column players, so that the next revising row player can draw a sample with i instances of  $1 x + \delta$ .
- ▶ By reducing her demand to  $x \delta$ , the row player gets  $u(x \delta)$  for certain.
- ▶ By retaining her demand x, the row player estimates that she gets u(x) with prob.  $1 \frac{i}{am}$ , and zero otherwise.

► Hence row players retain their demand if:

$$(1 - \frac{i}{am})u(x) \ge u(x - \delta).$$

ightharpoonup The critical value of *i* is:

$$i^*(x) = am \frac{u(x) - u(x - \delta)}{u(x)}.$$

► Similarly, a column player retains her demand of 1 - x (rather than increasing it to  $1 - x + \delta$ ) when drawing a sample of j instances of  $x - \delta$  if:

$$v(1-x) \ge \frac{j}{bm}v(1-x+\delta).$$

▶ The critical value of j is:

$$j^*(x) = bm \frac{v(1-x)}{v(1-x+\delta)}.$$

- ► Therefore it takes a minimum of  $\lceil i^*(s) \rceil \land \lceil j^*(s) \rceil$  to induce a downward transition.
- ▶ When  $\delta$  is sufficiently small, the first term is the smaller of the two (as loss from sticking to x is large relative to loss of  $\delta$  from reducing demand, for  $\delta$  small).
- Therefore the resistance of a downward transition is:

$$r(x, x - \delta) = \left[ am \frac{u(x) - u(x - \delta)}{u(x)} \right].$$

► Similarly, the resistance of an upward transition is:

$$r(x, x + \delta) = \left\lceil bm \frac{v(1 - x) - v(1 - x - \delta)}{v(1 - x)} \right\rceil.$$

For  $\delta$  sufficiently small, the resistances are well approximated by:

$$r(x, x - \delta) \approx \left[ am \frac{\delta u'(x)}{u(x)} \right].$$

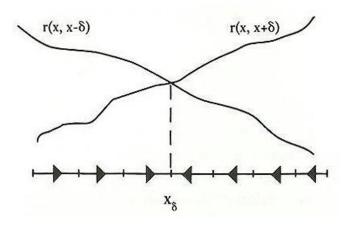
$$r(x, x + \delta) \approx \left\lceil bm \frac{\delta v'(1-x)}{v(1-x)} \right\rceil.$$

▶ Define the function:

$$f_{\delta}(x) = \min\{r(x, x + \delta), r(x, x - \delta)\}.$$

- ►  $r(x, x + \delta)$  is an increasing function of x, whereas  $r(x, x \delta)$  is a decreasing function of x.
- ► Therefore,  $f_{\delta}(x)$  is unimodal (see figure).
- ► Let  $x_{\delta}$  be a maximizer of  $f_{\delta}(x)$ .

# **Spanning Tree**



- ▶ The tree rooted at  $x_\delta$  is the least resistant rooted tree.
- ► Hence the stochastically stable state(s) correspond to the convention(s) that maximize(s)  $f_{\delta}(x)$ .
- ▶ When  $\delta$  is small and m is large relative to  $\delta$  (so that there are no integer issues), any maximum of  $f_{\delta}(x)$  lies close to the point  $x^*$  at which the two curves intersect:

$$a\frac{u'(x^*)}{u(x^*)} = b\frac{v'(1-x^*)}{v(1-x^*)}.$$

► Recall that this is simply the first-order condition that defines the asymmetric Nash bargaining solution:

$$a\frac{u'(x^*)}{u(x^*)} = b\frac{v'(1-x^*)}{v(1-x^*)}.$$

► Here one's bargaining power is determined by one's sample size.

**Theorem 13.2** Consider random matching from two populations to play the discrete Nash demand game using the adaptive play protocol with memory m and sample sizes am and bm. As  $\delta$  becomes small, the stochastically stable division(s) converge to the asymmetric Nash bargaining solution.